## LATEX homework

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## 1 Introduction

This file contains one of the best LaTeX homeworks that ever came from under a human hand. The first section presents a list of my computer and linguistic interest. The second section consists of two phonetic transcriptions: one in English, and the other one in Polish. Third section presents a sentence in form of a tree. In section number four one may find several phonological rules, and the last section number five presents a few mathematical equations.

## 2 Section 1

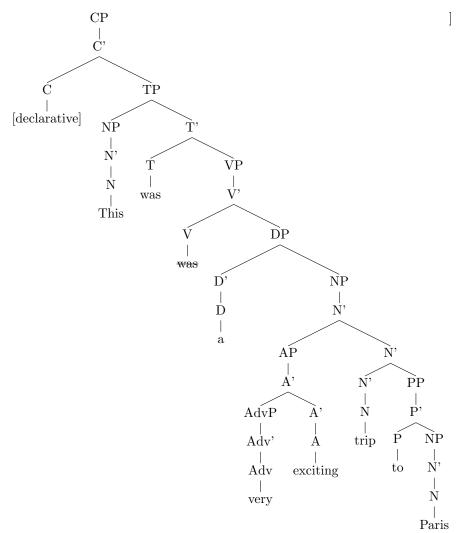
- 1. The list of my f@vourite topics in computer science:
  - Newest developments of computer science.
  - Hardware updates.
  - Video games.
  - How technology changes our lives.
  - How technology has changed throughout years.
- 2. The complete list of my f@vourite topic in linguistics:
  - phonetics
  - phonology
  - semantics
  - syntax

### English transcription:

ritsev'ın:uj eð tæ (næsusrq' skuwgræl' rel'tæn' ibnts' icms nem z mem z migæm' zı men may ver galırı' licms e marlı may ne blue seij ire the tarak ne marlı may ne may

### Polsih transcription:

[mam na im<sup>j</sup>ẽ mateuf od t͡fterex lat stud<sup>j</sup>ujẽ na uprversitet͡çɛ gdapscim obet̄spɛ stud<sup>j</sup>ujẽ pʃɛtfaʒapɛ jẽzika naturalnego mam dvadz<sup>j</sup>ect͡ça t͡fi lata pɔxɔdzẽ z mawej m<sup>j</sup>ɛjst̄sovoc̞tsi f crotkovej polst͡sɛ interesujẽ cẽ komputerami grami video muzikõ oras sportem ostatpimi t͡fasi v<sup>j</sup>eŋkfɔc̞t͡ç mojego volnego t͡fasu pɔc̞f<sup>j</sup>ɛ̄t͡sam na pɔgwɛ̃b<sup>j</sup>apɛ mojej v<sup>j</sup>edzi z zakresu programovapa semantiki oras naʒeɲdz̄i lingvistit͡ʃnix lata posach programovapa semantiki oraș lata programovapa semantiki oraș lata programovapa programova



This was a very exciting trip to Paris

Bunch of phonetic rules.

## Spirantization

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$$\begin{bmatrix} +\text{stop} \\ -\text{voice} \end{bmatrix} \to \begin{bmatrix} +\text{voice} \\ -\text{stop} \\ +\text{fricative} \end{bmatrix} / [ +\text{vowel } ]_{-}[ +\text{vowel } ]$$

$$\begin{bmatrix} +\text{consonant} \\ +\text{nasal} \end{bmatrix} \to [ +\text{short } ] /_{-}[ +\text{consonat} \\ -\text{voice} ]$$

Final Fricative Devoicing:

$$\left[\begin{array}{c} \text{-sonorant} \\ +\text{continuant} \end{array}\right] \rightarrow \left[\begin{array}{c} \text{-voice} \end{array}\right] \; / \; \_\#$$

Those equations, besides the Euler's equation, has nothing in common with NLP. These are random equations that I found in the Inthernet.

First equation:

$$A = \frac{\pi r^2}{2} = \frac{1}{2}\pi r^2 \tag{1}$$

This equation 2 is known as the Euler equation :

$$e^{\pi i} + 1 = 0 \tag{2}$$

Another example of an equation:  $p(\mathbf{x}) = 3\mathbf{x}^6 + 14x^5y + 590x^4y^2 + 19x^3y^3 - 12x^2y^4 - 12xy^5 + 2y^6 - a^3b^3$