



Why

We want to quantify the error of compressing a real-valued random variable.

Definition

Let \mathcal{X} be a finite set and $q : \mathbf{R} \rightarrow \mathcal{X}$ a quantization (see [Quantizations](#)) of \mathbf{R} . Also, fix a probability space $(\Omega, \mathcal{A}, \mathbf{P})$ and a random variable $x : \Omega \rightarrow \mathbf{R}$.

The *compression* $\hat{x} : \Omega \rightarrow \mathcal{X}$ of x under q is $q \circ x$. A *distortion function* for x and \hat{x} is a function

$$d : (\Omega \rightarrow \mathbf{R}) \times (\Omega \rightarrow \mathcal{X}) \rightarrow \mathbf{R}.$$

Roughly speaking, a distortion function is meant to quantify the error in using this compression.

Examples

The *expected mean-squared-error distortion* d_{mse} between x and \hat{x} is

$$d_{\text{mse}}(x, \hat{x}) = \mathbf{E}[(x - \hat{x})^2]$$

The *Kulback-Liebler distortion* d_{kld} defined by

$$d_{\text{kld}}(x, \hat{x}) = \mathbf{E}[d_{\text{kl}}(\mathbf{P}(y \in \cdot \mid x, \hat{x}) \mid \mathbf{P}(y \in \cdot \mid \hat{x}))]$$

where y is some random variable that depends on x .¹

¹Future editions will clarify this sentence.

