

Todo MVVM App Analysis

Project Structure:

```
lib/
├── models/                # MODEL Layer
│   └── todo.dart          # Data structure
├── services/              # MODEL Layer
│   └── todo_service.dart  # Data structure
├── viewmodels/            # VIEWMODEL Layer
│   └── todo_viewmodel.dart # Business logic
├── views/                 # VIEW Layer
│   ├── add_todo_view.dart
│   └── todo_list_view.dart # UI components
├── pubspec.yaml
└── main.dart              # App setup
```

- Create a flutter project with `flutter create todo` and copy the files to start the project.
- Use `flutter run` to build and start the project.

The `pubspec.yaml`

```
name: todo
description: A simple Flutter MVVM Todo example for educational purposes
version: 1.0.0+1

environment:
  sdk: '>=3.0.0 <4.0.0'
  flutter: ">=3.10.0"

dependencies:
  flutter:
    sdk: flutter
  provider: ^6.1.2
```

- The project name is `todo` : we can access the lib directory with `package:todo` namespace.
- Notice we use `provider` package for MVVM: we must run `flutter pub get` to download and use the provider package.

Model

```
class Todo {  
    final String id;  
    final String title;  
    final String description;  
    final bool isCompleted;  
    final DateTime createdAt;  
  
    Todo({  
        required this.id,  
        required this.title,  
        this.description = "",  
        this.isCompleted = false,  
        DateTime? createdAt,  
    }) : createdAt = createdAt ?? DateTime.now();  
}
```

Creates a copy of this Todo with some updated values.

```
Todo copyWith({  
    String? id,  
    String? title,  
    String? description,  
    bool? isCompleted,  
    DateTime? createdAt,  
}) {  
    return Todo(  
        id: id ?? this.id,  
        title: title ?? this.title,  
        description: description ?? this.description,  
        isCompleted: isCompleted ?? this.isCompleted,  
        createdAt: createdAt ?? this.createdAt,  
    );  
}
```

JSON Transformation for Serialization

- In Flutter (and Dart in general), a `Map<String, dynamic>` is a natural representation of JSON-like data.
- `Map<String, dynamic>` is the bridge between Todo Dart objects and JSON.
- We can use these transformations whenever you need to serialize/deserialize your models.
- It works well with local storage (SQLite, SharedPreferences) and remote APIs (REST/GraphQL).
- It is easy to extend if you later add fields.

1. Dart Map and JSON

- A JSON object is essentially a set of key–value pairs.
- Dart's `Map<String, dynamic>` matches this structure perfectly:
 - `String` = JSON keys
 - `dynamic` = JSON values (which can be strings, numbers, booleans, lists, nested maps, etc.)

2. toMap() and fromMap()

- toMap() converts your model object (Todo) into a Map → which can then be directly converted to JSON (e.g., `jsonEncode(todo.toMap())`).
- fromMap() reconstructs your model from that map → typically after decoding JSON (e.g., `Todo.fromMap(jsonDecode(jsonString))`).


```
Map<String, dynamic> toMap() {  
    return {  
        'id': id,  
        'title': title,  
        'description': description,  
        'isCompleted': isCompleted,  
        'createdAt': createdAt.toIso8601String(),  
    };  
}  
  
factory Todo.fromMap(Map<String, dynamic> map) {  
    return Todo(  
        id: map['id'],  
        title: map['title'],  
        description: map['description'],  
        isCompleted: map['isCompleted'] ?? false,  
        createdAt: DateTime.parse(map['createdAt']),  
    );  
}
```

Other utility methods override.

```
@override
String toString() {
    return 'Todo(id: $id, title: $title, isCompleted: $isCompleted)';
}

@override
bool operator ==(Object other) {
    if (identical(this, other)) return true;
    return other is Todo && other.id == id;
}

@override
int get hashCode => id.hashCode;
```

Service/Utility Class


Role of Service

- **Handles data operations** (fetch, save, update, delete)
- Simulates a **repository or service layer**
- Can interact with:
 - Databases
 - REST APIs
 - Local storage

In MVVM

- **Service** = Responsible for data access & related business logic
- **ViewModel** = Uses the service to manage state for the View
- **View** = Displays the data, no direct DB/API knowledge

Benefits of Service Layer

- Hides the **connection** between Model  Database
- Promotes **separation of concerns**
- Easier to **test** (mock/fake services)
- Flexible: swap out DB/API without changing the View or ViewModel

```
class TodoService {  
    // Simulated database using a list  
    final List<Todo> _todos = [];  
  
    /// Get all todos  
    List<Todo> getAllTodos() {  
        return List.unmodifiable(_todos);  
    }  
}
```

- List.unmodifiable(_todos) creates a read-only copy of the list.
- That means outside code can see the todos but cannot modify them.

