

Grade Calculator Example in TypeScript + React

How to Read TypeScript + React Code

Compilation of TypeScript files

We need to compile the TypeScript + React source (tsx)

Install Node.js

This is part of HW1: it installs the following tools:

1. npm
2. npx

Install React library using Node

Make a `package.json` file and add the dependencies:

```
"dependencies": {  
  "react": "^18.3.1",  
  "react-dom": "^18.3.1"  
},
```

Then, run `npm install` to install the packages.

Build using **esbuild**

We need to generate a single JavaScript file from typescript source file.

```
esbuild src/App.tsx \
  --bundle \
  --outfile=app.js \
  --format=iife \
  --global-name=AppModule
```

esbuild automatically:

- Transpiles TypeScript → JavaScript in memory using its fast built-in TypeScript compiler (not tsc)
- Finds all your imports (`import React from 'react'`)
- Downloads and includes React from node_modules
- Bundles everything into app.js
- Creates the global `AppModule` variable

We use the "scripts"/"build" section in `package.json` to run the build command `npm run build`.

- Notice that we choose to use global-name " AppModule".

```
"scripts": {  
  "build": "esbuild src/App.tsx  
    --bundle  
    --outfile=app.js  
    --format=iife  
    --global-name=AppModule",  
}
```

Run the React Web Application

1. We can open the HTML file in the web browser through the file:// protocol.
2. Run the local web server and access the HTML file through the http:// protocol.

app.js and AppModule

The generate app.js is a huge JavaScript code that has all the React code in it.

- It has a function AppModule that has all the code to run the React application.

```
var AppModule = (() => {
  var __create = Object.create;
  var __defProp = Object.defineProperty;
  var __getOwnPropertyDescriptor = Object.getOwnPropertyDescriptor;
  var __getOwnPropertyNames = Object.getOwnPropertyNames;
  var __getPrototypeOf = Object.getPrototypeOf;
  var __hasOwnProperty = Object.prototype.hasOwnProperty;
  ...
})()
```

Connecting HTML and app.js

HTML

In the HTML file, there is a placeholder with an id "root".

```
<body>
  <div id="root"></div>
  ...
</body>
```

The app.js is imported.

```
<script src="../app.js"></script>
```

Then, the AppModule's mount function connects the React JSX components to the HTML's root placeholder.

```
<script>
  if (typeof AppModule !== 'undefined'
    && AppModule.default
    && AppModule.default.mount) {
    AppModule.default.mount('root');
  } else {
    document.getElementById('root').innerHTML = `...`;
  }
</script>
```

The App.tsx

The TypeScript + React has the following structure:

```
import React from 'react';
import ReactDOM from 'react-dom/client';

// Components
function ...

// Main Component
function GradeCalculatorApp() {...}

// The mount function
export function mount(elementId: string) {
  ...
  root.render(<GradeCalculatorApp />);
}
export default { mount };
```

Providing the mount function

In the App.tsx code, we should export a mount function to be used in the JavaScript section in the HTML.

```
// Mount function to render the app
export function mount(elementId: string) {
  const container = document.getElementById(elementId);
  if (container) {
    const root = ReactDOM.createRoot(container);
    root.render(<GradeCalculatorApp />);
  }
}

// Export mount function for IIFE global access
export default { mount };
```

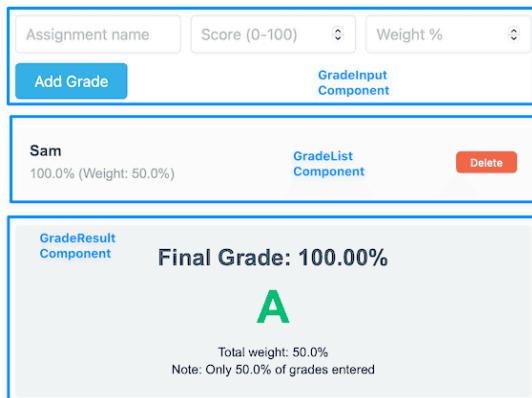
React Style: Three Sections

Most TypeScript + React function has three sections:

1. Interface to define Props type.
2. Business logic for computation or generating new data
3. Return JSX code

```
// 1. Interface
interface I { f: (T1) => T2 }
function f({f}: I) {
    // 2. Business Logic
    ...
    // 3. Return JSX
    return (
        <tag> ... </tag>
    );
}
```

From now on, we discuss all the React components of GradeCalculatorApp:



- GradeCalculatorApp
 - i. GradeInput
 - ii. GradeList
 - a. GradeItem
 - iii. GradeResult

The Main Method: GradeCalculatorApp

GradeCalculatorApp Business Logic

Initialize state from localStorage

- Get grades state and setGrades function from React.
- If data exists, it's converted from a JSON string back into an array (JSON.parse).
- Otherwise, the state starts as an empty array ([]).

```
const [grades, setGrades] = React.useState<Grade[]>(() => {  
  const saved = localStorage.getItem('grades');  
  return saved ? JSON.parse(saved) : [];  
});
```

