Illustrating Good Practice in LATEX

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1 Introduction

This document is not meant to be a guide on how to use LATEX, since plenty of those already exist. Rather, what follows is an incoherent collection of examples that illustrate good practice. For more of my awesome LATEX resources, visit https://github.com/nkostin4/LaTeX-templates.

2 Eigenvalues of a Hermitian Operator

It is not hard to show that the eigenvalues of a Hermitian operator are real. Let $|a\rangle$ be an eigenstate of the Hermitian operator A corresponding to eigenvalue a, then

$$A|a\rangle = a|a\rangle. \tag{2.1}$$

Then we have

$$\langle a|A|a\rangle = \langle a|a|a\rangle = a\langle a|a\rangle.$$
 (2.2)

Taking the Hermitian conjugate of both sides of (2.1) gives

$$\langle a|A^{\dagger} = a^* \langle a|. \tag{2.3}$$

Then we also have

$$\langle a|A^{\dagger}|a\rangle = a^* \langle a|a\rangle \tag{2.4}$$

Since A is Hermitian, we have $\langle a|A^{\dagger}|a\rangle = \langle a|A|a\rangle$. Then comparing (2.2) and (2.4) gives

$$(a - a^*) \langle a | a \rangle = 0.$$

This, of course, implies that $a = a^*$, since $\langle a|a \rangle \neq 0$. Then it must be the case that a is real.

3 Unit Basis Vectors

Let $\hat{\imath}$, $\hat{\jmath}$, and \hat{k} be unit vectors parallel to the x, y, and z axes, respectively. An arbitrary vector a can be expanded in terms of these basis vectors:

$$\mathbf{a} = a_x \hat{\mathbf{i}} + a_u \hat{\mathbf{j}} + a_z \hat{\mathbf{k}}. \tag{3.1}$$

One can label a point P by its Cartesian coordinates (x,y,z), but sometimes it is more convenient to use spherical coordinates (r,θ,ϕ) ; r is the distance from the origin (the magnitude of the position vector \mathbf{r}), θ (the angle down from the z-axis) is called the polar angle, and ϕ (the angle around from the x-axis) is the azimuthal angle. The unit vectors $\hat{\mathbf{r}}$, $\hat{\boldsymbol{\theta}}$, $\hat{\boldsymbol{\phi}}$ constitute an orthogonal basis set. In terms of the Cartesian unit vectors,

$$\hat{\boldsymbol{r}} = \sin \theta \cos \phi \ \hat{\boldsymbol{i}} + \sin \theta \sin \phi \ \hat{\boldsymbol{j}} + \cos \theta \ \hat{\boldsymbol{k}},
\hat{\boldsymbol{\theta}} = \cos \theta \cos \phi \ \hat{\boldsymbol{i}} + \cos \theta \sin \phi \ \hat{\boldsymbol{j}} - \sin \theta \ \hat{\boldsymbol{k}},
\hat{\boldsymbol{\phi}} = -\sin \phi \ \hat{\boldsymbol{i}} + \cos \phi \ \hat{\boldsymbol{j}}.$$
(3.2)

Finally, one can label a point P by its cylindrical coordinates (ρ, ϕ, z) ; ϕ has the same meaning as in spherical coordinates, and z is the same as Cartesian, but ρ is the distance to P from the z-axis. The unit vectors are

$$\hat{\boldsymbol{\rho}} = \cos\phi \, \hat{\boldsymbol{\imath}} + \sin\phi \, \hat{\boldsymbol{\jmath}},
\hat{\boldsymbol{\phi}} = -\sin\phi \, \hat{\boldsymbol{\imath}} + \cos\phi \, \hat{\boldsymbol{\jmath}},
\hat{\boldsymbol{z}} = \hat{\boldsymbol{k}}.$$
(3.3)

4 Awesome Circled Numbers



Here are some cool circled numbers. The first argument is whatever is to be circled, and the second argument is the background color. The third argument is the outline color, and the fourth argument is the color of the first argument.

