

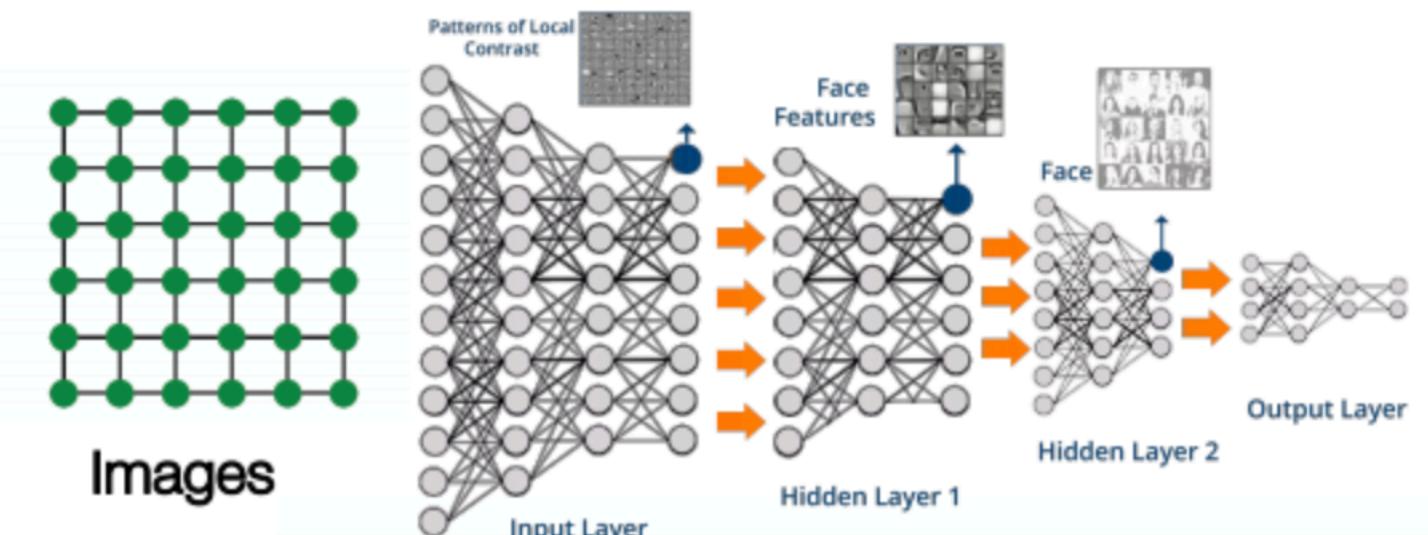
Graph Attention Network

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0. Review

□ 왜 GNN이 요구되는가?

⇒ 기존의 딥러닝 or 머신러닝 기법은 유클리드 공간 위에서 표현된 데이터를 처리하는 데 용이



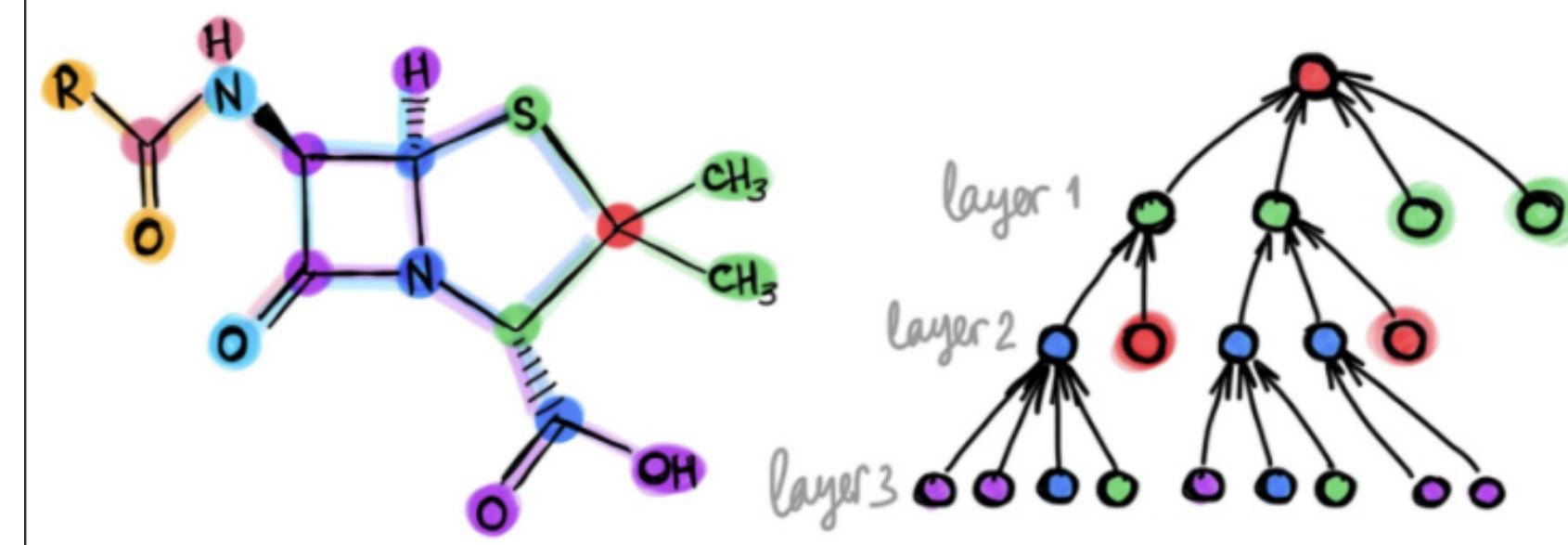
Text/Speech

Modern deep learning toolbox is
designed for simple sequences & grids

⇒ 하지만 이들은 비유클리드 공간 위에서 표현된 데이터(e.g. 그래프)를 처리하는 데 부적합

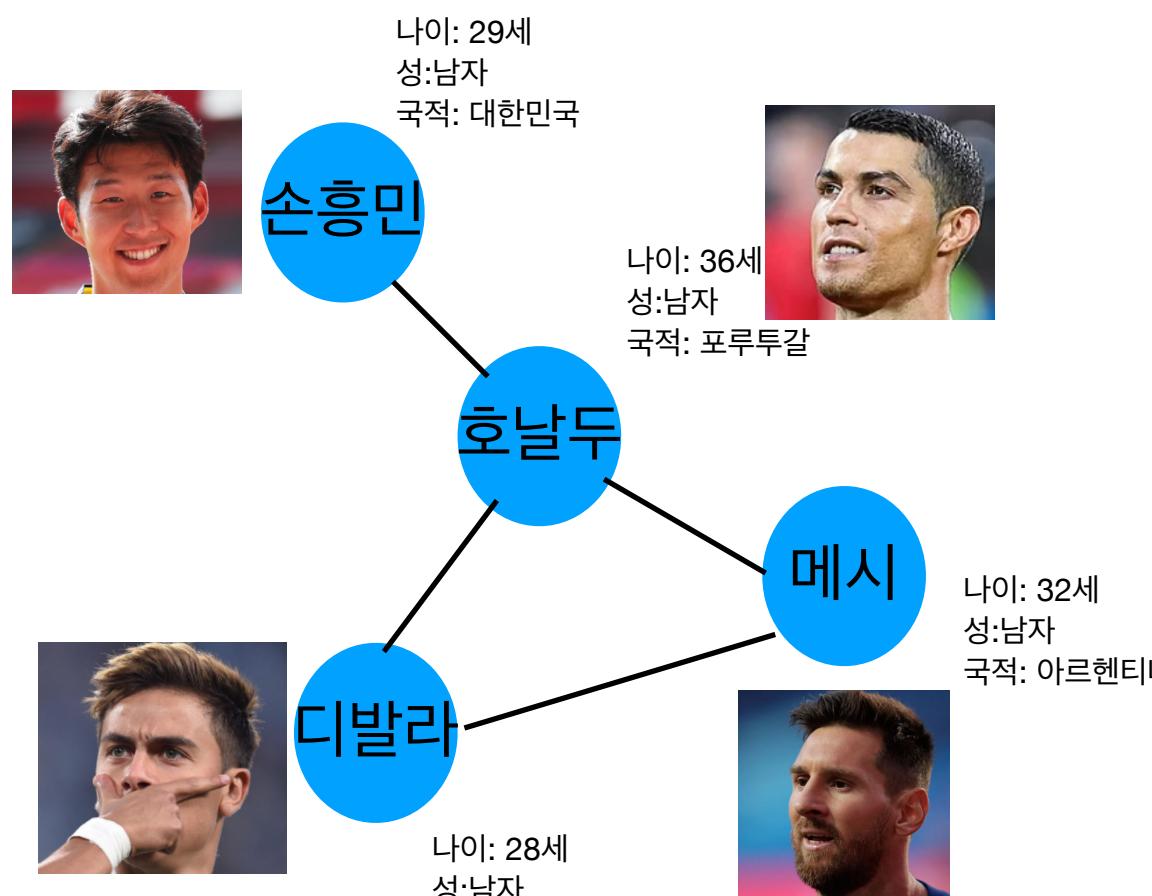


그래프 데이터를 처리하는 데 특화된 Graph Neural Network를 이용해보자!



