# Relations as Executable Specifications Taming Partiality and Non-determinism Using Invariants

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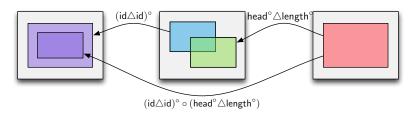
## Introduction

- Relational calculus provides a more natural way to specify programs;
- Many programs are partial and non-deterministic;
- A point-free (PF) version has been used in a variety of computer science areas;
- Such specifications are not amenable for execution.

## Motivating Example

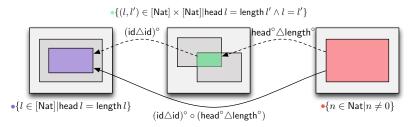
$$(\mathsf{id} \mathrel{\triangle} \mathsf{id})^{\circ} \circ (\mathsf{head}^{\circ} \mathrel{\triangle} \mathsf{length}^{\circ}) : \mathsf{Nat} \rightarrow [\mathsf{Nat}]$$

- Calculates a list with length *n* and the same *n* at its head;
- Not total nor functional:
- Very inefficient given a naive semantics;
- head<sup>o</sup> could be generating all lists by increasing length and never reach n.



## Motivating Example

- We can predict the behavior of partial expressions by calculating the exact domain and range;
- They can also be used to narrow non-deterministic executions.



## Taming Partiality and Non-determinism

- We propose a PF relational framework where data-types are enhanced with *invariants*;
- The simplicity of the PF calculus allows us to develop practical type-inference and type-checking algorithms;
- Those invariants can then used to run the specifications more efficiently;
- Bidirectional transformations are our application scenario.

#### PF Relational Calculus

Identity Top Bottom Converse Composition Intersection Union Split **Projections** Either Injections Constants Conditional

$$id: A \rightarrow A$$

$$\top: A \rightarrow B$$

$$\bot: A \rightarrow B$$

$$\cdot^{\circ}: (A \rightarrow B) \rightarrow (B \rightarrow A)$$

$$\cdot \circ \cdot : (B \rightarrow C) \rightarrow (A \rightarrow B) \rightarrow (A \rightarrow C)$$

$$\cdot \cap \cdot : (A \rightarrow B) \rightarrow (A \rightarrow B) \rightarrow (A \rightarrow B)$$

$$\cdot \cup \cdot : (A \rightarrow B) \rightarrow (A \rightarrow B) \rightarrow (A \rightarrow B)$$

$$\cdot \cup \cdot : (A \rightarrow B) \rightarrow (A \rightarrow C) \rightarrow (A \rightarrow B \times C)$$

$$\pi_1: A \times B \rightarrow A \text{ and } \pi_2: A \times B \rightarrow B$$

$$\cdot \nabla \cdot : (B \rightarrow A) \rightarrow (C \rightarrow A) \rightarrow (B + C \rightarrow A)$$

$$i_1: A \rightarrow (A + B) \text{ and } i_2: B \rightarrow (A \rightarrow B)$$

$$!: A \rightarrow 1 \text{ and } : B \rightarrow (A \rightarrow B)$$

$$\cdot ?: (A \rightarrow A) \rightarrow (A \rightarrow A + A)$$

 The simple equational rules are harnessed in a strategic rewrite system that simplifies expressions.

## Membership Semantics

```
= a \equiv a'
a' \llbracket id \rrbracket a
a \llbracket R^{\circ} \rrbracket b = b \llbracket R \rrbracket a
b [S \circ R] a = \exists c. b [S] c \land c [R] a
b \llbracket R \cap S \rrbracket a = b \llbracket R \rrbracket a \wedge b \llbracket S \rrbracket a
b \llbracket R \cup S \rrbracket a = b \llbracket R \rrbracket a \lor b \llbracket S \rrbracket a
(b,c) \llbracket R \triangle S \rrbracket a = b \llbracket R \rrbracket a \wedge c \llbracket S \rrbracket a
a' \llbracket \pi_1 \rrbracket (a, b) = a \equiv a'
b' \llbracket \pi_2 \rrbracket (a, b) = b \equiv b'
a \llbracket R \triangledown S \rrbracket \text{ (Left } b) = a \llbracket R \rrbracket b
a \llbracket R \triangledown S \rrbracket \text{ (Right } c) = a \llbracket S \rrbracket c
(Left a') [i_1] a = a \equiv b
(Left a') [i_2]b = False
(Right b') [i_1] a = False
(Right b') [i_2]b = a \equiv b
b [[⊤]] a
                     = True
b \parallel \perp \parallel a
                                   = False
1 [[!] a
                                    = True
b' \llbracket b \rrbracket a
                                      = b \equiv b'
```

