User Manual for MakeGlossariesGUI version 2.0

Nicola L. C. Talbot www.dickimaw-books.com

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1 Introduction

The LATEX glossaries package has three methods of generating a glossary (list of abbreviations, terms or symbols): directly using LATEX, using makeindex or using xindy. The first option requires two LATEX runs (as with cross-references), the last two options requires a LATEX run followed by running the indexing application (makeindex or xindy), followed by another LATEX run.

The glossaries package provides a Perl script called makeglossaries that's intended to simplify this step for options 2 and 3. However, sometimes things can go wrong and users may not be able to work out why. The makeglossaries script tries to diagnose problems, but not everyone wants to install Perl for some reason (which is a shame, as there are some useful TeX-related Perl scripts, including xindy). The glossaries package also provides a light-weight Lua alternative, makeglossaries-lite.lua, but that doesn't provide any diagnostics. MakeGlossariesGUI is a Java application that (when run in batch mode) can be used instead of makeglossaries or makeglossaries-lite.lua however its primary purpose is a graphical user interface (GUI) tool for determining what's gone wrong when the glossary doesn't appear or is incomplete.

Since MakeGlossariesGUI is written in Java, you'll need the Java Runtime Environment installed.

The MakeGlossariesGUI application runs in GUI mode by default, but can be run in batch mode using the --batch command line option. Command line invocation:

```
makeglossariesgui [\langle options \rangle] [\langle filename \rangle]
```

The \langle filename \rangle must be supplied when run in batch mode (the .aux extension may be omitted), but is optional in GUI mode. The \langle filename \rangle should be the auxiliary file produced by the LATEX run, but may also be the .tex or .log file if it has the same basename as the auxiliary file and is located in the same directory. Unlike makeglossaries and makeglossaries-lite.lua, \langle filename \rangle may include the directory path.

Available options:

- --batch (or -b) Invoke MakeGlossariesGUI in batch mode (\(\filename \)\) must be supplied). Note that the extra checks that parse the log file aren't performed in batch mode.
- --gui Invoke MakeGlossariesGUI in GUI mode (default).
- --quiet Suppress (non-error) messages that would otherwise have been written to STD-OUT.
- --dry-run (or -n) Dry run mode (don't run the indexing application).

- --nodry-run Not dry run mode (default).
- --debug Print debug messages to STDOUT.
- --version (or -v) Print the version details to STDOUT and exit.
- --help (or -h) Print a brief summary of available options to STDOUT and exit.

When run in batch mode, MakeGlossariesGUI behaves much like makeglossaries. It reads the auxiliary file to determine whether to use makeindex or xindy and what options to pass to them. The GUI settings will be honoured.

2 Basic Use (GUI Mode)

A file can be loaded from the command line invocation (see chapter 1) or in the GUI using the File—Open menu item. You can also use the load file button on the toolbar or (if permitted by your operating system) drag and drop the file onto the main window. The input file should be the .aux file created by LATEX, but if you try to load the main document .tex file or the .log transcript file, MakeGlossariesGUI will assume you meant the associated .aux file. (If you have used LATEX's -jobname or -output-directory options, then you won't be able to use the .tex file and will have to use either the .aux or .log file.)

Example 1.

```
Suppose you have the following document (called, say, basic-sample.tex):

\documentclass{article}

\usepackage{glossaries}

\makeglossaries

\newglossaryentry{sample}{name={sample},
    description={an example}}

\begin{document}
    A \gls{sample} document.

\printglossaries

\end{document}
```

First run IATEX the usual way. This should create the auxiliary file basic-sample.aux as well as some other files including basic-sample.glo and basic-sample.ist. Now load the auxiliary file (basic-sample.aux) into MakeGlossariesGUI. (Since the main .tex file has the same basename as the .aux file, you can also use that, as mentioned above.)

Once MakeGlossariesGUI has successfully loaded the .aux file, it will run makeindex on the associated .glo file (with the .ist file as the style). In this case, there are no problems with the document and the .tex file is now ready for another LATEX run. The general information panel (Figure 2.1) shows a summary of the document glossaries. In this case, there's only one glossary (the main one). If you edit the document source code

(.tex file) you can use the File→Reload menu item to reload the updated .aux file in MakeGlossariesGUI.

