# Everything is a lens

Taming partiality using invariants and non-determinism

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#### Bidirectional Transformations

- Transforming data between different structures is a typical computing problem;
- Transformations should be bidirectional: changes in either structure should be propagated to the other;
- Defined between sources and views (views being typically more abstract), and consist of a forward and a backward transformations;
- Example: view-update problem from databases.

- Lenses are one of the most successful approaches;
- ullet A lens  $l:S \geqslant V$  comprises transformations

$$get: S \to V \qquad put: V \times S \to S$$

• put uses the original source to generate the updated source.

 A lens is said to be well-behaved if it satisfies the following round-tripping laws:

$$put (s, get s) \sqsubseteq s$$
$$get (put (v, s)) \sqsubseteq v$$

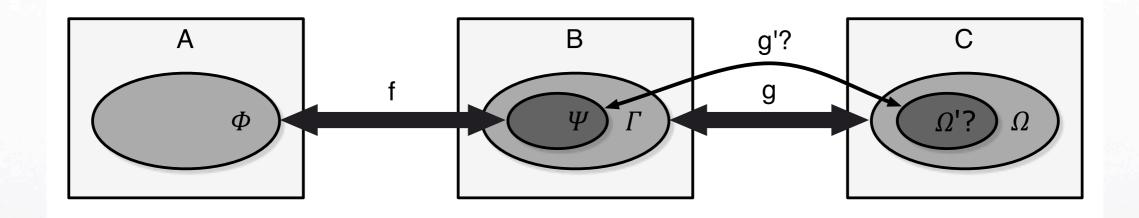
• A lens is total if both get and put are.

- The round-tripping and totality laws restrict the expressiveness of the language;
- For instance, duplication of data and conditionals are not allowed;
- Existing approaches are either less expressive, or relax the previous laws.

- What if we refine the types to well-defined subsets for which the laws hold?
- We enhance the type system with invariants, in order to more precisely characterize the types of the transformations;
- All properties (including totality) are now defined with regard to the new types.

### Example

ullet For instance, composition  $g \cdot f$ 



• Since the range of f is smaller than the domain of g, the overall range of  $g \cdot f$  must be restricted.

### Example

- Duplication: dup a = (a, a);
- If only one element of the pair is modified, round-tripping laws are broken;
- But if we restrict the codomain to pairs whose elements are equal, every value can be transformed back.

#### Relational Calculus

- Point-free relational calculus allows the easy calculation and reasoning about properties;
- Invariants and partial transformations are easily represented;
- Moreover, all transformations have well-defined converses, non-determinism being natural.

#### Relational Calculus

- Invariants are represented by coreflexives  $(\Phi, \Psi, ...)$ , relations smaller than the identity that act as filters;
- Coreflexives on pairs are denoted as [R], stating that the elements of the pair are related by R, i.e.,  $(a,b) \in [R] \equiv a R b$ .
- The type of a transformation restricted by  $\Phi$  and  $\Psi$  is denoted by  $f:\Phi \to \Psi$  .

#### nd-lenses

• A well-behaved *nd-lens*  $l:\Phi \triangleright \Psi$  comprises two relations  $Get:\Phi \rightarrow \Psi$  and  $Put:\Psi \times \Phi \rightarrow \Phi$  such that:

$$Get(Put(v,s)) \sqsubseteq \Phi v \qquad \Psi \times \Phi \subseteq \delta Put$$
  
 $Put(s,Gets) \sqsubseteq \Psi s \qquad \Phi \subseteq \delta Get$ 

 Consists of the original properties restricted by the invariants.

### Every transformation is a lens

- It is known that every total and surjective transformation gives rise to a well-behaved lens;
- So, if  $Get:\Phi\to\Psi$  is total and surjective, we can always derive a nd-lens;
- The largest subset for which a relation is total and surjective, is exactly its range and domain.

