

# RESTful

**Seminar on Restful Web Services**

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# Seminar Contents

- Introduction.
- What is REST?
- Characteristics of REST.
- Principles of REST.
- REST Architecture.
- SOAP v/s RESTful.
- RESTful Advantages.
- Disadvantages of RESTful.
- Conclus'i'on.

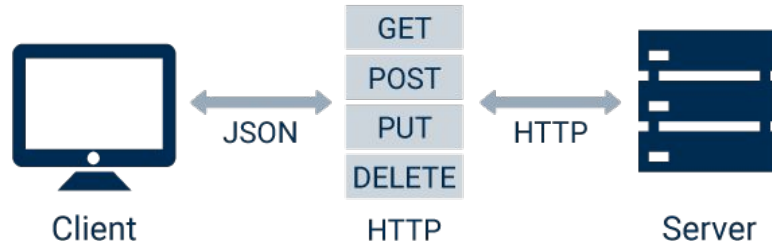


## **Abstract**

- By its nature, user actions within a distributed hypermedia system require the transfer of large amounts of data from where the data is stored to where it is used.
- Thus, the Web architecture must be designed for large-grain data transfer.

# Introduction

- A RESTful web services are **based on the HTTP methods** and the **concept of REST**.
- A RESTful web service typically defines the base URI for the services, the supported MIME-types (**XML, Text, JSON, user-defined,..**) and
- The set of operations (**POST, GET, PUT, DELETE**) which are supported.



# What is REST?

- REST defines a set of architectural principles by which you can design Web services that
- focus on a system's resources, including how resource states are addressed and
- transferred over HTTP by a wide range of clients written in different languages.



C  
R  
U  
D



Create



Read



Update



Delete



POST

GET

PUT

DELETE



edureka!

HTTP  
Methods

## ENTERPRISE API MANAGEMENT

### DESIGN/DEPLOY



### TEST/MONITOR



### SECURE



### LIFECYCLE



### ORCHESTRATE



## INDUSTRY VERTICALS

### FINANCE



### HEALTHCARE



### PUBLIC SECTOR

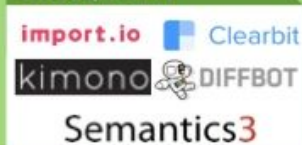


## BUSINESS FUNCTIONS

### AI/NLP



### DATA/TEXT



## BUSINESS FUNCTIONS

### COMMUNICATION



### FRAUD



### LOGISTICS/MAIL



### FINANCE



### OTHER



# REST Web Services Characteristics

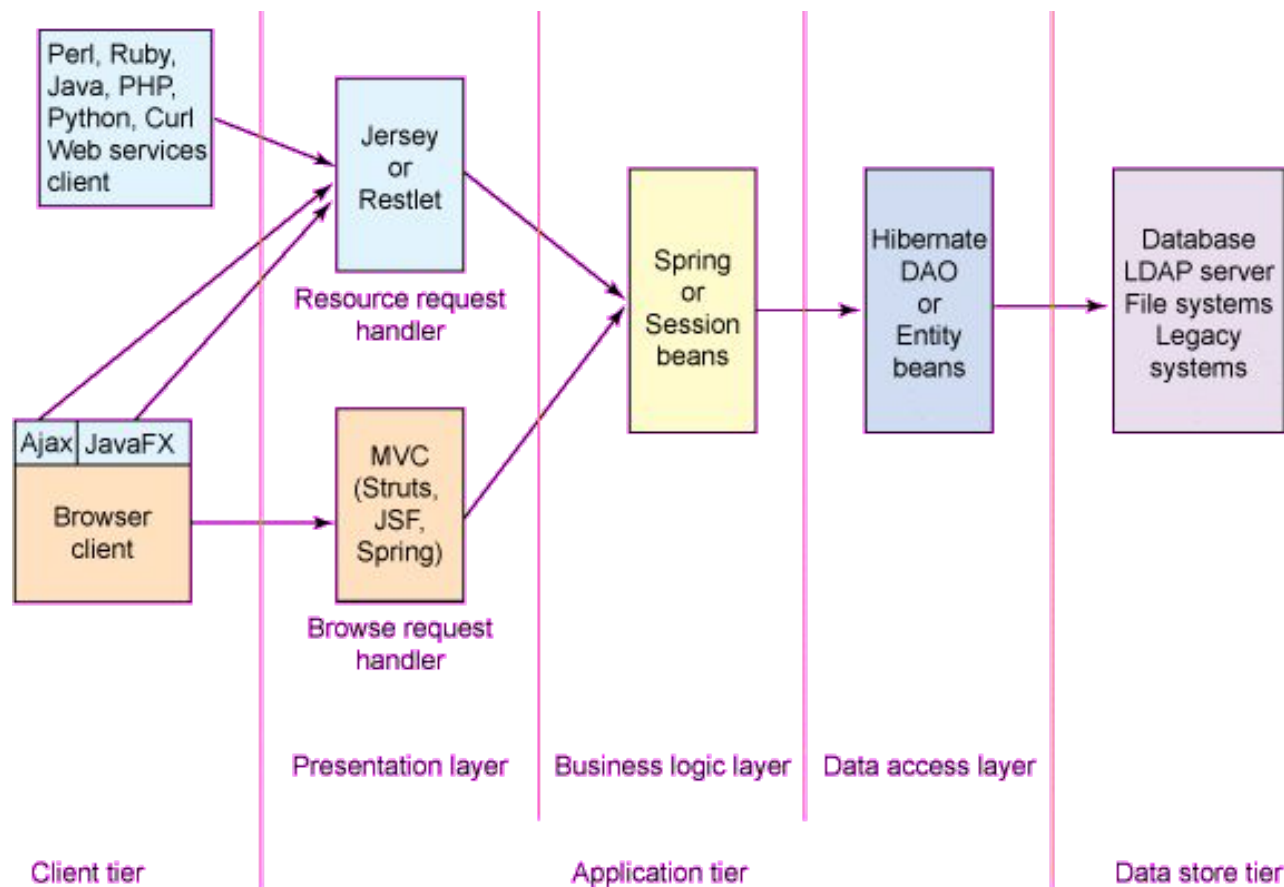
- **Client-Server**: a pull-based interaction style: consuming components pull representations.
- **Named resources** - the system is comprised of resources which are named using a URL.
- **Uniform interface**: all resources are accessed with a generic interface (e.g., **HTTP GET, POST, PUT, DELETE**).