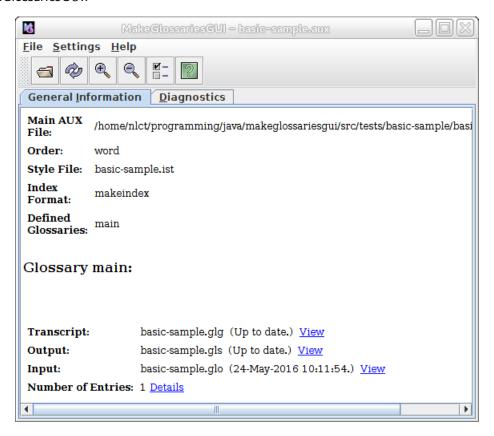


Figure 2.1: General Information Panel (Basic Sample)

In this example, only one entry has been indexed in the main glossary. You can find out more information by clicking on the "Details" link, which will open the window shown in Figure 2.2.

Since only one entry has been used, there's only one row. The first column lists the entry's label, the second column lists the entry's sort field and the third column shows the number of times that entry was indexed in the document. If you have a long list of entries, you can use the search box to find an entry according to its *label*. (The sort column isn't searched.) Regular expressions are permitted.

The **Diagnostics** tab (Figure 2.3) provides information, warnings and suggestions. In this example, there are no errors detected, so it just provides suggestions in case there are any missing entries that you've detected, but there are no clues provided in the transcript files.

If you have defined an entry in your document, but it's not listed in the details window for the relevant glossary, then it hasn't been indexed in your document. Re-

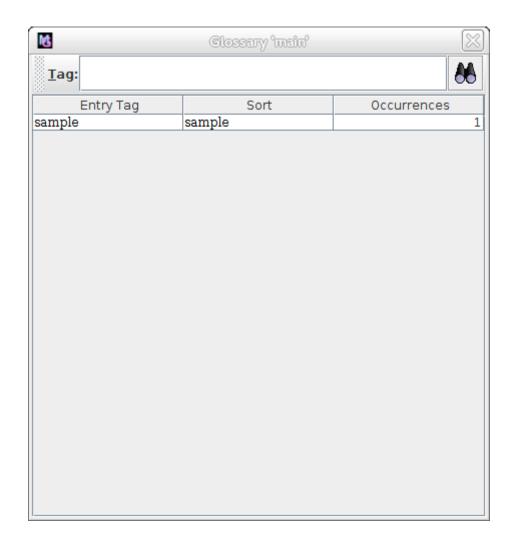


Figure 2.2: Entry Details (Basic Sample)

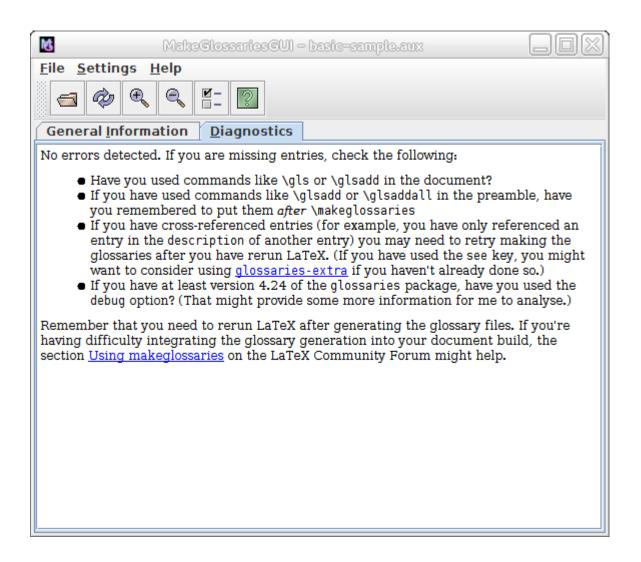


Figure 2.3: Diagnostics Tab (Basic Sample)

member that the commands described in section 9 ("Using Glossary Terms Without Links") of the glossaries manual don't index the terms. These essentially are all the commands in the form $\glessentry\langle field\rangle$ or $\glessentryname\langle field\rangle$, such as \glessentrytext , \glessentryshort , \glessentrylong or \glessentryname , and their case-changing variants. Also \glessentrytitlecase and \glessentrylong .

If you're using the glossaries-extra package, remember that the noindex option will suppress indexing.

Example 2.