CRUD

```
/// Add a new todo
void addTodo(Todo todo) {
    _todos.add(todo);
}

/// Update an existing todo
void updateTodo(Todo updatedTodo) {
    final index = _todos.indexWhere((todo) => todo.id == updatedTodo.id);
    if (index != -1) {
        _todos[index] = updatedTodo;
    }
}

/// Delete a todo by ID
void deleteTodo(String id) {
    _todos.removeWhere((todo) => todo.id == id);
}
```

Utility

```
/// Toggle todo completion status
void toggleTodo(String id) {
    final index = _todos.indexWhere((todo) => todo.id == id);
    if (index != -1) {
        final todo = _todos[index];
        _todos[index] = todo.copyWith(isCompleted: !todo.isCompleted);
    }
}
```

Search features:

```
/// Get completed todos
List<Todo> getCompletedTodos() {
    return _todos.where((todo) => todo.isCompleted).toList();
}

/// Get pending todos
List<Todo> getPendingTodos() {
    return _todos.where((todo) => !todo.isCompleted).toList();
}

/// Search todos by title
List<Todo> searchTodos(String query) {
    if (query.isEmpty) return getAllTodos();
    return _todos.where((todo) =>
        todo.title.toLowerCase().contains(query.toLowerCase()) ||
        todo.description.toLowerCase().contains(query.toLowerCase())
    ).toList();
}
}
```


ViewModel

- The ViewModel has the business logic and its related data structure: `List<Todo>` to contain Todo objects.
- It aggregates (contains) the TodoService object (`_todoService`).

```
class TodoViewModel extends ChangeNotifier {  
    final TodoService _todoService;  
  
    // Private state variables  
    List<Todo> _todos = [];  
    bool _isLoading = false;  
    String _searchQuery = '';  
    TodoFilter _currentFilter = TodoFilter.all;
```

Constructor

- The constructor takes a parameter: `this._todoService`.
- The `this._` syntax means: assign the argument to a private field named `_todoService`.
- This is dependency injection → instead of creating a `TodoService` inside the `ViewModel`, you inject it from outside.
- Benefit: makes your code testable, flexible, and decoupled.

```
// Constructor – Dependency injection of the service
TodoViewModel(this._todoService) {
  _loadTodos();
}
```

TodoFilter & Extension

```
/// Enum for todo filters
enum TodoFilter {
    all,
    completed,
    pending,
}

/// Extension to get display names for filters
extension TodoFilterExtension on TodoFilter {
    String get displayName {
        switch (this) {
            case TodoFilter.all:
                return 'All';
            case TodoFilter.completed:
                return 'Completed';
            case TodoFilter.pending:
                return 'Pending';
        }
    }
}
```

Public getters & properties

```
// Public getters – Expose state to the View
List<Todo> get todos => _getFilteredTodos();
bool get isLoading => _isLoading;
String get searchQuery => _searchQuery;
TodoFilter get currentFilter => _currentFilter;

// Computed properties to count the Todos
int get totalTodos => _todos.length;
int get completedTodos =>
  _todos.where((todo) => todo.isCompleted).length;
int get pendingTodos =>
  _todos.where((todo) => !todo.isCompleted).length;
```

The `_loadTodos()` method simulates delayed loading of Todo items.

```
/// Load todos from service
void _loadTodos() {
    _todos = _todoService.getAllTodos();
}
```

CRUD operations

```
void addTodo(String title, String description) {
    if (title.trim().isEmpty()) return;

    final newTodo = Todo(
        id: DateTime.now().millisecondsSinceEpoch.toString(),
        title: title.trim(),
        description: description.trim(),
    );
    _todoService.addTodo(newTodo);
    _todos = _todoService.getAllTodos();
    notifyListeners();
}

/// Update search query
void updateSearchQuery(String query) {
    _searchQuery = query;
    notifyListeners();
}

/// Delete a todo
void deleteTodo(String id) {
    _todoService.deleteTodo(id);
    _todos = _todoService.getAllTodos();
    notifyListeners();
}
```