0. Review

A review of GCN



	Feature1	Feature2	Feature3
son	0	1	0
Ronaldo	0	1	1
Messi	1	1	1
Dybala	1	1	1

국적을 나타내는 Features라고 해보자

대한민국

포르투갈

둘다 아르헨티나

N(node) x F(features)의 Node Feature Matrix X_{ij}

	son	Ronaldo	Messi	Dybala
son	0	1	0	0
Ronaldo	1	0	1	1
Messi	0	1	0	1
Dybala	0	1	1	0

	son	Ronaldo	Messi	Dybala
son	1	0	0	0
Ronaldo	0	3	0	0
Messi	0	0	2	0
Dybala	0	0	0	2

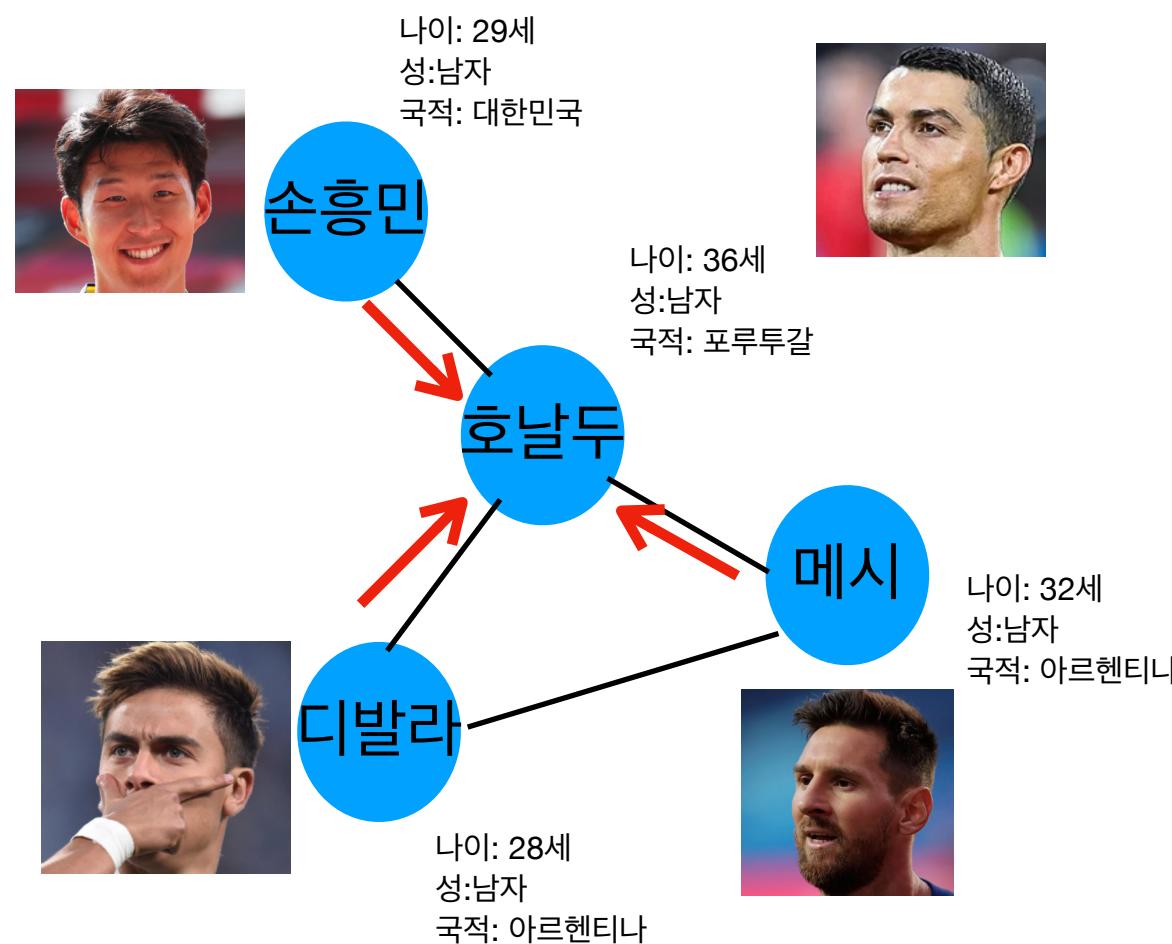
N x N(node)의 Adjacent Matrix A_{ij}

D Degree matrix

0. Review

A summary of terms

Aggregate (Message Passing)

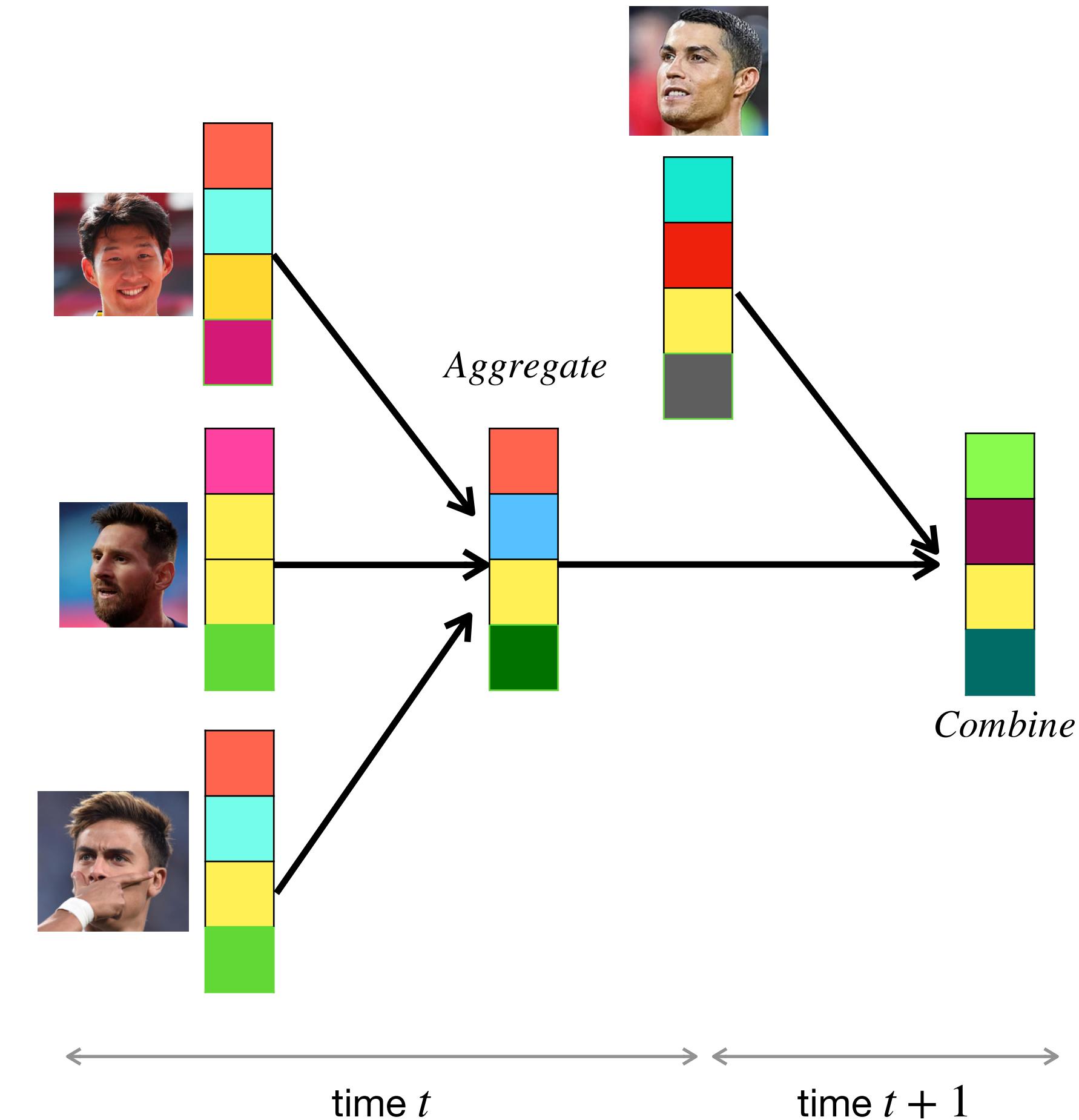


Target Node: C.Ronaldo

Neighbors: Son, Dybala, Messi

Aggregate: Neighbors'info \Rightarrow Target node at time t

Combine (Update)



