

# Distributing and Parallelizing Non-canonical Loops

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# Loop Optimization

```
loop (0...n) {  
    task_x  
}  
loop (0...n) {  
    task_y  
}
```

**Fission** or  
distribution



```
loop (0...n) {  
    task_x  
    task_y  
}
```

**Fusion** or  
combination



```
loop (0...n/2) {  
    task_x  
    task_y  
}  
loop (n/2...n) {  
    task_x  
    task_y  
}
```

**Splitting**

...and many more strategies.

We present a loop optimization algorithm based on **loop fission** transformation, to introduce **parallelization potential** in previously uncovered cases.

## Potential for parallelism

- Identify *independent* operations
- Perform those operations in any order as system resources become available

## Loop fission (or distribution)

- Break loop into multiple loops
- Each loop has the same iteration range
- Each takes part of original loop's body
- Some duplication may be needed

**Conceptually:** Distribute loops  $\Rightarrow$  parallelize  $\Rightarrow$  speedup in execution time

- Is applicable even when iteration space is unknown.
- Can be applied to any kind of loop: `for`, `while`, ...
- Can be applied to languages from high-level to intermediate representation.
- Is suitable for integration with automatic compilation and optimization tools.

Start with a sequential imperative program.

1. Perform dependency analysis using data flow graphs (DFGs).
2. Build a dependency graph.
3. Compute condensation graph and compute its covering.
4. Create loop for each statement in covering.
5. Parallelize distributed loops.

We consider simple deterministic imperative `while` language, with variables, expressions, commands, and parallel command. Program can include:

- Arrays and pure function calls,
- Arbitrarily complex update/termination conditions,
- Loop carried-dependencies, and
- Arbitrarily deep loop nests.

Certain memory accesses are out of scope: pointers, aliasing, etc.

# Variables in Command C

We identify variables modified by (Out), used by (In), and occurring (Occ) in C.

E.g.,  $C ::= t[e_1] = e_2$ ,

$$\text{Out}(C) = t$$

$$\text{In}(C) = \text{Occ}(e_1) \cup \text{Occ}(e_2)$$

$$\text{Occ}(C) = t \cup \text{Occ}(e_1) \cup \text{Occ}(e_2)$$

We represent and analyze these dependencies using Data Flow Graphs (DFGs).

# Data Flow Graph (DFG)

- A DFG is a matrix over a fixed semi-ring.
- Represents a weighted relation on set of variables involved in command C.
- 3 types of dependencies:

$\infty$	dependence	$x \xrightarrow{\text{dependence}} x$
1	propagation	$y \xrightarrow{\text{propagation}} y$
0	reinitialization	$z \quad \quad \quad z$



For each command, we define a mapping from variables of command  $C$  to DFG. We write  $\mathbb{M}(C)$  for the DFG of  $C$ .

## Definition: Assignment

Given an assignment  $C$ , its DFG is given by:

$$\mathbb{M}(C)(y, x) = \begin{cases} \infty & \text{if } x \in \text{Out}(C) \text{ and } y \in \text{In}(C) \quad (\text{Dependence}) \\ 1 & \text{if } x = y \text{ and } x \notin \text{Out}(C) \quad (\text{Propagation}) \\ 0 & \text{otherwise} \quad (\text{Reinitialization}) \end{cases}$$

# Representing DFGs

$$C ::= t[e_1] = e_2$$

$$\text{Out}(C) = \{t\}$$

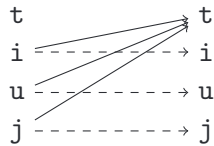
$$\text{In}(C) = \{i, u, j\}$$

$$\text{Occ}(C) = \{t, i, u, j\}$$

$$M(C)$$

$$\begin{array}{c} t \quad i \quad u \quad j \\ \begin{array}{c} t \\ i \\ u \\ j \end{array} \begin{bmatrix} 0 & 0 & 0 & 0 \\ \infty & 1 & 0 & 0 \\ \infty & 0 & 1 & 0 \\ \infty & 0 & 0 & 1 \end{bmatrix} \end{array}$$

$$M(C) \text{ as a graph}$$



All body variables of conditional and loop statements depend on its control expression. We apply loop correction to account for this dependency.

For  $e$  an expression and  $C$  a command,  $\text{Corr}(e)_C$ , is  $E^t \times O$ .

- $E^t$  – column vector with  $\infty$  for variables in  $\text{Occ}(e)$  and 0 for other variables.
- $O$  – row vector with  $\infty$  for variables in  $\text{Out}(C)$  and 0 for other variables.

1. Pick a loop at top level.
2. Construct a **dependence graph**, which uses the DFG.
3. Compute its **condensation graph** from dependence graph.
4. Compute a **covering** of the condensation graph.
5. Create a loop per element of the covering.

