## Task 1: Let there be light

- (j) 3 Point Lights:
  - 2 stationary lights in the box node
  - 1 dynamic light in the ball node

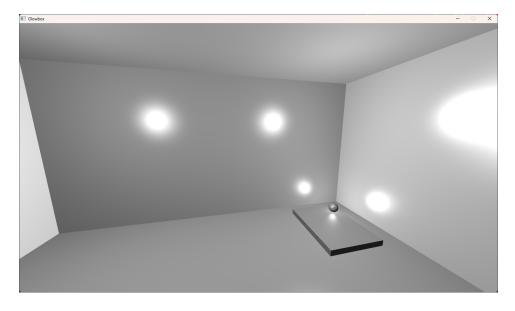


Figure 1: Screenshot of Glowbox with ambient, diffuse and specular lighting

Task 2: Sugar and Spice and everything Light

(c)

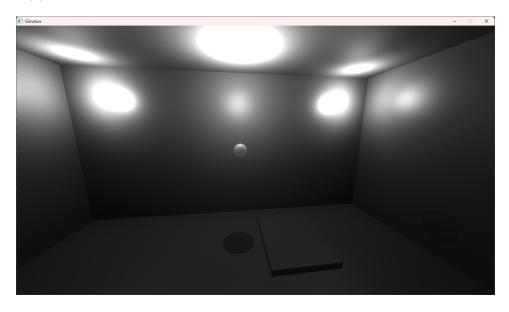


Figure 2: Screenshot of Glowbox with attenuation, dithering and shadows

Task 3: Restoring colour vision

(b)

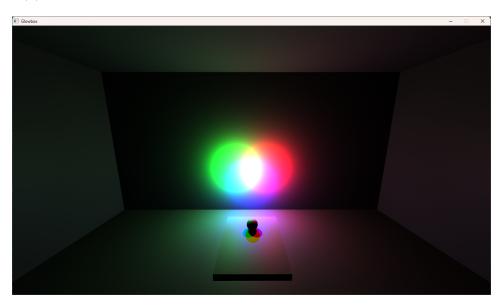


Figure 3: Screenshot of Glowbox with colored lights and overlapping shadows