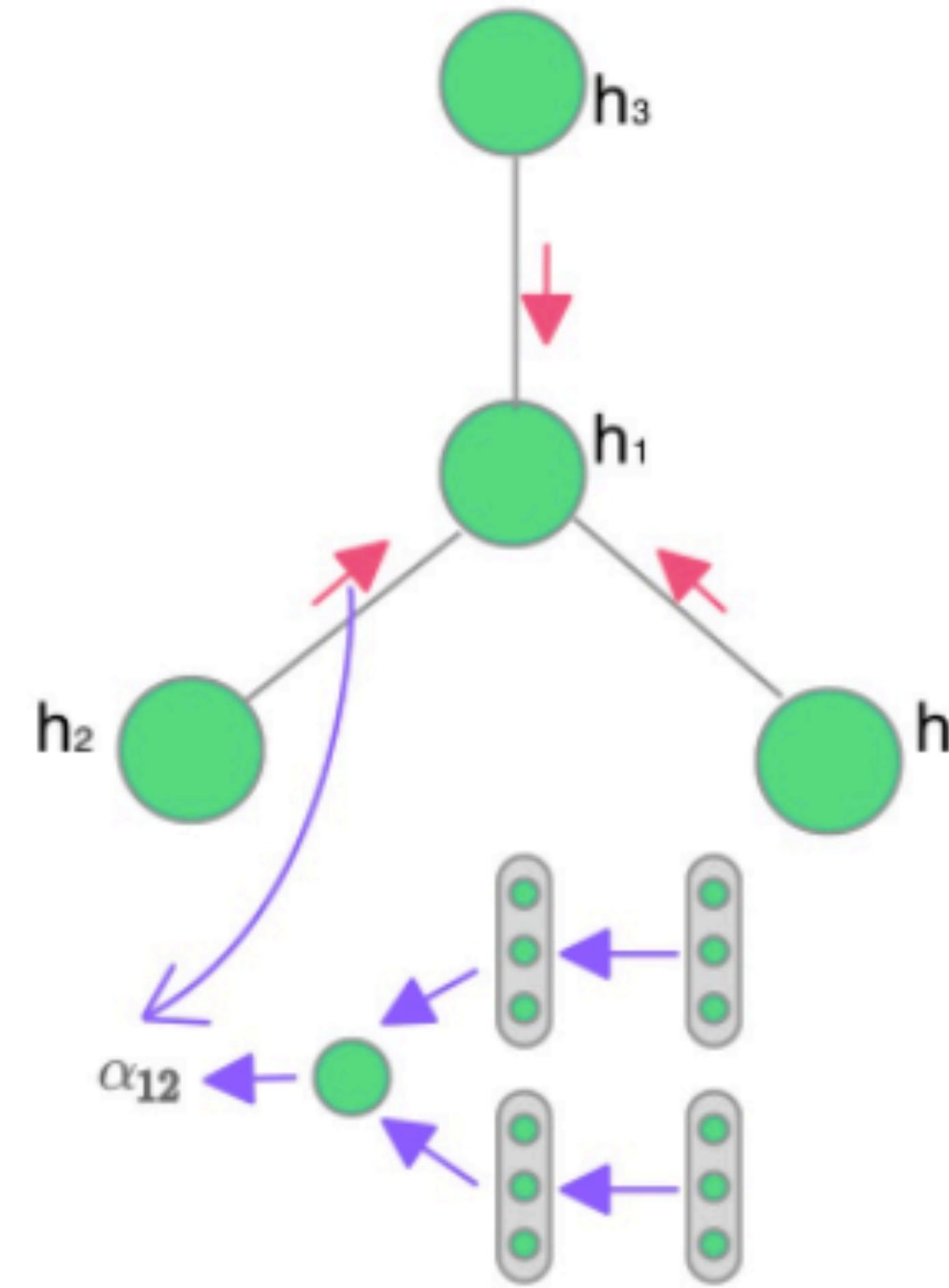
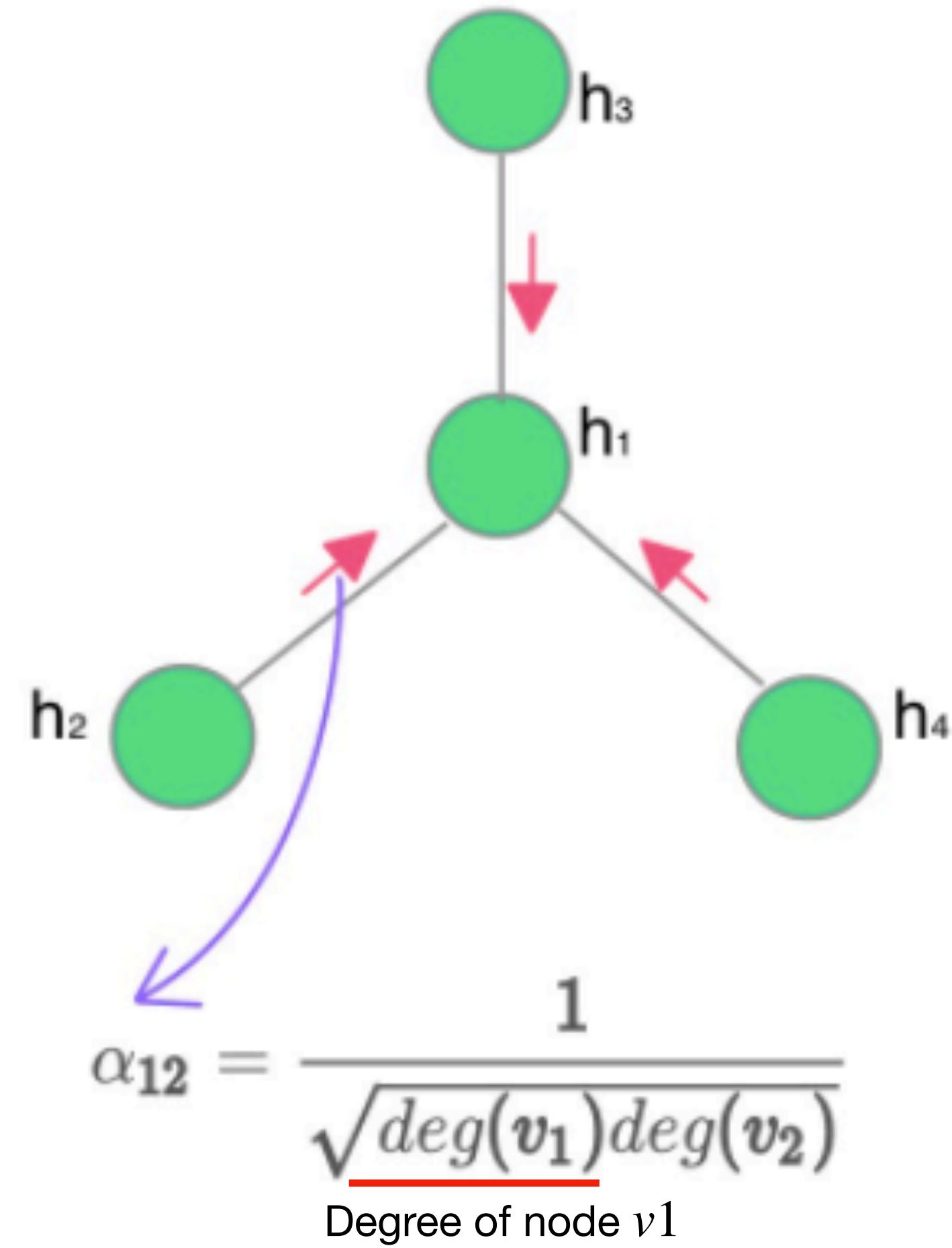
0. Review

A summary of terms

Name	Variant	Aggregator	Updater
Spectral Methods	ChebNet	$\mathbf{N}_k = \mathbf{T}_k(\tilde{\mathbf{L}})\mathbf{X}$	$\mathbf{H} = \sum_{k=0}^K \mathbf{N}_k \Theta_k$
	1 st -order model	$\mathbf{N}_0 = \mathbf{X}$ $\mathbf{N}_1 = \mathbf{D}^{-\frac{1}{2}} \mathbf{A} \mathbf{D}^{-\frac{1}{2}} \mathbf{X}$	$\mathbf{H} = \mathbf{N}_0 \Theta_0 + \mathbf{N}_1 \Theta_1$
	Single parameter	$\mathbf{N} = (\mathbf{I}_N + \mathbf{D}^{-\frac{1}{2}} \mathbf{A} \mathbf{D}^{-\frac{1}{2}}) \mathbf{X}$	$\mathbf{H} = \mathbf{N} \Theta$
	GCN	$\mathbf{N} = \tilde{\mathbf{D}}^{-\frac{1}{2}} \tilde{\mathbf{A}} \tilde{\mathbf{D}}^{-\frac{1}{2}} \mathbf{X}$	$\mathbf{H} = \mathbf{N} \Theta$
Non-spectral Methods	Neural FPs	$\mathbf{h}_{\mathcal{N}_v}^t = \mathbf{h}_v^{t-1} + \sum_{k=1}^{\mathcal{N}_v} \mathbf{h}_k^{t-1}$	$\mathbf{h}_v^t = \sigma(\mathbf{h}_{\mathcal{N}_v}^t \mathbf{W}_L^{\mathcal{N}_v})$
	DCNN	Node classification: $\mathbf{N} = \mathbf{P}^* \mathbf{X}$ Graph classification: $\mathbf{N} = \mathbf{1}_N^T \mathbf{P}^* \mathbf{X} / N$	$\mathbf{H} = f(\mathbf{W}^c \odot \mathbf{N})$
	GraphSAGE	$\mathbf{h}_{\mathcal{N}_v}^t = \text{AGGREGATE}_t(\{\mathbf{h}_u^{t-1} \downarrow \forall u \in \mathcal{N}_v\})$	$\mathbf{h}_v^t = \sigma(\mathbf{W}^t \cdot [\mathbf{h}_v^{t-1} \ \mathbf{h}_{\mathcal{N}_v}^t])$
Graph Attention Networks	GAT	$\alpha_{vk} = \frac{\exp(\text{LeakyReLU}(\mathbf{a}^T [\mathbf{W}\mathbf{h}_v \ \mathbf{W}\mathbf{h}_k]))}{\sum_{j \in \mathcal{N}_v} \exp(\text{LeakyReLU}(\mathbf{a}^T [\mathbf{W}\mathbf{h}_v \ \mathbf{W}\mathbf{h}_j]))}$ $\mathbf{h}_{\mathcal{N}_v}^t = \sigma(\sum_{k \in \mathcal{N}_v} \alpha_{vk} \mathbf{W}\mathbf{h}_k)$ Multi-head concatenation: $\mathbf{h}_{\mathcal{N}_v}^t = \left\ _{m=1}^M \sigma(\sum_{k \in \mathcal{N}_v} \alpha_{vk}^m \mathbf{W}^m \mathbf{h}_k)\right\ $ Multi-head average: $\mathbf{h}_{\mathcal{N}_v}^t = \sigma\left(\frac{1}{M} \sum_{m=1}^M \sum_{k \in \mathcal{N}_v} \alpha_{vk}^m \mathbf{W}^m \mathbf{h}_k\right)$	$\mathbf{h}_v^t = \mathbf{h}_{\mathcal{N}_v}^t$

