# Nathan Laha

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#### **EDUCATION**

**BS** Washington State University, B.Sc. Computer Science

2021-2025

## WORK EXPERIENCE

## Premera Blue Cross - Systems Engineering Intern

2023-2023

Full-time summer internship in systems engineering at Premera Blue Cross. I helped the cloud platform team implement policy and Terraform code across an Azure tenant.

## WSU VCEA - Teaching Assistant

2023-Present

Working as a TA for the Voiland college, I led a lab section once a week, helping students review content.

#### **UW Medical Center - Program Assistant**

2020-Present

Working as a part time software engineer helping to create web apps and data visualizations using Python, R and SQL.

#### **UW Medical Center – Volunteer**

2019-2020

Working as a volunteer helping with small data science tasks in R and Python.

#### Japanese Art Swords – Freelance Web Development

2021-2022

Assisted in migrating an old Drupal site to a new design. I constructed the website using Craft CMS and wrote a Python script to scrape data from the old site and import it.

### Teachers for an Informed Public – Freelance Consulting

2019-2020

Assisted in setting up web hosting and built a custom WordPress theme for the organization.

#### HONORS AND AWARDS

### Crimson Code Hackathon 1st Place

2022

Worked with a team of 3 others to develop a full-stack web application in the span of 24 hours. I took on the role of team leader and project manager.

## BHS Digital Filmmaking - Department Scholar

2021

Completed all four years of the Ballard High School digital filmmaking program, winning multiple awards along the way and further honing my leadership skills through directing projects. I won the department scholar award upon graduation for my achievements.

## **PROJECTS & LEADERSHIP**

Solstice GE 2022

A custom 3D game engine written entirely in C++. It implements the "entity component system" design process and supports basic physically based rendering.

More projects can be found on my GitHub page.

# **BHS** General Computing Club – Club Leader

2019

Led a computer science and coding club at my high school. We held meetings once a week and worked on projects as a group.

### NOTABLE SKILLS

#### **Skills**

- Full-stack web development
- Data science
- Graphics programming
  - HLSL and GLSL
- Agile & Scaled Agile frameworks.
- Azure DevOps

- C	
- C++ - Java - Python - Rust - R - JavaScript - SQL - Haskell - C# - GDScript - PowerShell - Bash - Terraform - Bicep	<ul> <li>HTML/CSS</li> <li>Azure</li> <li>Azure Policy</li> <li>Flask</li> <li>Django</li> <li>Docker</li> <li>React</li> <li>SQLite</li> <li>PostgreSQL</li> <li>MongoDB</li> <li>Prisma ORM</li> <li>Entity ORM</li> <li>Kubernetes</li> <li>Linux/Unix</li> <li>Git</li> </ul>