# OURC\_Project 2

**DESIGN: GAXZIPTGO** 

# Q&A



## outline

- About Project 2
  - Error Message
    - undefine identifier
    - Error Line
  - Statement Excute
  - Define Variable
  - Define Function
  - Execute Function
- QA

#### Error Message

- undeclared identifier

  - 。規則2:該文法若為Identifier開頭 則在下一個token(或換行) 需確認若不是開頭 直接確認

```
Our-C running ...
> int a ;
Definition of a entered ...
> b
Line 1 : undefined identifier : 'b'
> Line 1 : unexpected token : '='
> int f1() {
Line 2 : undefined identifier : 'b'
> Line 1 : unexpected token : '='
> int f1( int b ) {
b = 3;
Definition of f1() entered ...
```

- Error Message(範例)
  - undeclared identifier

- Error Message
  - Error Line
    - 規則: 依每一次<definition> or <statement>為主 每遇到一次換行 Line+1

```
Our-C running ...
c= 4;
Line 4 : undefined identifier : 'c'
int f1(){
Line 6 : undefined identifier : 'c'
> Line 1 : unexpected token : '='
 U
Line 1 : undefined identifier : 'c'
> Line 1 : unexpected token : '='
```

- Error Message(範例)
  - Error Line

- Statement
- 。規則: 若<statement>完成,則對該input做運算
  - (Pro2 只需處理定義的function)
  - 並印出:Statement executed ...

```
Our-C running ...
> 5 ;
Statement executed ...
> cout << 5 ;
Statement executed ...
> cin >> a ;
Line 1 : undefined identifier : 'a'
> cin >> 5;
Statement executed ...
```

- · Statement(範例)
  - 。cout, cin 目前無需實作

#### Define Variable

。規則:若<definition>完成,則對所有文法內的identifier做定義

並印出: Definition of (...) entered ...

如果已經定義過

則印出: New definition of (...) entered ...

```
Our-C running ...
> int a ;
Definition of a entered ...
> int b ; int c ;
Definition of b entered ...
> Definition of c entered ...
> int b, c;
New definition of b entered ...
New definition of c entered ...
```

- Define Variable (範例1)
  - <definition>

```
Our-C running ...
  { int a ; }
Statement executed ...
```

- Define Variable (範例2)
  - <statement>

#### Define Function

。規則:若<definition>完成,且經過<function\_definition\_without\_ID>,則對所有文法內的identifier做function的定義

並印出: Definition of (...) entered ...

如果已經定義過

則印出: New definition of (...) entered ...

```
Our-C running ...
> int f1() {}
Definition of f1() entered ...
> int f1() {
  int a ;
}
New definition of f1() entered ...
```

• Define Function (範例1)

- Execute Function
  - 。ListAllVariables(); // 列出所有變數 並依字串大小排列
  - 。ListAllFunctions(); // 列出所有函式 並依字串大小排列
  - ·ListVariable(char[] var); // 列出該變數以及型別
  - 。ListFunction(char[] fun);// 列出該函式與定義的程式

```
Our-C running ...
> int a ;
Definition of a entered ...
> int f1(int b) {
int c;
return c ;
Definition of f1() entered ...
> int b ;
Definition of b entered ...
> int f2() {};
Definition of f2() entered ...
> Statement executed ...
> ListAllVariables() ;
Statement executed ...
> ListAllFunctions();
f1()
f2()
Statement executed ...
```

- Execute Function (範例1)
- ListAllVariables() & ListAllFunctions()

```
> ListVariable("a");
int a ;
Statement executed ...
> ListFunction("f1") ;
int f1( int b ) {
 int c ;
  return c ;
Statement executed ...
> ListFUnction("f2") ;
Line 1 : undefined ident
> ListFunction("f2") ;
int f2() {
Statement executed ...
```

- Execute Function (範例2)
- ListVariable & ListFunction

```
> int f2() { int b ; if(b==0);}
New definition of f2() entered ...
> ListFUnction("f2");
Line 1 : undefined identifier : 'L
> ListFunction("f2");
int f2() {
  int b;
  if (b == 0)
Statement executed ...
```

- Execute Function (範例3)
  - 。印出的Function須符合"夏式文法"