NILAN LOVELACE

MOD 01 - FINAL PROJECT

PROJECT GOALS

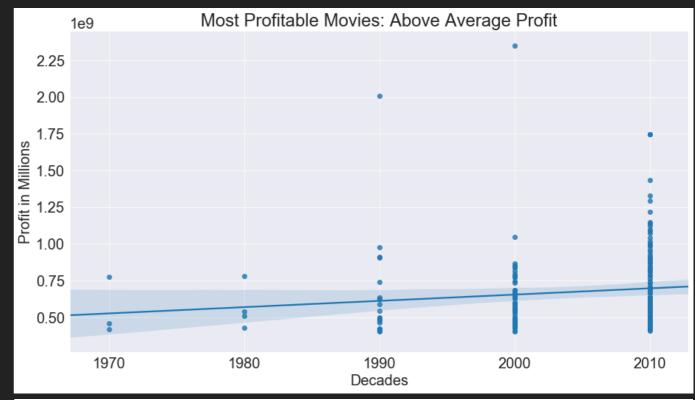
- Identify performance patterns across time
 - Are there any noticeable trends regarding profitability and when a title was released?
- Identify any relationships between profitability and the number of markets in which a title is released
- Identify the best studios with whom to partner

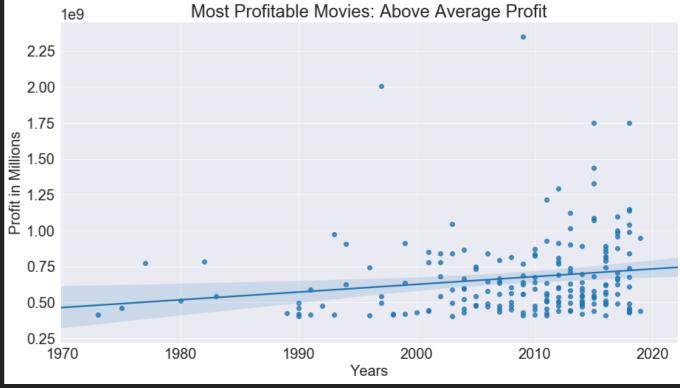
PROFITABILITY AND RELEASE DATE

- Profit = World Wide Gross Product Budget
- Is time a good predictor for potential profitability?
 - Have top films seen significant increases in profit over the years? Are certain months more profitable?
- Is there a time of the year where a film is more likely to be more profitable?

OVER THE YEARS

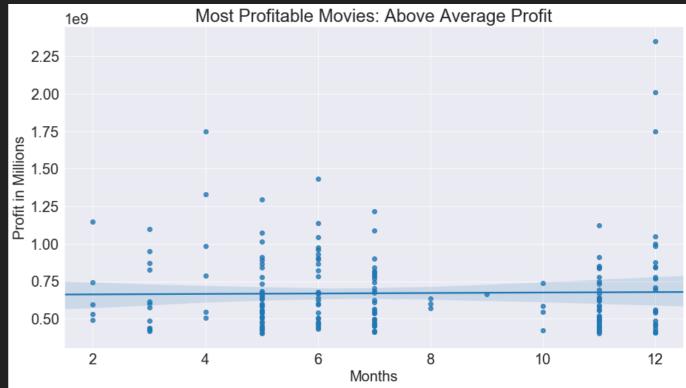
- Top 10% of movies
 - Majority of the top performing movies from last decade
 - Closing profit gap

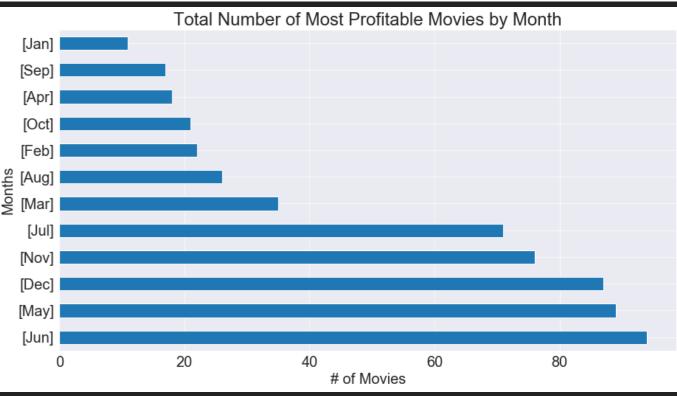




BY MONTH

- ▶ Top 10% of movies
 - Release month isn't a good indicator of performance
 - Pattern between release





SO WHAT?