The service function simulates DB layer, so in this code, we store the Todo data into DB and updates current `_todo` list.

```
_todoService.addTodo(newTodo);  
_todos = _todoService.getAllTodos();
```

```
/// Toggle todo completion status  
void toggleTodo(String id) {  
    _todoService.toggleTodo(id);  
    _todos = _todoService.getAllTodos();  
    notifyListeners();  
}  
  
/// Clear search  
void clearSearch() {  
    _searchQuery = '';  
    notifyListeners();  
}
```

Filter functions

```
/// Set filter  
void setFilter(TodoFilter filter) {  
    _currentFilter = filter;  
    notifyListeners();  
}
```


Get filtered todos based on current filter and search query

```
List<Todo> _getFilteredTodos() {  
    List<Todo> filteredTodos;  
  
    // Apply filter  
    switch (_currentFilter) {  
        case TodoFilter.completed:  
            filteredTodos = _todos.where(  
                (todo) => todo.isCompleted).toList();  
            break;  
        case TodoFilter.pending:  
            filteredTodos = _todos.where(  
                (todo) => !todo.isCompleted).toList();  
            break;  
        case TodoFilter.all:  
            filteredTodos = _todos;  
            break;  
    }  
    // Apply search  
    if (_searchQuery.isNotEmpty) {  
        filteredTodos = filteredTodos.where((todo) =>  
            todo.title.toLowerCase().contains(_searchQuery.toLowerCase()) ||  
            todo.description.toLowerCase().contains(_searchQuery.toLowerCase())  
        ).toList();  
    }  
  
    return filteredTodos;  
}
```

```

/// Set loading state
void _setLoading(bool loading) {
    _isLoading = loading;
    notifyListeners();
}

/// Clear all completed todos
void clearCompleted() {
    final completedIds = _todos
        .where((todo) => todo.isCompleted)
        .map((todo) => todo.id)
        .toList();

    for (final id in completedIds) {
        _todoService.deleteTodo(id);
    }

    _todos = _todoService.getAllTodos();
    notifyListeners();
}

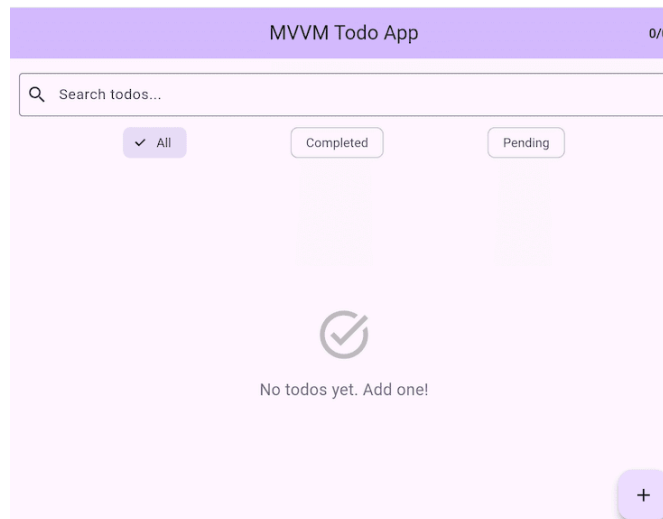
/// Mark all todos as completed
void markAllCompleted() {
    for (final todo in _todos.where((todo) => !todo.isCompleted)) {
        _todoService.toggleTodo(todo.id);
    }
    _todos = _todoService.getAllTodos();
    notifyListeners();
}
}

```

TodoList View

This screen demonstrates how Views should:

1. Handle user input
2. Validate data (UI-level validation)
3. Call ViewModel methods to perform actions
4. Not contain business logic



Title Text & Display Statistics

```
class TodoListView extends StatelessWidget {  
  const TodoListView({super.key});  
  
  @override  
  Widget build(BuildContext context) {  
    return Scaffold(  
      appBar: AppBar(  
        title: const Text('MVVM Todo App'),  
        actions: [  
          Consumer<TodoViewModel>( // Redrawn with a trigger  
            builder: (context, viewModel, child) {  
              return Text(  
                '${viewModel.completedTodos}/${viewModel.totalTodos}',  
              ),  
            },  
          ),  
        ],  
      ),  
    ),  
  ),  
);
```

Notice that all the ViewModel data can be accessed using the `viewModel` object.

