

# **Flutter to React Native: Quick Comparison Guide**

# Language Comparison

Feature	Flutter	React Native
Primary Language	Dart	JavaScript / TypeScript
Typing System	Strongly typed	Dynamically typed (TypeScript adds types)
Main Paradigm	Object-oriented	Functional programming

# Basic Components

Flutter	React Native
<code>Container()</code>	<code>&lt;View&gt;</code>
<code>Text('Hello')</code>	<code>&lt;Text&gt;Hello&lt;/Text&gt;</code>
<code>Row()</code>	<code>&lt;View style={{flexDirection: 'row'}}&gt;</code>
<code>Column()</code>	<code>&lt;View style={{flexDirection: 'column'}}&gt;</code>
<code>Image.network()</code>	<code>&lt;Image source={{uri: 'url'}} /&gt;</code>
<code>TextField()</code>	<code>&lt;TextInput /&gt;</code>
<code>ElevatedButton()</code>	<code>&lt;TouchableOpacity&gt;</code> or <code>&lt;Pressable&gt;</code>
<code>ListView.builder()</code>	<code>&lt;FlatList&gt;</code>
<code>SingleChildScrollView()</code>	<code>&lt;ScrollView&gt;</code>

# State Management

## Flutter (StatefulWidget)

```
class Counter extends StatefulWidget {  
  @override  
  _CounterState createState() => _CounterState();  
}  
  
class _CounterState extends State<Counter> {  
  int count = 0;  
  
  void increment() {  
    setState(() {count++;});  
  }  
  
  @override  
  Widget build(BuildContext context) {  
    return Text('$count');  
  }  
}
```

## React Native (useState hook)

```
function Counter() {  
  const [count, setCount] = useState(0);  
  
  const increment = () => setCount(count + 1);  
  
  return <Text>{count}</Text>;  
}
```

# Props / Parameters

## Flutter

```
class Greeting extends StatelessWidget {  
  final String name;  
  final int age;  
  
  const Greeting({  
    required this.name,  
    required this.age,  
  });  
  
  @override  
  Widget build(BuildContext context) {  
    return Text('Hello $name, age $age');  
  }  
}  
  
// Usage  
Greeting(name: 'Alice', age: 25)
```

## React Native

```
function Greeting({ name, age }) {  
  return <Text>Hello {name}, age {age}</Text>;  
}
```

```
// Usage  
<Greeting name="Alice" age={25} />
```

# Styling

## Flutter

```
Container(  
  padding: EdgeInsets.all(20),  
  margin: EdgeInsets.only(top: 10),  
  decoration: BoxDecoration(  
    color: Colors.blue,  
    borderRadius: BorderRadius.circular(10),  
  ),  
  child: Text(  
    'Hello',  
    style: TextStyle(  
      fontSize: 20,  
      fontWeight: FontWeight.bold,  
      color: Colors.white,  
    ),  
  ),  
)
```



# React Native

```
const styles = StyleSheet.create({
  container: {
    padding: 20,
    marginTop: 10,
    backgroundColor: 'blue',
    borderRadius: 10,
  },
  text: {
    fontSize: 20,
    fontWeight: 'bold',
    color: 'white',
  }
});

<View style={styles.container}>
  <Text style={styles.text}>Hello</Text>
</View>
```

# Lifecycle Methods

## Flutter

```
class MyWidget extends StatefulWidget {  
  @override  
  _MyWidgetState createState() => _MyWidgetState();  
}  
  
class _MyWidgetState extends State<MyWidget> {  
  @override  
  void initState() {  
    super.initState();  
    // Component mounted  
  }  
  
  @override  
  void dispose() {  
    // Component will unmount  
    super.dispose();  
  }  
  
  @override  
  Widget build(BuildContext context) {  
    return Container();  
  }  
}
```

## React Native

```
function MyComponent() {  
  useEffect(() => {  
    // Component mounted (1)  
    return () => {  
      // Component will unmount (2)  
    };  
  }, []);  
  
  return <View />;  
}
```

# Lists

## Flutter

```
ListView.builder(  
  itemCount: items.length,  
  itemBuilder: (context, index) {  
    final item = items[index];  
    return ListTile(  
      title: Text(item.name),  
    );  
  },  
)
```

## React Native

```
<FlatList
  data={items}
  keyExtractor={(item) => item.id}
  renderItem={({ item }) => (
    <Text>{item.name}</Text>
  )}
/>
```

# Conditional Rendering

## Flutter

```
Widget build(BuildContext context) {  
  return Column(  
    children: [  
      if (isLoading)  
        CircularProgressIndicator()  
      else  
        Text('Loaded!'),  
    ],  
  );  
}
```