0. Overview

GCN vs GAT



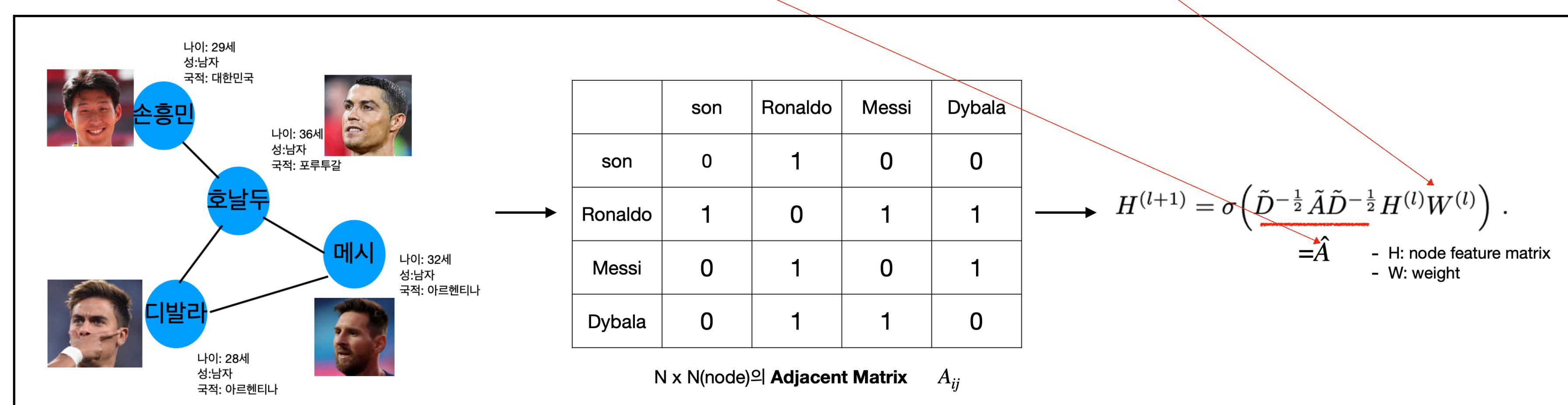
1. Introduction

□ Motivations

- leveraging masked self-attentional layers to address the shortcomings of prior methods based on GCN or their approximations.

□ Limits of earlier works

- GCN의 경우 learned filters는 그래프 구조에 의존 ⇒ 특정 구조에서 학습된 모델은 다양한 구조를 가진 그래프에 직접적으로 적용될 수 없음
- 일부 earlier approaches는 different sized neighborhoods에서 작동하는 operator를 정의하는 데 어려움이 있음

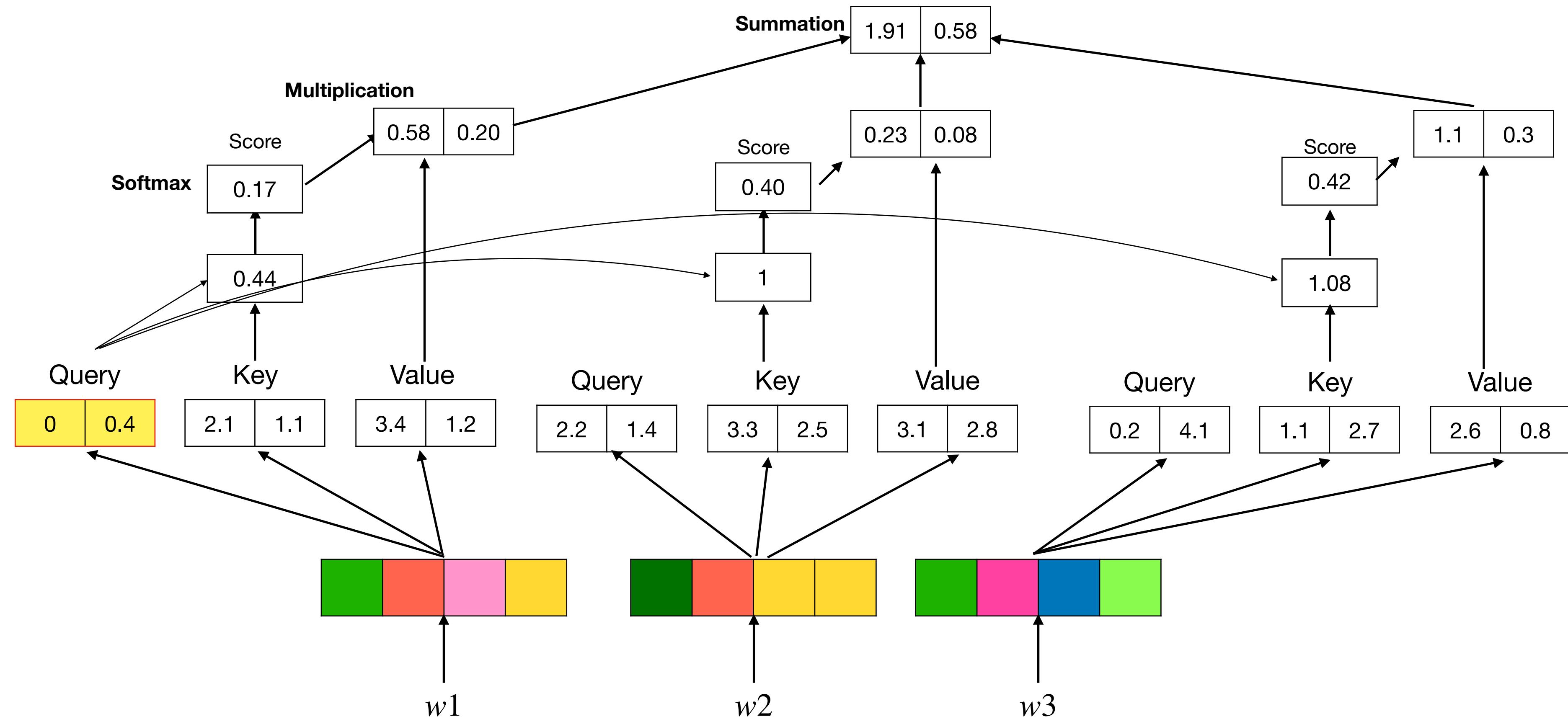


1. Introduction

□ Self-Attention

- 그래프 구조 데이터에 대한 노드 분류를 수행하기 위해, 어텐션 기반 아키텍처 제안
→ 임의의 노드의 이웃 노드들에 대해 집중attention하면서 각 노드의 hidden representations를 계산

이점1: 연산적으로 효율적이다. ∵ 노드 이웃 쌍들에 대해 병렬적parallelizable으로 연산
이점2: 셀프 어텐션은 다양한 차수를 가진 그래프 노드에 적용될 수 있다
⇒ 각 edge에 공통된 weight가 아닌 **가중치를 반영한 trainable weight**를 할당할 수 있다.



2. GAT Architecture

Node Features 집합

$$\mathbf{h} = \{\vec{h}_1, \vec{h}_2, \dots, \vec{h}_N\}, \vec{h}_i \in \mathbb{R}^F, \quad N: \text{노드의 개수}, F: \text{feature의 개수}$$

New Node Features 집합

$$\mathbf{h}' = \{\vec{h}'_1, \vec{h}'_2, \dots, \vec{h}'_N\}, \vec{h}'_i \in \mathbb{R}^{F'},$$

Self Attention 계수

$$e_{ij} = a(\mathbf{W}\vec{h}_i, \mathbf{W}\vec{h}_j) \quad \text{a shared attentional mechanism } a : \mathbb{R}^{F'} \times \mathbb{R}^{F'} \rightarrow \mathbb{R}$$

→ node i 에 대한 node j 의 중요도 의미

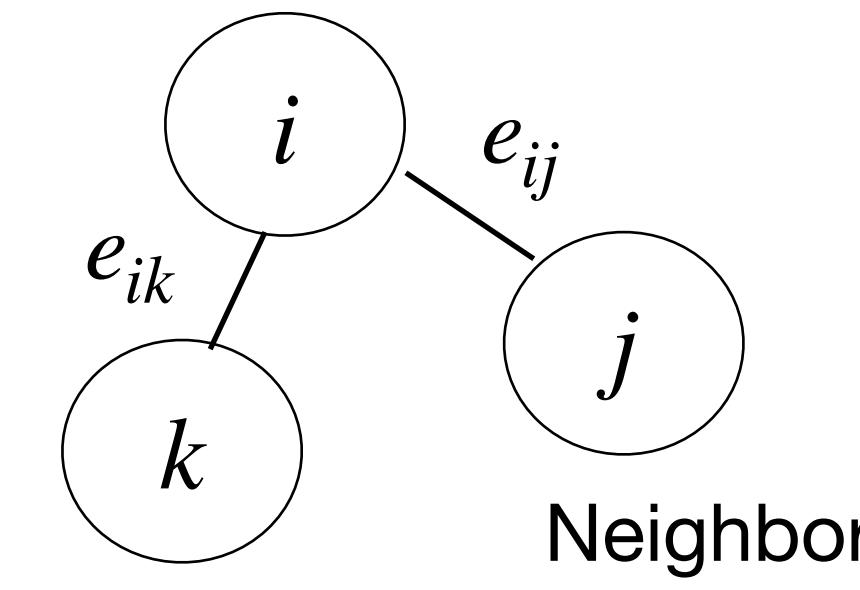
→ node j 는 node i 의 이웃neighbor

$$\mathbf{h}' = \{\vec{h}'_1, \vec{h}'_2, \dots, \vec{h}'_N\}, \vec{h}'_i \in \mathbb{R}^{F'},$$

