

React Props, Hooks, Refs, & Side Effects

Props & Arguments passing

To give arguments to the component, we use props.

- There are three different ways:

```
// 1. Access props through the parameter
const SlowText = (props) => {
  props.speed // access props.speed
  props.text // access props.text

// 2. Destructure props directly
const SlowText = (props) => {
  const { speed, text } = props;

// 3. Destructure props directly 2
const SlowText = ({ speed, text }) => {
  ...
```

Using Components and Props

- Anything inside `{...}` is treated as a JavaScript expression (like variables, numbers, or function calls).
- If you write a string literal, you can use quotes directly ("..."), but when you're passing a variable or any computed value, you use `{...}` instead.
- If you wrote `text="content"`, it would literally pass the string "content", not the value stored in the variable `content`.

```
<SlowText speed={20} text={content} />
<SlowText speed={20} text="content" />
```

JSON in {{...}}

The Outer { ... }

In JSX, anything inside { ... } means “insert a JavaScript expression here.”

So this:

```
<div style={{ background: "white" }} />
```

uses the outer braces to switch from JSX → JavaScript mode.

The Inner { ... }

Inside style={...}, React expects a JavaScript object, not a CSS string.

- In JavaScript, objects use { key: value } — like JSON but without quotes on keys.

So this is the inner object literal that defines CSS properties.

```
{ background: aiMessage ? "rgb(247, 247, 248)" : "white" }
```

Putting It Together

```
style={{ background: aiMessage ? "rgb(247, 247, 248)" : "white" }}
```

means:

1. The outer {} — JSX expression boundary.
2. The inner {} — JavaScript object for inline styles.

Equivalent Example

```
const bg = aiMessage ? "rgb(247, 247, 248)" : "white";
<div style={{ background: bg }} />
```

This works the same way — React expects style to receive an object, not a string.

React Hook & useState

The useState is a React Hook that lets a component remember values between renders — it stores "state."

```
const [value, setValue] = useState(initialValue);
```

- value -> the current state variable
- setValue -> the function to change that state
- initialValue -> the starting value when the component first renders

```
const [placeholder, setPlaceholder] = useState(text[0]);
```

```
function tick() {  
  index.current++; // update the index stored in useRef  
  console.log(placeholder); // read the current displayed text  
  setPlaceholder("He"); // update state → React re-renders the DOM  
}
```

- placeholder is a state variable that will hold the currently displayed text (like “H” at first).
- setPlaceholder is the function you call later to update it (setPlaceholder("He"), etc.).
- useState(text[0]) initializes the state with the first character of text.

Functional Updater

```
setPlaceholder((prev) => prev + text[index.current]);
```

setPlaceholder can take:

1. a new value directly: `setPlaceholder("He");`
2. or a function that receives the previous state value:

```
setPlaceholder((prev) => prev + "l");
```

That second form is called the functional updater form.

Why use the function form?

Because React state updates are asynchronous — React might delay or batch them.

- If you simply did this, then placeholder might still hold an old value when React processes it, especially if multiple updates happen close together.

```
setPlaceholder(placeholder + text[index.current]);
```

- So React gives us the previous (latest) value safely via the prev parameter.

```
setPlaceholder((prev) => prev + text[index.current]);
```

useRef & Persistent variable

The useRef is like a “persistent variable” that doesn’t reset or cause re-renders; It is perfect for things like indexes, timers, and DOM references.

```
const index = useRef(0); // create index ref  
index.current++; // use it with .current property
```

- useRef() creates a persistent object with a .current property.
- It keeps its value even when the component re-renders, but changing it does not cause re-rendering.

So index.current behaves like a hidden box that React does not watch for updates.

Why not let index = 0;?

Because every time the component re-renders,
let index = 0; runs again — resetting it to 0.
You'd lose your progress (the typing index).

```
let index = 0; // resets every render
```

Why not useState?

