

NIKITA KOROBKOV

Boston, MA
(650)-695-9710
nkorobkov.com
nikkorobk@gmail.com
github.com/nkorobkov



Software Engineer with experience in backend development

EDUCATION

Saint-Petersburg State University

Saint-Petersburg (2014 - 2019)

<http://english.spbu.ru/>

Bachelor's degree in Computer Science and Applied Mathematics from Saint-Petersburg State University.

- **GPA:** 4.8 / 5.0
- **Related Coursework:** Discrete math, Object-oriented programming, Relational databases, Algorithms and data structures, Neural-networks, Document classification, Image processing, Information models.

Online Courses

In 2016-2017 took a gap year from university to gain work experience. Completed more than 10 online courses during this period. Topics included Python programming, Java programming, Advanced statistics with R, Web-technologies, Databases, Algorithms and Data Structures.

TECHNICAL SKILLS

- **Languages:** Java (Spring, Hibernate, Maven, JUnit), Python (Django, Numpy, PyTest, PyTorch, OpenCV, Jupyter), R (dplyr), MatLab, bash, SQL.
- **WEB:** HTML, CSS, JavaScript (jQuery, AngularJS, React), Jekyll.
- **Tools:** Git, Docker, AWS, Unix, SourceTree, JIRA, Trello, PyCharm, RStudio, IntelliJ IDEA, Markdown.

WORK EXPERIENCE & PROJECTS

- **Java Software Engineer Intern at [Natera](#) software development team.** *Jan 2017 - Jul 2017*
 - Improved team-to-team interaction by developing a web application to collect data from multiple databases and present it to the research team using **Hibernate** and **SQL**.
 - Supported an internal application at Natera. Collected business requirements from the research team and implemented it in code using **Java / Spring** and **AngularJS**.
- **Software Engineer at [Summer Physical and Mathematical School](#).** *Aug 2016, Aug 2017, Aug 2018*
 - Designed and Developed a full-sized web application to support a gamification system that was previously run on Excel spreadsheets. Used **Python** and **Django**. [GitHub](#)
 - Eliminated all game-related paperwork for more than 35 members of the staff team.
 - Raised students engagement by providing a faster feedback loop.
 - The system was successfully used by more than 400 users for the 3-week school sessions in 2016-2019.
- **Object recognition on mouse brain shots.** [GitHub](#) *Feb 2018 - Apr 2018*
 - Developed tool necessary to conduct research of mouse brains using **Python** and **OpenCV**.
 - Extracted information about the size and structure of individual cells from the noisy images.
 - The algorithm was presented at several scientific conferences.
- **Transfer learning for dialog systems.** [GitHub](#) *Mar 2019 - May 2019*
 - A research project devoted to the exploration of transfer learning possibilities in an intent classification task. Build and tested different NLP models based on neural nets with recurrent and convolutional layers.

- **Co-Managing Director of [Summer Physical and Mathematical School](#).** *May 2019 - Aug 2019*
 - Managed the 3-week intensive onsite learning program for the pre-selected most talented students 15-17 yo, mostly winners of Math and Physics olympiads.
 - Supervised the team of 35 teachers, hired 11 new staff members.
 - Managed a highly competitive student selection process. This process selected the 100 best students to participate in the program.
- **Python teacher at [Summer Physical and Mathematical School](#).** *Aug 2016, Aug 2017, Aug 2018*
 - Taught a 3-week course of Python programming for 9-12 grade students.
 - One of my students from 2016 is competing in ACM ICPC finals in 2019.
- **Non-technical online course.** *Apr 2017*
 - Created an entertaining online course.
 - On Oct 2019 the course is rated 4.9 out of 5 and has more than 3000 students. stepik.org/course/2438

Green Card holder, authorized to work in the United States