GAT Layer

$$\mathbf{h}' = \{\vec{h}'_1, \vec{h}'_2, \dots, \vec{h}'_N\}, \vec{h}'_i \in \mathbb{R}^{F'},$$

Target node



2. GAT Architecture

Node Features 집합

$$\mathbf{h} = \{\vec{h}_1, \vec{h}_2, \dots, \vec{h}_N\}, \vec{h}_i \in \mathbb{R}^F, \quad N: \text{노드의 개수}, F: \text{feature의 개수}$$

New Node Features 집합

$$\mathbf{h}' = \{\vec{h}'_1, \vec{h}'_2, \dots, \vec{h}'_N\}, \vec{h}'_i \in \mathbb{R}^{F'},$$

Self Attention 계수

$$e_{ij} = \underline{a(\mathbf{W}\vec{h}_i, \mathbf{W}\vec{h}_j)} \quad \text{a shared attentional mechanism } a : \mathbb{R}^{F'} \times \mathbb{R}^{F'} \rightarrow \mathbb{R}$$

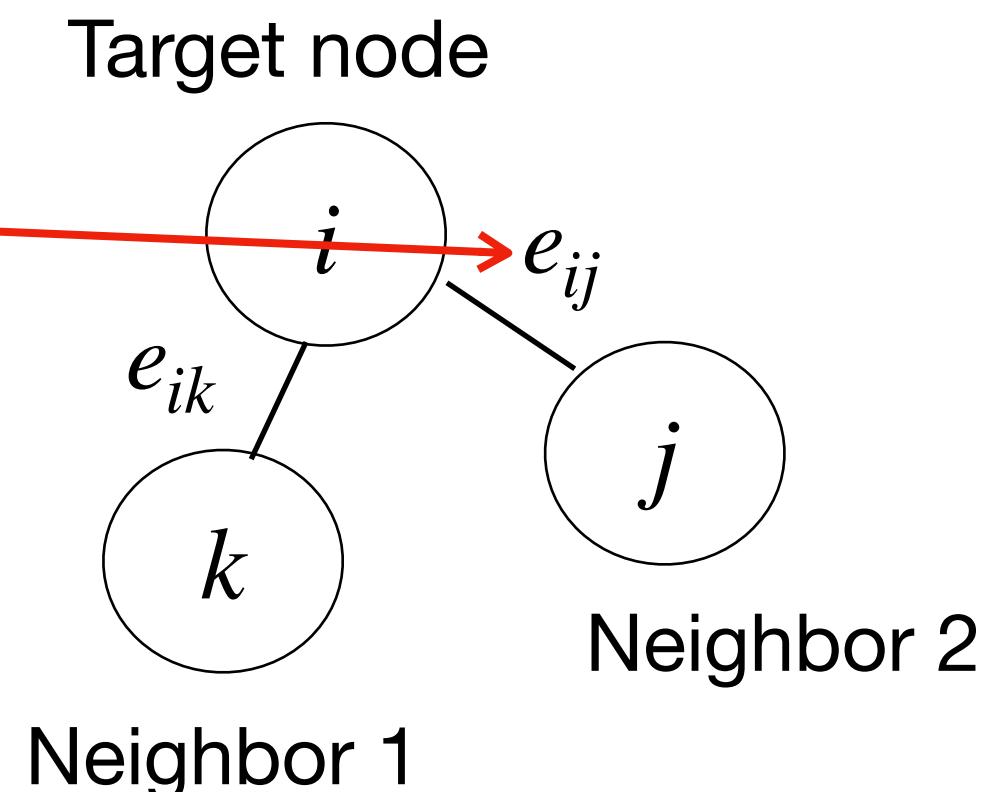
→ node i 에 대한 node j 의 중요도 의미

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$$\mathbf{h}' = \{\vec{h}'_1, \vec{h}'_2, \dots, \vec{h}'_N\}, \vec{h}'_i \in \mathbb{R}^{F'},$$

GAT Layer

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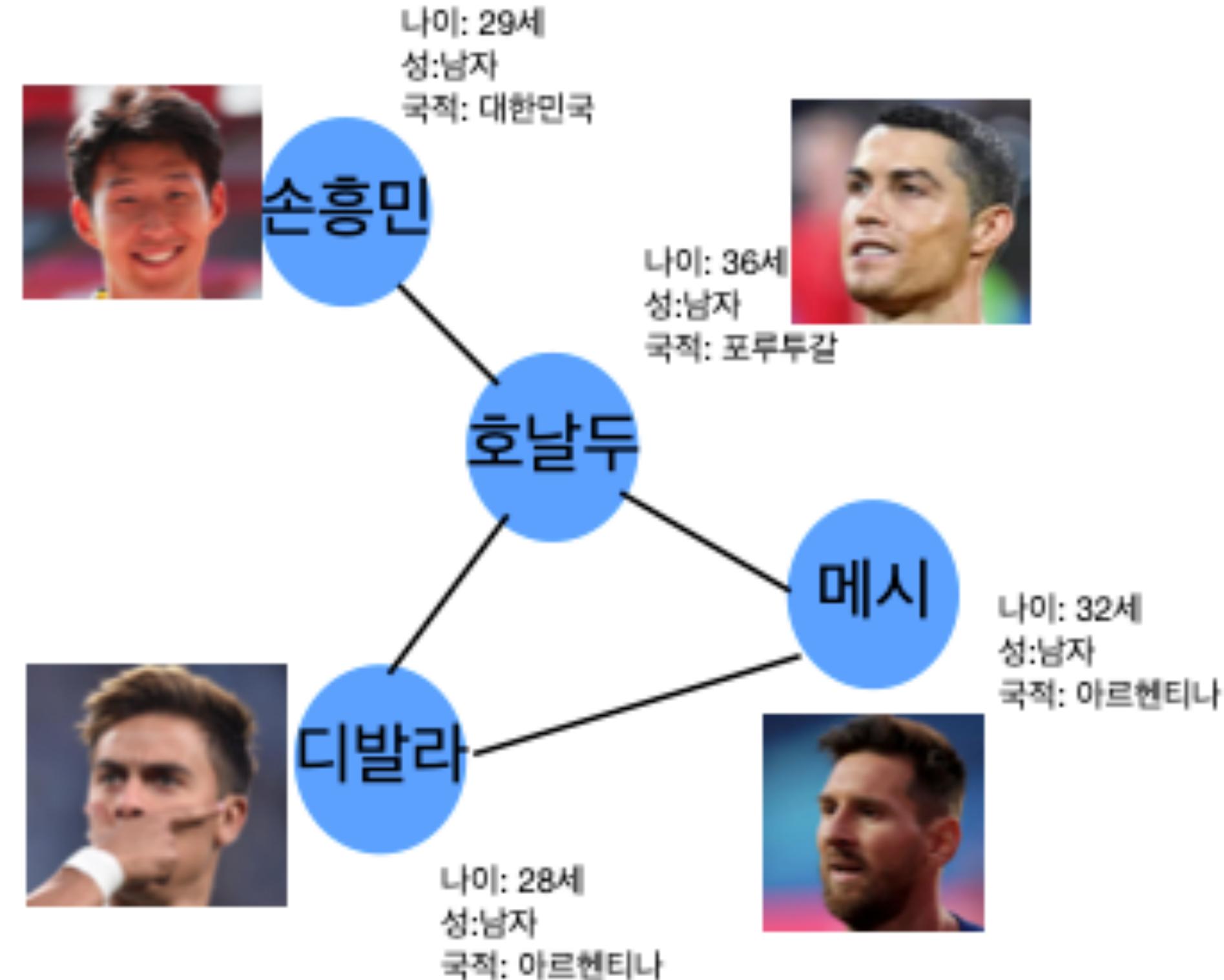


2. GAT Architecture

Attention Mechanism

$\mathbf{h} = \{\vec{h}_1, \vec{h}_2, \dots, \vec{h}_N\}, \vec{h}_i \in \mathbb{R}^F$, N: 노드의 개수, F: feature의 개수

$\mathbf{h}' = \{\vec{h}'_1, \vec{h}'_2, \dots, \vec{h}'_N\}, \vec{h}'_i \in \mathbb{R}^{F'}$,