These circled numbers work in equations too!

$$\int_{a}^{b} f(x)dx + \int_{b}^{a} f(x)dx = 0$$

5 Consider a Graph

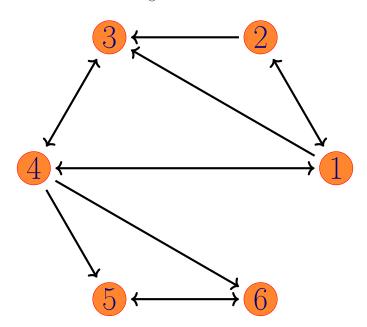
Consider a graph with vertices

$$V = \{1, 2, 3, 4, 5, 6\}$$

and edges

$$E = \{1 \to 2, 1 \to 3, 1 \to 4, 2 \to 1, 2 \to 3, 3 \to 4, 4 \to 1, 4 \to 3, 4 \to 5, 4 \to 6, 5 \to 6, 6 \to 5\}$$

The directed graph for this vertex set V and edge set E is



6 Classical Electromagnetism

Here are the Maxwell equations:

Maxwell's equations and their interpretation.

Equation	Interpretation
$ abla \cdot oldsymbol{E} = rac{ ho}{\epsilon_o}$	$m{\it E}$ -fields with divergence come from charges (electric monopoles).
$\nabla \cdot \boldsymbol{B} = 0$	$m{B}$ -fields with divergence don't exist (no magnetic monopoles).
$ abla imes oldsymbol{E} = -rac{\partial oldsymbol{B}}{\partial t}$	$oxedsymbol{E} ext{-fields}$ with curl come from time-varying $oldsymbol{B} ext{-fields}$ — and those only.
$\nabla \times \boldsymbol{B} = \mu_o \boldsymbol{J} + \mu_o \epsilon_o \frac{\partial \boldsymbol{E}}{\partial t}$ $= \mu_o (\boldsymbol{J} + \boldsymbol{J}_D)$	B -fields with curl come from currents (moving electric monopoles) and from time-varying E -fields. Sometimes we refer to $\epsilon_o \frac{\partial E}{\partial t}$ as displacement current and bundle the J 's together.

In regions of space where there is no charge or current, Maxwell's equations read

$$\nabla \cdot \mathbf{E} = 0, \qquad \nabla \times \mathbf{E} = -\frac{\partial \mathbf{B}}{\partial t},$$

$$\nabla \cdot \mathbf{B} = 0, \qquad \nabla \times \mathbf{B} = \mu_o \epsilon_o \frac{\partial \mathbf{E}}{\partial t}.$$

The Lorentz force law reads

$$F = q (E + v \times B).$$

Finally, most experts agree that

$$E = -\nabla V - \frac{\partial A}{\partial t}$$
, and $B = \nabla \times A$.

7 Matrix Multiplication

Consider some $A \in \mathbb{R}^{p \times q}$ and $B \in \mathbb{R}^{q \times p}$. We can represent these matrices as

$$A = \begin{pmatrix} a_{11} & a_{12} & \cdots & a_{1q} \\ a_{21} & a_{22} & \cdots & a_{2q} \\ \vdots & \vdots & \ddots & \vdots \\ a_{p1} & a_{p2} & \cdots & a_{pq} \end{pmatrix} \quad \text{and} \quad B = \begin{pmatrix} b_{11} & b_{12} & \cdots & b_{1p} \\ b_{21} & a_{22} & \cdots & b_{2p} \\ \vdots & \vdots & \ddots & \vdots \\ b_{q1} & b_{q2} & \cdots & b_{qp} \end{pmatrix}$$

respectively. Then the product AB can be written

$$AB = \begin{pmatrix} a_{11}b_{11} + \dots + a_{1q}b_{q1} & a_{11}b_{12} + \dots + a_{1q}b_{q2} & \dots & a_{11}b_{1p} + \dots + a_{1q}b_{qp} \\ a_{21}b_{11} + \dots + a_{2q}b_{q1} & a_{21}b_{12} + \dots + a_{2q}b_{q2} & \dots & a_{21}b_{1p} + \dots + a_{2q}b_{qp} \\ \vdots & \vdots & \ddots & \vdots \\ a_{p1}b_{11} + \dots + a_{pq}b_{q1} & a_{p1}b_{12} + \dots + a_{pq}b_{q2} & \dots & a_{p1}b_{1p} + \dots + a_{pq}b_{qp} \end{pmatrix}.$$

