

BORDER CROSSINGS

Hogeschool Rotterdam
Rotterdam Business School

Wat maakt de game zo leuk en leerzaam :

Border Crossings is a two-week business trip around the world for SBR Enterprises. Dare to join me in our private jet? My name is Master [Ludi Ludolog](#) and I'm full of surprises. During our journey you'll discover it takes more than just cunning and deceit to be a successful international manager.

For example, in India a guru tries to woe us into giving him money, in Angola a corrupt government has jailed a colleague, in Canada a cowboy goes berserk when a multi-million business deal breaks down, and in Russia we have to decide to dig our car out of the snow, or to sit tight and wait for spring.



Quote :

Border Crossings is more than a shooter video game script - 'kill all the bad guys on Level I, collect the treasures; go to Level II and so on until you become filthy rich'.

This game has a high 'edutainment' value, blurring the distinction between education and entertainment. In a virtual environment players can experience thrills and frills, which are both motivating and solidly grounded in problem solving.

A player *learns through doing* what the hidden logic is behind managing and decision-making in *foreign lands*.



Naam game : Border Crossings, Hbo bachelor International business & management

Developer & Contact persoon: IG.Asselbergs / g.asselbergs@hro.nl

Doelgroep game : Third and Forth year students

Onderwijskundige doelen :

Cross Cultural Management
Game TheoryStrategic Thinking
Negotiations
Economics
Classical Literature
Philosophy

Fases :

Single player and Multi-player Options

Rollen :

Odysseus, Gilgamesh, Dante, Angel, Joker, Mr. Equilibrium

Studielast :
1-2 ECTS

Overige informatie :

Very low operational costs (man-hours) for supervising large number of students, because game points are pre-programmed. Thereby, providing instantaneous self-assessment and feedback of student performance.