1	2	3	4
손흥민	호날두	디발라	메시

2. GAT Architecture

Attention Mechanism

[1] 입력 노드 피쳐: h_1, h_2, \dots, h_M

[2] 셀프 어텐션

$$\textcircled{1} \text{ 어텐션 스코어 } e_{ij} = a(Wh_i, Wh_j)$$

\Rightarrow 타깃 노드 i 에 대한 이웃 노드 j 의 중요성

$\Rightarrow a$ 는 Learnable weight. 이것과 $\text{concat}(Wh_i, Wh_j)$ 를 내적 해줌

$$\textcircled{2} \text{ 정규화된 어텐션 스코어 } \alpha_{ij} = \text{softmax}_j(e_{ij}) = \frac{\exp(e_{ij})}{\sum_j \exp(e_{ik})}$$

\Rightarrow 노드 간의 비교를 쉽게 하기 위해 계수를 정규화해줌

③ 최종 어텐션 스코어

- $S = \text{concat}(Wh_i, Wh_j)$

- $Z = \text{LeakyReLU}(\text{nn.Linear}(S))$

- $\alpha_{ij} = \text{softmax}(Z)$

[3] 업데이트

- 싱글 헤드 어텐션 $h'_i = \sigma(\sum_j \alpha_{ij} Wh_j)$

- 안정화

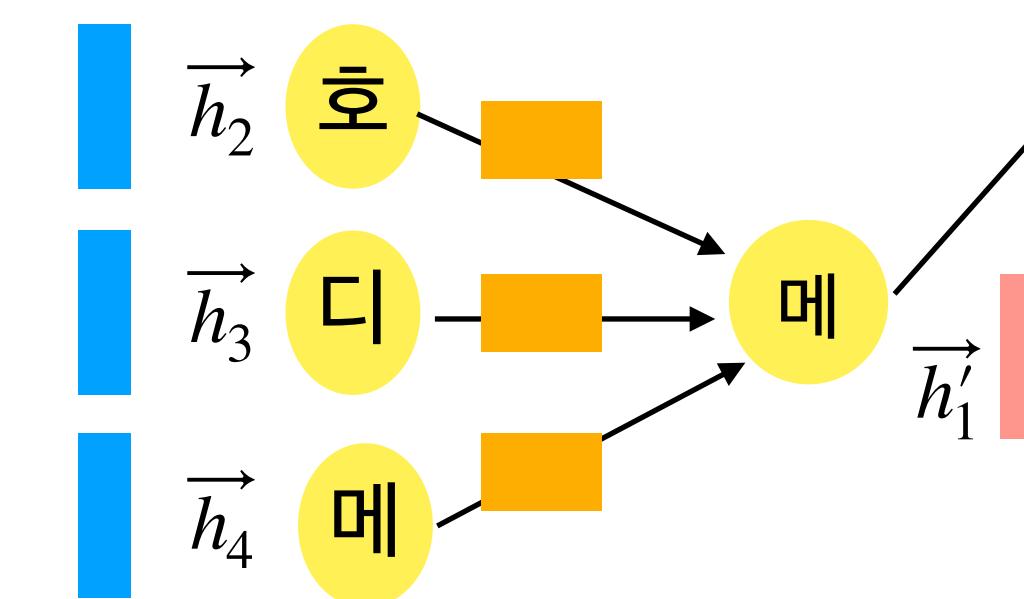
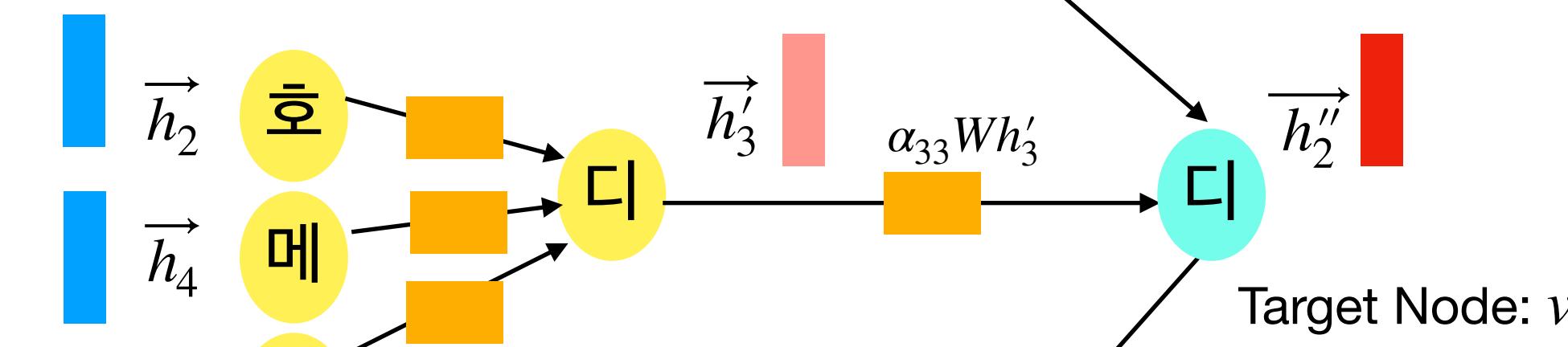
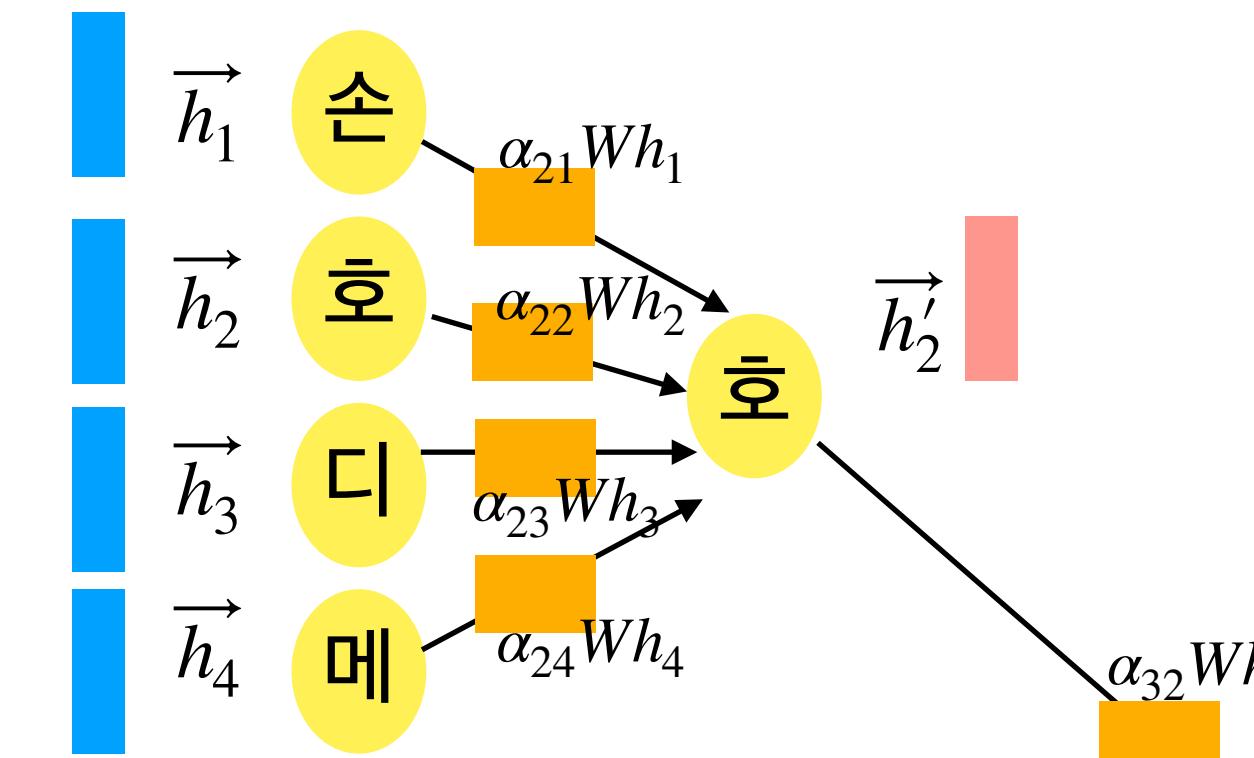
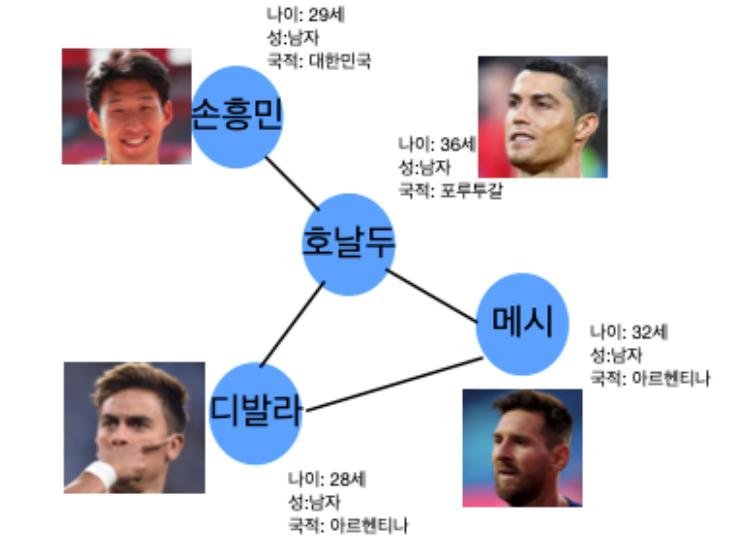
① 멀티 헤드 어텐션: $h'_i = ||_{k=1}^K \sigma(\sum_j \alpha_{ij}^k W^k h_j)$

