```
1 #include <stdio.h>
2
3 // DEFINING STRUCT
4 struct MyData
5 {
6
       int i;
7
       float f;
       double d;
8
9
       char c;
10 } data = { 30, 4.5f, 11.451995, 'A' }; //Inline initialization of struct variable >
      'data' of type 'struct MyData'
11
12 int main(void)
13 {
14
       //code
15
       //Displaying Values Of The Data Members Of 'struct MyData'
       printf("\n\n");
16
       printf("DATA MEMBERS OF 'struct MyData' ARE : \n\n");
17
       printf("i = %d\n", data.i);
18
19
       printf("f = %f\n", data.f);
       printf("d = %lf\n", data.d);
20
21
       printf("c = %c\n\n", data.c);
22
23
       return(0);
24 }
25
```