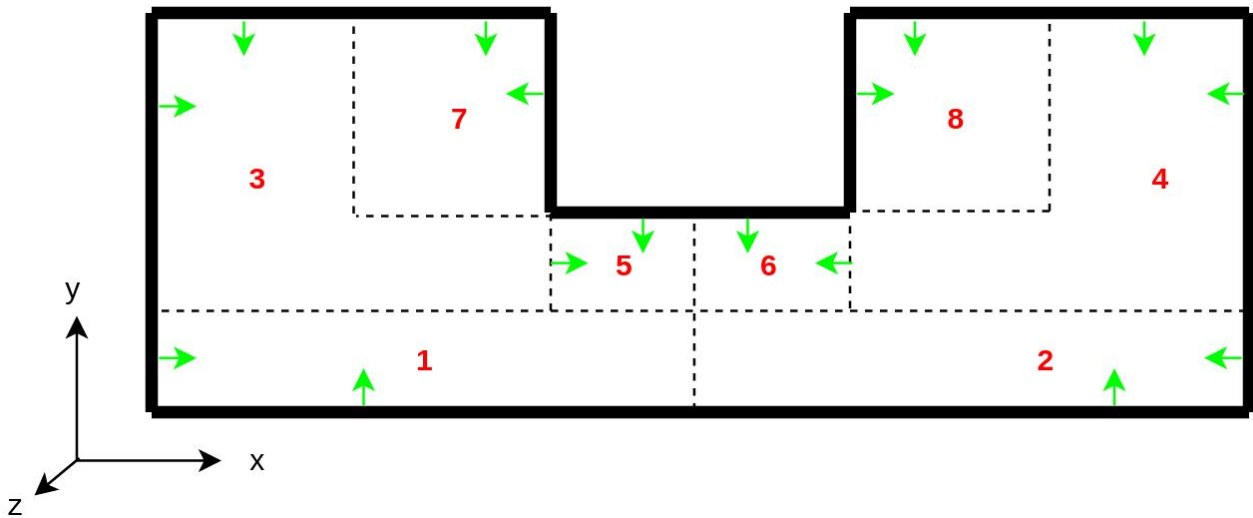


### Local Information Example Pre-Processing

Depending on where we are operating, the agent observes different normals. Currently, this is stored in a kind of look-up table. In future works, this can be automated to get rid of the pre-processing.

Below we show an example for mesh M1:



The normals will be indexed as follows:

$\uparrow = 0$	$\rightarrow = 2$	$\odot = 4$
$\downarrow = 1$	$\leftarrow = 3$	$\otimes = 5$