Task 1: Let there be light

(j) 3 Point Lights:

2 in the box node 1 in the ball node



Figure 1: Screenshot of Glowbox with Phong lighting

Task 2: Sugar and Spice and everything Light

(c)

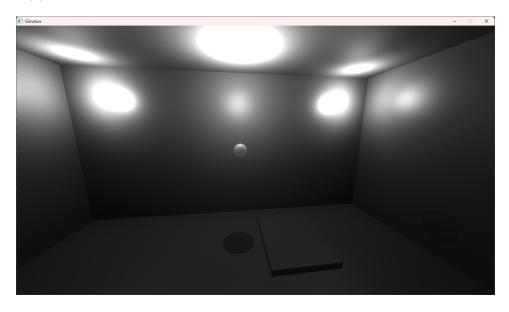


Figure 2: Screenshot of Glowbox with attenuation, dithering and shadows

Task 3: Restoring colour vision