- Save to localStorage whenever grades change.
- The array is converted back to JSON string (JSON.stringify) to be stored.

```
React.useEffect(() => {
  localStorage.setItem('grades', JSON.stringify(grades));
}, [grades]);
```

Adding a new grade with id added and set grade:

```
const addGrade = (gradeData: Omit<Grade, 'id'>) => {
  const newGrade: Grade = {
    ...gradeData,
    id: Date.now()
  };
  setGrades([...grades, newGrade]);
```

Delete the grade with the id.

```
const deleteGrade = (id: number) => {
  setGrades(grades.filter(g => g.id !== id));
```

GradeCalculatorApp JSX

```
// Main App Component
function GradeCalculatorApp() {
  ...
  return (
    <div className="app">
      <h1>Grade Calculator (React Edition)</h1>
      <GradeInput onAdd={addGrade} />
      <GradeList grades={grades} onDelete={deleteGrade} />
      <GradeResult grades={grades} />
    </div>
  );
}
```

HTML Tags

All the HTML tags in HTML are generated from React JSX.

- For example, this JSX javascript code generates HTML `<div>` tag.
- HTML tag requires `class="grade-item"`, but JSX tag requires `className="grade-item"`.

```
<div className="grade-item">  
  ...  
</div>
```

- Likewise, the `<h1>Grade Calculator (React Edition)</h1>` React function becomes the `<h1>Grade Calculator (React Edition)</h1>` HTML tag.

The GradeCalculatorApp has three React Components

- GradeInput to get three inputs and Add Button (addGrade React function is invoked)
- GradeList to display the users input (grades values are displayed with deleteGrade function is invoked)
- GradeResults to display the letter grade (grades values are displayed)

```
<GradeInput onAdd={addGrade} />
<GradeList grades={grades}
  onDelete=deleteGrade> />
<GradeResult grades={grades} />
```

Assignment name Score (0-100) Weight %

Add Grade GradeInput Component

Sam
100.0% (Weight: 50.0%)

GradeList Component Delete

GradeResult Component

Final Grade: 100.00%

A

Total weight: 50.0%
Note: Only 50.0% of grades entered

GradeInput Component

GradeInput Interface

```
// types.ts
export interface Grade {
    id: number;
    name: string;
    score: number;
    weight: number;
}

export type LetterGrade = 'A' | 'B' | 'C' | 'D' | 'F';
```

GradeInput Component

Interface

- An interface defines the shape (structure) of an object.
- In React, we use it to describe what props a component receives.

```
interface GradeInputProps {  
  onAdd: (grade: Omit<Grade, 'id'>) => void;  
}
```

means: "This component expects certain props, and they must match this shape."

1. What is onAdd function?

```
onAdd: (grade: Omit<Grade, 'id'>) => void;
```

This says:

- It's a function
- The function takes one parameter named grade
- It returns nothing (void)

So:

- onAdd is a callback function that the parent passes in.

Example usage:

```
<GradeInput onAdd={(grade) => console.log(grade)} />
```

2. What is Omit<Grade, 'id'>?

Let's assume you have a type like:

```
interface Grade {  
    id: number; name: string; score: number;  
}
```

Now, if you're adding a new grade, it doesn't have an id yet (because the database or parent component will assign it later).

You can remove a field from a type using Omit:

```
Omit<Grade, 'id'>
```

means: "All properties of Grade, except id."

So this becomes:

```
{ name: string; score: number; }
```

3. Putting It All Together

```
interface GradeInputProps {  
  onAdd: (grade: Omit<Grade, 'id'>) => void;  
}
```

- GradeInputProps defines the props (properties) for a component.
- It expects a single prop: onAdd
- onAdd is a function that takes a grade without an id
- It doesn't return anything (void).

GradeInput Business Logic

1. make three states using the useState

```
function GradeInput({ onAdd }: GradeInputProps) {  
  const [name, setName] = useState('');  
  const [score, setScore] = useState('');  
  const [weight, setWeight] = useState('');
```

The three states correspond to the three inputs.

Grade Calculator (React Edition)

Assignment name Score (0-100) Weight %

2. make the handleSubmit method

- e is the event object for form submission.
- React.FormEvent is a TypeScript type representing any form event (like onSubmit).
- Without this, TypeScript wouldn't know what properties (like .preventDefault()) exist.

```
const handleSubmit = (e: React.FormEvent) => {
```

- By default, when you submit a `<form>`, the browser reloads the page.
- That would erase all your React state (this was the problem).

```
e.preventDefault();
```

