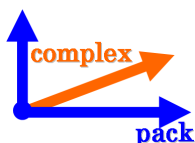


complexpack user manual



Title	complexpack (VHDL complex arithmetic package).
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Release Date	07 June 2017
Version	0.2.1
Rev. history	
v0.2.1	2017-06-07 Add arg (argument).
v0.2.0	2017-06-05 Add polar form, to_polar, to_cartesian, exp, log, pow, sqrt, sin, cos, tan, arcsin, arccos, arctan.
v0.1.5	2016-23-07 Use sim/rtl_sim/bin dir, ignores for git, clean script
v0.1.4	2016-03-13 Update date information.
v0.1.3	2014-11-30 Added project logo to README.rst.
v0.1.2	2014-06-17 Changed README to README.rst.
v0.1.1	2014-03-04 Added support for the "abs" and the negation ("-") operators as those are needed by the complexarrpack package project.
v0.1.0	2014-03-03 Added get_real, get_imaginary, magnitude, and operators: lt, gt, le, ge, eq, ne. New library dependency: IEEE.math_real.
v0.0.1	2014-02-24 Changed documentation format to RestructuredText. Code has been reorganized into new directory structure.

v0.0.0	2009-10-02 First public release.
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1. Introduction

`complexpack` is a simple complex arithmetic package written in VHDL. It is based on a code example present in the RASSP series of VHDL lectures. Compared to the RASSP version, the following have been added:

- conjugate function.
- magnitude function.
- comparison operators.
- get real and get imaginary part functions.

A complex number is defined by the pair (real-part, imaginary-part) where both items of the pair are numbers. A common algebraic representation for complex numbers is:

$$z = a + i \cdot b,$$

where:

- z is the resulting complex number
- a is the real part of the number also written as $a = \text{Re}(z)$
- b is the imaginary part of the number also written as $b = \text{Im}(z)$
- i is the imaginary unit and has the value of $\sqrt{-1}$.

Currently, the `complexpack` package implements the following:

- the constants `re` and `im`, which specify addresses for an array-based representation of a complex number
- type definition for a complex number
- interface and implementation for complex arithmetic functionality

1.1. Implemented functions and operators

This is a summary of the currently supported functions, procedures and operators by the `complexpack` package.

- `to_complex(real, real)`: form a complex number
- `+`: add two complex numbers
- `-`: subtract one complex number from another
- `-`: negate a complex number

- `*`: multiply two complex numbers
- `/`: divide two complex numbers
- `conjugate (complex)`: return the conjugate of the given complex number
- `exp (complex)`: return the complex exponent
- `log (complex)`: return the complex logarithm
- `pow (complex, complex)`: return the complex power
- `sqrt (complex)`: return the complex square root
- `sin (complex)`: return the complex sine
- `cos (complex)`: return the complex cosine
- `tan (complex)`: return the complex tangent
- `arcsin (complex)`: return the complex arcsine
- `arccos (complex)`: return the complex arccosine
- `arctan (complex)`: return the complex arctangent
- `to_cartesian (polar)`: convert from polar form to Cartesian

All functions above return an item of the complex data type.

- `get_real (complex)`: get the real part of a complex number
- `get_imaginary (complex)`: get the imaginary part of a complex number
- `magnitude (complex)`: return the magnitude (distance from point 0,0) of the complex number
- `arg (complex)`: return the argument (phase) of the complex number
- `abs (complex)`: alias for magnitude

All functions above return an item of the real data type (a scalar quantity).

- `<`: less than comparison for two complex numbers
- `>`: greater than comparison for two complex numbers
- `<=`: less than or equal comparison for two complex numbers
- `>=`: greater than or equal comparison for two complex numbers
- `=`: equality comparison for two complex numbers
- `/=`: non-equality comparison for two complex numbers

All functions above return an item of the boolean data type (TRUE or FALSE).

- `to_polar (complex)`: convert the complex (Cartesian) to polar coordinates

The function above returns a complex number in polar form.

The definition of `magnitude` requires a square root computation. For this task, a call to the `sqrt` function found in the `IEEE.math_real` library is used.

`complexpack` is distributed along with a simple VHDL testbench exercising basic functionalities.

2. File listing

The complexpack distribution includes the following files:

/complexpack	Top-level directory
ChangeLog	A log for code changes.
LICENSE	The modified BSD license governs complexpack since version 0.2.0.
README.rst	This file.
README.html	HTML version of README.rst.
README.pdf	PDF version of README.rst.
VERSION	Current version of the project sources.
complexpack.png	PNG image for the complexpack project logo.
rst2docs.sh	Bash script for generating the HTML and PDF versions.
/bench/vhdl	Benchmarks VHDL directory
complexpack_tb.vhd	A simple testbench.
/doc	Documentation directory
/rtl/vhdl	RTL source code directory for the package
complexpack.vhd	The complex arithmetic package.
/sim/rtl_sim	RTL simulation files directory
/sim/rtl_sim/bin	RTL simulation makefiles directory
complexpack.mk	GNU Makefile for running GHDL simulations.
/sim/rtl_sim/out	RTL simulation output files directory
complexpack_results-.txt	Output generated by the complexpack_tb.vhd test.
/sim/rtl_sim/run	RTL simulation run scripts directory
clean.sh	A bash script for cleaning simulation artifacts.
run.sh	A bash script for running the GNU Makefile for GHDL.

3. complexpack usage

The complexpack package test script can be used as follows:

```
$ ./run.sh
```

as run from within the `./sim/rtl_sim/run` subdirectory. The run script expects that the GHDL simulator is installed and its `bin` directory is in the `$PATH`.

After this process, the `complexpack_results.txt` file is generated containing simulation results.

A reference `complexpack_results.txt` is kept under `./sim/rtl_sim/out` for comparison.

To clean up afterwards, use:

```
$ ./clean.sh
```

4. Prerequisites

- Standard UNIX-based tools (tested on cygwin/x86 and MinGW/x86 and MinGW/x64)
 - make
 - bash
- GHDL simulator (<http://ghdl.free.fr>)

Provides the "ghdl" executable and corresponding simulation environment. Versions throughout 0.26 to 0.33 have been used for testing.