

Introduction to Algorithm Analysis

Part 1

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The Search Problem

Given: An array of integers $A[0 \dots n - 1]$ and an integer v .

Return: true if there is an index i such that $A[i] == v$; false if no such index exists.

Variation

Instead of true/false, return index i such that $A[i] == v$, or -1 if no such index exists.

SequentialSearch(A, v)

Input: An array A and a value v .

Output: true if there is an index i such that $A[i] == v$; false if no such index exists.

$n = A.length$

for $i = 0$ **to** $n - 1$ **do**

if $A[i] == v$ **then**

return true

return false

Evaluating Algorithms

- Correctness
- Speed/running time
- Amount of memory
- Elegance/simplicity
- Ease of implementation
- Reusability

CS 311 focuses on the first three.

Evaluating the Running Time of an Algorithm

Naïve Approach

Implement the algorithm and time it on different inputs.

- Alternatively: count CPU cycles.

Evaluating the Running Time of an Algorithm

Drawbacks of Naïve Approach

- Too dependent on implementation details and runtime environment
 - CPU speed,
 - memory speed,
 - cache locality,
 - garbage collection, etc.
- Implementation could be nontrivial.
 - Better to study efficiency before committing time and money to coding.
- Says little about how an algorithm scales as we increase the input size or when we get a faster machine.

Running Time

Definition

The **running time** of an algorithm is a function that describes the number of **basic execution steps** in terms of the **input size**.

Idea

Running time abstracts the components of an algorithm's performance that depend on the algorithm itself away from those components that are machine- and implementation-dependent.

What is a “basic execution step”?

- For the analysis to correspond usefully to the actual execution time, the time required to perform a basic step must be guaranteed to be bounded above by a constant.
- Typically, assume the following operations take constant time:
 - ▶ Assignments
 - ▶ Arithmetic: addition, subtraction, multiplication, division
 - ▶ Comparisons
- **Be careful.** E.g., if the numbers involved in an addition are large, we cannot assume the operation takes constant time.

Cost Models

Uniform Cost Model

Each operation has a constant cost, regardless of the size of the numbers involved.

- Simple and widely used.

We use it by default in CS 311.

- May be unrealistic if numbers involved are large.

Cost Models

Logarithmic Cost Model

Cost of each operation is proportional to the number of bits involved.

- More precise, but more cumbersome than uniform cost model.
- Employed when necessary, e.g., in the analysis of arbitrary-precision algorithms in cryptography.

In CS 311, unless otherwise specified, we use the **uniform** cost model.

Types of Algorithm Analysis

- **Best case.** Running time on “easiest” input of size n .
- **Worst case.** Running time guarantee for any input of size n .
- **Probabilistic.** Expected running time of a randomized algorithm.
- **Amortized.** Worst-case running time for any sequence of operations.
- **Average case.** Running time on “average” input of size n .
 - ▶ Requires knowledge about the distribution of inputs.

We will focus on worst-case analysis, as it generally captures efficiency in practice.

Worst-case analysis of SequentialSearch

- Worst-case: All elements of A are scanned and v is not found.
- Assume each basic step takes at most c time.
- c depends on programming language, compiler, machine, OS, etc.
- The worst-case time is

$$T(n) \leq \underbrace{cn}_{n \text{ comparisons}} + \underbrace{2c}_{\text{initializing } n \text{ and } \mathbf{return}}.$$

- Regardless of the value of c , we can say that the running time is **linear** in n .
- Formally, we say that $T(n)$ is $O(n)$.
- Even more precisely, $T(n)$ is $\Theta(n)$.

Exercise

CheckDuplicates(A, B)

Input: Arrays A and B , each containing n integers.

Output: true if there is an integer v that appears in both A and B ; false otherwise.

```
for  $i = 0$  to  $n - 1$  do
    for  $j = 0$  to  $n - 1$  do
        if  $A[i] == B[j]$  then
            return true
return false
```

Question

What are the best- and worst-case running times of CheckDuplicates as a function of the input size, n ?