8 Sinusoidal Waves

A sinusoidal wave assumes the form

$$g(z,t) = A\cos\left[k\left(z - vt\right) + \delta\right].$$

Figure (1) shows this function at t=0. The amplitude of the wave is A. The argument of the cosine is called the phase, and δ is the phase constant. At $z=vt-\delta/k$, the phase is zero; this is known as the "central maximum." Observe that δ/k is the distance by which the central maximum is "delayed." Finally, k is the wave number; it is related to the wavelength λ by the equation

$$\lambda = \frac{2\pi}{k},$$

for when z advances by $2\pi/k$, the cosine executes one complete cycle.

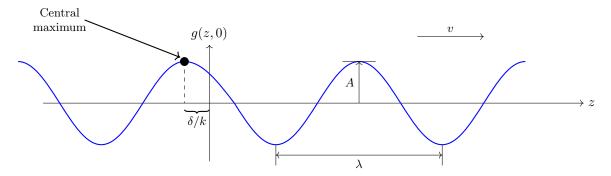


Figure 1: A sinusoidal wave train. With the passage of time, the entire wave train proceeds to the right.

At any fixed point z, the string vibrates up and down, undergoing one full cycle in a period

$$T = \frac{2\pi}{kv}.$$

9 Electric Fields on Pointy Things

The pointy bits on a conducting surface should produce greater electric fields then the flat bits. Let's show that numerically. Laplace's equation, in two dimensions, reads

$$\nabla^2 V = \frac{\partial^2 V}{\partial x^2} + \frac{\partial^2 V}{\partial y^2} = 0. \tag{9.1}$$

We can solve Laplace's equation numerically using a finite difference method for a rectangular region. That is, we partition a rectangle into a lattice of grid points. If the spacing in the x-direction is Δx , the second derivative $\frac{\partial^2 V}{\partial x^2}$ is

$$\frac{\partial^2 V}{\partial x^2} = \frac{V(x + \Delta x, y) - 2V(x, y) + V(x - \Delta x, y)}{\Delta x^2}.$$
(9.2)

Similarly, if the spacing in the y-direction is Δy , the second derivative $\frac{\partial^2 V}{\partial y^2}$ is

$$\frac{\partial^2 V}{\partial y^2} = \frac{V(x, y + \Delta y) - 2V(x, y) + V(x, y - \Delta y)}{\Delta y^2}.$$
(9.3)

For convenience, let's say $\Delta x = \Delta y = h$. The Laplacian operator in two-dimensions becomes

$$\frac{\partial^2 V}{\partial y^2} + \frac{\partial^2 V}{\partial y^2} = \frac{V(x+h,y) + V(x-h,y) + V(x,y+h) + V(x,y-h) - 4V(x,y)}{h^2}.$$
 (9.4)

Then Laplace's equation becomes

$$V(x+h,y) + V(x-h,y) + V(x,y+h) + V(x,y-h) - 4V(x,y) = 0$$
(9.5)

$$\implies V(x,y) = \frac{V(x+h,y) + V(x-h,y) + V(x,y+h) + V(x,y-h)}{4}.$$
 (9.6)

That is, the potential V(x, y) is the average of its four neighboring points on the lattice. Let's make this concrete by drawing a diagram.

