

SEMESTER- V

COURSE CODE :- **DSE 1**
COURSE TITLE :- **DSE-I(OBJECT ORIENTED MODELING AND DESIGN)**
CREDIT :- **4**

Marks distribution

Full Marks: 20 (MSE) + 80 (ESE) = 100 Times: 3 hrs

Pass Marks: 45

This paper consists of 80 marks and divided into two groups:

Group-A: Objective questions (Compulsory) : 1 x 10 = 10

Group-B: Descriptive questions (7 out of 10 questions) : 7 x 10 = 60

Total = 80

The questions must cover the entire syllabus with equal distribution of marks as far as practicable.

Module 1: Introduction: What Is Object-Oriented? What Is Object Oriented Development? Object Oriented Theme.

Module 2: Modeling as a Design Technique: Modeling, Abstraction, The three models.

Module 3: Class Modeling: Object and class concepts, link and association concepts, Generalization and inheritance, a sample class model. **Advanced class Modeling:** Aggregation, abstract classes, multiple inheritances, metadata, and constraints.

Module 4: State Modeling: Events, states, state diagrams. **Advanced states Modeling:** Nested state diagrams, nested states, concurrency, a sample state model.

Module 5: Interaction Modeling: Use case models, sequence models, activity models, Data Flow Diagrams

Module 6: Process Overview: Development states, Development life cycle.

Module 7: System Design: Overview of system design, breaking a system into subsystems, indentify concurrency, allocation of subsystems, management of data storage, handling global resources, choosing a software control strategy, handling boundary conditions, setting trade-off priorities, common Architectural styles, architecture of the ATM system.

Module 8: Programming style: Object-Oriented Style, Reusability, Extensibility, Robustness, Programming – in-the-Large.

Text Book:

Michael R Blaha and James R Rumbaugh– Object Oriented Modeling and Design, PHI, New Delhi, 2003

PRACTICAL: UML

Object Oriented with UML ,Class diagram,Object Diagram,Activity Diagram, State Diagram