- Stops the default page reload
- Lets React handle the submission entirely inside JavaScript

```
function GradeInput({ onAdd }: GradeInputProps) {
  const [name, setName] = useState('');
  const [score, setScore] = useState('');
  const [weight, setWeight] = useState('');

  // make handler function
  const handleSubmit = (e: React.FormEvent) => {
    e.preventDefault(); // prevent reload

    if (name && score && weight) {
      onAdd({ // onAdd is injected by the user
        name,
        score: parseFloat(score),
        weight: parseFloat(weight)
      });
    }

    // Clear form <- Automatic UI update
    setName('');
    setScore('');
    setWeight('');
  }
};
```

Usage:

The addGrade function is given to the GradeInput component.

```
const addGrade = (gradeData: Omit<Grade, 'id'>) => {
  // Check total weight
  const currentTotalWeight = grades.reduce((sum, g) => sum + g.weight, 0);
  if (currentTotalWeight + gradeData.weight > 100) {
    alert(`Total weight would exceed 100% (current: ${currentTotalWeight}%)`);
    return;
  }
  const newGrade: Grade = {
    ...gradeData,
    id: Date.now()
  };
  setGrades([...grades, newGrade]);
};

<GradeInput onAdd={addGrade} />
```

GradeInput JSX

- It displays the form with an input (value is name).
- When input is given, name is updated (setName) with a given value (e.target.value).

```
<form onSubmit={handleSubmit} className="grade-form">
  <input
    type="text"
    value={name}
    onChange={(e) => setName(e.target.value)}
    placeholder="Assignment name"
    required
  />
</form>
```

```
return (
  <form onSubmit={handleSubmit} className="grade-form">
    <input
      type="text"
      value={name}
      onChange={(e) => setName(e.target.value)}
      placeholder="Assignment name"
      required
    />
    <input
      type="number"
      value={score}
      onChange={(e) => setScore(e.target.value)}
      placeholder="Score (0-100)"
      min="0" max="100" step="0.1"
      required
    />
    <input
      type="number"
      value={weight}
      onChange={(e) => setWeight(e.target.value)}
      placeholder="Weight %"
      min="0" max="100" step="0.1"
      required
    />
    <button type="submit">Add Grade</button>
  </form>
);
```

GradeList Component

GradeList interface

```
interface GradeListProps {  
    grades: Grade[];  
    onDelete: (id: number) => void;  
}
```

GradeList Business Logic

```
function GradeList({ grades, onDelete }: GradeListProps) {  
    if (grades.length === 0) {  
        return <p className="empty">No grades yet. Add one above!</p>;  
    }  
}
```

GradeList JSX

- For each grades items, it generates GradeItem component with key, grade, and onDelete function.

```
return (
  <div className="grade-list">
    {grades.map(grade => (
      <GradeItem
        key={grade.id}
        grade={grade}
        onDelete={onDelete}
      />
    )));
  </div>
);
```

```
const deleteGrade = (id: number) => {
  setGrades(grades.filter(g => g.id !== id));
};
```

GradeItem Component

GradeItem Interface

```
interface GradeItemProps {  
  grade: Grade;  
  onDelete: (id: number) => void;  
}
```

GradeItem JSX

- Each item displays name, score, and weight
- It also shows a button to use onDelete function.

```
function GradeItem({ grade, onDelete }: GradeItemProps) {  
  return (  
    <div className="grade-item">  
      <div className="grade-info">  
        <strong>{grade.name}</strong>  
        <span>{grade.score}% (Weight: {grade.weight}%)</span>  
      </div>  
      <button  
        className="delete-btn"  
        onClick={() => onDelete(grade.id)}  
      >  
        Delete  
      </button>  
    </div>  
  );  
}
```

GradeResult Component

GradeResult Interface

```
interface GradeResultProps {  
  grades: Grade[];  
}
```

GradeResult Business Logic

- Get the total weight; return error when the weight sum is 0.
- Get the score * weight sum.

```
const calculateResult = () => {
  if (grades.length === 0) return null;

  const totalWeight = grades.reduce((sum, g) => sum + g.weight, 0);
  if (totalWeight === 0) return null;

  const weightedSum = grades.reduce(
    (sum, g) => sum + (g.score * g.weight),
    0
  );

  const finalGrade = weightedSum / totalWeight;
  const letterGrade = getLetterGrade(finalGrade);

  return { finalGrade, letterGrade, totalWeight };
};
```

- The result is null, display the information.

```
const result = calculateResult();

if (!result) {
    return <div className="result">Add grades to see result</div>;
}
```

GradeResult JSX

```
return (
  <div className="result">
    <h2>Final Grade: {result.finalGrade.toFixed(2)}%</h2>
    <div className={`letter-grade grade-${result.letterGrade}`}>
      {result.letterGrade}
    </div>
    <small>Total weight: {result.totalWeight}%</small>
  </div>
);
```

- This is a function to get the letter grade.

```
function getLetterGrade(score: number): LetterGrade {  
    if (score >= 90) return 'A';  
    if (score >= 80) return 'B';  
    if (score >= 70) return 'C';  
    if (score >= 60) return 'D';  
    return 'F';  
}
```