kdiv user manual



Title	kdiv (Constant division routine generator)
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Rev. history	
v0.1.3	2017-09-14
	Generalize magic and magicu for any bitwidth up to 32
	bits.
v0.1.2	2016-04-12
	Cumulative update; better flag management, cleanup script.
v0.1.1	2014-11-29
	Added project logo in README.
v0.1.0	2014-10-16
	Documentation updates and fixes.
v0.0.9	2014-06-13
	Renamed README to README.rst.
v0.0.8	2014-06-12
	Updated contact information. Replaced COPYING.BSD by LICENSE.
v0.0.7	2013-04-28
VU.U. /	Converted documentation to RestructuredText.
v0.0.6	2012-03-17
vo.o.o	Split build-and-test scripts to build and test.
v0.0.5	2011-12-03
, o.o.e	Minor README updates regarding multiple releases, tuto-
	rial usage.
v0.0.4	2011-11-20
	Minor README, Makefile updates.
v0.0.3	2011-11-09
	Added omitted constant value for M in C routines.

v0.0.2	2011-09-16
	Small fixes, avoids emitting redundant shift.
v0.0.1	2011-05-21
	Initial release.

1. Introduction

kdiv is a generator for routines for optimized division by an integer constant. It can be used for calculating an integer division with the routines presented in Henry S. Warren's "Hacker's Delight" book. kdiv can also be used for emitting a NAC (generic assembly language) or ANSI C implementation of the division.

2. File listing

The kdiv distribution includes the following files:

/kdiv	Top-level directory
LICENSE	Description of the Modified BSD license.
Makefile	Makefile for generating the kdiv executable.
README.html	HTML version of README.rst.
README.pdf	PDF version of README.rst.
README.rst	This file.
build.sh	Build script for kdiv.
clean.sh	Clean-up the produced files from test.sh.
kdiv.c	The source code for the application.
kdiv.png	PNG image for the kdiv project logo.
rst2docs.sh	Bash script for generating the HTML and PDF versions.
test.c	Sample test file.
test.opt.c	Expected optimized version of test.c.
test.sh	Perform some sample runs.

3. Installation

There exists a quite portable Makefile (Makefile in the current directory). Running make from the command prompt should compile kdiv.

4. Prerequisites

- [mandatory for building] Standard UNIX-based tools
- gcc (tested with gcc-3.4.4 on cygwin/x86)
- make

bash

5. kdiv usage

The kdiv program can be invoked with several options (see complete option listing below). The usual tasks that can be accomplished with kdiv are:

- test signed/unsigned division by constant
- generate a NAC optimized software routine for the division
- generate an ANSI C optimized software routine for the division.

ANSI C routines have been tested only for a width of 32-bits (see option below). kdiv can be invoked as:

```
$./kdiv [options]
```

The complete kdiv options listing:

- -h Print this help.
- -d Enable debug/diagnostic output.
- **-errors** Report only inconsistencies to the expected division results.
- -div <num> Set the value of the divisor (an integer except zero). Default: 1.
- -width <num> Set the bitwidth of all operands: dividend, divisor and quotient. Default: 32.
- **-lo <num>** Set the lower integer bound for dividend testing. Debug output (-d) must be enabled. Default: 0.
- **-hi <num>** Set the higher integer bound for dividend testing. Debug output (-d) must be enabled. Default: 65535.
- -signed Construct optimized routine for signed division.
- -unsigned Construct optimized routine for unsigned division (default).
- -nac Emit software routine in the NAC general assembly language (default).
- -ansic Emit software routine in ANSI C (only for width=32).

Here follow some simple usage examples of kdiv.

- 1. Generate the ANSI C implementation of the optimized routine for n / 11.
- \$./kdiv -div 11 -width 32 -unsigned -ansic
 - 2. Generate the NAC implementation of the optimized routine for n / (-7).
- \$./kdiv -div -7 -width 32 -signed -ansic

3. Generate the ANSI C implementation of the optimized routine n / 23. Also run some tests with an internal generator for the dividend range [0..1024].

```
\$ ./kdiv -div 23 -width 32 -unsigned -ansic -d -lo 0 -hi 1024
```

6. Quick tutorial

kdiv can be used for arithmetic optimizations in user programs. Assume the following user program (test.c):

```
// test.c
#include <stdio.h>
#include <stdlib.h>
int main(int argc, char *argv[]) {
  int a, b;
  a = atoi(argv[1]);
  b = a / 23;
  printf("b = %d\n", b);
  return b;
}
```

This file is compiled and run as follows with one additional argument:

```
$ gcc -Wall -02 -o test.exe test.c
$ ./test.exe 155
and the expected result is:
$ b = 6
```

The user can apply kdiv for generating a constant division routine for a/23:

```
$ ./kdiv -div 23 -width 32 -signed -ansic
```

and the corresponding routine is produced. Then, the user should edit a new file, let's say test.opt.c and include the produced routine. The resulting optimized source file should be as follows:

```
// test.opt.c
#include <stdio.h>
#include <stdlib.h>
inline signed int kdiv_s32_p_23 (signed int n)
{
   signed int q, M=-1307163959, c;
   signed long long int t, u, v;
   t = (signed long long int)M * (signed long long int)n;
   q = t >> 32;
   q = q + n;
   q = q >> 4;
```

```
c = n >> 31;
q = q + c;
return (q);
}
int main(int argc, char *argv[]) {
  int a, b;
  a = atoi(argv[1]);
  b = kdiv_s32_p_23(a);
  printf("b = %d\n", b);
  return b;
}
```

This file is compiled and run as follows with one additional argument:

```
$ gcc -Wall -02 -o test.opt.exe test.opt.c
$ ./test.opt.exe 155
```

The target platform compiler (e.g., gcc or llvm) is expected to inline the $kdiv_s32_p_23$ function at its call site.

7. Running tests

In order to build and run a series of sample tests do the following:

```
$ ./build.sh
$ ./test.sh
```

To clean-up the produced files from test.sh and only these use:

```
$ ./clean.sh
```