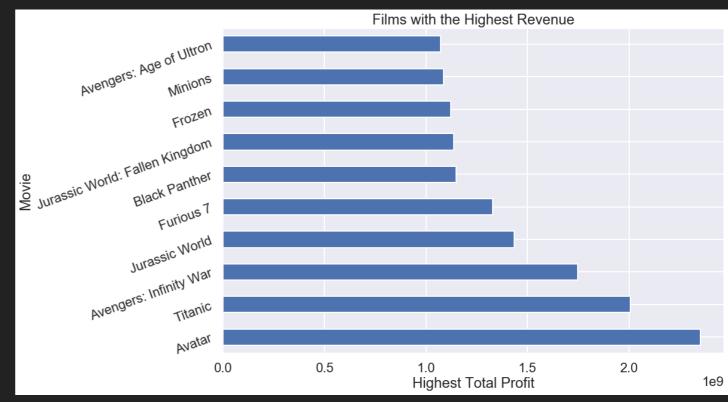
- Profitability over the years is a sufficient predictor
 - Should further explore if production budget plays a role in profitability over the same time frames
 - Does a certain genre influence profitability? If so, are these genres well represented in the data?
- Months are iffy
 - Months don't predict actual profitability, but can predict that likelihood of being profitable
 - There's a stronger likelihood that a profitable title will be released in late-Spring/early-Summer and late-Fall than any other time of the year.
 - Plan on looking into genre and production budget influences for these months

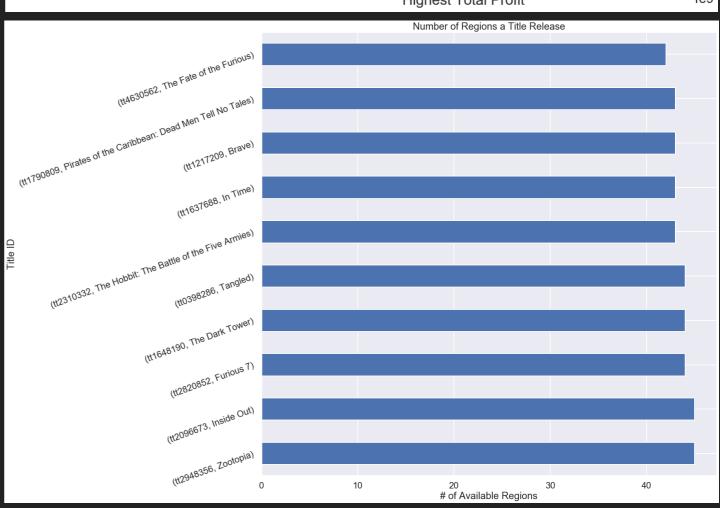
REGIONAL RELEASES AND PERFORMANCE

- Profit = World Wide Gross Product Budget
- Does a title's profitability depend on how many regions it is distributed to during a theatrical release?

WHERE IN THE WORLD...?

- Top 10% of movies
- Movies released in most regions
 - Furious 7
 - Average Profitability





SO WHAT?

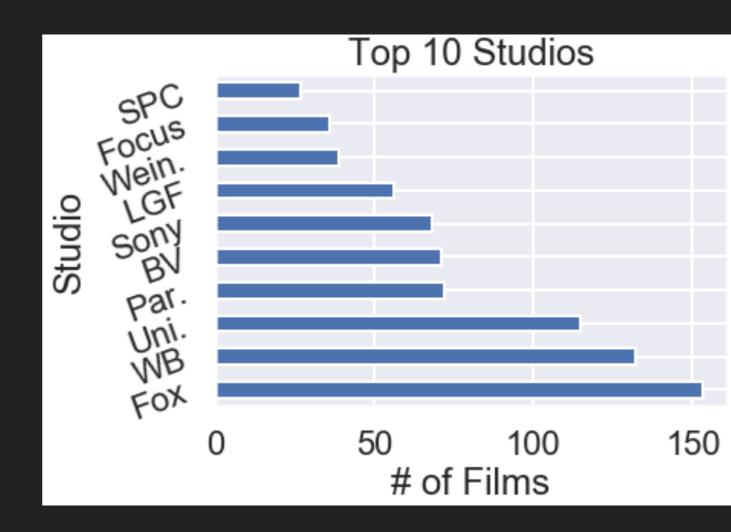
- A theatrical release in more markets doesn't mean that a title will earn more profit
 - Identify the most profitable markets for top performers? Do these regions also influence profitability for average and low performing titles?
 - Identify top reasons a film might not be released in certain markets.

MOST POPULAR AND PROFITABLE STUDIOS

- Which studios head the most movies?
 - Independent of time
- Do they produce the most profitable movies?
- Do they produce the most popular movies?

