

EE 701 - Internet of Things

Project Report

Object Recognition on Drone

By:

Rohith Srinivas Raghavan

rohiths2@buffalo.edu

Naga Kiran Reddy Karnati

nkarnati@buffalo.edu

Shanmugam Vignesh

vshanmug@buffalo.edu

Rohith Kalige

rohithka@buffalo.edu

Contents

1	Project Description	3
2	Process Flowchart	5
3	Project Overview	6
4	Hardware setup	7
5	Code snippets	8
6	Results	9
7	Conclusion	11
	References	12

List of Figures

1	System Schematic [1]	4
2	System Flowchart	5
3	Hardware setup	7
4	Interfacing camera module with Raspberry Pi 4b	7
5	Displaying live camera feed from Arducam on ubuntu mate	9
6	Leddar One data on Mission planner	10
7	Model detecting vehicles in a scene	10
8	Alerting when a bird is detected	11

1 Project Description

Drones have been around for a long time, yet it is interesting to see the uses cases that are emerging, especially on the Internet of Things realm. Drones are fun toys, and many people fly them as a hobby. But over time more commercial and professional drones are being deployed for a range of business applications and critical missions — everything from sports photography to science, research, military missions, medical purposes and search and rescue. So, it is better to call them IoT drones.

To make these achievable, these IoT Drones must be able to carry some heavyweights. A USRP N200 or N210 weighs approximately 1.2 kg and with a dimension of 22 cm x 16 cm x 5 cm which will result in a primary requirement of a large frame. A frame that can fit a USRP and be able to hold it tight with no movement in the air. The IoT Drones need a large battery that can be used to travel long distances. The IoT Drones also require some powerful motors and a power distribution board to be able to lift all these weights. There are some basic requirements for IoT Drones such as Pixhawk 4, microcontroller, GPS module, and speed controllers to control the speed for motors.

We want to use the lab quadrotor UAV, which is equipped with an on-board computer, a camera, an altitude sensor (i.e., Lidar sensor). We want to receive the lidar sensor data and video data captured from drone camera and process that data on ground station (i.e., base computer).



Figure 1: System Schematic [1]