\end{document}

```
Now let's consider the following document (called, say, missing-sort.tex):

\documentclass{article}

\usepackage[utf8]{inputenc}
\usepackage[xindy]{glossaries}

\makeglossaries

\newglossaryentry{S}{name={\S},
    description={section symbol}}

\newglossaryentry{alpha}{name={\ensuremath{\alpha}},
    description={alpha}}

\newglossaryentry{beta}{name={\$\beta\}, text={\beta},
    description={beta}}

\begin{document}
Test: \gls{S}, \$\gls{alpha}\$, \$\gls{beta}\$.

\printglossaries
```

As before, run LaTeX as usual on this document. Since the xindy package option has been used, this will create a .xdy file instead of a .ist file and the .glo file is now in xindy's format. There are, however, problems with this document. The glossaries manual advises using the sort key for entries that contain special characters or commands in the entry's name. This document hasn't followed that advice, and xindy will complain. The S entry just causes a warning:

Would replace complete index key with empty string, ignoring

and the S entry is ignored. The alpha and beta entries cause an error:

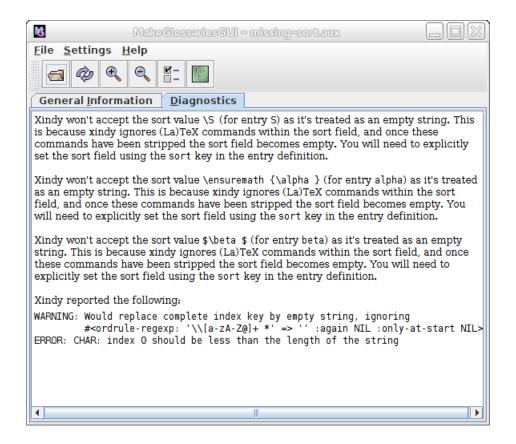


Figure 2.4: Diagnostics Panel

index 0 should be less than the length of the string

Again the entries are ignored, but the message is fairly cryptic. If we load the auxiliary file (missing-sort.aux) into MakeGlossariesGUI, these problems are detected, and the following error message is displayed:

Xindy has ignored one or more entries with empty sort strings. Xindy failed with exit code 1.

Once this error message has been dismissed, the **Diagnostics** tab should automatically be selected (see Figure 2.4). This identifies the problem entries and recommends a solution, in this case, add the sort key to the entry definition. The actual warning and error message reported by xindy are shown at the end. (You can adjust the font used by these messages if you like, see chapter 3.)

In the **General Information** panel, the "Details" link can again be used to view the list of indexed entries, but now the problematic entries are shown in red (see Figure 2.5).

MakeGlossariesGUI actually performs more problem checking than makeglossaries as it also tries to parse the log file for certain messages (but only in GUI mode).

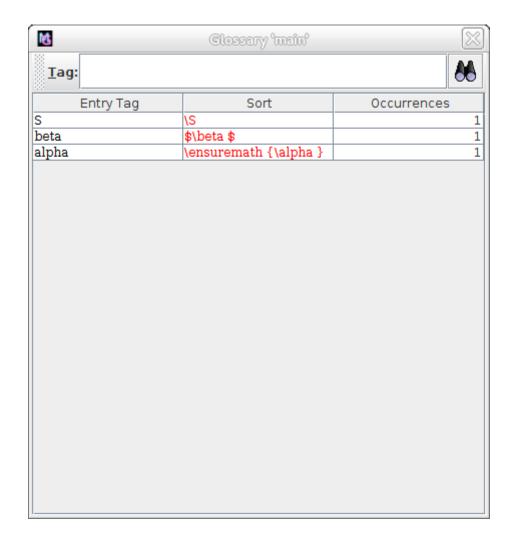


Figure 2.5: Entry Details (Problematic Entries)

This is illustrated in the next example, which won't generate any error messages from makeglossaries.

Example 3.

```
Spot what's wrong with the following document:
```

```
\documentclass{article}
```

\usepackage{glossaries}

\makeglossaries

```
\newglossaryentry{sample}{name={sample},
description={an example}}
```

```
\begin{document}
```

A \gls{sample} document.

\printglossary[type=acronym]

\end{document}

If you use the normal method of LATEX, makeglossaries, LATEX, you won't get any error messages, but the glossary won't be displayed. Why not? If we switch from

\usepackage{glossaries}

to

\usepackage{glossaries-extra}

then we do finally get an error:

! Package glossaries-extra Error: Glossary type 'acronym' doesn't exist.

The glossaries-extra package is stricter than the base glossaries package. The problem here is that I've used type=acronym, but there's no glossary with that label. (I haven't used the acronym option.) If you're not using the extension package, this is harder to pick up, but MakeGlossariesGUI will notify you of the problem. This example document will trigger the error

No glossary 'acronym'.

and the diagnostics panel will show the message:

It looks as though you might have done something like \printglossary[type={acronym}], but there's no acronym glossary. If you switch to the **General Information** panel, the labels for the glossaries defined in the document are listed next to "Defined Glossaries:" so you can check the indicated type against it. In this example, the list has only the single label "main".