Search bar & Todo & + Button

```
body: Column(  
  children: [  
    _buildSearchAndFilter(),  
    Expanded(child: _buildTodoList(),),  
    _buildActionButtons(),  
  ],  
,  
  floatingActionButton: FloatingActionButton(  
    onPressed: () => _navigateToAddTodo(context),  
  ),  
,  
);  
}
```

_buildSearchAndFilter

FilterChip

A FilterChip is like a toggle button with a label, used here so the user can switch between todo filters.

```
return FilterChip(  
  label: Text(filter.displayName),           // What's shown on the chip  
  selected: viewModel.currentFilter == filter, // Is it selected?  
  onSelected: (_) =>  
    context.read<TodoViewModel>().setFilter(filter), // Action when tapped  
);
```

✓ All

Completed

Pending

Build search and filter widgets

```
Widget _buildSearchAndFilter() {  
  return Consumer<TodoViewModel>(  
    builder: (context, viewModel, child) {  
      return Container(  
        child: Column(  
          children: [  
            TextField(  
              onChanged: context.read<TodoViewModel>().updateSearchQuery,  
            ),  
            Row(  
              children: TodoFilter.values.map((filter) {  
                return FilterChip(  
                  selected: viewModel.currentFilter == filter,  
                  onSelect: (_) => context.read<TodoViewModel>().setFilter(filter),  
                );  
              }).toList(),  
            ),  
          ],  
        ),  
      );  
    },  
  );  
}
```

`_buildTodoList`

Build the todo list

```
Widget _buildTodoList() {  
  return Consumer<TodoViewModel>(  
    builder: (context, viewModel, child) {  
      if (viewModel.isLoading) {  
        return const Center(child: CircularProgressIndicator());  
      }  
  
      final todos = viewModel.todos;  
  
      return ListView.builder(  
        itemCount: todos.length,  
        itemBuilder: (context, index) {  
          final todo = todos[index];  
          return _buildTodoItem(context, todo, viewModel);  
        },  
      );  
    },  
  );  
}
```


`_buildTodoItem`

Build individual todo item

```
Widget _buildTodoItem(BuildContext context, Todo todo, TodoViewModel viewModel) {  
  return Card(  
    child: ListTile(  
      leading: Checkbox(  
        value: todo.isCompleted,  
        onChanged: (_) => viewModel.toggleTodo(todo.id),  
      ),  
      title: Text(todo.title,),  
      trailing: Row(  
        children: [  
          Text(_formatDate(todo.createdAt),),  
          IconButton(  
            onPressed: () => _showDeleteConfirmation(context, todo, viewModel),  
          ),  
        ],  
      ),  
    ),  
  );  
}
```

_buildActionButtons

Build action buttons

```
Widget _buildActionButtons() {  
  return Consumer<TodoViewModel>(  
    builder: (context, viewModel, child) {  
      if (viewModel.totalTodos == 0) return const SizedBox.shrink();  
  
      return Container(  
        child: Row(  
          children: [  
            ElevatedButton.icon(  
              onPressed: viewModel.pendingTodos > 0  
                ? context.read<TodoViewModel>().markAllCompleted  
                : null,  
              label: const Text('Complete All'),  
            ),  
            ElevatedButton.icon(  
              onPressed: viewModel.completedTodos > 0  
                ? context.read<TodoViewModel>().markAllCompleted.clearCompleted  
                : null,  
              label: const Text('Clear Completed'),  
            ),  
          ],  
        ),  
      );  
    },  
  );  
}
```

_navigateToAddTodo

Navigate to add todo screen

```
floatingActionButton: FloatingActionButton(  
  onPressed: () => _navigateToAddTodo(context),  
),  
  
void _navigateToAddTodo(BuildContext context) {  
  Navigator.of(context).push(  
    MaterialPageRoute(  
      builder: (context) => const AddTodoView(),  
    ),  
  );  
}
```

_showDeleteConfirmation

Show delete confirmation dialog

- Notice that we should use

```
viewModel.deleteTodo(todo.id); , not
```

```
context.read<TodoViewMode>().deleteTodo(todo.id)
```

because the context is Dialog context.

```
void _showDeleteConfirmation(BuildContext context, Todo todo, TodoViewModel viewModel) {  
  showDialog(  
    context: context,  
    builder: (BuildContext context) {  
      return AlertDialog(  
        title: const Text('Delete Todo'),  
        content: Text('Are you sure you want to delete "${todo.title}"?'),  
        actions: [  
          TextButton(  
            onPressed: () => Navigator.of(context).pop(),  
            child: const Text('Cancel'),  
          ),  
          TextButton(  
            onPressed: () {  
              viewModel.deleteTodo(todo.id);  
              Navigator.of(context).pop();  
            },  
            child: const Text('Delete', style: TextStyle(color: Colors.red)),  
          ),  
        ],  
      );  
    },  
  );  
}
```