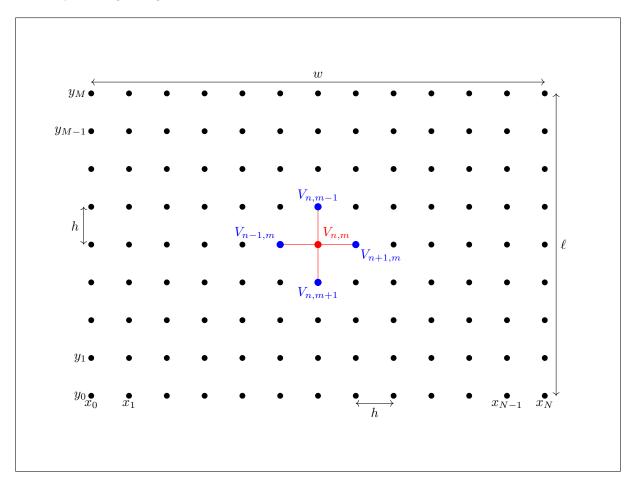


Figure 2: A two-dimensional lattice of points.

As shown in Fig. (2), we partition the interval 0 < x < w into N + 1 evenly spaced points. That is,

$$x_n = nh, \quad \text{for} \quad n \in \{0, 1, \dots, N\}.$$
 (9.7)

Likewise, we divide the interval $0 < y < \ell$ into M+1 evenly spaced points. That is,

$$y_m = mh, \quad \text{for} \quad m \in \{0, 1, \dots M\}.$$
 (9.8)

Shown on the following pages is the implementation of this numerical method.

```
created on Mon Feb 03 13:12:20: 2020
Author: Nicholas D. Kostin
Description: Numerical solution to Laplace's equation for a rectangle
```

```
7 import numpy as np, matplotlib.pyplot as plt
  plt.rcParams['mathtext.fontset'] = 'stix'
  plt.rcParams['font.family'] = 'STIXGeneral'
10
11
12 # Physical constants
eps0 = 8.85e-12 \# permittivity of free space
15 # Dimensions of region
_{16} region_width = 120 \# Horizontal length of region
  region length = 80 # Vertical length of region
17
19 # Dimensions of conucting rectangle
_{20} rectangle\_width = 60~ \# Horizontal length of conducting rectangle
  rectangle length = 40 # Vertical length of conducting rectangle
21
22
23 # Location of bottom-left corner of conducting rectangle
_{24} rect corner = 20
25
  # Set potential at boundaries of region to be zero
_{27} boundary potential = 0
29 # Dirichlet Boundary conditions on conducting rectangle
  # All sides at the same potential
30
V_box = 9
32
33 # Set color interpolation and color map
_{34} color_interpolation = 20
color map = plt.cm.coolwarm # dope-ass colors
37 # Create lattice of points
38 X, Y = np.meshgrid(np.arange(0, region width), np.arange(0, region length))
40 # Set array size and the interior value with some guess
41 V = np.ones((region length, region width))
42 V. fill (0)
44 # Set potential at boundaries of region
45 V[1, :] = boundary\_potential \# potential at bottom
46 V [region length -1, :] = boundary potential # potential at top
47 V[:, 1] = boundary_potential # potential at left
48 V[:, region width - 1] = boundary potential # potential at right
49
50
  # Set potential at boundaries of conducting rectangle
51
52 V[rect_corner, rect_corner:rect_corner + rectangle_width] = V_box # potential at bottom
53 V[rect_corner + rectangle_length, rect_corner:rect_corner + rectangle_width] = V_box #
       potential at top
54 V[rect_corner:rect_corner + rectangle_length, rect_corner] = V_box # potential at left
  V|rect_corner:rect_corner + rectangle length, rect_corner + rectangle width| = V box #
       potential at right
  # Implement 1000 iterations (and hope that's enough for convergence)
57
  for iteration in range (0,1000):
       for i in range (1, region_length - 1, 1):
59
           for j in range (1, region width - 1, 1):
60
               # Conducting surfaces are equipotentials
61
               if rect corner <= i <= rect corner + rectangle length and rect corner <= j <=
62
       rect_corner + rectangle_width:
                   V[i, j] = \overline{V[i, j]}
63
               # Implement finite difference method
64
65
                   V[\,i\,\,,\,\,\,j\,\,]\,\,=\,\,(1/4)\,\,*\,\,(V[\,i\,\,-\,\,1][\,j\,\,]\,\,+\,\,V[\,i\,\,][\,j\,\,-\,\,1]\,\,+\,\,V[\,i\,\,][\,j\,\,+\,\,1])
66
  # Create array for electric field
68
_{69} E = np.zeros((region_length, region_width, 2))
70
71 # Compute electric field
```

```
for i in range (region length):
                    for j in range (region_width):
 73
                               # Electric field is zero inside a conductor
                               if \ rect\_corner <= \ i <= \ rect\_corner \ + \ rectangle\_length \ and \ rect\_corner <= \ j <= \ rect\_corner <= \ rect\_corne
  75
                    rect_corner + rectangle_width:
                              E[i, j] = [0, 0]
# Electric field is derivative of potential otherwise
  76
  77
                               elif i != 0 and i != region_length - 1 and j != 0 and j != region_width - 1:
                                          E[i, j] = [(V[i+1, j] - V[i-1, j])/(2), (V[i, j+1] - V[i, j-1])/(2)]
  79
  80
        # Create array for magnitude of the electric field
        E_magnitude = np.zeros((region_length, region_width))
 82
         # Compute the magnitude of the elctric field
  84
         for i in range (region length):
  85
                    for j in range (region_width):
  86
                               E_{\text{magnitude}}[i, j] = (E[i, j, 0]**2 + E[i, j, 1]**2)**(1/2)
  87
        # Plot a contour map of the potential
  89
        plt.figure(1)
       plt.title("Contour of Potential")
  92 plt.contourf(X, Y, V, color interpolation, cmap=color map)
        plt.colorbar() # Set colorbar
        plt.show() # Display the color map
 94
       # Plot a contour map of the electric field magnitude
 97 plt. figure (2)
 98 plt.title ("Contour of Magnitude of Electric Field")
 99 plt.contourf(X, Y, E_magnitude, color_interpolation, cmap=color_map)
plt.colorbar() # Set colorbar
plt.show() # Display the color map
```

