

# HW4

## 1. Abstract Domain A (+, -, 0)

Concrete Domain D: INT

Variable 'x':

- If x is negative ( $x < 0$ ): it belongs to the abstract domain '-'
- If x is zero ( $x == 0$ ): it belongs to the abstract domain '0'
- If x is positive ( $x > 0$ ): it belongs to the abstract domain '+'

Variable y:

- If y is negative ( $y < 0$ ): it belongs to the abstract domain '-'
- If y is zero ( $y == 0$ ): it belongs to the abstract domain '0'
- If y is positive ( $y > 0$ ): it belongs to the abstract domain '+'

Variable a:

- If both x and y are in abstract domain '-', a will be in '-'
- If either x or y (or both) are in abstract domain '+', a will be in '+'
- When x and y are both in abstract domain '0', a will be in '0'
- When x is in '0' or when y is in '0', a will be in '0'

## 2. $e = i \mid e * e \mid e + e \mid e < e$

$\mu: \text{Exp} \rightarrow \text{Int}$

$$\mu(i) = i$$

$$\mu(e_1 * e_2) = \mu(e_1) \times \mu(e_2)$$

$$\mu(e_1 + e_2) = \mu(e_1) + \mu(e_2)$$

$\sigma: \text{Exp} \rightarrow \{+, -, 0\}$

$$\sigma(i) = (+ \text{ if } i > 0$$

$$0 \text{ if } i = 0$$

$$- \text{ if } i < 0)$$

$$\sigma(e_1 * e_2) = \sigma(e_1) \bar{\wedge} \sigma(e_2)$$

$$\sigma(e_1 + e_2) = \sigma(e_1) \bar{\vee} \sigma(e_2)$$

$\bar{x}$	+	0	-
+	+	0	-
0	0	0	0
-	-	0	+

$\gamma(T) = \text{Int}$

$\bar{\top}$	+	0	-	T
+	+	+	T	T
0	+	0	-	T
-	T	-	-	T
T	T	T	T	T

$\mu: \text{Exp} \rightarrow \text{Bool}$

$$\mu(e_1 < e_2) = 1 \text{ if } \mu(e_1) < \mu(e_2)$$

$$\mu(e_1 < e_2) = 0 \text{ if } \mu(e_1) \geq \mu(e_2)$$

$\sigma: \text{Exp} \rightarrow \{+, -, 0\}$

$$\sigma(e_1 < e_2) = (+ \text{ if } = 1, 0 \text{ if } = 0)$$

3. The results will depend on the input value of x and y in the concrete domain.

```
1: int func(int x, int y){
2: int a
     $\mu(a) = 0$ 
     $\sigma(a) = 0$ 
3: if (x < 0){
    If  $\sigma(x) = \text{'-'}$ , then  $x < 0$  (negative).
    If  $\sigma(x) = \text{'0'}$ , then  $x == 0$  (zero).
    If  $\sigma(x) = \text{'+'}$ , then  $x > 0$  (positive).
4: if (y < 0){
    If  $\sigma(y) = \text{'-'}$ , then  $y < 0$  (negative).
    If  $\sigma(y) = \text{'0'}$ , then  $y == 0$  (zero).
    If  $\sigma(y) = \text{'+'}$ , then  $y > 0$  (positive).
5: a = x
     $\mu(a) = \mu(x)$ 
     $\sigma(a) = \sigma(x)$ 
6: a = a * y
     $\mu(a) = \mu(a) \times \mu(y)$ 
     $\sigma(a) = \sigma(a) \bar{\times} \sigma(y)$ 
7: a = a + 1
     $\mu(a) = \mu(a) + 1$ 
     $\sigma(a) = \sigma(a) \bar{+} \sigma(1)$ 
8: } else {
     $\sigma(y) = \text{'+'}$ 
9: a = 2
     $\mu(a) = 2$ 
     $\sigma(a) = \text{'+'}$ 
10: }
11: } else {
     $\sigma(x) = \text{'+'}$ 
12: a = 2
     $\mu(a) = 2$ 
     $\sigma(a) = \text{'+'}$ 
13: }
14: return a
     $\mu(\text{return}) = \mu(a)$ 
     $\sigma(\text{return}) = \sigma(a)$ 
```

4. Based on the analysis of the abstract domains and abstract semantics applied to the function, the property appears to hold for all possible inputs of x and y. The property characterizes how the sign of a is determined based on the signs of x and y, and it correctly accounts for various input scenarios.