## Execution Semantics

```
[id]
                                                        = \{a\}

\begin{bmatrix}
R^{\circ} \\
  \end{bmatrix} b = \{a \mid a \leftarrow A, a \ [R^{\circ}] b\} \\
  \begin{bmatrix}
S \circ R \\
  \end{bmatrix} a = \{b \mid c \leftarrow [R] \ a, b \leftarrow [S] \ c\} \\
  \begin{bmatrix}
R \cap S \\
  \end{bmatrix} a = \{b \mid b \leftarrow [R] \ a, b \ [S] \ a\}

\begin{bmatrix} R \cup S \end{bmatrix} a = \llbracket R \rrbracket a \cup \llbracket S \rrbracket a \\
\llbracket R \triangle S \rrbracket a = \{(b,c) \mid b \leftarrow \llbracket R \rrbracket a,c \leftarrow \llbracket S \rrbracket a\} \\
\llbracket \pi_1 \rrbracket \quad (a,b) = \{a\}

 [\![\pi_2]\!] (a,b) = \{b\}
 \llbracket R \triangledown S \rrbracket (Left b) = \llbracket R \rrbracket b
 \llbracket R \triangledown S \rrbracket (Right c) = \llbracket S \rrbracket c
                           a = \{ \text{Left } a \}
 \llbracket i_1 \rrbracket
                  b = \{ Right b \}
                           a = B
                           a = \{ \}
                           a = \{1\}
                                                         = \{b\}
 <u>b</u>
```

## Predicates as Coreflexives

- Domain  $\delta R$  and range  $\rho R$  are predicates that can be defined as coreflexives;
- Coreflexives  $\Phi: A \to A$  are relations smaller than the identity;
- If a satisfies the predicate Φ then a [Φ] a;
- For pairs  $A \times B$  related by  $R : A \to B$ , the invariant is lifted as  $[R] : A \times B \to A \times B$ ;
- Invariants on coproducts are simply the coproduct  $\Phi + \Psi$ ;
- $R: \Phi \to \Psi$  denotes  $\delta R = \Phi$  and  $\rho R = \Psi$ .

## Inferring Checkable Invariants

- Domain and range can be directly computed as  $\delta R = R^{\circ} \circ R \cap id$  and  $\rho R = R \circ R^{\circ} \cap id$ ;
- May result in inefficient membership tests (due to composition);
- By expanding the definition, we define an equivalent definition with most compositions removed;
- Others will fall in the special case  $b (f^{\circ} \circ R \circ g) a \equiv (f b) R (g a);$
- The rewriting system further simplifies the formula and issues a warning if problematic expressions remain.

```
(id \triangle id)^{\circ} \circ (head^{\circ} \triangle length^{\circ}) : Nat \rightarrow [Nat]
                               \rho((id \triangle id)^{\circ} \circ (head^{\circ} \triangle length^{\circ}))
                                  ={Range definition}
                               \rho((id \triangle id)^{\circ} \circ \rho(head^{\circ} \triangle length^{\circ}))
                                  ={Range definition}
                               \rho((id \triangle id)^{\circ} \circ [length^{\circ} \circ head])
                                  ={Range definition}
                               \delta([\mathsf{length}^{\circ} \circ \mathsf{head}] \circ (\mathsf{id} \triangle \mathsf{id}))
                                  ={ Domain definition, Simplifications : PF Laws}
                               (head^{\circ} \circ length) \cap id
(id \triangle id)^{\circ} \circ (length^{\circ} \triangle head^{\circ}) : in_{N} \circ (\bot + id) \circ out_{N} \rightarrow (head^{\circ} \circ length) \cap id
```

## Optimizing Non-deterministic Executions

- After determining the domain and range, they can be propagated down to primitives,
- This reduces the generation of irrelevant intermediate values;

$$\begin{split} \left[ \text{id} : \Phi \to \Psi \right] & a = \llbracket \Psi \right] a \\ \left[ \llbracket \pi_1 : \left[ U \right] \to \Psi \right] \left( a, b \right) = \llbracket \Psi \right] a \\ \left[ \llbracket R \circ S : \Phi \to \Psi \right] & a = \left\{ b \mid c \leftarrow \llbracket S : \Phi \to \delta R \right] a, \\ & b \leftarrow \llbracket R : \rho S \to \Psi \right] c \right\} \\ \left[ \llbracket R \cap S : \Phi \to \Psi \right] & a = \left\{ b \mid b \leftarrow \llbracket R : \Phi \cap \delta S \to \rho (\Psi \circ S \circ \underline{a}) \right] a \right\} \end{split}$$

#### Recursive Relations with Invariants

- We support the well-know recursion patterns of catamorphisms (folds) and anamorphisms (unfolds);
- Execution is not problematic, as it is performed by unfolding their definitions;
- However, there is no known normal form for invariants over recursive types;
- The rewrite system tries to simplify the generic domain/range expression.

