

Mega Hyper Casual GUI Pack

Mega Hyper Casual GUI Pack is a customizable, flexible and easy-to-use game UI pack for creating the perfect user interfaces for your games. This pack is ideal for all developers who want to create a Hyper Casual mobile game.

Asset structure

After importing the asset package into your Unity project, you will see all the resources provided live in the Mega Hyper Casual GUI Pack folder. This folder is further subdivided into the following subfolders:

- Sprites: Contains png files of all the graphics contained in this pack.
- Scenes: Contains elements in different types of screens with variations. Feel free to use it as a starting point and extend it as you see fit for your own game!
- Screenshots: Contains asset screenshots which are useful as a reference.
- Documentation: Contains the documentation of this pack.
- Font: Contains the font which is used in this pack.

Some notes regarding the demo project

We are using a reference resolution of **1125x2436**. It will be better if you use this resolution to work under the best conditions.