#### Every transformation is a lens

• Every transformation f can be lifted to a well-behaved nd-lens  $\lfloor f \rfloor : \delta f \to \rho f$ , with

$$Get = f$$

$$Put(v,s) = \begin{cases} s & \text{if } fs = v \\ f^{\circ}v & \text{otherwise} \end{cases}$$

 Definition arises directly from the roundtripping properties.

## Calculating invariants

 The range and domain can be easily calculated using the PF calculus:

#### Backward transformation

- In order to guarantee that the domains are as large as possible, we allow non-determinism;
- Generic definition is highly inefficient;
- We define equivalent definitions where the invariants are propagated down the expression;
- Non-determinism is reduced to a minimum.

#### Backward transformation

#### Optimized Put:

```
=\Phi\circ\pi_1
                                                                                                                   Put_{\Omega:\Phi\to\Psi} = \Phi\circ\pi_1
Put_{id}:\Phi \to \Psi
                                      =\operatorname{Put}_{g:\Phi\to\delta(\Psi\circ f)}\circ((\operatorname{Put}_{f:\rho(g\circ\Phi)\to\Psi}\circ(\operatorname{id}\times g))\triangle\pi_2)
\mathsf{Put}_{f \circ g : \Phi \to \Psi}
                                        =(\Omega \, \triangledown \, (\mathsf{id} \cap \overline{\Omega})) \circ \pi_1
Put_{\Omega?:\Phi\to\Psi}
                                         = (\pi_2 \triangledown (\mathsf{id} \triangle R) \circ \pi_1) \circ [\pi_1^\circ] ? \mathsf{Put}_{\pi_2 : [R] \to \Psi} = (\pi_2 \triangledown (R^\circ \triangle \mathsf{id}) \circ \pi_1) \circ [\pi_2^\circ] ?
Put \pi_1:[R]\to\Psi
\mathsf{Put}_{f \triangledown g : \Phi + \Psi \to \Omega} = ((i_1 \circ \mathsf{Put}_{f : \Phi \to \Omega} \cup i_2 \circ \mathsf{Put}_{g : \Psi \to \Omega} \circ (\mathsf{id} \times \top) \circ [\bar{f}]) \triangledown
                                                  (i_2 \circ \mathsf{Put}_{g:\Psi \to \Omega} \cup i_1 \circ \mathsf{Put}_{f:\Phi \to \Omega} \circ (\mathsf{id} \times \top) \circ [\overline{g}])) \circ \mathsf{distr}
                                         = (\Phi \lor \bot) \circ \pi_1
                                                                                                                  Put i_2:\Phi\to\Psi = (\bot \nabla \Phi)\circ\pi_1
Put i_1:\Phi\to\Psi
                                         =\Phi \circ i_1 \circ \pi_1
                                                                                                                   \mathsf{Put}_{i_2^\circ:\Phi\to\Psi} = \Phi\circ i_2\circ\pi_1
Put i_1^{\circ}:\Phi\to\Psi
Put_{k:\Phi\to\Psi}
                                                                                                                   Put_{!:\Phi\to\Psi} = \pi_2
                                         =\pi_2
```

#### Recursion Patterns

- Although we are able to calculate the domains of recursion patterns, they do not present a normal form;
- There are however rules that allow simplifications in some cases;
- In those cases, our system is able to simplify and evaluate the transformation.

### Example

- The transformation  $tail \triangle length$  calculates the tail t and length n of a list;
- Can be lifted to the nd-lens

```
\lfloor tail \triangle length \rfloor : id \geqslant [succ \cdot length]
```

- Meaning that length t = n + 1;
- E.g. Put(([2,3],3),[1,2,3]) = [1,2,3]Put(([2,0],3),[1,2,3]) = [0,2,0],[1,2,0],[2,2,0],...

#### Conclusions

- We defined and implemented a bidirectional language over data-types with invariants, more expressive than previously existing;
- PF calculus allows the easy calculation of invariants and simplifications;
- The specialized backward transformation makes non-deterministic evaluation viable.