② 평균화: $h_i = \sigma(\frac{1}{K} \sum_k^K \sum_j \alpha_{ij}^k W^k h_j)$

\Rightarrow 셀프-어텐션의 학습 과정을 안정화시키기

\Rightarrow 저자는 ②를 취하는 것이 더 적절하다고 주장

$$h' = W \vec{h} = F' \quad \begin{matrix} F \\ W \\ \vec{h} \end{matrix} * \vec{h} = F'$$

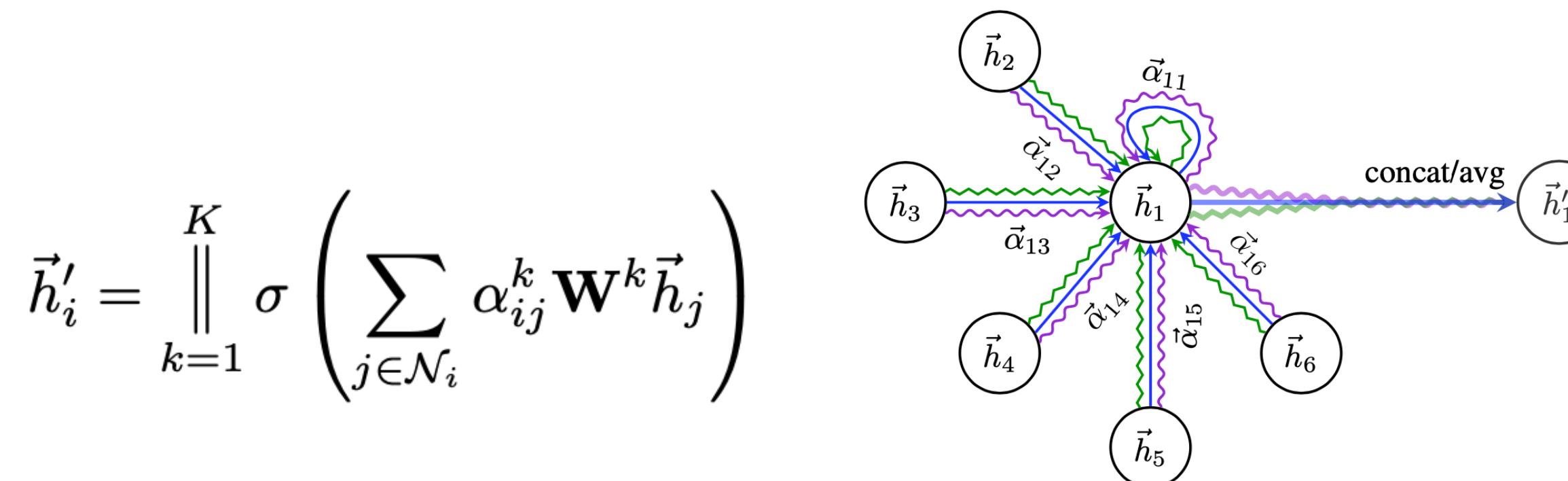


Target Node: v

2. GAT Architecture

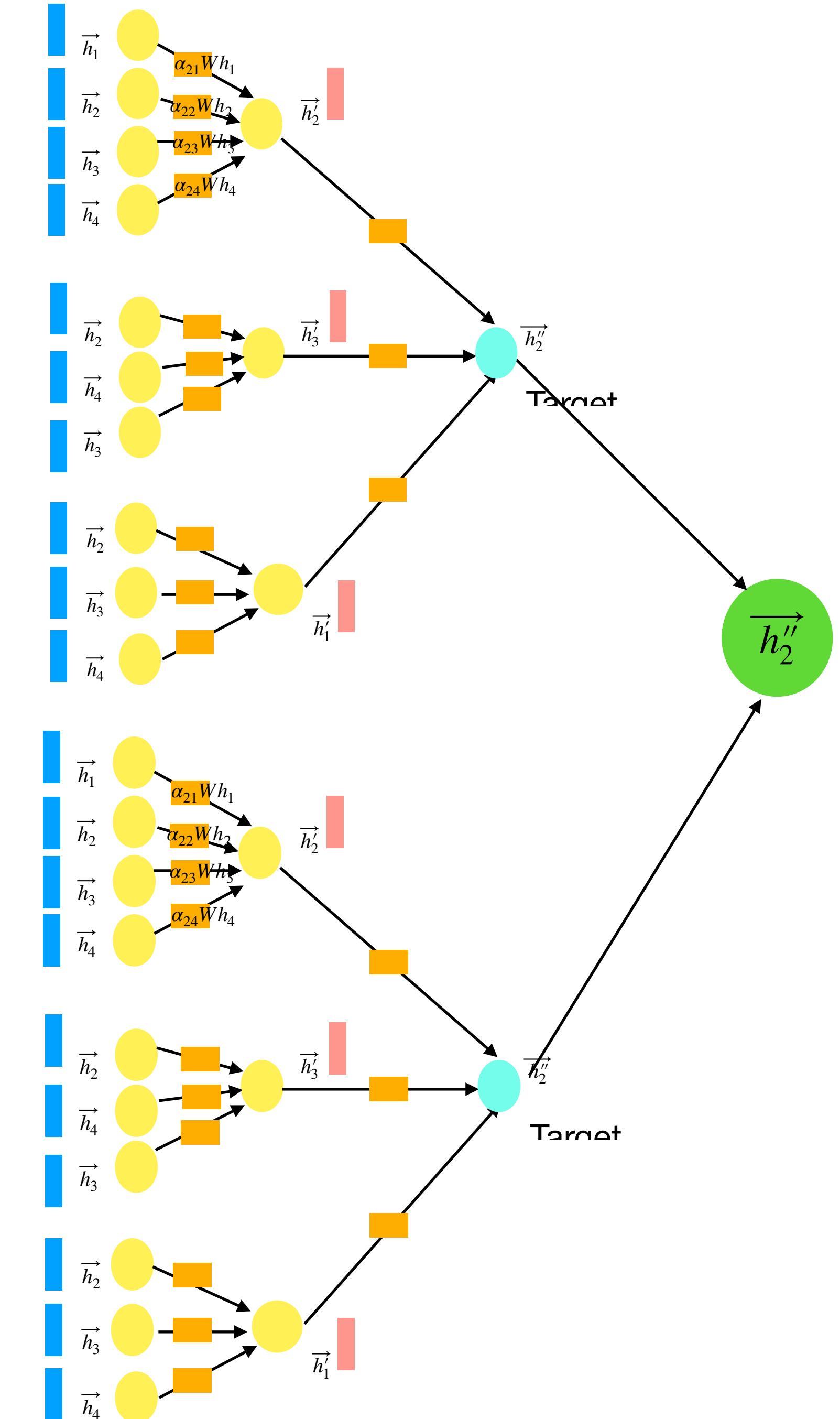
Multi-head attention

- 셀프 어텐션의 학습 과정을 안정적으로 만드는데 멀티헤드 어텐션이 효과적
- K 개의 독립적인 어텐션 헤드가 연접concatenated된다



- 위 같이 연결망의 마지막 레이어에서 멀티헤드 어텐션을 수행하는 경우, 연접 concatenation은 합리적인 선택이 아님
- 평균화averaging을 이용하고 nonlinearity를 그 뒤에 수행하는 것이 더 합리적

$$\vec{h}'_i = \sigma \left(\frac{1}{K} \sum_{k=1}^K \sum_{j \in \mathcal{N}_i} \alpha_{ij}^k \mathbf{W}^k \vec{h}_j \right)$$



3. Related Works

이전 GNN 모델과 GAT의 비교

□ 연산적 효율성

- No eigendecompositions or similar costly matrix operations are required

□ 해석성 증가

- learned attentional weight의 분석은 해석성interpretability을 증가시켜준다.

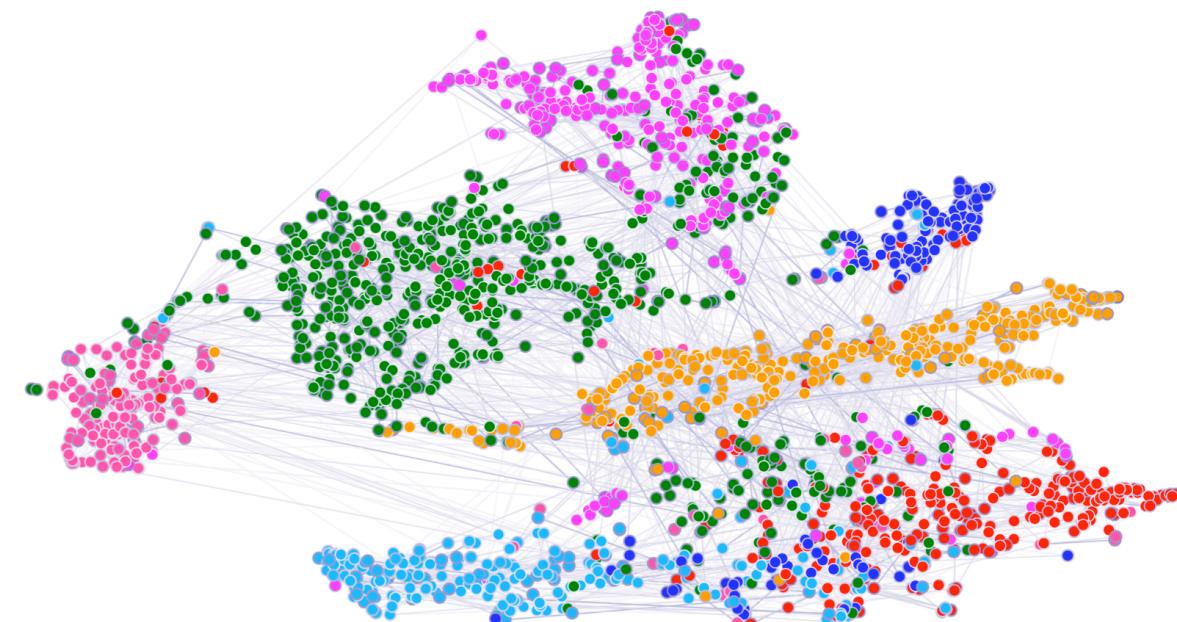


Figure 2: A t-SNE plot of the computed feature representations of a pre-trained GAT model's first hidden layer on the Cora dataset. Node colors denote classes. Edge thickness indicates aggregated normalized attention coefficients between nodes i and j , across all eight attention heads ($\sum_{k=1}^K \alpha_{ij}^k + \alpha_{ji}^k$).

