

kdiv user manual

Title	kdiv (Constant division routine generator)
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Rev. history	
v0.0.1	21-05-2011 Initial release.
v0.0.2	16-09-2011 Small fixes, avoids emitting redundant shift.
v0.0.3	09-11-2011 Added omitted constant value for M in C routines.
v0.0.4	20-11-2011 Minor README, Makefile updates.
v0.0.5	03-12-2011 Minor README updates regarding multiple releases, tutorial usage.
v0.0.6	17-03-2012 Split build-and-test scripts to "build" and "test".
v0.0.7	28-04-2013 Converted documentation to RestructuredText.
v0.0.8	12-06-2014 Updated contact information. Replaced COPYING.BSD by LICENSE.
v0.0.9	13-06-2014 Renamed README to README.rst.

1. Introduction

"kdiv" is a generator for routines for optimized division by an integer constant. It can be used for calculating an integer division with the routines presented in Henry S. Warren's "Hacker's Delight" book. "kdiv" can also be used for emitting a NAC (generic assembly language) or ANSI C implementation of the division.

2. File listing

The `kdiv` distribution includes the following files. Files denoted by a capital S are not available in binary releases of `kdiv`:

/kdiv	Top-level directory
S build.sh	Build script for <code>kdiv</code> (source only).
S kdiv.c	The source code for the application.
kdiv.exe	Windows or Linux executable for the application.
S LICENSE	Description of the Modified BSD license.
S Makefile	Makefile for generating the <code>kdiv</code> executable.
README.html	HTML version of README.rst.
README.pdf	PDF version of README.rst.
README.rst	This file.
test.c	Sample test file.
test.opt.c	Expected optimized version of test.c.
test.sh	Perform some sample runs.

3. Installation

There exists a quite portable Makefile (`Makefile` in the current directory). Running `make` from the command prompt should compile `kdiv`.

4. Prerequisites

- [mandatory for building] Standard UNIX-based tools
- gcc (tested with gcc-3.4.4 on cygwin/x86)
- make
- bash

5. kdiv usage

The `kdiv` program can be invoked with several options (see complete option listing below). The usual tasks that can be accomplished with `kdiv` are:

- test signed/unsigned division by constant
- generate a NAC optimized software routine for the division
- generate an ANSI C optimized software routine for the division.

ANSI C routines have been tested only for a width of 32-bits (see option below).

`kdiv` can be invoked as:

```
$. /kdiv [options]
```

The complete `kdiv` options listing:

- h** Print this help.
- d** Enable debug/diagnostic output.
- errors** Report only inconsistencies to the expected division results.
- div <num>** Set the value of the divisor (an integer except zero). Default: 1.
- width <num>** Set the bitwidth of all operands: dividend, divisor and quotient. Default: 32.
- lo <num>** Set the lower integer bound for dividend testing. Debug output (`-d`) must be enabled. Default: 0.
- hi <num>** Set the higher integer bound for dividend testing. Debug output (`-d`) must be enabled. Default: 65535.
- signed** Construct optimized routine for signed division.
- unsigned** Construct optimized routine for unsigned division (default).
- nac** Emit software routine in the NAC general assembly language (default).
- ansic** Emit software routine in ANSI C (only for `width=32`).

Here follow some simple usage examples of `kdiv`.

1. Generate the ANSI C implementation of `n/11` optimized routine.

```
$ ./kdiv -div 11 -width 32 -unsigned -ansic
```

2. Generate the NAC implementation of `n/(-7)` optimized routine.

```
$ ./kdiv -div -7 -width 32 -signed -ansic
```

3. Generate the ANSI C implementation of `n/23` optimized routine. Also run some tests with an internal generator for the dividend range `[0..1024]`.

```
$ ./kdiv -div 23 -width 32 -unsigned -ansic -d -lo 0 -hi 1024
```

6. Quick tutorial

`kdiv` can be used for arithmetic optimizations in user programs. Assume the following user program (`test.c`):

```
// test.c
#include <stdio.h>
#include <stdlib.h>
int main(int argc, char *argv[]) {
    int a, b;
    a = atoi(argv[1]);
```

```

    b = a / 23;
    printf("b = %d\n", b);
    return b;
}

```

This file is compiled and run as follows with one additional argument:

```

$ gcc -Wall -O2 -o test.exe test.c
$ ./test.exe 155

```

and the expected result is:

```

$ b = 6

```

The user can apply `kdiv` for generating a constant division routine for `a/23`:

```

$ ./kdiv -div 23 -width 32 -signed -ansic

```

and the corresponding routine is produced. Then, the user should edit a new file, let's say `test.opt.c` and include the produced routine. The resulting optimized source file should be as follows:

```

// test.opt.c
#include <stdio.h>
#include <stdlib.h>
inline signed int kdiv_s32_p_23 (signed int n)
{
    signed int q, M=-1307163959, c;
    signed long long int t, u, v;
    t = (signed long long int)M * (signed long long int)n;
    q = t >> 32;
    q = q + n;
    q = q >> 4;
    c = n >> 31;
    q = q + c;
    return (q);
}

int main(int argc, char *argv[]) {
    int a, b;
    a = atoi(argv[1]);
    b = kdiv_s32_p_23(a);
    printf("b = %d\n", b);
    return b;
}

```

This file is compiled and run as follows with one additional argument:

```

$ gcc -Wall -O2 -o test.opt.exe test.opt.c
$ ./test.opt.exe 155

```

The target platform compiler (e.g. `gcc` or `llvm`) is expected to inline the `kdiv_s32_p_23` function at its call site.

7. Running tests

In order to build and run a series of sample tests do the following:

```
$ ./build.sh
$ ./test.sh
```

8. Contact

You may contact me for further questions/suggestions/corrections at:

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