Remember that you not only have to define your entries, but you also have to index them if you want them to appear in the glossary. The glossaries package provides many commands that index entries, the most commonly used one being \gls, which displays the text associated with the entry, indexes the entry, marks it as having been used and (if the hyperref package has been loaded) also creates a link to the definition in the glossary. Other commands provide variations, such as displaying different text or not changing the "first use flag". In particular, the \glsadd command only indexes the entry without displaying any text.

Example 4.

In the sample document below, I've defined an entry but it hasn't been indexed anywhere in the document.

```
\documentclass{article}
\usepackage{glossaries}
\makeglossaries
\newglossaryentry{sample}{name={sample},
  description={an example}}
\begin{document}
A sample document.
\printglossaries
\end{document}
```

My first step, as usual, is to run LATEX on this document, which will create the .aux file. Now if I try loading this file into MakeGlossariesGUI I get the error message:

No entries were found for glossary 'main'.

The diagnostics panel shows the following message:

There were no entries listed for the main glossary. Remember that you must index entries for them to appear in the glossary using the commands provided by the glossaries package. Entries that have been defined but not indexed won't be listed. If you don't want to use this glossary, add the nomain package option to your document. Check the following:

- Have you used commands like \gls or \glsadd in the document? (If you haven't, you need to add them.)
- If you have used commands like \glsadd or \glsaddall in the preamble, have you remembered to put them *after* \makeglossaries
- If you have at least version 4.24 of the glossaries package, have you used the debug option? (That might provide some more information for me to analyse.)

(The sentence referencing nomain only appears if there are no entries for the main glossary, but not for any other glossaries.)

Remember that if you use \makenoidxglossaries, you don't need makeindex or xindy.

Example 5.

Consider the following document:

\documentclass{article}

\usepackage{glossaries}

\makenoidxglossaries

\newglossaryentry{sample}{name={sample},
description={an example}}

\begin{document}
A \gls{sample} document.

\printnoidxglossaries

\end{document}

If I load the .aux file for this document into MakeGlossariesGUI, I get the following message in the diagnostics panel:

It seems you've used \makenoidxglossaries, which means you don't need xindy or makeindex, you just need a second LaTeX run to get the glossary up to date.

Note that MakeGlossariesGUI can still provide some limited diagnostics even when \makenoidxglossaries has been used. To illustrate this, if we modify the above sample document slightly, introducing an error:

\documentclass{article}

```
\usepackage{glossaries}
\makenoidxglossaries
\newglossaryentry{sample}{name={sample},
 description={an example}}
\begin{document}
A \gls{sample} document.
\printnoidxglossary[type=acronym]
\end{document}
  This provides some additional information in the diagnostics panel:
     Package glossaries Warning: Empty glossary for
     \printnoidxglossary[type={acronym}] Rerun may be required (or you
     may have forgotten to use commands like \gls) on input line 13.
     It looks as though you might have done something like
     \printnoidxglossary[type={acronym}], but there's no acronym glossary.
  So MakeGlossariesGUI picks up the error.
  Note that MakeGlossariesGUI also looks for warnings from the glossaries package, so
if you are encountering any problems, make sure you haven't suppressed the warnings
with the nowarn package option.
Example 6.
In this example I've omitted \printglossary from the document:
\documentclass{article}
\usepackage{glossaries}
\makeglossaries
\newglossaryentry{sample}{name={sample},
 description={an example}}
```

\begin{document}

\end{document}

A \gls{sample} document.

This doesn't cause any problems for makeindex as all the associated files have been created correctly. The document simply doesn't load the file generated by makeindex as there's no \printglossary (or \printglossaries). However the glossaries package does generate a warning, and this warning is picked up by MakeGlossariesGUI and displayed in the diagnostics panel:

Package glossaries Warning: No \printglossary or \printglossaries found. (Remove \makeglossaries if you don't want any glossaries.) This document will not have a glossary.

If you suppress these warnings then MakeGlossariesGUI can't help.

Sometimes things can go so badly wrong that LATEX doesn't even generate an auxiliary file. In this case you can load the .log file instead. (You'll need to change the file selector filter to show all files.) MakeGlossariesGUI will parse the log file to see if it recognises any of the error messages. Some LATEX error messages can be quite crytic so there's no guarantee that MakeGlossariesGUI will be able to help, but it might detect something useful. Note that this option is only available in GUI mode.