2 Process Flowchart

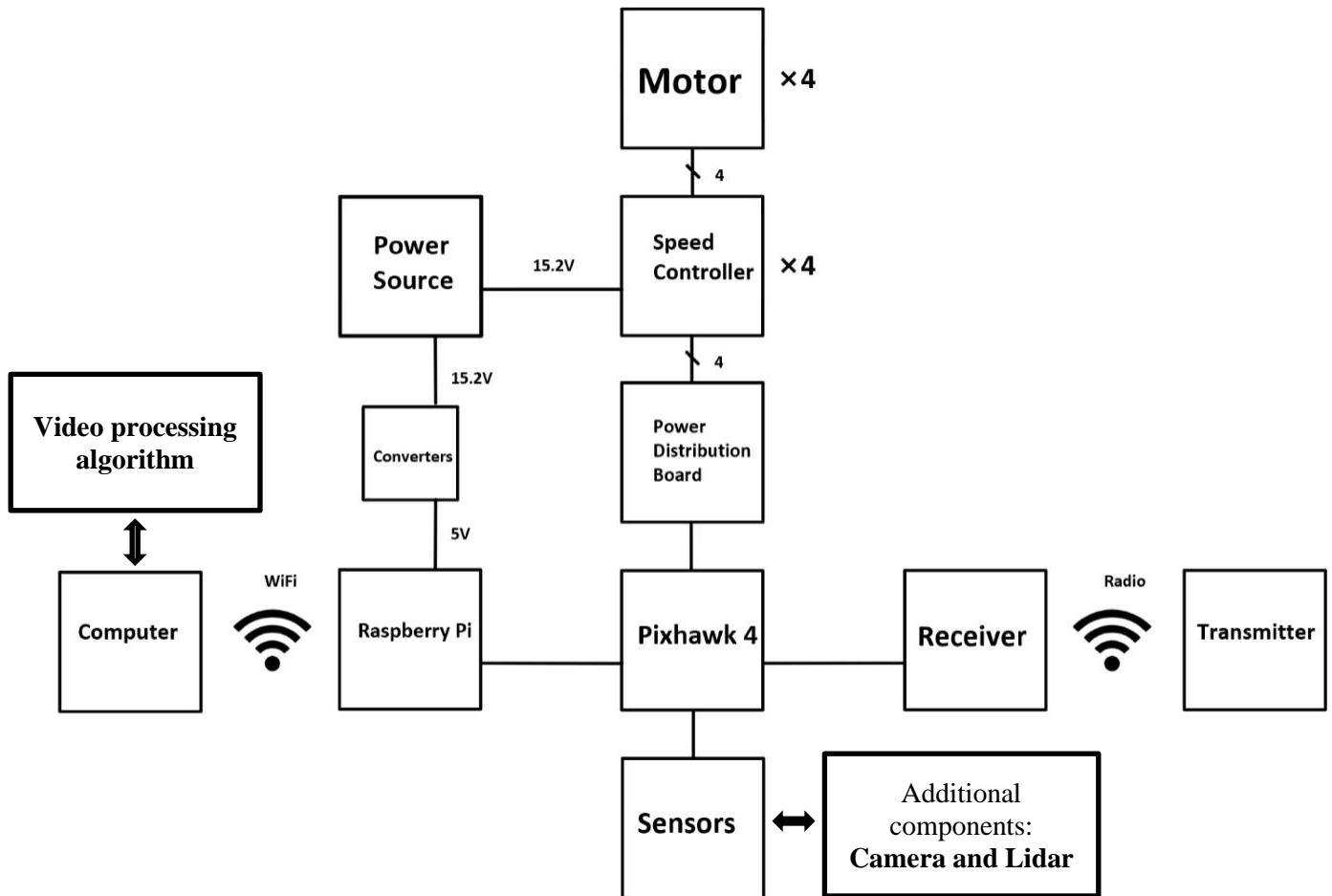


Figure 2: System Flowchart

3 Project Overview

The processes involved in the IoT Drone are:

- **Data Acquisition**
Camera module and Lidar sensor mounted on drone is connected to Pixhawk 4. The Pixhawk 4 also connects to the GPS module to receive the GPS location. There are some built-in sensors in Pixhawk 4 such as accelerometer, gyroscope, barometer, and magnetometer which is the compass so it will receive data from all these sensors.
- **Data transmission**
The Pixhawk 4 sends all data to Raspberry PI 4 and transfer to a ground station.
- **Data Processing**
The video data and lidar data is processed and analyzed by Raspberry PI 4 using an algorithm to uncover useful insights from the received data
- **Data Visualization**
The video data from the arducam is live streamed on a monitor and we performed object recognition on that data. For that we have used a pretrained ssd model which can detect up to 80 objects and deployed it on TensorFlow lite platform running on raspberry pi 4b. Our model can detect and draw a bounding box around the object with label and confidence score on top of the bounding box.

4 Hardware Setup

Raspberry pi setup:

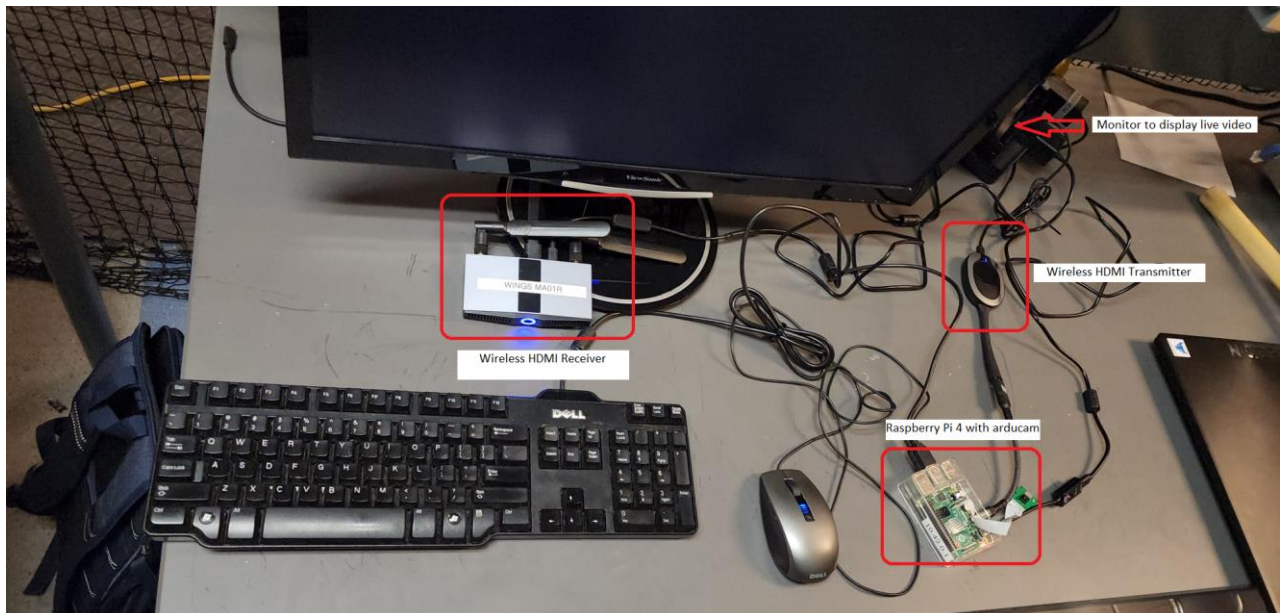


Figure 3: Hardware setup

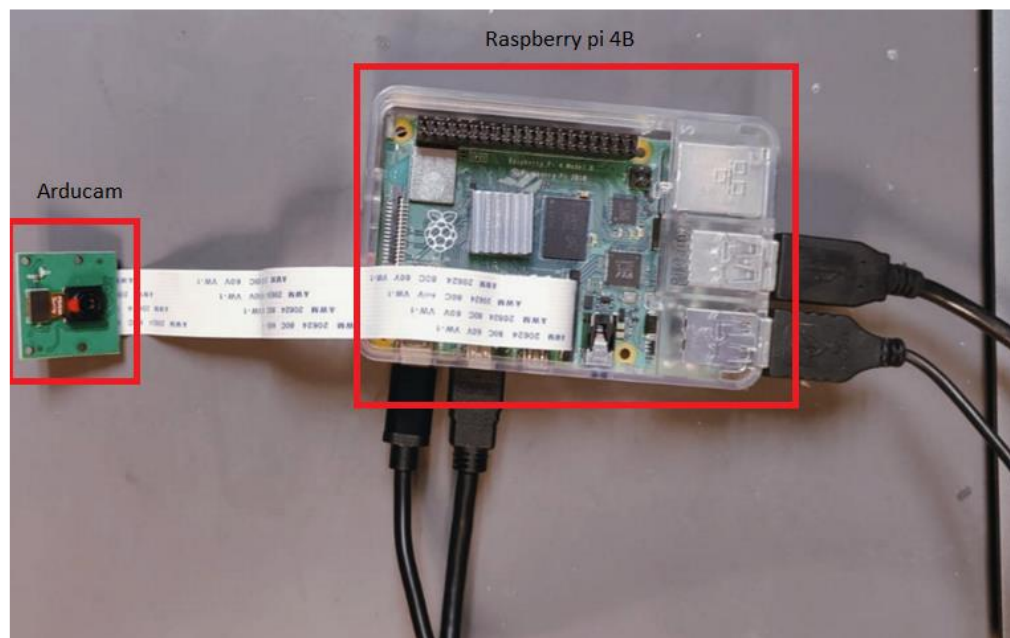


Figure 4: Interfacing camera module with Raspberry Pi 4b

5 Code snippets:

Main code to alert the user and draw bounding boxes, display label and confidence score is shown below:

```
# Loop over all detections and draw detection box if confidence is above minimum threshold
for i in range(len(probvalue)):
    if ((probvalue[i] > min_conf_threshold) and (probvalue[i] <= 1.0)):

        # Get bounding box coordinates and draw box
        # Interpreter can return coordinates that are outside of image dimensions, need to force them to be within image using max() and min()
        ymin = int(max(1,(boxes[i][0] * imH)))
        xmin = int(max(1,(boxes[i][1] * imW)))
        ymax = int(min(imH,(boxes[i][2] * imH)))
        xmax = int(min(imW,(boxes[i][3] * imW)))
        cv2.rectangle(frame, (xmin,ymin), (xmax,ymax), (10, 255, 0), 2)

        # Draw label
        object_name = labels[int(classes[i])] # Look up object name from "labels" array using class index
        label = '%s: %d%%' % (object_name, int(probvalue[i]*100)) # Example: 'person: 72%'
        labelSize, baseLine = cv2.getTextSize(label, cv2.FONT_HERSHEY_SIMPLEX, 0.7, 2) # Get font size