10 Infinite Square Well Potential

Suppose we have a quantum particle with mass m in an infinite square well potential:

$$V(x) = \begin{cases} 0, & 0 \leqslant x \leqslant \infty \\ \infty & \text{otherwise} \end{cases}.$$

The expectation value of the position \hat{x} of the particle measured in the energy eigenstate $|\psi_n\rangle$ that is represented by $\psi_n(x) = \sqrt{\frac{2}{\pi}} \sin{(nx)}$, we use

$$\langle \psi_n | \hat{x} | \psi_n \rangle = \int_0^\pi \psi_n^*(x) \ x \ \psi_n(x) \ dx = \frac{2}{\pi} \int_0^\pi x \ \sin^2(nx) \ dx = \frac{\pi}{2}.$$
 (10.1)

The expectation value of the momentum \hat{p} in the eigenstate $|\psi_n\rangle$ is given by

$$\langle \psi_n \mid \hat{p} \mid \psi_n \rangle = \int_0^\pi \psi_n^*(x) \left(-i\hbar \frac{d}{dx} \right) \psi_n(x) dx = 0.$$
 (10.2)

11 Commuting Hermitian Matrices

Let $A, B \in \mathbb{C}^{p \times p}$ be Hermitian matrices. Prove that AB is Hermitian if and only if A and B commute (*i.e.* they don't work from home).

Proof. A matrix $\mathscr{A} \in \mathbb{C}^{p \times p}$ is Hermitian if it satisfies

$$\mathscr{A}^{\dagger} = \mathscr{A}.$$

That is, a matrix $\mathscr{A} \in \mathbb{C}^{p \times p}$ is Hermitian if it is its own conjugate transpose. Moreover, for $\mathscr{A} \in \mathbb{C}^{p \times q}$ and $\mathscr{B} \in \mathbb{C}^{q \times r}$, we have the identity

$$(\mathscr{A}\mathscr{B})^{\dagger} = \mathscr{B}^{\dagger}\mathscr{A}^{\dagger}.$$

