COMS W3261

Computer Science Theory

Lecture 6

Decision Problems for Regular Expressions; Mimizing States

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Overview

- Many common decision problems for representations of regular languages are decidable.
- Every regular set has a minimum-state DFA (unique up to renaming of states).

1 Decision Problems for Regular Languages

- We can ask whether a representation of a language has a given property. Such a question is often called a *decision problem*.
- If there is an algorithm to answer the question, we say that problem is decidable. For decidable problems we are interested in how quickly a question can be answered as a function of the size of the representation of the language.
- The *emptiness problem* is to decide whether the language denoted by a given representation is empty.
 - Given a finite automaton for a regular language, we can answer the emptiness problem by determining whether there is a path from the start state to a final state. This can be answered in $O(n^2)$ time where n is the number of states in the automaton.
- The *membership problem* is to decide whether a particular string is in the language denoted by a given representation.

- Given a DFA D for a regular language and an input string w, we can answer the membership problem by simulating D processing w beginning in the start state. This can be answered in O(|w|) time.

2 Testing Equivalence of States

- \bullet Given a DFA D for a regular language, we say two distinct states p and q
- This says the two states $\delta^*(p, w)$ and $\delta^*(q, w)$ are either both accepting or both nonaccepting.
- If two states of a DFA are not equivalent, then we say they are distinguishable.
- Here is what is known as the table-filing algorithm for computing all pairs of distinguishable states of a DFA:

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- Input: A DFA D = (Q, \Sigma, \delta, q_0, F).
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- Output: a table T of all pairs of distinguishable states.
- Method:

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for all states p and q do
if p is final and q is nonfinal
add \{p,q\} to T
for all states p and q do
for all input symbols a do
if \delta(p,a) and \delta(q,a) are in T then
add \{p,q\} to T
until no more pairs can be added to T
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• Theorem: If two states p and q are not distinguishable by the table-filling algorithm, then p and q are equivalent.

3 Testing Equivalence of DFA's

- We can use the table-filing algorithm to test the equivalence of two DFA's by testing the equivalence of their start states.
- The DFA's are equivalent iff their start states are equivalent.

4 Minimizing the Number of States in a DFA

- We can use the table-filing algorithm as a subroutine to minimize the number of states in a DFA.
- The minimization algorithm:

- Input: a DFA $A = (Q_A, \Sigma, \delta_A, q_A, F_A)$.
- Output: an equivalent minimum-state DFA $B = (Q_B, \Sigma, \delta_B, q_B, F_B)$
- Method:
 - 1. Eliminate any state that cannot be reached from the start state.
 - 2. Compute the sets of all equivalent states.
 - 3. Partition the states into blocks so that
 - * all states in the same block are equivalent and
 - * no pair of states from different blocks are equivalent.
 - 4. Construct the minimum-state DFA B as follows:
 - (a) Q_B is the set of blocks of equivalent states.
 - (b) If R and S are blocks containing the states p and q of A, respectively, then $\delta_B(R,a) = S$ if $\delta_A(p,a) = q$.
 - (c) q_B is the block containing q_A .
 - (d) A state S is in F_B if S contains a state in F_A .
- Thereom: L(B) = L(A) and no DFA equivalent to A has fewer states than B.