

代码质量分析

静态分析

使用的工具

```
cppcheck 2.10
```

分析得到的结果如下：

文件	严重性	行	概要	日期	标
▼ sud...					
▼	🟡 风格		90 Local varia...		
	🟢 注意		90 Shadow va...		
	🟢 注意		78 Shadowed ...		
▼	🟡 风格		192 Local varia...		
	🟢 注意		192 Shadow va...		
	🟢 注意		164 Shadowed ...		
▼	🟡 风格		285 Local varia...		
	🟢 注意		285 Shadow va...		
	🟢 注意		280 Shadowed ...		
	🟡 风格		109 Unused var...		
	🟡 风格		108 Variable 'c...		
	🟡 风格		426 Variable 'le...		

可以看到静态分析出的错误包括：局部变量与外部变量重名、未使用的变量、被赋值且未被使用的变量。


如：


```
int i = 0;
while (i < suduku_final_num)
{
    for (int i = 0; i < 9; i++) {
        for (int j = 0; j < 9; j++)
            outfile << Sudoku[i][j] << " ";
        outfile << endl;
    }
}
```

经过修改后静态分析只存在一个错误显示level变量未被使用过，但该参数实际在-m参数的功能中又被使用。由于静态分析存在一些局限性有时Cppcheck可能会产生一些误报或假阳性警告，即报告了并非真正存在问题的代码缺陷。

修改后的分析结果：

▼

 sud...

 ... 风格

424 Variable 'le...

CWE: 563
Variable 'level' is assigned a value that is never used.

```
418         int Game_num = atoi(argv[2]);
419         cmd_n(Game_num, 30, false);
420     }
421 }
422 else {
423     bool _n = false; //是否有-n
424     int level = 0; //难度等级
425     int bottom = 0;
426     int top = 0; //空格范围
427     int blank_num; //空格数
428     bool isOnly = false; //是否唯一解
429     int game_num = 0; //游戏局数
430     for (int i = 1; i < argc; i++)
```

分析日志

警告详情



动态分析

使用visual studio 2019的性能嗅探器进行性能分析得到结果如下：



代码覆盖率

sudoku.exe

Coverage	Total lines	Items
	180	sudoku.exe
	180	D:\C++_program\sudoku\sudoku_Debug\sudoku.exe

测试用例

```
sudoku -c 100
sudoku -c 10000
sudoku -s Game.txt
sudoku -n 100
sudoku -n 10 -u
sudoku -n 10 -m 2
sudoku -n 10 -r 20~55
sudoku -r 20~55 -u -n 10
sudoku -m 2 -u -n 10
sudoku -c 123456789
sudoku -s NotExits.txt
sudoku -n 123a9
sudoku -u
sudoku -n 10 -m 5
sudoku -n 10 -r 10~55
```

相关bat文件

```
@echo off

set SUDOKU_EXECUTABLE=sudoku.exe
set COVERAGE_REPORT=coverage_report.xml
set MERGED_COVERAGE_REPORT=merged_coverage_report.xml

rem Clean up previous coverage reports
del %COVERAGE_REPORT% 2>nul
del %MERGED_COVERAGE_REPORT% 2>nul

rem Test Case 1: sudoku -c 100
echo Test Case 1: Generating Sudoku Final Set (100 puzzles)...
OpenCppCoverage.exe -- %SUDOKU_EXECUTABLE% -c 100
echo.

rem Test Case 2: sudoku -c 10000
```

```
echo Test Case 2: Generating Sudoku Final Set (100 puzzles)...
OpenCppCoverage.exe -- %SUDOKU_EXECUTABLE% -c 100
echo.

rem Test Case 3: sudoku -s Game.txt
echo Test Case 3: Solving Sudoku Games (from Game.txt)...
OpenCppCoverage.exe -- %SUDOKU_EXECUTABLE% -s Game.txt
echo.

rem Test Case 4: sudoku -n 100
echo Test Case 4: Generating Sudoku Games (100 puzzles)...
OpenCppCoverage.exe -- %SUDOKU_EXECUTABLE% -n 100
echo.

rem Test Case 5: sudoku -n 10 -u
echo Test Case 5: Generating Sudoku Games (100 puzzles)...
OpenCppCoverage.exe -- %SUDOKU_EXECUTABLE% -n 10 -u
echo.

rem Test Case 6: sudoku -n 10 -m 2
echo Test Case 6: Generating Sudoku Games (10 puzzles, 2 given cells)...
OpenCppCoverage.exe -- %SUDOKU_EXECUTABLE% -n 10 -m 2
echo.

rem Test Case 7: sudoku -n 10 -r 20~55
echo Test Case 7: Generating Sudoku Games (10 puzzles, 2 given cells)...
OpenCppCoverage.exe -- %SUDOKU_EXECUTABLE% -n 10 -r 20~55
echo.

rem Test Case 8: sudoku -r 20~55 -u -n 10
echo Test Case 8: Generating Sudoku Games (10 puzzles, 3 given cells)...
OpenCppCoverage.exe -- %SUDOKU_EXECUTABLE% -r 20~55 -u -n 10
echo.

rem Test Case 9: sudoku -m 2 -u -n 10
echo Test Case 9: Generating Sudoku Games (10 puzzles, 3 given cells)...
OpenCppCoverage.exe -- %SUDOKU_EXECUTABLE% -m 2 -u -n 10
echo.

rem Test Case 10: sudoku -c 123456789
echo Test Case 10: Generating Sudoku Games (10 puzzles)...
OpenCppCoverage.exe -- %SUDOKU_EXECUTABLE% -c 123456789
echo.

rem Test Case 11: sudoku -s NotExits.txt
echo Test Case 11: Generating Sudoku Games (10 puzzles, NotExits.txt)...
OpenCppCoverage.exe -- %SUDOKU_EXECUTABLE% -s NotExits.txt
echo.

rem Test Case 12: sudoku -n 123a9
echo Test Case 12: Generating Sudoku Games (10 puzzles)...
OpenCppCoverage.exe -- %SUDOKU_EXECUTABLE% -n 123a9
echo.
```

```
rem Test Case 13: sudoku -u
echo Test Case 13: Generating Sudoku Games (10 puzzles)...
OpenCppCoverage.exe -- %SUDOKU_EXECUTABLE% -u
echo.

rem Test Case 14: sudoku -n 10 -m 5
echo Test Case 14: Generating Sudoku Games (10 puzzles, 2 given cells)...
OpenCppCoverage.exe -- %SUDOKU_EXECUTABLE% -n 10 -m 5
echo.

rem Test Case 15: sudoku -n 10 -r 10~55
echo Test Case 15: Generating Sudoku Games (10 puzzles, 2 given cells)...
OpenCppCoverage.exe -- %SUDOKU_EXECUTABLE% -n 10 -r 10~55
echo.

rem Merge coverage reports
echo Merging coverage reports...
OpenCppCoverage.exe --sources . --output=%MERGED_COVERAGE_REPORT%
%COVERAGE_REPORT%

echo Coverage reports merged.

pause

exit /b
```