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Master of Science

Monitoring and deploying services on edge devices

Dissertação para obtenção do Grau de Mestre em Engenharia Informática

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Resumo

ABSTRACT

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Introduction

Nowadays, the Cloud Computing paradigm has been established as the standard for the deployment and management of services. However, when all computations reside in the data center (DC), new problems arise: from the need of physical space to contain all the infrastructure, the increasing ammount of bandwidth needed support the information exchange from the DC to the client, the latency in communication between the DC and the client, among others.

To address the aforementioned problems, a new computational paradigm emerged: Edge Computing. This paradigm englobates Data Centers as a subset of all devices that may be used for computation, and extends the computation to all the devices outside the DC.

CAPÍTULO

Motivation

2.1 What is the problem

CAPÍTULO

RELATED WORK

- 3.1 Topology Management
- 3.1.1 Random overlays
- 3.1.2 Structured overlays
- 3.1.3 Self-adapting overlays
- 3.2 Aggregation
- 3.2.1 Types of aggregation
- 3.2.2 Relevant aggregation protocols
- 3.3 Resource Discovery
- 3.4 Offloading computation to the edge

CAPÍTULO

PLANNING

- 4.0.1 Proposed solution
- 4.0.2 Scheduling

A P E N D I C E

APPENDIX 2 LOREM IPSUM

ANEXO

Annex 1 Lorem Ipsum