## React Native

```
function MyComponent() {  
  return (  
    <View>  
      {isLoading ? (  
        <ActivityIndicator />  
      ) : (  
        <Text>Loaded!</Text>  
      )}  
    </View>  
  );  
}
```

# Navigation

## Flutter

```
// Navigate to new screen
Navigator.push(
  context,
  MaterialPageRoute(builder: (context) => DetailScreen()),
);

// Go back
Navigator.pop(context);
```



## React Native (React Navigation)

```
// Navigate to new screen  
navigation.navigate('Details');  
  
// Go back  
navigation.goBack();
```

# Event Handling

## Flutter

```
ElevatedButton(  
  onPressed: () {  
    print('Button pressed');  
  },  
  child: Text('Press me'),  
)
```

```
GestureDetector(  
  onTap: () {  
    print('Tapped');  
  },  
  child: Container(),  
)
```

## React Native

```
<TouchableOpacity
  onPress={() => {
    console.log('Button pressed');
  }}
>
  <Text>Press me</Text>
</TouchableOpacity>

<Pressable onPress={() => console.log('Tapped')}>
  <View />
</Pressable>
```

# Layout: Flexbox

## Flutter

```
Row(  
  mainAxisAlignment: MainAxisAlignment.spaceBetween,  
  crossAxisAlignment: CrossAxisAlignment.center,  
  children: [  
    Text('Item 1'),  
    Text('Item 2'),  
  ],  
)
```

## React Native

```
<View style={{  
  flexDirection: 'row',  
  justifyContent: 'space-between',  
  alignItems: 'center',  
}}>  
  <Text>Item 1</Text>  
  <Text>Item 2</Text>  
</View>
```

# Async Operations

## Flutter

```
Future<void> fetchData() async {  
  final response = await http.get(Uri.parse(url));  
  final data = jsonDecode(response.body);  
  setState(() {  
    this.data = data;  
  });  
}  
  
@override  
void initState() {  
  super.initState();  
  fetchData();  
}
```

## React Native

```
const fetchData = async () => {  
  const response = await fetch(url);  
  const data = await response.json();  
  setData(data);  
};  
  
useEffect(() => {  
  fetchData();  
}, []);
```

# Key Differences

## 1. All text must be in `<Text>` components in React Native

- Flutter: Can put strings anywhere
- React Native: Must wrap in `<Text>`

```
// ❌ Error!
<View>Hello World</View>

// ✅ Use this
<View>
  <Text>Hello World</Text>
</View>
```

This is one of the most mistakes frequent Flutter programmers make when they use React Native.



## 2. Styling approach

- Flutter: Widget properties (type-safe)
- React Native: JavaScript objects (more flexible)

```
Container(  
  padding: EdgeInsets.all(20),           // Type: EdgeInsets  
  margin: EdgeInsets.only(top: 10),      // Type: EdgeInsets  
  decoration: BoxDecoration(           // Type: BoxDecoration  
    color: Colors.blue,                 // Type: Color  
    borderRadius: BorderRadius.circular(10), // Type: BorderRadius  
  ),
```

```
const styles = StyleSheet.create({  
  container: {  
    padding: 20,           // Just a number  
    marginTop: 10,        // Just a number  
    backgroundColor: 'blue', // String (any CSS color)  
    borderRadius: 10,      // Just a number  
  },
```

### 3. Component syntax

- Flutter: Class-based with build method
- React Native: Function-based with JSX

```
class Greeting extends StatelessWidget {  
  @override  
  Widget build(BuildContext context) {  
    return Text('Hello World');  
  }  
}  
Greeting()
```

```
function Greeting() {  
  return <Text>Hello World</Text>;  
}  
<Greeting/>
```

## 4. State management

- Flutter: `setState()` in `StatefulWidget`
- React Native: `useState()` hook

## 5. Imports

- Flutter: `import`  
`'package:flutter/material.dart';`
- React Native: `import { View, Text } from 'react-native';`

## 6. Platform differences

- Both support platform-specific code
- Flutter uses conditional imports
- React Native uses `Platform.OS`

## 7. Hot reload

- Both support hot reload/fast refresh
- Similar developer experience

# Mental Model Shift

When moving from Flutter to React Native:

1. Think **functions** instead of classes
2. Think **JavaScript objects** instead of constructor parameters
3. Think **hooks** (useState, useEffect) instead of lifecycle methods
4. Remember: `<View>` for layout, `<Text>` for text
5. Styling is **separate** from components (usually)
6. **Flexbox by default** - similar to Column/Row