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Imports System.Text.RegularExpressions Imports System. Windows. Forms 'Name: CityHoops.vb 'Description: Displaying basketball game statistics 'Author: Prince Nlombi Public Class frmCityHoops1 Private Sub doBasketball() Dim sName As String = "" Dim iPointsScored As Integer = 0 Dim iNumberOfFouls As Integer = 0 Dim sGender As String = "" Dim iHighestPoints As Integer = 0 Dim iHighestFouls As Integer = 0 Dim iCounter As Integer = 0 Dim iGrandPoint As Integer = 0 Dim iGrandFoul As Integer = 0 'Integer are for numbers and Strings are for letters' 'Implementing subroutines' Dim bAllFieldsValid As Boolean = True sName = CStr(txtName.Text) iPointsScored = CInt(txtPointsScored.Text) iNumberOfFouls = CInt(txtNumberOfFouls.Text) lbxName.ltems.Add(sName) Ibxpointsscored.Items.Add(iPointsScored) lbxNumberOfFouls.Items.Add(iNumberOfFouls) sGender = CStr(txtGender.Text) lbxGender.ltems.Add(sGender) 'Integer are for numbers and Strings are for letters' End Sub Private Sub btnRun_Click(sender As Object, e As EventArgs) Handles btnRun.Click Call doBasketball() 'Inputting basketball information after typed If IsNumeric(txtPointsScored.Text) Then Debug.Print("value is numeric") Else Debug.Print("value is not numeric") Dim Pattern As Regex = New Regex("^[a-zA-Z]+\$") 'Validation of letters and numbers' If Pattern.IsMatch(txtGender.Text) Then MsgBox("value is alphanumeric") Else MsgBox("No Numbers in Genders") End If

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Dim Patterns As Regex = New Regex("^[0-6]+$")
    'Validation of letters and numbers'
    If Patterns.IsMatch(TxtNumberOfFouls.Text) Then
       MsgBox("value is alphanumeric")
    Else MsgBox("Players can only get 6 fouls per game")
    End If
  End Sub
  Private Sub btnClear Click(sender As Object, e As EventArgs) Handles btnClear.Click
    lbxName.Items.Clear()
    lbxNumberOfFouls.Items.Clear()
    lbxPointsScored.Items.Clear()
    lbxGender.Items.Clear()
    lblGrandFoul.Text = ""
    lblGrandPoint.Text = ""
    lblHighestFouls.Text = ""
    IblHighestPoints.Text = ""
    'Since listbox is not the same function as label, clear functions are different
    Call makeTextBoxesWhite()
  End Sub
  Private Sub makeTextBoxesWhite()
    txtname.BackColor = Color.White
    TxtNumberOfFouls.BackColor = Color.White
    txtPointsScored.BackColor = Color.White
    txtGender.BackColor = Color.White
  End Sub
  Private Sub btnCalculate Click(sender As Object, e As EventArgs) Handles
btnCalculate.Click
    If IbxNumberOfFouls.Items.Count > 0 And IbxPointsScored.Items.Count > 0 Then
       Call doCalucations()
    Else MsgBox("error")
       'scores and fouls must be more than 0 to caluculate'
    End If
  End Sub
  Private Sub doCalucations()
    Call getHighestPoints()
    Call getHighestFouls()
    Call getGrandPoint()
    Call getGrandFoul()
    'calculating statistics'
  End Sub
  Private Sub getHighestPoints()
    Dim iHighestPoints As Integer = 0
    Dim iCounter As Integer = 0
    Dim iPointsScored As Integer = 0
    Dim iTempVal As Integer = 0
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iPointsScored = lbxPointsScored.Items.Count
  While iCounter < iPointsScored
    iTempVal = CInt(lbxPointsScored.ltems(iCounter))
    If iTempVal > iHighestPoints Then
       iHighestPoints = iTempVal
    End If
    iCounter = iCounter + 1
  End While
  lblHighestPoints.Text = CStr(iHighestPoints)
  'System calulcates which of the points from each player is the highest for each game'
End Sub
Private Sub getHighestFouls()
  Dim iHighestFouls As Integer = 0
  Dim iCounter As Integer = 0
  Dim iNumberofFouls As Integer = 0
  Dim iTempVal As Integer = 0
  iNumberofFouls = lbxNumberOfFouls.Items.Count
  While iCounter < iNumberofFouls
    iTempVal = CInt(lbxNumberOfFouls.Items(iCounter))
    If iTempVal > iHighestFouls Then
       iHighestFouls = iTempVal
    End If
    iCounter = iCounter + 1
  End While
  lblHighestFouls.Text = CStr(iHighestFouls)
  'System calulcates which of the fouls from each player is the highest for each game'
End Sub
Private Sub getGrandPoint()
  Dim iGrandPoint As Integer = lbxPointsScored.Items.Count
  Dim iEvaluate As Integer = 0
  Dim iCounter As Integer = 0
  Dim iPointsScored As Integer = 0
  iPointsScored = lbxPointsScored.Items.Count
  iGrandPoint = 0
  For iCounter = 0 To (iPointsScored - 1)
    iEvaluate = CInt(IbxPointsScored.Items(iCounter))
    If iEvaluate > 0 Then
       iGrandPoint = iGrandPoint + iEvaluate
    End If
  Next
  lblGrandPoint.Text = CStr(iGrandPoint)
  'System calulcates the total points for the game'
End Sub
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Private Sub getGrandFoul()
    Dim iGrandFoul As Integer = lbxNumberOfFouls.Items.Count
    Dim iEvaluate As Integer = 0
    Dim iCounter As Integer = 0
    Dim iNumberofFouls As Integer = 0
    iNumberofFouls = lbxNumberOfFouls.Items.Count
    iGrandFoul = 0
    For iCounter = 0 To (iNumberofFouls - 1)
       iEvaluate = CInt(lbxNumberOfFouls.Items(iCounter))
       If iEvaluate > 0 Then
         iGrandFoul = iGrandFoul + iEvaluate
       End If
    Next
    lblGrandFoul.Text = CStr(iGrandFoul)
    'system calculates the total fouls for the game"
  End Sub
End Class
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