We could use `useState(index)`, but:

- Every update with `setIndex()` would cause a re-render.
- In this typing effect, the index is used only internally (not for rendering).
- Re-rendering that often would be unnecessary and slower.

useEffect & Side Effect

useEffect() runs side effects in React — things that happen outside rendering, like timers, network requests, or event listeners.

- Component renders with name = "Sam"

```
const [name, setName] = useState("Sam");
onClick={() => setName("Cho")}
```

- useEffect runs prints "Hello, Sam".

```
useEffect(() => {
  console.log("Hello, " + name);
}, [name]); // Run when 'name' changes
```

```
import { useState, useEffect } from "react";

function Hello() {
  const [name, setName] = useState("Sam");

  useEffect(() => {
    console.log("Hello, " + name);
  }, [name]); // Run when 'name' changes

  return (
    <button onClick={() => setName("Cho")}>
      Change Name
    </button>
  );
}

export default Hello;
```

When you click the button:

- `setName("Cho")` updates the state.
- React re-renders.
- `useEffect` runs again → prints “Hello, Cho”.

Example: Use useEffect for Animation

```
useEffect(() => {
  function tick() {
    // 1 Move to next letter
    index.current++;
    // 2 Add it
    setPlaceholder((prev) => prev + text[index.current]);
  }

  if (index.current < text.length - 1) {
    // 3 Repeat every few ms
    let addChar = setInterval(tick, speed);
    // 4 Stop old timers
    return () => clearInterval(addChar);
  }
}, [placeholder, speed, text]);
```

Step-by-Step Animation Flow

1. Initial render:

```
const [placeholder, setPlaceholder] = useState(text[0]);
```

2. useEffect runs → starts a timer (setInterval).

```
if (index.current < text.length - 1) {  
    // 3 Repeat every few ms  
    // addChar contains the old timer  
    let addChar = setInterval(tick, speed);  
    // 4 Stop old timers  
    return () => clearInterval(addChar);  
}
```

```
let addChar = setInterval(tick, speed);
```

`setInterval(tick, speed)` Tells the browser:
“Run the `tick()` function every `speed` milliseconds.”

- It keeps calling `tick()` repeatedly until stopped.>

```
// addChar is an old timer  
return () => clearInterval(addChar)
```

It ensures no duplicate timers keep running in the background.

- This is the cleanup function for `useEffect`.
- React calls it before: the effect runs again (next render), or the component is removed (unmounted).

```
useEffect(() => {
  function tick() {...}
  if (index.current < text.length - 1) {...}
}, [placeholder, speed, text]);
```

Every time something important changes (like placeholder or text), React stops the old timer and starts a fresh one — keeping the animation clean, accurate, and in sync.

1. For example, the `tick()` updates the `placeholder` to run `useEffect` again repeatedly.
2. User can change `text`.

The `useEffect()` makes it easy and effective.

3. Every speed ms:

```
function tick() {  
  index.current++; // 1 Move to next letter  
  setPlaceholder((prev) => prev + text[index.current]); // 2 Add it  
}
```

- index.current++ → move to next character
- setPlaceholder() → add next letter to text
- React re-renders UI → screen updates

```
return () => clearInterval(addChar);
```

4. Each update triggers the effect again,
clears the old timer, starts a new one.

5. When all letters are shown,
if condition fails → timer stops.

className and .css Files

className in React

- In HTML, we normally use class="...".
- In React JSX, we use className instead — because class is a reserved JavaScript keyword.

So, we need to compile this JS into HTML:

```
<p className="new_chat_button_text">New Chat</p>
```

becomes

```
<p className="new_chat_button_text">New Chat</p>
```

`className="new_chat_button_text"` connects this `<p>` tag to a CSS selector defined in your stylesheet (e.g., `dashboard.css`).

```
.new_chat_button_icon {  
    margin-top: 4px;  
    margin-left: 10px;  
}
```

1. The CSS file (e.g. `import "./dashboard.css";`) is imported once in your component or root file.
2. When the app runs, React (via the bundler) injects those styles into the page's `<style>` section.
3. Any element with a matching `className` automatically gets those styles applied.