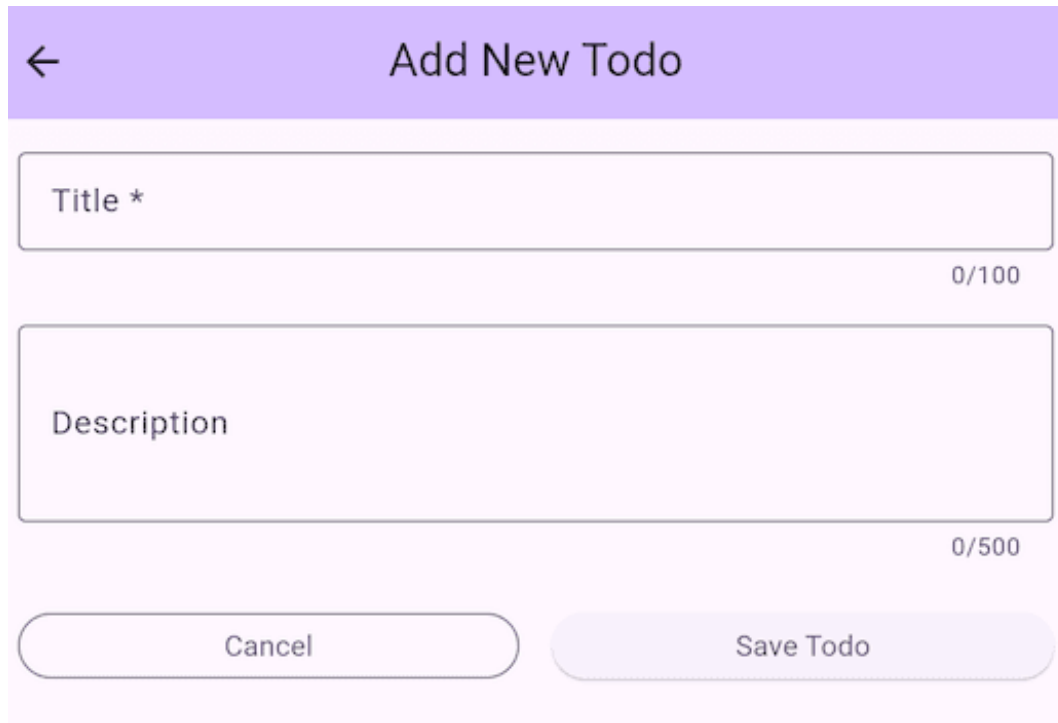
`_formatDate`

Format date for display

```
String _formatDate(DateTime date) {  
    final now = DateTime.now();  
    final difference = now.difference(date);  
  
    if (difference.inDays == 0) {  
        return 'Today';  
    } else if (difference.inDays == 1) {  
        return 'Yesterday';  
    } else if (difference.inDays < 7) {  
        return '${difference.inDays} days ago';  
    } else {  
        return '${date.day}/${date.month}/${date.year}';  
    }  
}
```

AddTodoView Stateful View

This widget is shown when users click the + button.



A mobile application form titled "Add New Todo". The form has a purple header bar with a back arrow on the left and the title "Add New Todo" in the center. Below the header, there are two text input fields. The first field is labeled "Title *" and has a character count "0/100" to its right. The second field is labeled "Description" and has a character count "0/500" to its right. At the bottom of the form, there are two buttons: "Cancel" and "Save Todo".