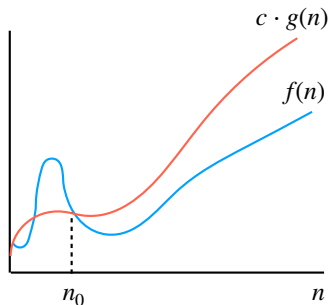
O -Notation

O -notation

Definition

$f(n)$ is $O(g(n))$ if and only if there exist positive constants c and n_0 such that

$$f(n) \leq c \cdot g(n), \quad \text{for all } n \geq n_0.$$



$$f(n) = O(g(n))$$

O -notation

- $f(n)$ is $O(g(n))$ if we can multiply $g(n)$ by a (possibly large) constant c so that, **asymptotically** (as $n \rightarrow \infty$), $f(n)$ is **completely underneath** $c \cdot g(n)$.
- Equivalently, $f(n) = O(g(n))$ if and only if there exists a constant $c \geq 0$ such that

$$\lim_{n \rightarrow \infty} \frac{f(n)}{g(n)} \leq c.$$

Example 1

Proposition

$f(n) = 3n + 3$ is $O(n)$

Proof.

$$3n + 3 \leq 3n + n \leq 4n, \quad \text{for } n \geq 3.$$

Hence, choose $c = 4$ and $n_0 = 3$. □

Example 2

Proposition

$f(n) = 5n + 45$ is $O(n)$.

Proof.

$$5n + 45 \leq 5n + n \leq 6n, \quad \text{for } n \geq 45.$$

Hence, choose $c = 6$ and $n_0 = 45$. □

Example 3 (Generalization of Examples 1 and 2)

Proposition

Let $f(n) = an + b$, where $a > 0$. Then, $f(n)$ is $O(n)$.

Proof.

$$an + b \leq an + n \leq (a + 1)n, \quad \text{for } n \geq |b|.$$

Hence, choose $c = a + 1$ and $n_0 = |b|$. □

Constant Factors and Big- O

- When using O -notation, keep things as simple as possible.
 - In particular, ignore constant (multiplicative) factors!
-
- Let $f(n) = an + b$, where $a > 0$.
 - We just proved that $f(n) = O(n)$.
 - It is also true that $f(n) = O(2n)$.
 - However, the constant 2 does not add any essential information.

O -notation is for upper bounds

Example

Suppose $f(n) = 3n^3 + 4n^2 + 10n + 12$. Then,

- ❶ $f(n)$ is $O(n^3)$: choose $c = 29$, $n_0 = 1$
- ❷ $f(n)$ is $O(n^4)$. (What would c and n_0 be?)
- ❸ $f(n)$ is not $O(n)$.
- ❹ $f(n)$ is not $O(n^2)$.

(1) and (2) are correct, since they're both upper bounds, but (1) is more precise (tighter).

*Always aim to give the **tightest** O -bound possible.*

Insertion Sort

Sorting

Input: An n -element array $A[0 \dots n - 1]$.

Goal: Rearrange elements of A so that

$$A[0] \leq A[1] \leq A[2] \leq \dots \leq A[n - 1].$$

Insertion Sort

Insertion Sort(A)

for $i = 1$ to $n - 1$:

 insert $A[i]$ in its proper place amongst $A[0 \dots i]$.

Example

$$A = \langle 4, \textcolor{red}{3}, 2, 1 \rangle \rightarrow \langle 3, 4, \textcolor{red}{2}, 1 \rangle \rightarrow \langle 2, 3, 4, \textcolor{red}{1} \rangle \rightarrow \langle 1, 2, 3, 4 \rangle$$

InsertionSort(A)

$n = A.length$

for ($i = 1; i < n; i++$) **do**

 temp = $A[i]$

$j = i - 1$

while $j > -1$ **and** $A[j] > \text{temp}$ **do**

$A[j + 1] = A[j]$

$--j$

$A[j + 1] = \text{temp}$

Correctness of InsertionSort: Loop Invariants

Definition

A **loop invariant** is a statement that is initially true and remains true after each execution of a loop.

Example (An invariant for InsertionSort)

Insertion sort maintains the following invariant:

*At the start of iteration i of the **for** loop, $A[0 \dots i - 1]$ consists of the elements originally in $A[0 \dots i - 1]$, but in sorted order.*

Correctness of InsertionSort: Loop Invariants

Loop invariants provide a way to prove the correctness of algorithms.

Example (Correctness of Insertion Sort)

- **(Initialization)** The invariant is true at the outset.
- **(Maintenance)** The loop maintains the invariant through shifting and insertion.
- **(Termination)** At termination, $i = n$, so the invariant implies that subarray $A[0 \dots n - 1]$ — i.e., the whole array — consists of the elements originally in $A[0 \dots n - 1]$, but in sorted order.

The last statement proves the correctness of insertion sort.

