

# **this** in Functions & Classes

Understanding **this** in arrow function ( $=>$ ) and regular function (function)

## **this** and Its Interpretation

Imagine You have a toy box.

When you say:

| "Show me **my** toy!"

someone needs to know who "me" is.

That's what **this** means in JavaScript — it's like saying "me".

Imagine you have a toy box again.

When you say to arrow function ( $\Rightarrow$ ):

“Show me **my** toy!”

But arrow functions don't ask anything about "me" — arrow functions **borrow "me"** from where they (arrow functions) were born.

That's what makes them special.

## Arrow Function Example

```
const person = {  
  name: "Alice",  
  normal: function() { // will be created when it runs  
    console.log("Normal:", this.name);  
  },  
  arrow: () => { // will be created when it runs  
    console.log("Arrow:", this.name);  
  }  
};  
  
person.normal();  
person.arrow();
```

What happens when you write this code and when this file runs:

1. JavaScript creates the object `person` (dynamically at runtime).

2. It fills it with:

- a property name: `"Alice"`
- a property normal containing a regular function
- a property arrow containing an arrow function

3. The `person` object is dynamically created in memory when the code runs.

- But that's not the tricky part — the tricky part is how this is set when you call the functions.

## For `person.normal()`

When you call: `person.normal()`;

JavaScript looks at the left side of the dot (`person`) and says:

“Okay, `person` is the one calling this function — so `this = person`.”

Therefore, inside `normal()`, `this.name = "Alice"`.

## For `person.arrow()`

When you call: `person.arrow()`;

Arrow functions don't care who calls them!

- They keep their `this` from where they were created (the lexical scope).
- In this case, the arrow function was created when the script loaded, and the surrounding scope was the global (or module) scope — not the person object.

So:

- The arrow function's `this` = global / undefined
- `this.name` → undefined

## Analogy: Birth vs Adoption

- Function Type “Who am I?” decided by: Who calls me (adopted parent) “I live with whoever called me.”
- Arrow function decided by: Where I was born (lexical parent) “I always remember where I was born.”

So even if `person.arrow` is stored inside `person`, it remembers its birthplace — the outer/global scope.



## What Happens

```
person.normal(); // this.name?  
person.arrow(); // this.name?
```

When you run this:

```
Normal: Alice  
Arrow: undefined
```

Why?

- The normal function finds its parents (adoption), and it is "person" object, so `person.name` is returned.
- The arrow function knows where it is born (birth), and it is the "global = {}", there is no "name" in global, so `{}.name == undefined` is returned.

# Function Example

## Without "use strict";

```
function showThis() {  
  console.log(this);  
}  
const showThis2 = () => {  
  console.log(this);  
};
```

- showThis (adaption) thinks `this` is the Node.js (or Webbrowser), so the whole `Node.js object` is printed.
- showThis2 (birth) thinks `this` is global, so it prints out `{}` (empty global variables).

## With "use strict";

- showThis (adaption) does not allow to assume `this` is the Node.js (or Webbrowser), so `undefined` is printed.
- showThis2 (birth) thinks `this` is global, so it prints out `{}` (empty global variables).

# Inner function Example (Lexical Scoping)

## Normal Function (function)

```
const person = {  
  name: "Alice",  
  greet: function() {  
    console.log("Outer:", this.name); // "Alice"  
    // ✗ undefined (or global object)  
    function inner() {console.log("Inner:", this.name);  
    }  
    inner();  
  },  
};  
person.greet();
```

- Regular functions have their own this.
- When you call inner() directly as in this example,

JavaScript says:

“No one called me — I don’t know who I belong to!”

- In non-strict: it defaults to the global object {}, so undefined.
- In strict mode: this → undefined, so error!

## Arrow Function (=>)

```
const person2 = {  
  name: "Alice",  
  greet: function() {  
    console.log("Outer:", this.name); // "Alice"  
  
    const inner = () => {  
      console.log("Inner:", this.name); // ✅ "Alice"  
    };  
  
    inner();  
  },  
};
```

Arrow functions don't have their own this.

- Instead, they borrow this from the place they were created: Inside person2.greet(), which is a regular function where this already points to person2.
- So the arrow function's this = same as its parent (person2).

## Database Example

In database, we sometimes need to use `this` for accessing information.

- In this case, we must use regular function, not lambda expression.

```
// ❌ Arrow function – won't work with lastID
db.run(sql, params, (err) => {
  console.log(this.lastID); // undefined
});
```

```
// ✅ Regular function – correct "this" binding
db.run(sql, params, function(err) {
  console.log(this.lastID); // Works: e.g., 5
});
```

## In short

- When we don't use `this`, prefer to use lambda expression for simplicity.
- When we use `this`, prefer to use regular function, as lambda expression does not know `this` from the lexical scoping.