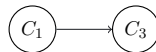
# Dependence Graph

```
W := while (t[i] > j) {  
    s1[i] = j*j;  
    s2[i] = 1/j;  
    i++;  
}
```

$\mathbb{M}(W) =$

	t	i	j	s1	s2
t	1	$\infty$	0	$\infty$	$\infty$
i	0	$\infty$	0	$\infty$	$\infty$
j	0	$\infty$	1	$\infty$	$\infty$
s1	0	0	0	0	0
s2	0	0	0	0	0

$\text{In}(C_1) = \{i, j\}$   
 $\text{Out}(C_3) = \{i\}$



## Definition: Dependence graph

The *dependence graph* of the loop  $W := \text{while } e \text{ do } \{C_1; \dots; C_n\}$  is the graph whose vertices is the set of commands  $\{C_1; \dots; C_n\}$ , and there exists a directed edge from  $C_i$  to  $C_j$  if and only if there exists variables  $x \in \text{Out}(C_j)$  and  $y \in \text{In}(C_i)$  such that  $\mathbb{M}(W)(y, x) = \infty$ .

# Condensation Graph & Covering

Given a dependence graph, its *condensation graph*  $G_W$  is the graph whose

- vertices are strongly connected components (SCCs) and
- edges are the edges whose source and target belong to distinct SCCs.

We then find the *proper saturated covering* of  $G_W$ . For graph  $G$ ,

- *covering* is a collection of subgraphs such that  $G = \cup_{i=1}^j G_i$ .
- *saturated covering* is a covering such that for all edges with source in  $G_i$ , its target belongs to  $G_i$  as well.
- It is *proper* if none of the subgraph is a subgraph of another.

Lastly, we construct loop  $\tilde{W}$  by insert a loop for each element in the proper saturated covering.

If  $\tilde{W}$  contains multiple loops, parallelize  $\tilde{W}$ .

# Example

Step 1 of 6

Identify In and Out variables

```
while (j < m)
{
  x = r[i] * A[i][j];    // C1
  y = A[i][j] * p[j];    // C2
  s[j] = s[j] + x;       // C3
  q[i] = q[i] + y;       // C4
  j++;                   // C5
}
```

$$\begin{aligned} \text{Out}(C_1) &= \{x\} \\ \text{In}(C_1) &= \{A, i, j, r\} \\ &\vdots \\ \text{Out}(C_3) &= \{s\} \\ \text{In}(C_3) &= \{s, j, x\} \\ &\vdots \\ \text{Out}(C_5) &= \{j\} \\ \text{In}(C_5) &= \{j\} \end{aligned}$$



# Example

Step 2 of 6

Construct DFGs for each command

```
while (j < m)
{
  x = r[i] * A[i][j];    // C1
  y = A[i][j] * p[j];    // C2
  s[j] = s[j] + x;       // C3
  q[i] = q[i] + y;       // C4
  j++;                   // C5
}
```

$$M(C_1) = \begin{matrix} & \begin{matrix} i & j & m & x & y & A & r & s & p & q \end{matrix} \\ \begin{matrix} i \\ j \\ m \\ x \\ y \\ A \\ r \\ s \\ p \\ q \end{matrix} & \begin{bmatrix} 1 & \cdot & \cdot & \infty & \cdot & \cdot & \cdot & \cdot & \cdot & \cdot \\ \cdot & 1 & \cdot & \infty & \cdot & \cdot & \cdot & \cdot & \cdot & \cdot \\ \cdot & \cdot & 1 & \cdot & \cdot & \cdot & \cdot & \cdot & \cdot & \cdot \\ \cdot & \cdot & \cdot & \cdot & \cdot & \cdot & \cdot & \cdot & \cdot & \cdot \\ \cdot & \cdot & \cdot & \cdot & 1 & \cdot & \cdot & \cdot & \cdot & \cdot \\ \cdot & \cdot & \cdot & \infty & \cdot & 1 & \cdot & \cdot & \cdot & \cdot \\ \cdot & \cdot & \cdot & \infty & \cdot & \cdot & 1 & \cdot & \cdot & \cdot \\ \cdot & \cdot & \cdot & \cdot & \cdot & \cdot & \cdot & 1 & \cdot & \cdot \\ \cdot & \cdot & \cdot & \cdot & \cdot & \cdot & \cdot & \cdot & 1 & \cdot \\ \cdot & \cdot & \cdot & \cdot & \cdot & \cdot & \cdot & \cdot & \cdot & 1 \end{bmatrix} \end{matrix}$$

