```
1 #include <stdio.h>
 2 #include <conio.h>
 3
 4 struct MyData
 5 {
 6
       int i;
 7
       float f;
 8
       double d;
 9
       char ch;
10 };
11
12 int main(void)
13 {
14
       //variable declarations
15
       struct MyData data; //declaring a single struct variable
16
       //code
17
18
       //User Input For Values Of Data Members Of 'struct MyData'
       printf("\n\n");
19
20
21
       printf("Enter Integer Value For Data Member 'i' Of 'struct MyData' : \n");
       scanf("%d", &data.i);
22
23
       printf("Enter Floating-Point Value For Data Member 'f' Of 'struct MyData' :
24
         \n");
25
        scanf("%f", &data.f);
26
27
       printf("Enter 'Double' Value For Data Member 'd' Of 'struct MyData' : \n");
       scanf("%lf", &data.d);
28
29
30
       printf("Enter Character Value For Data Member 'c' Of 'struct MyData' : \n");
       data.ch = getch();
31
32
33
       //Display Values Of Data Members Of 'struct MyData'
34
       printf("\n\n");
35
       printf("DATA MEMBERS OF 'struct MyData' ARE : \n\n");
36
       printf("i = %d\n", data.i);
       printf("f = %f\n", data.f);
37
       printf("d = %lf\n", data.d);
38
39
       printf("c = %c\n\n", data.ch);
40
41
       return(0);
42 }
43
```