# Principles of REST Web Service

- Describe **how your services are to be invoked** using either a **WSDL document**, or simply an **HTML document**.
- **Categorize** your resources according to whether clients can just receive a representation of the resource,
- or whether clients can **modify (add to)** the resource.

# RESTful Web Services Architecture



# SOAP v/s RESTful

SOAP



VS



REST

**69%<sup>12</sup>**  
**REST**

### Representational State Transfer

Rest is a simple way of sending and receiving data between client and server and it doesn't have very many standards defined. You can send and receive data as JSON, XML or even plain text. It's light weighted compared to SOAP.<sup>13</sup>



## Most Popular API Protocols



**23%<sup>12</sup>**  
**SOAP**

### Simple Object Access Protocol

SOAP is a method of transferring messages, or small amounts of information, over the Internet. SOAP messages are formatted in XML and are typically sent using HTTP (hypertext transfer protocol).<sup>13</sup>

**8%<sup>12</sup>**  
**JavaScript / XML-RPC**

# REST Design Guidelines

- Queries should not return an overload of data. If needed, provide a paging mechanism. For example, a "product list".
- GET request should return the first n products (e.g., the first 10), with next/prev links.



## A few Tests of RESTfulness

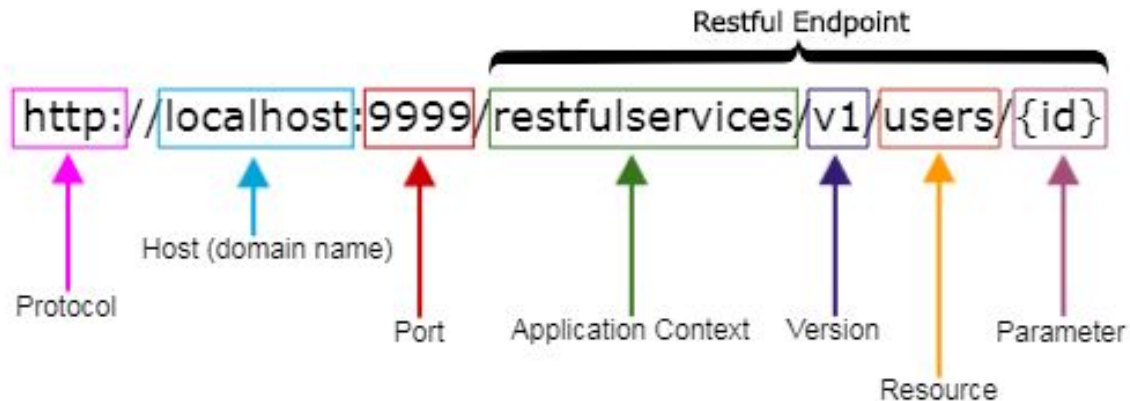
- Can I do a GET on the URLs that I POST to?
- If so, do I get something that in some way represents the state of what I've been building up with the POSTs?
- HTML forms almost always fail miserably.

# Advantages

- **Scalable** component interactions
- **General** interfaces
- **Independently** deployed connectors.
- Reduced interaction **Latency**.
- Strengthened **Security**.
- **Safe Encapsulation** of legacy systems.

# ..Advantages

- Separates server implementation from the client's perception of resources (“**Cool URIs Don't Change**”).
- Scales well to **large numbers of clients**.
- Enables **transfer of data in streams of unlimited size** and **type**.





# Disadvantages

- It sacrifices some of the advantages of other architectures.
- Stateful interaction with an FTP site.
- It retains a **single interface for everything**.

## Conclus'i'on

- **Service-Oriented Architecture** can be implemented in different ways.
- General focus is on whatever architecture gets the job done.
- The decision of which to use depends entirely on the circumstances of the application.

**Thanksss**