

# Game Tools AI – To do List

## Player:

- Player Controller
- Player Spritesheets
- Player Animation
- Player Companion AI

## Enemies:

### Enemy1:

- Enemy1 AI
- Enemy1 Sprite
- Enemy1 Animation

### Enemy2:

- Enemy2 AI
- Enemy2 Sprite
- Enemy2 Animation

## Environment:

- Floor Tilemap
- Décor Assets
- Collider Setup
- Enemy Spawns

UI:

- Healthbar
- Start UI
- End UI
- Text Prompts