NICHOLAS DOTY

Software Engineer

- REDACTED
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- Washington, DC



SUMMARY

Electrical Engineering graduate with a focus in Bioinformatics and software. Seeking a challenging position with the opportunity to use and further develop my skills in software design, big data management, mathematics and engineering/development mentoring.

EXPERIENCE

Software Engineer - Tech Education Data

US News and World Report

Media - news, consumer advice, rankings, analysis

- Developed in-house tool for updating tens of thousands of school contacts using React/Redux, reducing team involvement by 90%
- Worked on ETL pipelines for 4 different education products
- Lead engineer of Best Online Programs, Community Colleges
- · Assist in architecting future of data management for Education dept
- Agile Kanban framework, daily scrum, weekly backlog grooming

Software Engineer - Data Analytics

Royce Geospatial Consultants

Government Contractor - National Geospatial-Intelligence Agency (NGA)

- Performed consulting services to NGA to build and support big data analytical pipeline managing 100+ million data points
- Performed deep-dive on NGA software to maintain and develop new features
- Built Bayesian network analytic and integrated component into existing software for evidence based-analysis
- Assisted in architecting pipeline for communication of different parts of network probability model
- Mentored junior developers in core programming concepts and tools
- Scaled Agile Framework (SAFe), 2 month program increments, biweekly sprints/backlog grooming/retrospectives, daily scrum

EDUCATION

Electrical Engineering

SKILLS

Front End

React	Redux	Javascript	HTML
CSS			

Back End

Python	Java	Scala	Oracle
Postgres	_		

DevOps

GIT	Jei	nkins	AWS	Spark	
Docke	er	Githul	Art	ifactory	_
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Other

Agile	Scrum	sAFE	Kanban
CI/CD			

ACHIEVEMENTS



2020 Best Online Products Launch

Successfully loaded and modified school data for the USNews 2020 BOP launch

EXPERIENCE

Software Engineer

Caerus Associates

Government Contractor - Defense Advanced Research Projects Agency (DARPA)

- Worked alongside data scientists to develop analytics to determine anomalies in network (IP) traffic
- Analytics involved machine-learning techniques including k-means clustering, k-nearest neighbor, z-score calculations
- Transforming analytics written in Python/R to Java/Scala running in Apache Spark/Hadoop, designed for analyzing big data sets (100bn+rows, GB to PB range)
- · Agile Kanban framework, weekly status meetings with client

Software Engineer

Northrop Grumman

Government Contractor - 557th Weather Wing, United States Air Force (USAF)

- On-site lead for team of 5 software developers
- Development work focused on weather tool used to track flight patterns/METARs/TAFs for all branches of the armed forces
- Completed bug-fixes and developed new features in weather tool using ActionScript, Robotlegs
- Lead engineer for space weather product development from raw data ingest to visual display
- Agile Scrum framework, bi-weekly A/B sprint plan with monthly demos to client - bi-weekly backlog grooming/retrospectives, daily scrum

Web Application Engineer

Firespring

Worked as an intern during the school year, then briefly full-time after graduating.

 Work involved making small changes to their API (built in Ruby), including a new rewrite, as well as updates to the user facing systems using HTML, CSS and JS.

ACHIEVEMENTS



USAF Space Weather Products

Added new space weather data visualizations for the USAF and USSTRATCOM, including NIPR and SIPR

REFERENCES

Mike Barlow

REDACTED

Ryan Cook

REDACTED

John Chen

REDACTED

FIND ME ONLINE

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