Example 7.

Consider the following document:

```
\batchmode
\documentclass{beamer}

\usepackage{glossaries}

\makeglossaries

\newglossaryentry{sample}{name=sample,first={\textit{sample}},
    description={an example}}

\begin{document}

\begin{frame}
    \gls{sample}
    \end{frame}

\end{frame}

\end{frame}

\end{document}
```

This document goes badly wrong. The first error message is:

```
! Undefined control sequence.
\in0 #1#2->\begingroup \def \in00
```

If I load the log file into MakeGlossariesGUI, the diagnostic panel displays the following:

Since the aux file doesn't exist, there's not much I can do to help, but I'll parse the log file in case there are any clues there.

It's possible that there's an expansion issue involving a fragile command. Things to check for:

- Have you used a class like beamer that doesn't make common formatting commands like \textit robust?
- Have you tried using \protect in front of fragile commands contained within your entry definitions?
- Have you tried switching off the expansion using commands like \glsnoexpandfields? (See section 4.6 Expansion in the glossaries user manual.)

The problem here is that a fragile command has been used in the entry definition. The problematic command in this example is \textit, which is normally robust, but it happens to be fragile with the beamer class. The solution is to either protect the problematic command with \protect or use \glsnoexpandfields before you define the entries. For example:

```
\documentclass{beamer}
\usepackage{glossaries}
\makeglossaries
\glsnoexpandfields
\newglossaryentry{sample}{name=sample,first={\textit{sample}}},
  description={an example}}
\begin{document}
\begin{frame}
\gls{sample}
\end{frame}
\end{frame}
\printglossary
\end{frame}
```

\end{document}

3 Settings

The application settings can be adjusted through the Settings menu. This has menu items for increasing or decreasing the font size (Settings—Increase Font Size or Settings—Decrease Font Size), setting the dry run mode (Settings—Dry Run Mode) or open the **Preferences** dialog window (Settings—Edit Properties). Note that the dry run mode is the only setting that isn't remembered the next time you run MakeGlossariesGUI.

The Preferences dialog has four tabs: Start Up Directory, Diagnostics, Applications and GUI.

3.1 Start Up Directory

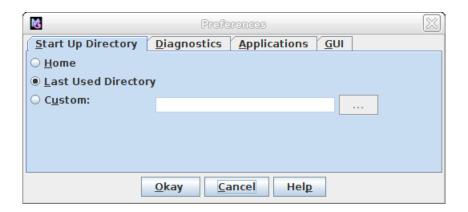


Figure 3.1: Properties Dialog (Start Up Directory)

The **Start Up Directory** (Figure 3.1) tab allows you to select the directory to use on start up. This is the directory the file chooser will be set to initially.

3.2 Diagnostic Settings

MakeGlossariesGUI will try to determine if you have defined any entries within the document environment. Although the glossaries package allows document definitions, the manual encourages defining entries in the preamble, see section 4.10 of the glossaries user manual ("Drawbacks With Defining Entries in the Document Environment"). If you want to skip this check, deselect the **Check for document definitions** check box.

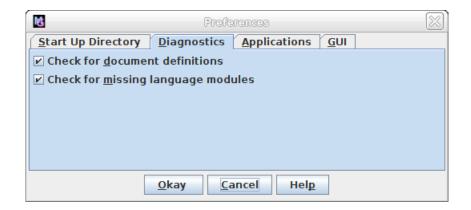


Figure 3.2: Properties Dialog (Diagnostics)

There's also a check to see if the glossaries package has complained about missing language modules. Not all languages are supported and, for those languages that are supported, the appropriate module must be installed in addition to installing the glossaries package. If the required language support is missing, the glossary files can still be built, you'll just have to manually change the fixed text for the title following the instructions in section 1.3 ("Multi-Lingual Support") of the glossaries user manual. If you want to skip this check, deselect the **Check for missing language modules** check box.

3.3 Indexing Applications

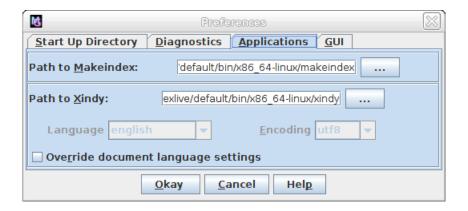


Figure 3.3: Properties Dialog (Applications)

The **Applications** tab lists the paths to makeindex and xindy. MakeGlossariesGUI will attempt to locate them on your system's path, but if they can't be detected, you'll need

to specify the correct location. You can omit the location for an unrequired application. MakeGlossariesGUI will try to determine the language and input encoding from the .aux file to pass to xindy, but you can override this if you want to. Make sure that the Override document language settings check box is selected, and change the language and encoding as appropriate. Note that the batch mode will also use these settings, although they can only be adjusted in the GUI mode.