← Add New Todo

Title * 0/100

Description 0/500

Cancel Save Todo

StatefulWidget & Related State

```
class AddTodoView extends StatefulWidget {  
  const AddTodoView({super.key});  
  
  @override  
  State<AddTodoView> createState() => _AddTodoViewState();  
}  
  
class _AddTodoViewState extends State<AddTodoView> {  
  final _formKey = GlobalKey<FormState>();  
  final _titleController = TextEditingController();  
  final _descriptionController = TextEditingController();  
  
  @override  
  void dispose() {  
    _titleController.dispose();  
    _descriptionController.dispose();  
    super.dispose();  
  }  
}
```

```

@override
Widget build(BuildContext context) {
  return Scaffold(
    appBar: AppBar(
      title: const Text('Add New Todo'),
    ),
    body: Padding(
      child: Form(
        child: Column(
          children: [
            TextFormField(controller: _titleController,),
            TextFormField(controller: _descriptionController,),
            Row(
              children: [
                Expanded(
                  child: OutlinedButton(
                    onPressed: () => Navigator.of(context).pop(),
                    child: const Text('Cancel'),
                  ),
                ),
                Expanded(
                  child: ElevatedButton(
                    onPressed: _saveTodo,
                    child: const Text('Save Todo'),
                  ),
                ),
              ],
            ),
          ],
        ),
      ),
    ),
  );
}

```


Save todo - demonstrates how View interacts with ViewModel

```
void _saveTodo() {  
    if (!_formKey.currentState?.validate() ?? false) {  
        context.read<TodoViewModel>().addTodo(  
            _titleController.text,  
            _descriptionController.text,  
        );  
  
        // Show success message  
        ScaffoldMessenger.of(context).showSnackBar(  
            const SnackBar(  
                content: Text('Todo added successfully!'),  
                backgroundColor: Colors.green,  
            ),  
        );  
  
        // Navigate back  
        Navigator.of(context).pop();  
    }  
}
```

main.dart

Main application entry point: this file demonstrates MVVM setup with dependency injection:

1. Creates service instances
2. Creates ViewModel instances with injected services
3. Provides ViewModels to the widget tree using Provider
4. Keeps the UI and business logic separated

We used `ChangeNotifierProvider` in this way.

```
void main() {  
  runApp(const MyApp());  
}  
  
class MyApp extends StatelessWidget {  
  const MyApp({super.key});  
  
  @override  
  Widget build(BuildContext context) {  
    return MaterialApp(  
      title: 'State Management with ChangeNotifier',  
      home: ChangeNotifierProvider(  
        // Create the CounterModel instance  
        create: (context) => CounterModel(),  
        child: const CounterScreen(),  
      ),  
    );  
  }  
}
```

However, we use `TodoService` as an argument (dependency injection) to the `TodoViewModel`.

So, we need to use `MultiProvider`.

MultiProvider

- A Flutter widget from the Provider package.
- Lets you register multiple providers at once (instead of nesting them deeply).
- Provides these objects to the widget tree so any descendant can read or watch them.

```

import 'package:flutter/material.dart';
import 'package:provider/provider.dart';
import 'models/todo.dart';
import 'views/todo_list_screen.dart';
import 'viewmodels/todo_viewmodel.dart';
import 'services/todo_service.dart';

void main() {
  runApp(const MVVMTodoApp());
}

class MVVMTodoApp extends StatelessWidget {
  const MVVMTodoApp({super.key});

  @override
  Widget build(BuildContext context) {
    return MultiProvider(
      providers: [
        Provider<TodoService>(
          create: (context) => TodoService(),
        ),

        ChangeNotifierProvider<TodoViewModel>(
          create: (context) => TodoViewModel(
            Provider.of<TodoService>(context, listen: false),
          ),
        ),
      ],
      child: MaterialApp(
        title: 'MVVM Todo App',
        home: const TodoListView(),
      ),
    );
  }
}

```

Another way to use Provider:

```
void mainWithSampleData() {  
  runApp(  
    MultiProvider(  
      providers: [  
        Provider<TodoService>(create: (_) => TodoService()),  
        ChangeNotifierProvider<TodoViewModel>(  
          create: (context) => TodoViewModel(context.read<TodoService>()),  
        ),  
      ],  
      child: const MaterialApp(  
        title: 'MVVM Todo App',  
        home: TodoListView(),  
        debugShowCheckedModeBanner: false,  
      ),  
    ),  
  );  
}
```

In the case you need to add sample data, you can do it as follows:

```
create: (context) {  
  final service = TodoService();  
  _SampleDataInitializer.addSampleData(service);  
  return service;  
},  
  
...  
  
class _SampleDataInitializer {  
  static void addSampleData(TodoService service) {  
    service.addTodo(  
      Todo(  
        id: '1',  
        title: 'Learn Flutter MVVM',  
        description: 'Understand the MVVM pattern',  
      ),  
    );  
    ...  
  }  
}
```