



Why

We want to talk about learning associations between objects in time or space.

Definition

Let A and B be sets. An *inductor* is a function mapping a dataset of records in $A \times B$ to a function from A to B . We call the elements of A the *precepts* and the elements of B the *postcepts*.

We call a function from the precepts to the postcepts a *predictor*. We call the result of a precept under a predictor a *prediction*. An inductor maps datasets to predictors. A predictor maps precepts to postcepts.

Notation

Let D be a dataset of size n in $A \times B$. Let $g : A \rightarrow B$, a predictor, which makes prediction $g(a)$ on precept $a \in A$. Let $f : (A \times B)^n \rightarrow (A \rightarrow B)$, an inductor. Then $f(D)$ is the predictor which the inductor associates with dataset D .

Other terminology

Many authorities call the precepts the *independent variables*, *inputs*, *covariates*, or *observations*. Similarly, some call the postcepts the *dependent variables*, *outputs*, *targets*, or *outcomes*. Some call a predictor an *input-output* mapping.

Supervised learning

In these sheets, we discuss mathematical objects. There is, therefore, no notion of time. Recall that we use only present-tense verbs “is” and “belongs” (see **Statements**), represented, of course, by $=$ and \in .

In spite of this, we acknowledge that many authors discuss “problems,” “fields,” and “areas.” Many authors refer to application of an inductor to a dataset (that of associating to a dataset a predictor) the task or problem of *supervised learning*. They refer to supervised learning as the problem of constructing an input-output mapping from empirical data.