Analysis of InsertionSort

- The **for** loop iterates $n - 1$ times.
- Excluding the work inside the **while** loop, the total work performed by the **for** loop is $O(n)$.
- Let t_i be number of iterations of the **while loop** at the iteration i of the **for** loop.
- The total work inside the **while** loop is $O(t_i)$.

$$\Rightarrow \text{total time for InsertionSort is } O\left(n + \sum_{i=1}^{n-1} t_i\right).$$

Analysis of InsertionSort: Best Case

A is sorted, so $t_i = 1$ for $i = 1, 2, \dots, n - 1$.

$$\Rightarrow \text{total time} = O\left(n + \sum_{i=1}^{n-1} 1\right).$$

Now,

$$n + \sum_{i=1}^{n-1} 1 = n + n - 1 = O(n).$$

$$\Rightarrow \text{total time} = O(n).$$

InsertionSort is linear in best case.

Analysis of InsertionSort: Worst Case

A is in reverse order, so $t_i = i$ for $i = 1, 2, \dots, n - 1$.

$$\Rightarrow \text{total time} = O\left(n + \sum_{i=1}^{n-1} i\right).$$

Now,

$$n + \sum_{i=1}^{n-1} i = n + \frac{(n-1)n}{2} = \frac{n^2 + n}{2} = O(n^2).$$

$$\Rightarrow \text{total time} = O(n^2).$$

InsertionSort is quadratic in worst case.

Binary Search

BinarySearch(A, v)

Input: A sorted array A and a value v .

Output: true if there is an index i such that $A[i] == v$; false if no such index exists.

$n = A.length$

left = 0

right = $n - 1$

while left \leq right **do**

 mid = (left + right)/2

if $A[mid] == v$ **then**

return true

if $v < A[mid]$ **then**

 right = mid - 1

else

 left = mid + 1

return false

Logarithms

Definition

Suppose $b > 1$. The **logarithm base b of x** is the number y such that

$$\log_b(x) = y \quad \text{exactly if} \quad b^y = x.$$

Examples

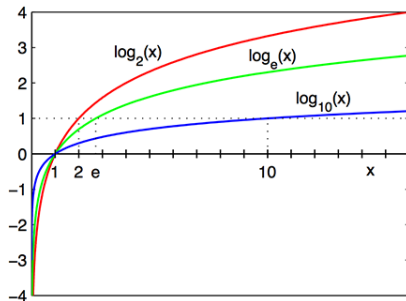
- $\log_2 64 = 6$, since $2^6 = 64$.
- $\log_3 81 = 4$, since $3^4 = 81$.
- $\log_5 32 = \frac{\log_2 32}{\log_2 5} \approx 2.1539$.

Logarithms

Fact

For $b, c > 1$,

$$\log_b x = \frac{\log_c x}{\log_c b}.$$



Source: Wikipedia

Convention

If we do not specify the base, we assume base 2: $\log x$ means $\log_2 x$.

Analysis of Binary Search

Theorem

The worst-case running time of BinarySearch on an n -element array is $O(\log n)$.

Proof.

- The body of the loop only takes $O(1)$ time, and all steps outside the loop take $O(1)$ time.

$O(1)$ means that time is bounded by a constant.

- Running time = #iterations $\times O(1) + O(1) = O(\text{\#iterations})$.
- #iterations $\leq \log n$.

Proved next.



Analysis of Binary Search

Lemma

The worst-case number of iterations that BinarySearch performs on an n -element array is $O(\log n)$.

Proof.

- Each iteration divides the search range $[\text{left} \dots \text{right}]$ by 2.
- The loop terminates when either
 - 1 we find v ($A[\text{mid}] == v$) or
 - 2 there are no more elements in the search range ($\text{left} > \text{right}$).
- Let $k = \# \text{iterations}$.
- Then, $k \leq \max$ number of times we can divide n by 2 before we get 1.
- That is, $n/2^k \geq 1$ or, equivalently, $2^k \leq n$.
- Thus $k \leq \log n$.



Logarithmic Running Time

Fact

If the problem size decreases by a constant factor at each iteration, then the number of iterations is a logarithmic function.

Example

Assume n is a positive integer.

while ($n > 1$) { $n = (n * 9)/10$ }

- The loop iterates $\log_{10/9} n = O(\log_2 n)$ times.
- The constant inside the big- O is (≈ 6.59).

Bibliography

References

- [CLRS] Thomas H. Cormen, Charles E. Leiserson, Ronald L. Rivest and Clifford Stein, *Introduction to Algorithms* (3rd edition), MIT Press, 2009.
- [KT] Jon Kleinberg and Éva Tardos, *Algorithm Design*, Addison-Wesley, 2006.