We will start by proving the forward direction. That is, we will show that if A and B commute, then AB must be Hermitian. Using the identity above to take the conjugate transpose of AB we get

$$(AB)^{\dagger} = B^{\dagger}A^{\dagger}.$$

But since we assumed A and B to both be Hermitian, we have that $B^{\dagger} = B$ and $A^{\dagger} = A$. Explicitly,

$$(AB)^{\dagger} = B^{\dagger}A^{\dagger} = BA.$$

But since we assumed A and B commute, then BA = AB. And we have

$$(AB)^{\dagger} = B^{\dagger}A^{\dagger} = BA = AB$$

Thereby AB satisfies the definition of a Hermitian matrix. Now we will show the reverse direction: that if AB is Hermitian then A and B must necessarily commute. If AB is Hermitian, then

$$(AB)^{\dagger} = AB$$

But we already showed that we can rewrite the left-hand side of the equation above as $(AB)^{\dagger} = B^{\dagger}A^{\dagger} = AB$, since we assumed A and B to both be Hermitian. Then we have

$$BA = AB$$
.

And clearly, A and B must necessarily commute.

12 Blind Text

Lorem ipsum dolor sit amet, consectetuer adipiscing elit. Etiam lobortis facilisis sem. Nullam nec mi et neque pharetra sollicitudin. Praesent imperdiet mi nec ante. Donec ullamcorper, felis non sodales commodo, lectus velit ultrices augue, a dignissim nibh lectus placerat pede. Vivamus nunc nunc, molestie ut, ultricies vel, semper in, velit. Ut porttitor. Praesent in sapien. Lorem ipsum dolor sit amet, consectetuer adipiscing elit. Duis fringilla tristique neque. Sed interdum libero ut metus. Pellentesque placerat. Nam rutrum augue a leo. Morbi sed elit sit amet ante lobortis sollicitudin. Praesent blandit blandit mauris. Praesent lectus tellus, aliquet aliquam, luctus a, egestas a, turpis. Mauris lacinia lorem sit amet ipsum. Nunc quis urna dictum turpis accumsan semper. Lorem ipsum dolor sit amet, consectetuer adipiscing elit. Etiam lobortis facilisis sem. Nullam nec mi et neque pharetra sollicitudin. Praesent imperdiet mi nec ante. Donec ullamcorper, felis non sodales commodo, lectus velit ultrices augue, a dignissim nibh lectus placerat pede. Vivamus nunc nunc, molestie ut, ultricies vel, semper in, velit. Ut porttitor. Praesent in sapien. Lorem ipsum dolor sit amet, consectetuer adipiscing elit. Duis fringilla tristique neque. Sed interdum libero ut metus. Pellentesque placerat. Nam rutrum augue a leo. Morbi sed elit sit amet ante lobortis sollicitudin. Praesent blandit blandit mauris. Praesent lectus tellus, aliquet aliquam, luctus a, egestas a, turpis. Mauris lacinia lorem sit amet ipsum. Nunc quis urna dictum turpis accumsan semper. Lorem ipsum dolor sit amet, consectetuer adipiscing elit. Etiam lobortis facilisis sem. Nullam nec mi et neque pharetra sollicitudin. Praesent imperdiet mi nec ante. Donec ullamcorper, felis non sodales commodo, lectus velit ultrices augue, a dignissim nibh lectus placerat pede. Vivamus nunc nunc, molestie ut, ultricies vel, semper in, velit. Ut porttitor. Praesent in sapien. Lorem ipsum dolor sit amet, consectetuer adipiscing elit. Duis fringilla tristique neque. Sed interdum libero ut metus. Pellentesque placerat. Nam rutrum augue a leo. Morbi sed elit sit amet ante lobortis sollicitudin. Praesent blandit blandit mauris. Praesent lectus tellus, aliquet aliquam, luctus a, egestas a, turpis. Mauris lacinia lorem sit amet ipsum. Nunc quis urna dictum turpis accumsan semper.

13 Some Results from Real Analysis

Here we have a *theorem*.

Bolzano-Weierstrass Theorem

Every bounded sequence has a convergent subsequence.

What follows is a lemma.

Lemma

Cauchy sequences are bounded.

14 Computer Colors

HTML color codes are hexadecimal triplets representing the colors red, green and blue.