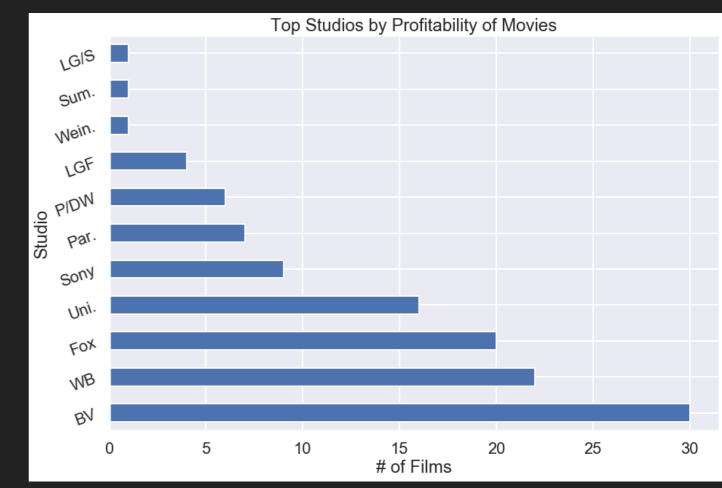
TOP STUDIOS

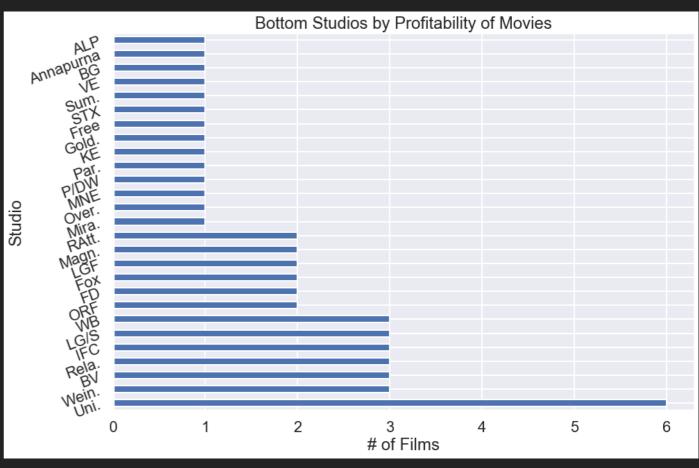
- Top 10 Studios
 - Represents # of movies they have made



STUDIOS BY PROFIT

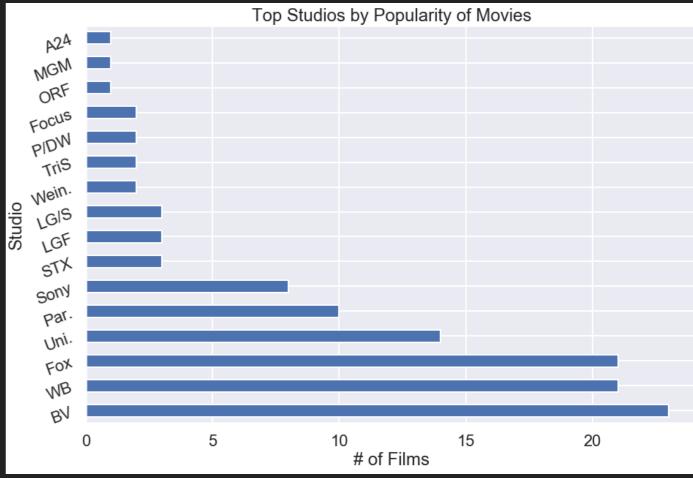
- Represent top 10% of movies
- Represents bottom 5%
- Nearly all of top studios present in most profitable

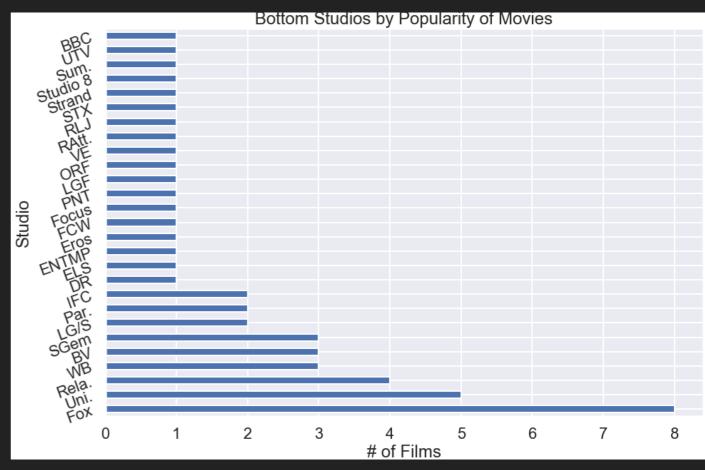




STUDIOS BY POPULARITY

- Represent top 10% of movies
- Represents bottom 5%
- Nearly all top studios represented in most popular





SO WHAT?

- Top Studios tend to create the most profitable and most popular movies
 - SPC and Focus are the least profitable and popular among these studios
 - Possibly due to number of films produced
 - Were some studios left out? Do smaller studios have an advantage in popularity?