

Nick Yang

UX Designer

nickyang.me

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Experience

Veeva Systems

Product Design Intern // Jan - Apr 2020

Owned the design process and shipped features related to error reporting and user permissions for a data management product.

Initiated early rounds of usability testing revealing flawed assumptions, leading to a redesign and better results with later tests.

Redesigned input and data components in the design library, balancing consistency with development flexibility for long lasting use.

UW Blueprint

UX Designer // Sept - Dec 2019

Designed an application review process that was used to distribute \$800k of funding to non-profits most in need.

Led user interviews and synthesized insights through empathy mapping to discover key user pain points to address with new features.

President // Jan - Aug 2019

Led an philanthropic organization of 40 students, building and delivering software to various non-profits to create social impact.

BlackBerry

Software Product Manager Intern // May - Aug 2019

Mapped out user experience of developers accessing BlackBerry's IoT Platform to identify potential areas of business value.

Established a go-to-market strategy by collaborating with developers and performing market research, establishing IoT use cases.

Rangle.io

Software Developer Intern // Sept - Dec 2018

Designed a flexible React component library, enabling the rapid development of extra features for the client.

Collaborated with designers to ensure website was responsive, accessible, and coded exactly to visual specifications.

Education

University of Waterloo

BA in Computer Science

2017 - 2022 (expected)

HCI Specialization

Major Average: 89%

Tools

Design

Figma

Sketch

Illustrator

Axure RP

Coding

HTML / CSS

JavaScript

Python

C++

Skills

User Research

Persona

User Flows

Empathy Mapping

Usability Testing

Information Architecture

Visual design

Data Visualization

Interaction design

Rapid prototyping