Nested className

We can nest `<div>` elements (or any HTML/JSX elements) and assign each one its own className freely in React; this is standard practice in structuring React components.

```
const Chat = () => {
  return (
    <div className="chat_container">
      <div className="chat_selected_container">
        <Messages />
      </div>
    </div>
  );
};

const Messages = () => {
  return <div></div>;
};
```

The rendered HTML becomes as follows:

```
<div class="chat_container">
  <div class="chat_selected_container">
    <div></div> <!-- rendered by Messages -->
  </div>
</div>
```

So, this CSS will be applied.

```
```css
.chat_container .chat_selected_container {
 border: 1px solid white;
}
```

In this DOM structure

```
chat_container
└─ chat_selected_container
 └─ messages_container
```

This means:

- .messages\_container is inside .chat\_selected\_container, and .> chat\_selected\_container is inside .chat\_container.

So, the DOM structure is true in both cases:

```
.chat_container .chat_selected_container .messages_container { ... }
.chat_selected_container .messages_container { ... }
```

## Ai Icon

AiOutlinePlus is a React component from the react-icons/ai library.

- The prefix Ai = Ant Design Icons set.
- OutlinePlus = a plus symbol outline.
- It renders an SVG icon, just like an `<img>` or inline SVG.
- The prop `color="white"` sets the icon's fill color.

```
<div className="new_chat_button_icon">
 <AiOutlinePlus color="white" />
</div>
```

It renders a small white "+" symbol.

# Event Handler

When we need to make a button with an icon & character such as this one.



We can have this React component:

```
import React from "react";
import { AiOutlinePlus } from "react-icons/ai";

const NewChatButton = () => {
 return (
 <div className="new_chat_button" onClick={() => {}}>
 <div className="new_chat_button_icon">
 <AiOutlinePlus color="white" />
 </div>
 <p className="new_chat_button_text">New Chat</p>
 </div>
);
};
```

```
<div className="new_chat_button" onClick={() => {}}>
```

- The onClick is a React event handler for mouse clicks: It works the same way as the browser's onclick event, but in React it's written in camelCase (onClick, not onclick).
- {} braces mean: You're embedding a JavaScript expression inside JSX.
- The value inside must be a function reference or function expression: () => {} is an arrow function that currently does nothing.

## Example of Event Handler

You can replace the empty function with something meaningful:

```
<div
 className="new_chat_button"
 onClick={() => {console.log("New chat started!");}}>
</div>
```

This version receives a function from props, allowing parent components to decide what happens on click (for example, opening a new chat window).

```
const NewChatButton = ({ onNewChat }) => (
 <div className="new_chat_button" onClick={onNewChat}>
 ...
 </div>
)
```

# React Components - Layout Container

The React components can have other components.

- The App.js has Dashboard component in the ./Dashboard directory.

```
import Dashboard from "./Dashboard/Dashboard";

function App() {
 return (
 <div className="App">
 <Dashboard />
 </div>
);
}
```

- The Dashboard component acts as the layout container.
  - The dashboard component has Sidebar and Chat components.

```
import React from "react";
import Sidebar from "./Sidebar/Sidebar";
import Chat from "./Chat/Chat";

import "./dashboard.css";

const Dashboard = () => {
 return (
 <div className="dashboard_container">
 <Sidebar />
 <Chat />
 </div>
);
};
```

## Advantages of Structured React Components

We can manage React components in the structured directory.

Advantage	Description
<b>Modular</b>	Easier to maintain and reuse components
<b>Clear structure</b>	Directory hierarchy matches UI hierarchy
<b>Scalable</b>	Works well as the app grows — new features fit naturally

```
src
├── App.js
└── Dashboard
 ├── Chat
 │ ├── Chat.js
 │ ├── Message.js
 │ ├── Messages.js
 │ └── NewMessageInput.js
 ├── dashboard.css
 ├── Dashboard.js
 └── Sidebar
 ├── DeleteConversationsButton.js
 ├── ListItem.js
 ├── NewChatButton.js
 └── Sidebar.js
└── index.css
└── index.js
```