

Grade Calculator Example in TypeScript

TypeScript + HTML

Install TypeScript

Use npm to install typescript.

```
npm install -g typescript
```

Compile TypeScript to JavaScript

We need to compile TypeScript code using the tsc compiler.

```
tsc src/app.ts --outDir . --target ES2018
```

tsconfig.json

We can use tsconfig.json that has all the configuration information.

```
{
  "compilerOptions": {
    "target": "ES2018",
    "module": "es2015",
    "lib": ["ES2018", "DOM"],
    "outDir": "../dist",
    "rootDir": "./",
    "strict": true,
  },
  "include": [
    "**/*"
  ],
  "exclude": [
    "node_modules"
  ]
}
```

- We can create the tsconfig.json using `tsc --init`.
- We can adjust the tsconfig.json.
- We run `tsc` to compile the typescript code.

We can use watch mode `tsc --watch` to automatically recompile on save.

HTML

Grade Calculator (TypeScript Edition)

abc: 100.0% (Weight: 50.0%) Delete

def: 80.0% (Weight: 50.0%) Delete

Final Grade: 90.00% (A)
Total weight: 100.0%

Basically the same as JavaScript.

- The generated JavaScript is accessed in "../app.js".

```
<h1>Grade Calculator (TypeScript Edition)</h1>

<div id="grade-form">
  <input type="text" id="assignment-name" placeholder="Assignment name" required>
  <input type="number" id="score" placeholder="Score (0-100)" min="0" max="100" step="0.1" required>
  <input type="number" id="weight" placeholder="Weight %" min="0" max="100" step="0.1" required>
  <button id="add-grade-btn" type="button">Add Grade</button>
</div>

<div id="error-message" class="error"></div>
<div id="grades-list"></div>
<div id="result" class="result"></div>

<script src="../app.js"></script>
```

TypeScript Interfaces & Classes

Grade Interface

```
interface Grade {  
  id: number;  
  name: string;  
  score: number;  
  weight: number;  
}
```


Grade Calculator Class

This class has all the data structure, business logic, and UI using the OOP technology.

1. Data Structure

```
class GradeCalculator {  
    private grades: Grade[] = [];
```

2. Constructor

It is well organized, but it still needs to access and update UI component.

```
constructor() {  
  // Set up event listeners  
  const addButton = document.getElementById('add-grade-btn') as HTMLButtonElement;  
  addButton.addEventListener('click', () => this.addGrade());  
  
  // Enter key support  
  const inputs = document.querySelectorAll('input');  
  inputs.forEach(input => {  
    input.addEventListener('keypress', (e) => {  
      if ((e as KeyboardEvent).key === 'Enter') {  
        this.addGrade();  
      }  
    });  
  });  
  
  // Initial display  
  this.displayGrades();  
}
```

3. addGrade Methods: get information

Get all the information from HTML

```
private addGrade(): void {  
    // Get input elements  
    const nameInput = document.getElementById('assignment-name') as HTMLInputElement;  
    const scoreInput = document.getElementById('score') as HTMLInputElement;  
    const weightInput = document.getElementById('weight') as HTMLInputElement;  
    const errorDiv = document.getElementById('error-message') as HTMLDivElement;  
  
    // Get values  
    const name = nameInput.value.trim();  
    const score = parseFloat(scoreInput.value);  
    const weight = parseFloat(weightInput.value);  
  
    // Clear previous error  
    errorDiv.textContent = '';  
  
    // Simple validation  
    if (!name) {  
        errorDiv.textContent = 'Please enter an assignment name';  
        return;  
    }  
}
```

3. addGrade Methods: add to an array

Create the Grade object and store it into the grades array.

```
// Create grade
const grade: Grade = {
  id: Date.now(),
  name: name,
  score: score,
  weight: weight
};

// Add to array
this.grades.push(grade);

// Clear inputs
nameInput.value = '';
scoreInput.value = '';
weightInput.value = '';
nameInput.focus();

// Update display
this.displayGrades();
this.calculateFinalGrade();
```

3. addGrade Methods: display results

```
private displayGrades(): void {
  const gradesList = document.getElementById('grades-list') as HTMLDivElement;

  if (this.grades.length === 0) {
    gradesList.innerHTML = '<p style="text-align: center; color: #666;">No grades yet. Add one above!</p>';
    return;
  }

  gradesList.innerHTML = this.grades.map(grade => `
    <div class="grade-item">
      <div class="grade-info">
        <strong>${grade.name}</strong>:
        ${grade.score.toFixed(1)}% (Weight: ${grade.weight.toFixed(1)}%)
      </div>
      <button class="delete" onclick="window.deleteGrade(${grade.id})">Delete</button>
    </div>
  `).join('');
}
```

```
private deleteGrade(id: number): void {  
    this.grades = this.grades.filter(grade => grade.id !== id);  
    this.displayGrades();  
    this.calculateFinalGrade();  
}
```

```

private calculateFinalGrade(): void {
  const resultDiv = document.getElementById('result') as HTMLDivElement;

  if (this.grades.length === 0) {
    resultDiv.innerHTML = 'Add grades to see your final grade';
    return;
  }

  // Calculate weighted average
  const totalWeight = this.grades.reduce((sum, grade) => sum + grade.weight, 0);

  if (totalWeight === 0) {
    resultDiv.innerHTML = 'Total weight must be greater than 0';
    return;
  }

  const weightedSum = this.grades.reduce((sum, grade) => {
    return sum + (grade.score * grade.weight);
  }, 0);

  const finalGrade = weightedSum / totalWeight;
  const letterGrade = this.getLetterGrade(finalGrade);

  resultDiv.innerHTML = `
    <div style="color: ${this.getGradeColor(letterGrade)}">
      Final Grade: ${finalGrade.toFixed(2)}% (${letterGrade})
    </div>
    <div style="font-size: 14px; color: #666; margin-top: 10px;">
      Total weight: ${totalWeight.toFixed(1)}%
      ${totalWeight < 100 ?
        `<br><em>Note: Only ${totalWeight.toFixed(1)}% of grades entered</em>` :
        ''}
    </div>
  `;
}

```

```

private getLetterGrade(percentage: number): string {
  if (percentage >= 90) return 'A';
  if (percentage >= 80) return 'B';
  if (percentage >= 70) return 'C';
  if (percentage >= 60) return 'D';
  return 'F';
}

private getGradeColor(grade: string): string {
  const colors: { [key: string]: string } = {
    'A': '#28a745',
    'B': '#20c997',
    'C': '#ffc107',
    'D': '#fd7e14',
    'F': '#dc3545'
  };
  return colors[grade] || '#000';
}

// Make deleteGrade available globally for onclick
public setupGlobalDelete(): void {
  (window as any).deleteGrade = (id: number) => this.deleteGrade(id);
}
}

```


Event handler:

```
// Initialize when page loads
document.addEventListener('DOMContentLoaded', () => {
  const calculator = new GradeCalculator();
  calculator.setupGlobalDelete();
});
```