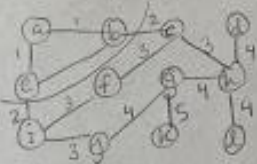
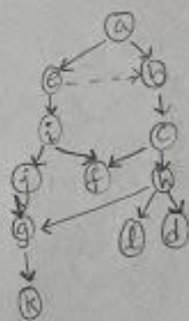


Problem 1a (i)

u	a	b	c	d	e	f	g	h	i	j	k	l
u.dist	0	1	2	4	1	3	4	3	2	3	5	4



Problem 1a (ii)



Problem 1c (i)

True

Problem 1c (ii)

False

↳ there exists a minimum spanning tree not containing e

Problem 1b (i)

abecfd

Problem 1b (ii)

abefcd

Problem 1b (iii)

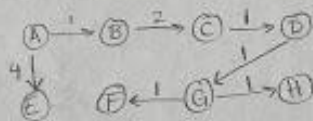
aebfcd

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Problem 2a

	A.d	A.p	B.d	B.p	C.d	C.p	D.d	D.p	E.d	E.p	F.d	F.p	G.d	G.p	H.d	H.p
	0	Nil	∞	Nil	∞	Nil	∞	Nil	∞	Nil	∞	Nil	∞	Nil	∞	Nil
1	0		1	A	∞	Nil	∞	Nil	4	A	2	A	∞	Nil	∞	Nil
2	0				3	B	∞	Nil			7	B	7	B	∞	Nil
3	0						4	C			8	G	5	C	8	G
4	0										6	G	5	D	6	G
5	0															
6	0															
7	0															
8	0															

Problem 2b



Problem 3a

foreach vertex v in G .adj(u)
 foreach vertex w in G .adj(v)
 if $\text{edge}(u, w) \in E$
 $u.\text{starred} = \text{true}$
 $u.\text{numStarredNbrs}++$
 return $u.\text{numStarredNbrs}$

Problem 3b

Iterate through all the vertices in the graph. For each of the vertices, iterate through their graph adjacency list. While iterating through the graph adjacency list of a vertex u , add the neighbor to the new adjacency list of u and u to the new adjacency list of the neighbor, if the neighbor is not vertex u and if the neighbor is not already present in the new adjacency list of u .

Problem 3c

because of the nested for loop... $O(V+E)$ is runtime.

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Problem 4a

NumPaths(G, s, t)

initialize $p[s] = 1$

and for all other vertices v , $p[v] = 0$

Topological Ordering (G) to get list L of vertices in topological order

for $i = n$ to 1 :

let v be the i^{th} element of list L

for every neighbor u of v

$p[u] = p[u] + p[v]$

return ($p[t]$)

Problem 4b

This will give the # of paths from s to t . The num of paths are denoted by $p(v)$. For any vertex u in the DAG G , let v_1, v_2, \dots, v_k denote all vertices on the out-going edges of u . If we compute p values of all vertices in reverse topological order, then we are sure that for any vertex u and its neighbors v_1, \dots, v_k , the p values of v_1, \dots, v_k is already known when we get to u as per the reverse topological ordering

Problem 4c

Finding topological ordering is $O(N+E)$ time. After this, this algo goes over the vertices and its neighbors. So overall running time is $O(V+E)$

Problem 5a

$\text{opt}(i, 0) \rightarrow \text{value} = 0$

Problem 5b

$\text{opt}(0, j) \rightarrow \text{value} = 0$

Problem 5c

$$\text{opt}(i, j) = \begin{cases} 0 & \text{if } i=0 \text{ or } j=0 \\ \max(\text{opt}(X_{i-1}, Y_{j-1}) + 1, \text{opt}(X_i, Y_j)) & \text{if } i=j \\ \max(\text{opt}(i, j-1), \text{opt}(i-1, j)) & \text{if } i \neq j \end{cases}$$

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Problem 5d

MCS(x,y)

//input: binary strings $x = x_1x_2 \dots x_n$ and $y = y_1y_2 \dots y_m$

//output: max weight common subsequence

for $i = 0$ to n

$M[i, 0] = 0$

for $j = 0$ to m

$M[0, j] = 0$

for $i = 1$ to n

 for $j = 1$ to m

 if $x_i == y_j$

$M[i, j] = M[i-1, j-1] + 1$

 if character of $M[i, j] == 0$

 weight = +1

 else

 weight = +2

$M[i, j] = \max\{M[i-1, j], M[i, j-1]\}$

return $M[n, m]$

Problem 5e

$O(mn)$ just like when finding LCS

Problem 6a

Certificate: G contains simple cycle w/ k or more nodes (polynomial size)

↳ given a simple path, we can check that it is at least length k by computing the sum of lengths of all edges in it

Problem 6b

Verifier: set all edges' lengths equal to one and set $k = |V| - 1$.

check all pairs of vertices in the graph (s, t) , $s \neq t$ and if there is at least one pair return true

otherwise return false, checking that there is a path of length $|V| - 1$