3.4 GUI Preferences

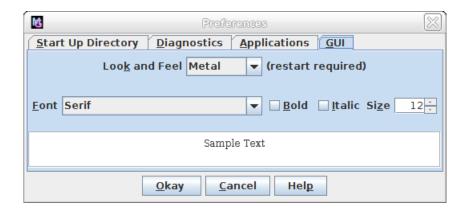


Figure 3.4: GUI Preferences (Metal Look and Feel)

The font used in the **General Information** and **Diagnostics** panels can be set in the **GUI** tab. In addition to adjusting the font size through the Settings—Increase Font Size or Settings—Decrease Font Size menu items, you can also set the required font size in this tab.

The Look and Feel can be set by selecting the required option in the Look and Feel drop-down menu. Note that a restart is required as the Look and Feel is set on start up. The title bar appearance is governed by your usual operating system preference. The Look and Feel changes the way the window elements are displayed. Figure 3.4 shows the "Metal" Look and Feel. Figure 3.5 shows the "Nimbus" Look and Feel. Figure 3.6 shows the "CDE/Motif" Look and Feel. Figure 3.7 shows the "GTK+" Look and Feel. You may not have all these options on your system or you may have additional options, depending on your Java installation.

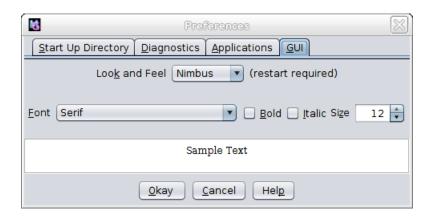


Figure 3.5: GUI Preferences (Nimbus Look and Feel)

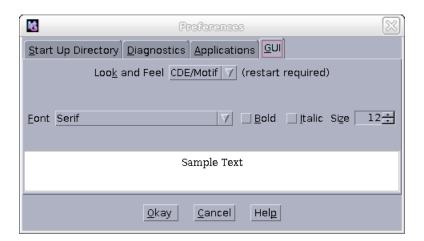


Figure 3.6: GUI Preferences (CDE/Motif Look and Feel)

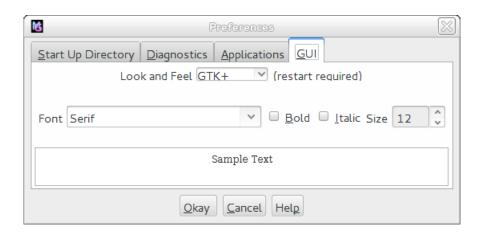


Figure 3.7: GUI Preferences (GTK+ Look and Feel)

4 Licence

MakeGlossariesGUI is licensed under the terms of the GNU General Public License. MakeGlossariesGUI depends on the following third party libraries whose jar files are in the lib directory: Java Help (https://javahelp.java.net/) and the Java Look and Feel Graphics Repository (http://www.oracle.com/technetwork/java/index-138612.html).

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TERMS AND CONDITIONS

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The "source code" for a work means the preferred form of the work for making modifications to it. "Object code" means any non-source form of a work.

A "Standard Interface" means an interface that either is an official standard defined by a recognized standards body, or, in the case of interfaces specified for a particular programming language, one that is widely used among developers working in that language.

The "System Libraries" of an executable work include anything, other than the work as a whole, that (a) is included in the normal form of packaging a Major Component, but which is not part of that Major Component, and (b) serves only to enable use of the work with that Major Component, or to implement a Standard Interface for which an implementation is available to the public in source code form. A "Major Component", in this context, means a major essential component (kernel, window system, and so on) of the specific operating system (if any) on which the executable work runs, or a compiler used to produce the work, or an object code interpreter used to run it.

The "Corresponding Source" for a work in object code form means all the source code needed to generate, install, and (for an executable work) run the object code and to modify the work, including scripts to control those activities. However, it does not include the work's System Libraries, or general-purpose tools or generally available free programs which are used unmodified in performing those activities but which are not part of the work. For example, Corresponding Source includes interface definition files associated with source files for the work, and the source code for shared libraries and dynamically linked subprograms that the work is specifically designed to require, such as by intimate data communication or control flow between those subprograms and other parts of the work.

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