Topics	Estimations	Items	Details/Description	References
	32	Generics and Collections	- Hireachy of Collection - Contract between hashCode, equals, and toString methods from collections - Difference Between - ArrayList Vs Vector - HashSet and HashMap - Comparator vs Comparable - Collections Vs Collection - Why Map is not the part of collections? - Difference between Fail Fast and Fail Safe? - What is Iterator? - Difference Between Enumeration Vs Iterator vs ListIterator - Benefit of Generics in Collections Framework - How does resizing work in collections? what are its overheads?	Collections: https://www.baeldung.com/java-collections-interview-questions https://www.journaldev.com/1330/java-collections-interview-questions-and-answers https://www.baeldung.com/java-collections https://www.baeldung.com/category/java/tag/java-set/ https://www.baeldung.com/category/java/tag/java-map/
Advanced Java	16	Multi Threading / Concurrency	- Thread Life Cycle - Wait Vs Sleep, Notify vs NotifyAll - Fork and Join - Race Condition - DeadLock - Thread start() vs Thread.run() - Thread Priorities - Types of ways to implement threading - Synchronized [Threading]	Concurrency and Multi threading: http://tutorials.jenkov.com/java-concurrency/index.html https://www.studytonight.com/java/multithreading-in-java.php# https://www.vogella.com/tutorials/JavaConcurrency/article.html https://www.baeldung.com/category/java/tag/java-concurrency
	16	I/O Fundamentals	[java.io package] - BufferedReader - BufferedWriter - File - FileReader - FileWriter - FileInputStream - FileOutputStream - ObjectOutputStream - ObjectInputStream - PrintWriter	IO package: https://www.geeksforgeeks.org/java-io-packag/ https://www.baeldung.com/java-io
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