```
import "./App.css";
// importing components from react-router-dom package
import { BrowserRouter, Routes, Route, Navigate } from "react-
router-dom";
// import Home component
import Navbar from "./components/navbar";
import Fib from "./Fibonacci";
import Factorial from "./Factorial";
import Sum from "./Sum";
import Coins from "./Coins";
function App() {
    return (
        <BrowserRouter>
            <Navbar />
            <div className="container mt-2" style={{ marginTop:</pre>
40 }}>
                <Routes>
                     <Route path="/" element={<Fib />}></Route>
                     <Route path="/factorial"</pre>
element={<Factorial />}></Route>
                     <Route path="/sum" element={<Sum</pre>
/>}></Route>
                     <Route path="/coins" element={<Coins</pre>
/>}></Route>
                </Routes>
            </div>
        </BrowserRouter>
    );
export default App;
```

navbar.js

```
import React, { useState } from "react";
import { NavLink, withRouter } from "react-router-dom";
const Navbar = () => {
    const [isOpen, setOpen] = useState(false);
    return (
        <nav
            className="navbar is-primary"
            role="navigation"
            aria-label="main navigation"
            <div className="">
                <div className={`navbar-menu ${isOpen && "is-</pre>
active"}`}>
                    <div className="navbar-start">
                         <NavLink
                             className="navbar-item"
                             activeClassName="is-active"
                             to="/"
                             exact
                             Fibonacci
                         </NavLink>
                         <NavLink
                             className="navbar-item"
                             activeClassName="is-active"
                             to="/factorial"
                             exact
                             Factorial
                         </NavLink>
                         <NavLink
                             className="navbar-item"
```

```
activeClassName="is-active"
                             to="/sum"
                             exact
                             Sum of Integers
                         </NavLink>
                         <NavLink
                             className="navbar-item"
                             activeClassName="is-active"
                             to="/coins"
                             exact
                             US Coins
                         </NavLink>
                     </div>
                </div>
            </div>
        </nav>
    );
};
export default Navbar;
```

Fibonacci.js

```
import React from "react";
import { Link } from "react-router-dom";
import "./App.css";
import "materialize-css/dist/css/materialize.min.css";
import "materialize-css/dist/js/materialize.min.js";
import { Button, TextInput } from "react-materialize";
import { useState, useEffect } from "react";
```

```
// Compute the ith Fibonacci number (1, 1, 2, 3, 5, 8, 13, 21,
34...)
const Fib = () \Rightarrow {
    const [fibNum, setFib] = useState(0);
    const [fibReal, setReal] = useState(0);
    function handleClick() {
        setFib(Number(document.getElementById("fibNum").value))
    }
    useEffect(() => {
        console.log(fibNum);
        setReal(find fibonacci sequence(fibNum));
    }, [fibNum]);
    function find_fibonacci_sequence(n) {
        if (n < 0) {
            alert(
                 "We cannot find the fibonacci value of a number
less than 0."
            );
            setFib(0);
            console.log(fibNum);
            document.getElementById("fibNum").value = 0;
            return 0;
        if (n == 0 || n == 1) {
            return n;
        } else {
            return (
                find fibonacci sequence(n - 1) +
find_fibonacci_sequence(n - 2)
```

```
return (
        <div className="App">
            <div className="Content">
                <TextInput
                    id="fibNum"
                    label="Enter the ith value of the Fibonacci
sequence you want"
                    type="number"
                />
                <div id="fibDisplay">
                    <span className="emphasized">Position
requested:</span>
                    {fibNum}
                </div>
                <div id="fibReal">
                    <span className="emphasized">Fibonacci
Value:</span>
                    {fibReal}
                </div>
                <Button onClick={handleClick}>Find Fibonacci
Number</Button>
            </div>
        </div>
    );
};
export default Fib;
```

Factorial.js

```
import React from "react";
```

```
import "./App.css";
import "materialize-css/dist/css/materialize.min.css";
import "materialize-css/dist/js/materialize.min.js";
import { Button, TextInput } from "react-materialize";
import { useState } from "react";
// Compute n! (factorial) for integer n ≥ 0
const Factorial = () => {
    const [factNum, setFact] = useState(0);
    const [factReal, setFReal] = useState(0);
    function handleClick() {
        const factnum =
document.getElementById("factNum").value;
        const factreal = find_factorial(factnum);
        setFact(Number(factnum));
        setFReal(Number(factreal));
    function find_factorial(n) {
        if (n === 0) {
            return 1;
        if (n < 0) {
            alert("We cannot do a factorial of below 0.");
            setFact(0);
            document.getElementById("factNum").value = 0;
            return 0;
        } else {
            let total = 1;
            for (let iCount = n; iCount >= 1; iCount = iCount -
1) {
                total = total * iCount;
            return total;
```

```
}
    return (
        <div className="App">
            <div className="Content">
                <TextInput
                    id="factNum"
                    label="Enter an integer to find the
factorial of!"
                    type="number"
                />
                <div id="factDisplay">
                    <span className="emphasized">
                        Factorial Requested for the number:
                    </span>
                    {factNum}
                </div>
                <div id="factReal">
                    <span className="emphasized">Desired
Factorial Value:
                    {factReal}
                </div>
                <Button onClick={handleClick}>Find
Factorial</Button>
            </div>
        </div>
    );
};
export default Factorial;
```