        label_ymin = max(ymin, labelSize[1] + 10) # Make sure not to draw label too close to top of window
        cv2.rectangle(frame, (xmin, label_ymin-labelSize[1]-10), (xmin+labelSize[0], label_ymin+baseLine-10), (255, 255, 255), cv2.FILLED) # Draw white box to put label text in
        cv2.putText(frame, label, (xmin, label_ymin-7), cv2.FONT_HERSHEY_SIMPLEX, 0.7, (0, 0, 0), 2) # Draw label text

        #Alerting when a bird is detected
        if object_name == 'bird':
            print("Alert!!.....Bird detected")
        #Alerting when a vehicle is detected
        if object_name == 'car' or object_name == 'truck' or object_name == 'bus' or object_name == 'boat' or object_name == 'airplane':
            print("Caution!!.....Vehicle detected")

# Draw framerate in corner of frame
cv2.putText(frame, 'FPS: {0:.2f}'.format(frame_rate_calc), (30,50), cv2.FONT_HERSHEY_SIMPLEX, 1, (255,255,0), 2, cv2.LINE_AA)

# All the results have been drawn on the frame, so it's time to display it.
cv2.imshow('Object detector', frame)

# Calculate framerate
t2 = cv2.getTickCount()
time1 = (t2-t1)/freq
frame_rate_calc= 1/time1

# Press 'q' to quit
if cv2.waitKey(1) == ord('q'):
    break
```


6 Results

Live video from camera:

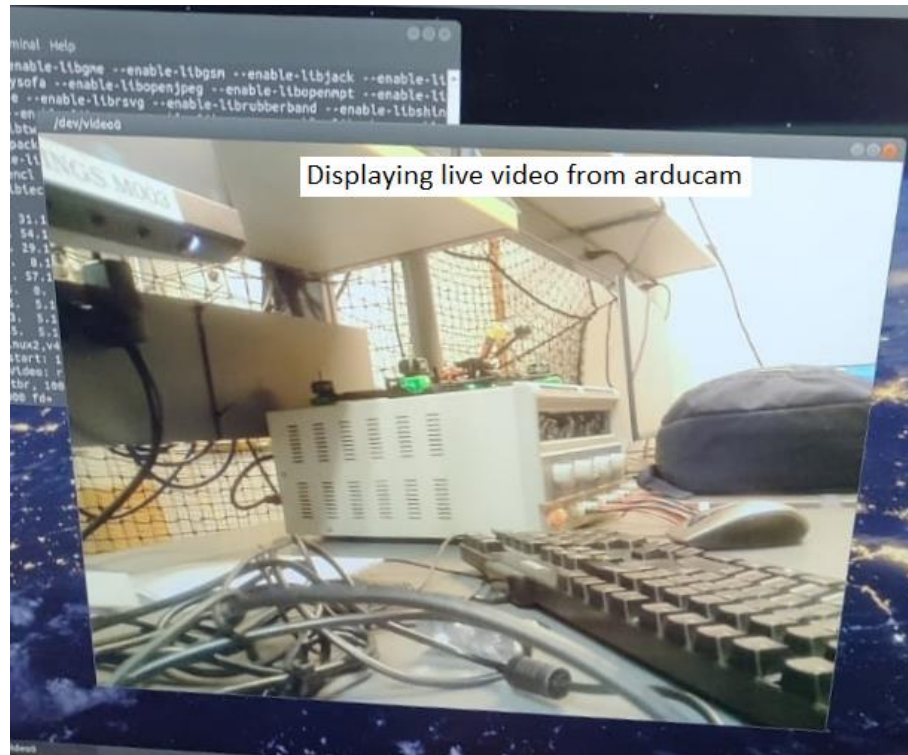


Figure 5: Displaying live camera feed from Arducam on ubuntu mate

Lidar data on Mission Planner:

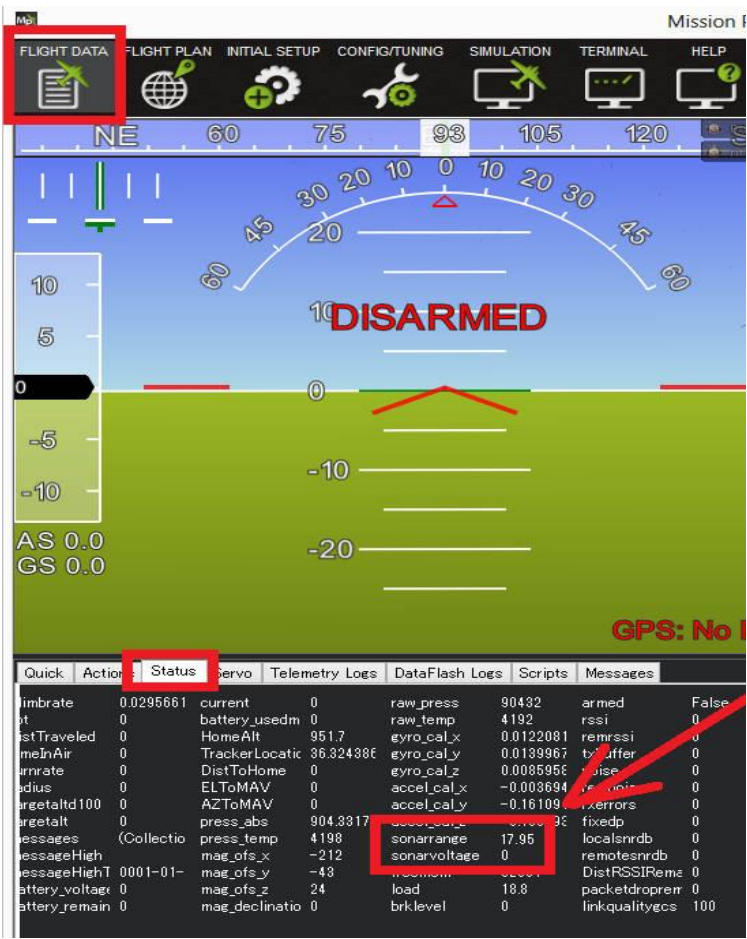


Figure 6: Leddar One data on Mission planner

Object recognition:

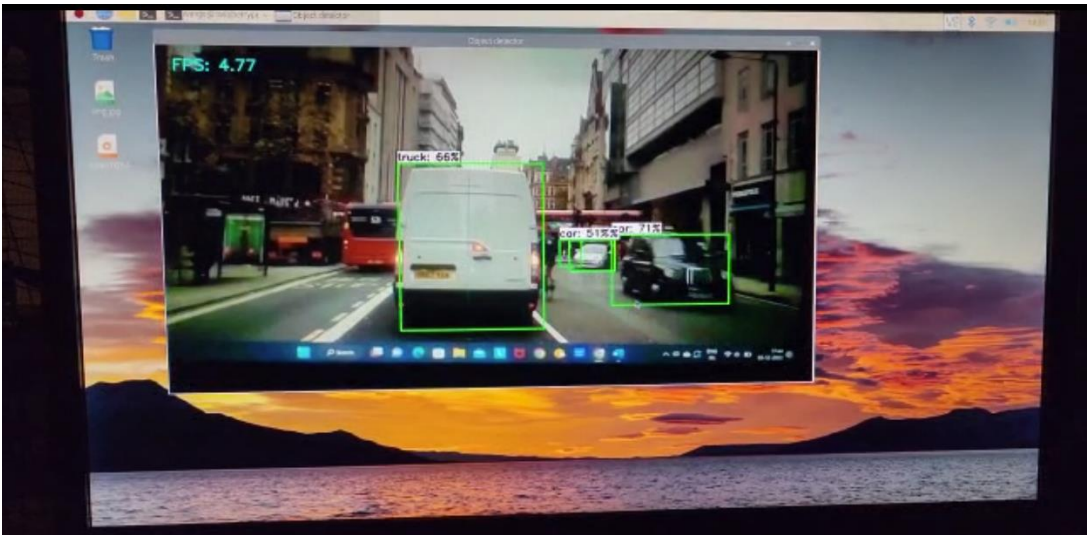


Figure 7: Model detecting vehicles in a scene

Bird detection:

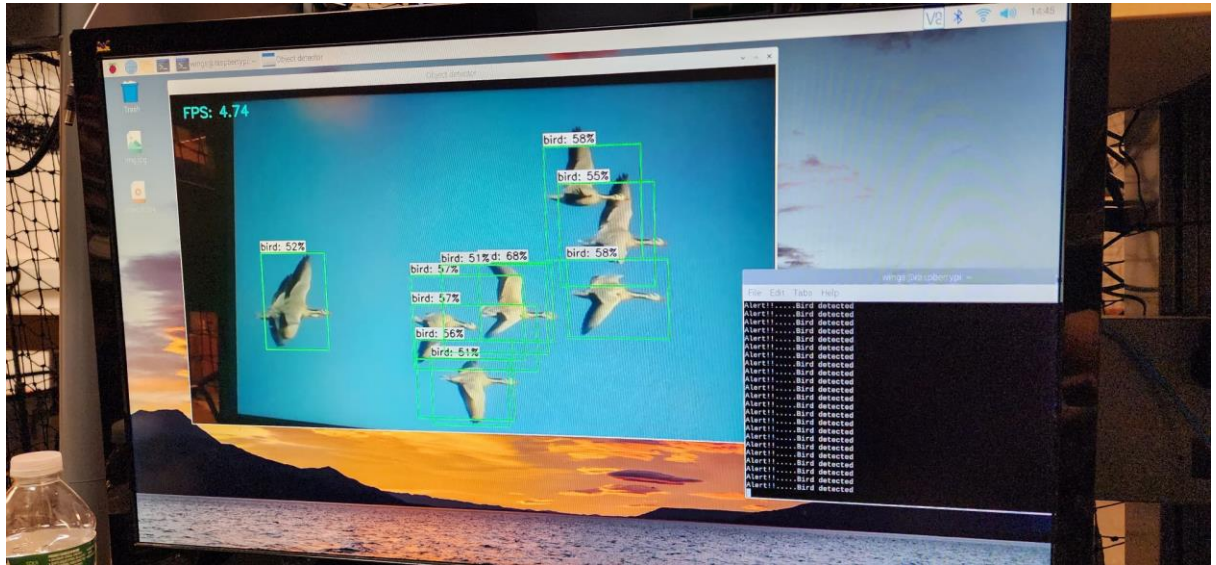


Figure 8: Alerting when a bird is detected

7 Conclusion

We were able to locate the objects or nearby drones from video data, captured from camera module, and lidar data captured from lidar sensor mounted on the drone.

References

- Song Han, William Shen, Zuozen Liu. " Deep Drone: Object Detection and Tracking for Smart Drones on Embedded System" Stanford University, 2016
https://web.stanford.edu/class/cs231a/prev_projects_2016/deep-drone-object__2_.pdf