

LOCAL NUMBER DENSITY ENVIRONMENTS OF MASSIVE GALAXIES

NOAH LIFSET¹, 3D-HST
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ABSTRACT

We study the local galaxy number density environments of very massive galaxies. We select galaxies with mass greater than 10^{11} solar masses and with a redshift between 0.5 and 2.5. Using both the Nth nearest and aperture radius calculations for local galaxy number density, we are able to study both the immediate environment and general environment.

Subject headings: Galaxy Number Density

1. INTRODUCTION

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2. SAMPLE SELECTION

We use data from the galaxy survey 3d hst. For our sample of massive galaxies to study, we made a few specifications. Galaxies are selected with a mass in between 10^{11} and $10^{11.8}$ solar masses. We also limit ourselves to galaxies within a redshift range of $0.5 \leq z \leq 2.5$. In order to avoid errors in the calculation from selection galaxies at the edge, and thus getting a less than expected number density, we do not select galaxies within 0.05 degrees of the edges of any field used. We must also limit the selection of general galaxies used to calculate local number density. We only use galaxies with mass greater than $10^{9.415}$ solar masses in order to keep completeness above 95% at all redshifts used. The exact number was taken from Tal (2014) ?.

3. DATA AND ANALYSIS

We use two different methods for calculating local galaxy number density. The first, the n th nearest neighbor calculation, has been shown to be more accurate for immediate environments Cooper (2014). The second, counts in aperture radius, is more accurate for larger and more general environments Cooper (2014).

3.1. *Nth Nearest Calculation*

One of the most common ways of measuring local galaxy number density is using the distance to the n th nearest spectroscopically observed galaxy. Redshift information is used to restrict the pool of neighbors that can be selected from to a given velocity interval. This is done to avoid background and foreground sources. A redshift difference of 0.08 is used here to try and maintain completeness as best as possible. This cut off was selected based on suggestions by Cooper (2014), Tal (2012), and Muldrew (2012). Thus the pool of galaxies that the n th nearest neighbor is being selected from is a cylinder,

rather than a sphere. The n th nearest neighbor distance is expressed as a projected surface density Σ_n . The calculation for the projected surface density is

$\Sigma_n = n/(\pi R_n^2)$ where R_n is the distance to the n th nearest neighbor.

3.2. Counts in Aperture Radius Calculation

Another method for measuring local galaxy number density is counting the number of galaxies within a certain aperture radius. This method once again requires a redshift cut of 0.08. The pool of galaxies counted is then also a cylinder rather than a sphere. The calculation for galaxy number density is simply $\Sigma_r = n_{gal} / (\pi r^2)$ where r is the selected aperture radius and n_{gal} is the number of galaxies within that radius.

INCLUDE APERTURE RADIUS COMPARE GRAPHIC

3.3. Error Estimates

talk about error bars for aperture radius. talk about error bars for nth nearest. talk about sources of error. look at Tomer's sources of error.

4. RESULTS

A little bit of text and stuff.

4.1. Redshift Evolution

It would seem that something happens to the data as redshift increases. lets talk about it.

PUT IN APERTURE RADIUS REDSHIFT GRAPHIC

4.2. Variation over Mass

More stuff happens as Mass increases. lets talk about it.
See figure 1

PUT IN APERTURE RADIUS MASS GRAPHIC

5. SUMMARY

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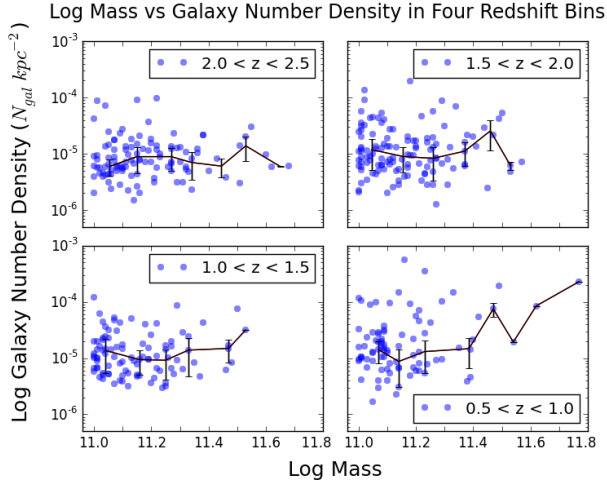


FIG. 1.— All of the galaxies sorted into four bins based on redshift and plotted with mass versus local galaxy number density (both on logarithmic scales). The black line represents the median point of eight mass bins for each subplot. There are error bars for the median absolute deviation of each median point. There is less variation of galaxy density with higher redshifts.

APPENDIX

REFERENCES

¹ Yale University, 260 Whitney Ave., New Haven, CT 06511