## Recursive Relations: Example

```
unzip : [A \times B] \rightarrow [A] \times [B]
```

```
\rhounzip
  ={Range definition}
(unzip \circ unzip^{\circ}) \cap id
   ={Simplifications: unzip is functional, Liftify: range of unzip is a product}
[\pi_2 \circ \mathsf{unzip} \circ \mathsf{unzip}^\circ \circ \pi_1^\circ]
   ={ Catamorphism fusion : \pi_1 \circ g = \text{nil } \nabla (\text{cons} \circ (\pi_1 \times \text{id})) \circ F \pi_1}
[(\text{nil } \nabla (\text{cons} \circ (\pi_1 \times \text{id}))) \circ (\text{nil } \nabla (\text{cons} \circ (\pi_2 \times \text{id})))^{\circ}]
   = \{ Definitions : map \}
[(\mathsf{map}\ \pi_1) \circ (\mathsf{map}\ \pi_2)^\circ]
   ={Simplifications: map converse, map fusion (see below)}
[map (\pi_1 \circ \pi_2^{\circ})]
   ={Simplifications : PF Laws}
[map ⊤]
```

unzip: id  $\rightarrow$  [map  $\top$ ]

## **Bidirectional Transformations**

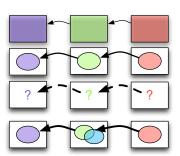
- Bidirectional transformations are transformations between data-structures that may be applied in both directions;
- Defining the transformations individually is expensive and error-prone;
- BXs should be inferred a single specification;
- We propose a solution using the relational calculus.

#### **Bidirectional Transformations**

- Lenses are one of the most famous BX frameworks;
- A lens  $S \triangleright V$  between sources S and more abstract views V consists of transformations  $Get: S \rightarrow V$  and  $Put: V \times S \rightarrow S$ ;
- It is said to be well-behaved if:
  - Get  $\circ$  Put  $\subseteq \pi_1$  (acceptability);
  - Put ∘ (Get △ id) ⊆ id (stability);
- Usually there are multiple valid Puts, but existing frameworks are deterministic.

#### **Bidirectional Transformations**

- In principle, it is possible to lift any functional expression to a well-behaved lens;
- Existing frameworks either:
  - Have maximum updatability but disregard some operators;
  - Refine the type-system to allow operators with smaller updatability;
  - Support any operator but disregard updatability;
- We refine the type-system and guarantee maximum updatability.



#### Generic Non-deterministic Lenses

- Using relational calculus we can define a generic Put that is the largest relation that satisfies the properties;
- A transformation get: A → B can be lifted to a well-behaved non-deterministic lens [get]: δget ≥ ρget, with

$$\mathsf{Put} = (\pi_2 \triangledown (\mathsf{get}^\circ \circ \pi_1)) \circ [\mathsf{get}^\circ] ?$$

- Emerges naturally from the lens laws:
  - [get°] ? (v, s) tests if v was changed, returning either the original s (acceptability), or any source s' such that s' = get v (stability);
  - Maximum updatability:  $\delta Put = \rho get \times \delta get$ .

#### Generic Non-deterministic Lenses

- Type-checking over  $\delta$ get and  $\rho$ get directly could be undecidable and due to the central role of the converse, Put can not be directly executed;
- Both these issues can be addressed by the optimizations already presented;
- Forward transformations are functional so problematic cases are very limited:
  - Regarding type-checking, only particular ranges of splits are possibly undecidable;
  - The backward transformation can be efficiently executed;
- Recursive expressions are also supported as they preserve the functionality of their algebras.

## Generic Non-deterministic Lenses: Example

$$\lfloor \pi_1 \vartriangle \mathsf{id} \rfloor : \mathsf{id} \, \geqslant \, [\pi_1^\circ]$$

- The range is  $[\pi_1^\circ]: A \times (A \times B) \to A \times (A \times B)$ , so Put only takes views (a, (b, c)) where  $a \equiv b$ ;
- When the view is updated,  $(\pi_1 \triangle id)^\circ$  will run, and  $\pi_1^\circ$  could generate all pairs until reaching (a, c);
- With our optimization, the output of  $\pi_1$  is restricted to have c in the second element.

#### Conclusions

- We have presented mechanisms for the efficient execution PF relational expressions over data-types with invariants;
- Regarding BX, we identify an open problem in the composition of lenses;
- By modeling lenses in this framework we were able to implement an expressive PF BX language with maximum updatability;
- Researching possible normal forms for invariants over recursive types;
- Exploring mechanisms for a better control of the non-determinism through user-defined quality measures.