# Example

Step 3 of 6

Compose DFGs of commands  $\mathbb{M}(C_1; \dots; C_n)$  and apply loop correction  $E^t \times O$

$$\mathbb{M}(c) = \begin{matrix} & \begin{matrix} i & j & m & x & y & A & r & s & p & q \end{matrix} \\ \begin{matrix} i \\ j \\ m \\ x \\ y \\ A \\ r \\ s \\ p \\ q \end{matrix} & \begin{bmatrix} 1 & \cdot & \cdot & \infty & \infty & \cdot & \cdot & \cdot & \cdot & \infty \\ \cdot & \infty & \cdot & \infty & \infty & \cdot & \cdot & \infty & \cdot & \infty \\ \cdot & \infty & 1 & \infty & \infty & \cdot & \cdot & \infty & \cdot & \infty \\ \cdot & \cdot & \cdot & \cdot & \cdot & \cdot & \cdot & \infty & \cdot & \cdot \\ \cdot & \cdot & \cdot & \cdot & \cdot & \cdot & \cdot & \cdot & \cdot & \infty \\ \cdot & \cdot & \cdot & \infty & \infty & 1 & \cdot & \cdot & \cdot & \cdot \\ \cdot & \cdot & \cdot & \infty & \cdot & \cdot & 1 & \cdot & \cdot & \cdot \\ \cdot & \cdot & \cdot & \cdot & \cdot & \cdot & \cdot & \infty & \cdot & \cdot \\ \cdot & \cdot & \cdot & \cdot & \infty & \cdot & \cdot & \cdot & 1 & \cdot \\ \cdot & \cdot & \cdot & \cdot & \cdot & \cdot & \cdot & \cdot & \cdot & \infty \end{bmatrix} \end{matrix}$$

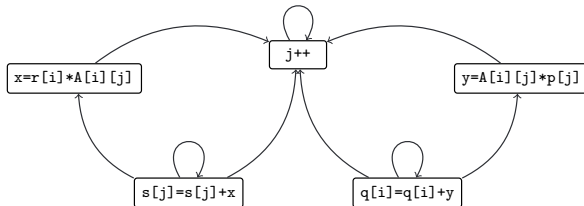
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$$\mathbb{M}(c) = \mathbb{M}(C_5) \times \dots \times \mathbb{M}(C_1) + \text{Corr}(e)c$$

# Example

Step 4 of 6

Construct a dependence graph. Vertices are the set of commands  $\{C_1; \dots; C_n\}$ . Add directed edge from  $C_i$  to  $C_j$  iff  $\exists x, y$ , where  $x \in \text{Out}(C_j)$  and  $y \in \text{In}(C_i)$  and  $\mathbb{M}(W)(y, x) = \infty$ .



# Example

Step 5 of 6

Construct a condensation graph and proper saturated covering.



# Example

Step 6 of 6

Distribute loops and parallelize.

$$\tilde{W} := \text{parallel} \left\{ \begin{array}{l} \text{while } (j < m) \{ \\ \quad x = r[i] * A[i][j]; \\ \quad s[j] = s[j] + x; \\ \quad j++; \\ \} \end{array} \right\} \left\{ \begin{array}{l} \text{while } (j < m) \{ \\ \quad y = A[i][j] * p[j]; \\ \quad q[i] = q[i] + y; \\ \quad j++; \\ \} \end{array} \right\}$$

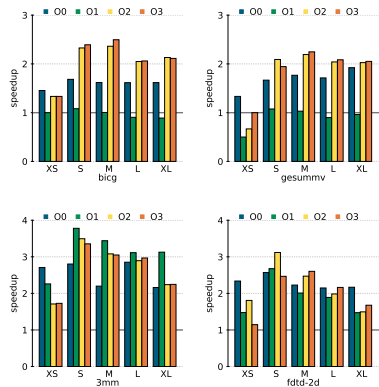


- Our artifact<sup>1</sup> is a collection of benchmarks.
- Mapped imperative syntax to C language.
- Used OpenMP directives to parallelize.
- Measured on standard benchmark suites, partially converted to `while` loops.
- Compared to an alternative loop transformation tool.

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<sup>1</sup>Clément Aubert et al. *Distributing and Parallelizing Non-canonical Loops – Artifact*. Version 1.0. Sept. 2022. DOI: 10.5281/zenodo.7080145. URL: <https://github.com/statycc/loop-fission>.

# Experimental Results



- Enables transformation and parallelization of loops ignored by alternative methods.
- Non-canonical loops: speedup upper-bounded by the number of parallelizable loops produced by transformation.
- Canonical loops: comparable to alternative methods in speedup potential.
- Demonstrated automatic insertion of parallel directives and practicality of this technique.

- Introduced an automatable loop optimization technique that adds parallelization potential to imperative programs.
- It is loop and language-agnostic – many possible applications.
- We presented the algorithm to perform the loop optimization.
- Experimental results demonstrate expected performance gain – see artifact
- See our paper for proof of preservation of semantic correctness.