□ 그래프 구조에 의존하지 않음

- GCN은 hidden state vector를 구하기 위해 그래프 구조의 정보를 담은 인접 행렬을 사용했지만, GAT는 이것에 의존하지 않는다.

4. Evaluation

- Datasets

Table 1: Summary of the datasets used in our experiments.

	Cora	Citeseer	Pubmed	PPI
Task	Transductive	Transductive	Transductive	Inductive
# Nodes	2708 (1 graph)	3327 (1 graph)	19717 (1 graph)	56944 (24 graphs)
# Edges	5429	4732	44338	818716
# Features/Node	1433	3703	500	50
# Classes	7	6	3	121 (multilabel)
# Training Nodes	140	120	60	44906 (20 graphs)
# Validation Nodes	500	500	500	6514 (2 graphs)
# Test Nodes	1000	1000	1000	5524 (2 graphs)

- Results: Table2: accuracy, Table3: the micro averaged F1 score [6] 참고

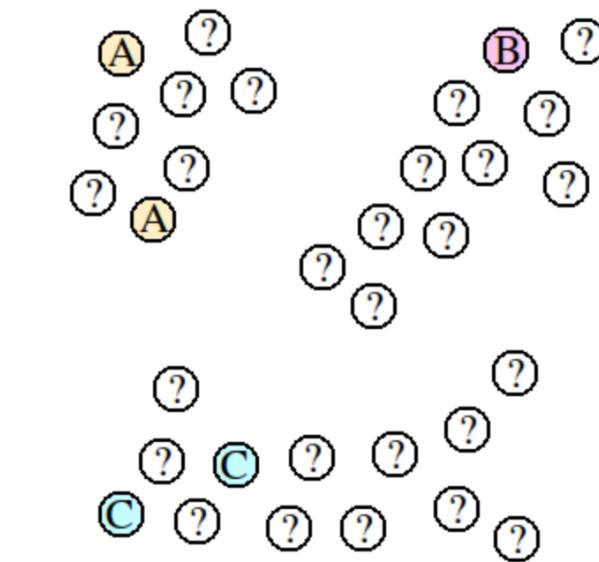
Table 2: Summary of results in terms of classification accuracies, for Cora, Citeseer and Pubmed. GCN-64* corresponds to the best GCN result computing 64 hidden features (using ReLU or ELU).

<i>Transductive</i>			
Method	Cora	Citeseer	Pubmed
MLP	55.1%	46.5%	71.4%
ManiReg (Belkin et al., 2006)	59.5%	60.1%	70.7%
SemiEmb (Weston et al., 2012)	59.0%	59.6%	71.7%
LP (Zhu et al., 2003)	68.0%	45.3%	63.0%
DeepWalk (Perozzi et al., 2014)	67.2%	43.2%	65.3%
ICA (Lu & Getoor, 2003)	75.1%	69.1%	73.9%
Planetoid (Yang et al., 2016)	75.7%	64.7%	77.2%
Chebyshev (Defferrard et al., 2016)	81.2%	69.8%	74.4%
GCN (Kipf & Welling, 2017)	81.5%	70.3%	79.0%
MoNet (Monti et al., 2016)	$81.7 \pm 0.5\%$	—	$78.8 \pm 0.3\%$
GCN-64*	$81.4 \pm 0.5\%$	$70.9 \pm 0.5\%$	79.0 $\pm 0.3\%$
GAT (ours)	$83.0 \pm 0.7\%$	$72.5 \pm 0.7\%$	$79.0 \pm 0.3\%$

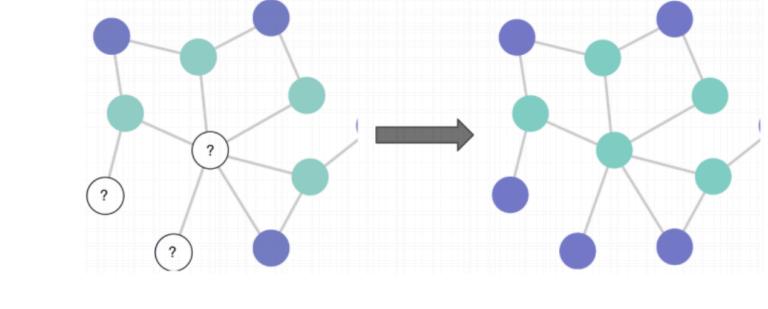
Table 3: Summary of results in terms of micro-averaged F₁ scores, for the PPI dataset. GraphSAGE* corresponds to the best GraphSAGE result we were able to obtain by just modifying its architecture. Const-GAT corresponds to a model with the same architecture as GAT, but with a constant attention mechanism (assigning same importance to each neighbor; GCN-like inductive operator).

<i>Inductive</i>	
Method	PPI
Random	0.396
MLP	0.422
GraphSAGE-GCN (Hamilton et al., 2017)	0.500
GraphSAGE-mean (Hamilton et al., 2017)	0.598
GraphSAGE-LSTM (Hamilton et al., 2017)	0.612
GraphSAGE-pool (Hamilton et al., 2017)	0.600
GraphSAGE*	0.768
Const-GAT (ours)	0.934 ± 0.006
GAT (ours)	0.973 ± 0.002

- Transductive Learning [7],[8]

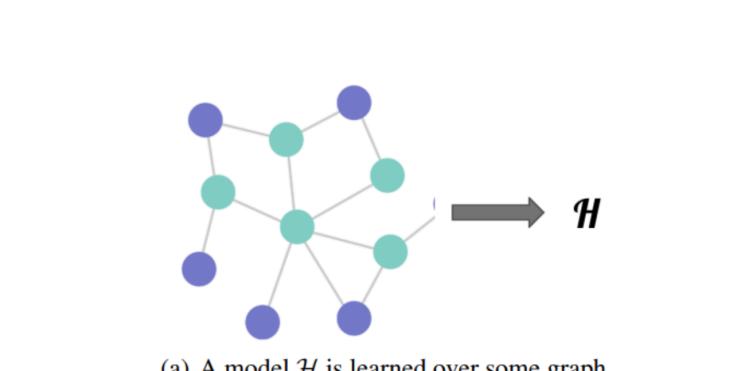


- 일부는 레이블이 없는 학습 셋이 주어짐
- 일종의 준지도학습이라고 간주될 수 있음

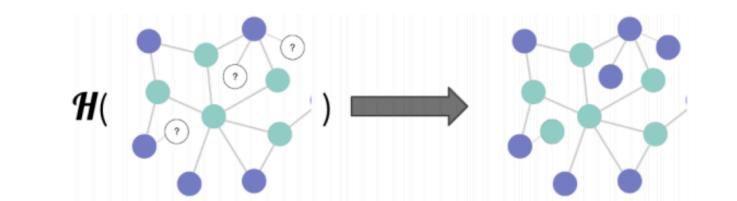


- Inductive Learning

- 레이블된 훈련 셋으로 모델 학습 (지도 학습과 유사)
- 그 모델로 새로운 unseen 그래프를 예측



(a) A model H is learned over some graph



(b) The model is then applied to new nodes and edges

References

- [1] Veličković, Petar, et al. "Graph attention networks." arXiv preprint arXiv:1710.10903 (2017).
- [2] <https://dos-tacos.github.io/translation/transductive-learning/>
- [3] <https://chioni.github.io/posts/gat/>
- [4] Preferred AI, 'S6 Presenter: Graph Attention Networks by Zhang Ce', <https://www.youtube.com/watch?v=6hbWpbi0Z24>
- [5] <https://newsight.tistory.com/313>
- [6] <https://unlimitedpower.tistory.com/entry/IR-%EB%A7%88%EC%9D%B4%ED%81%AC%EB%A1%9C-%ED%8F%89%EA%B7%A0Micro-average-%EB%A7%A4%ED%81%AC%EB%A1%9C-%ED%8F%89%EA%B7%A0Macro-average-%EC%9D%B4%EB%9E%80-%EB%AC%B4%EC%97%87%EC%9D%B8%EA%B0%80>
- [7] [https://en.wikipedia.org/wiki/Transduction_\(machine_learning\)](https://en.wikipedia.org/wiki/Transduction_(machine_learning))
- [8] <https://komputervision.wordpress.com/2020/03/24/inductive-learning-vs-transductive-learning/>
- [9] <https://dsgiitr.com/blogs/gat/>