Sum.js

```
import "./App.css";
import "materialize-css/dist/css/materialize.min.css";
import "materialize-css/dist/js/materialize.min.js";
import { Button, Col, Row, TextInput } from "react-
materialize":
import React, { useEffect, useMemo, useState } from "react";
// Compute the sum of all integers between two given integers
(inclusive)
const Sum = () \Rightarrow \{
    const [Int1, setInt1] = useState(0);
    const [Int2, setInt2] = useState(0);
    const [TotalSum, setSum] = useState(0);
    function handleClick() {
        setInt1(parseInt(document.getElementById("int1").value)
);
        setInt2(parseInt(document.getElementById("int2").value)
);
    }
    useEffect(() => {
        console.log(Int1);
        console.log(Int2);
        find_sum(Int1, Int2);
    }, [Int1, Int2]);
    function find_sum(a, b) {
        let totalsum = 0;
        if (b < a) {
            alert(
                "The second integer must be greater than or
equal to the first number"
```

```
setInt1(0);
        setInt2(0);
        document.getElementById("int1").value = 0;
        document.getElementById("int2").value = 0;
        setSum(0);
    } else {
        for (let first = a; first <= b; first = first + 1)</pre>
            totalsum = totalsum + first;
        setSum(totalsum);
    }
}
return (
    <div className="App">
        <div className="Content">
            <div className="row">
                <TextInput
                    className=""
                    id="int1"
                    placeholder="Lower Integer"
                    type="number"
                />
                <TextInput
                    id="int2"
                    className=""
                    placeholder="Higher Integer"
                    type="number"
            </div>
            <div id="factDisplay">
                <span className="emphasized">
```

Coins.js

```
import React, { useEffect } from "react";
import "./App.css";
import "materialize-css/dist/css/materialize.min.css";
import "materialize-css/dist/js/materialize.min.js";
import { Button, TextInput } from "react-materialize";
import { useState } from "react";

// Given a number of cents, print to the browser console
//the corresponding U.S. coins that total to the given number.
//Print the solution that needs the fewest coins.
//Only use pennies, nickels, dimes, and quarters.
//Example: for 113, the answer is "4 quarters", "1 dime", "3
pennies".
```

```
//Do not print the case where the solution calls for 0 of the
coin
//(e.g. don't print "0 nickels").
//Use the singular word if the value is 1,
//or the plural if the coin count is greater than 1.
const Coins = () => {
    const [coins, setCoins] = useState(0);
    function handleClick() {
        setCoins(parseInt(document.getElementById("cents").valu
e));
    useEffect(() => {
        find_coins(coins);
    }, [coins]);
    function find_coins(cents) {
        if (cents < 0) {
            alert(
                "Sorry, we can only calculate coins for
integers greater than 0!"
            );
            setCoins(0);
            document.getElementById("cents").value = 0;
            console.clear();
        } else {
            let coins = [25, 10, 5, 1];
            let coinNames = ["quarter", "dime", "nickel",
'penny"];
            let coinPhrase = [];
            console.log("These are the counts for " + cents + "
cents.");
            let coinCount = [];
            for (let i = 0; i < coins.length; i = i + 1) {
                coinCount[i] = Math.floor(cents / coins[i]);
```

```
if (coinCount[i] == 0) {
                    coinPhrase[i] = "";
                } else if (coinCount[i] == 1) {
                    coinPhrase[i] = "1 " + coinNames[i];
                } else if (coinCount[i] > 1 && coinNames[i] ==
"penny") {
                    coinPhrase[i] = coinCount[i] + " pennies";
                } else if (coinCount[i] > 1) {
                    coinPhrase[i] = coinCount[i] + " " +
coinNames[i] + "s";
                cents = cents % coins[i];
            }
            for (let i = 0; i < coinPhrase.length; i = i + 1) {
                if (coinPhrase[i] != "") {
                    console.log(coinPhrase[i]);
                }
            }
        }
    }
    return (
        <div className="App">
            <div className="Content">
                <TextInput
                    id="cents"
                    label="Enter how many cents"
                    type="number"
                />
                <div id="centDisplay">
                    <span className="emphasized">
                        Number of Cents to Convert:
                    </span>
                    {coins}
                </div>
```

App.css

```
.navbar {
    text-align: center;
    min-height: 5.5rem;
    padding-top: 1rem;
    background-color: cadetblue;
    color: white;
    font-weight: 300;
    font-size: 14pt;
}

.navbar-item {
    margin: 1rem;
}

.navbar-item:hover {
    text-decoration: underline 2px white;
}

.Content {
    padding: 2rem;
```

```
.emphasized {
    font-weight: bold;
}
.Content div {
    padding-bottom: 1rem;
}
.Content div span {
    margin-right: 0.25rem;
}
.showcoins {
    font-size: 24px;
}
```