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Agenda

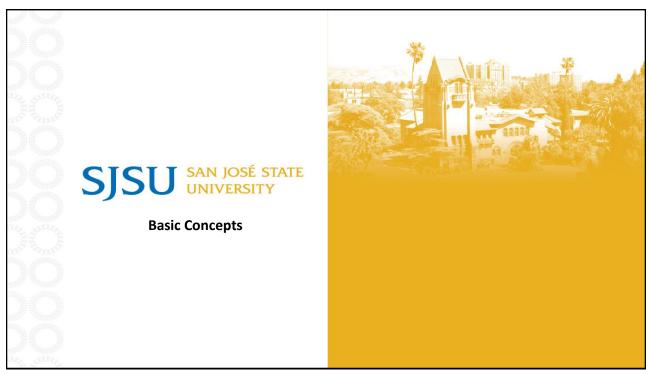
- Vectors & Matrices
- Linear System of Equations
- Eigenvalue Problem
- Linear Regression
- Singular Value Decomposition (SVD)
- Principal Component Analysis (PCA)



Linear Algebra in Data Science

- A branch of mathematics that deals with linear equations and their representations as vectors and matrices.
- Linear algebra plays a crucial role in data science & machine learning algorithms.
- Understanding linear algebra allows us to efficiently perform computations on large datasets, manipulate images and audio signals, and solve optimization problems.
- Some common applications of linear algebra in data science include:
 - Linear Regression for fitting models to data
 - Singular Value Decomposition (SVD) for matrix factorization
 - Principal Component Analysis (PCA) for dimensionality reduction
 - Image processing and computer vision
 - Natural language processing and text analysis
 - Network analysis and graph theory

3





Vectors

- Numbers are called scalars.
- A vector is ordered list of numbers
 - numbers in the list are elements (entries/coefficients)

[-1.1]		(-1.1)
0.0	or	0.0
3.6		3.6
-7.2		\ - 7.2 /

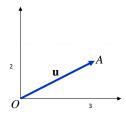
- Vectors can be manipulated using Linear Algebra operations such as addition, multiplications and transformations
- A vector corresponds to a <u>displacement</u> from point *A* to point *B*.
- You can represent a vector \mathbf{v} from point A to point B, as a directed line segment from A to B, written \overrightarrow{AB} .

5



Vectors

- Every point A in the plane corresponds to a vector whose tail is at the origin O and the head is point A.
 - Example: If the coordinates of point A are (3, 2), we can write vector $\mathbf{u} = \overrightarrow{OA} = [3, 2]$.
- We can represent the vector \mathbf{v} as a row vector [3, 2] or as a column vector $\begin{bmatrix} 3 \\ 2 \end{bmatrix}$



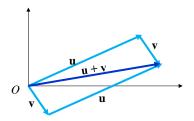
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Basic Vector Operations

Suppose $\mathbf{u} = [3, 2]$ and $\mathbf{v} = [1, -1]$.

- Vector Addition: $\mathbf{u} + \mathbf{v} = [3, 2] + [1, -1] = [3 + 1, 2 1] = [4, 1]$
 - Add the corresponding components: 3 + 1 = 4 and 2 1 = 1
 - Note that $\mathbf{u} + \mathbf{v} = \mathbf{v} + \mathbf{u}$.



- Scalar multiplication: scale a vector by a constant
 - multiply each component of the vector by the constant.
 - Example: If $\mathbf{u} = [3, 2]$, then $2\mathbf{u} = [6, 4]$

7



Vector-Vector Product

Inner or Dot Product

$$x^T y \in \mathbb{R} = \begin{bmatrix} x_1 & x_2 & \cdots & x_n \end{bmatrix} \begin{vmatrix} y_1 \\ y_2 \\ \vdots \\ y_n \end{vmatrix} = \sum_{i=1}^n x_i y_i$$

Outer Product

$$xy^{T} \in \mathbb{R}^{m \times n} = \begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_m \end{bmatrix} \begin{bmatrix} y_1 & y_2 & \cdots & y_n \end{bmatrix} = \begin{bmatrix} x_1y_1 & x_1y_2 & \cdots & x_1y_n \\ x_2y_1 & x_2y_2 & \cdots & x_2y_n \\ \vdots & \vdots & \ddots & \vdots \\ x_my_1 & x_my_2 & \cdots & x_my_n \end{bmatrix}$$



Length or Norm of a Vector

The length (or norm) of a vector $\mathbf{v} = \begin{bmatrix} v_1 \\ v_2 \\ \vdots \\ v_n \end{bmatrix}$ is the nonnegative scalar:

$$\|\mathbf{v}\| = \sqrt{\mathbf{v} \cdot \mathbf{v}} = \sqrt{v_1^2 + v_2^2 + \dots + v_n^2} = \sqrt{\sum_{i=1}^n v_i^2}$$

The norm is also known as the Euclidean or L₂ norm.

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10



Other Popular Norms

There are other popular norms as well

• L₁ or Manhattan norm:

$$\|\mathbf{v}\|_1 = \sum_{i=1}^n |v_i|$$

• L_∞ or Maximum or Chebyshev norm:

$$\|\mathbf{v}\|_{\infty} = \max_{i} |v_{i}|$$



Example: Norms of a Vector

Given x = [2, -3, 0.5] then

• L₁ or Manhattan norm:

$$||x||_1 = |2| + |-3| + |0.5| = 2 + 3 + 0.5 = 5.5$$

• L₂ or Euclidean norm:

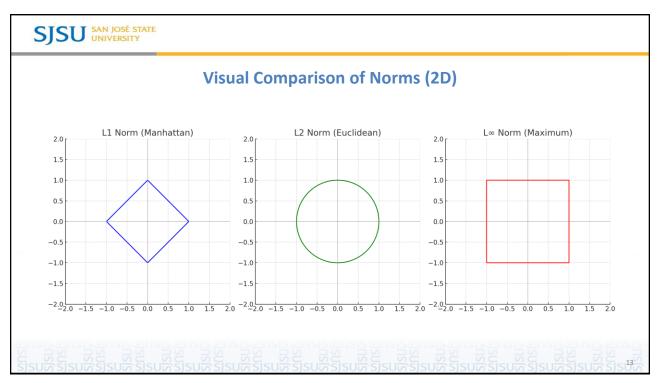
$$||x||_2 = \sqrt{2^2 + (-3)^2 + 0.5^2} = \sqrt{4 + 9 + 0.25} = \sqrt{13.25} = 3.64$$

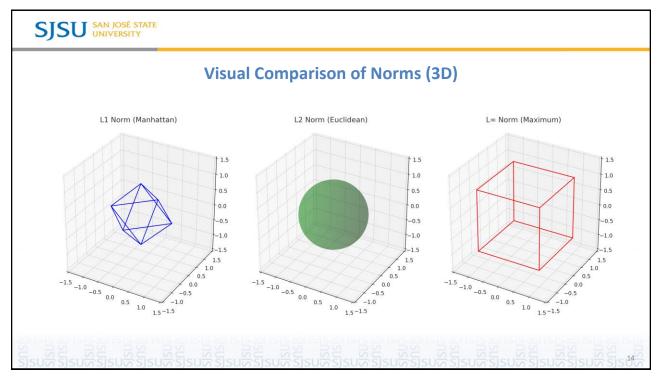
• L_∞ or Maximum or Chebyshev norm:

$$||x||_{\infty} = \max(|2|, |-3|, |0.5|) = 3$$

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12





14



Normalization of a Vector

A unit vector is a vector of length 1.

- Examples:
$$\mathbf{e}_1 = \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}$$
, $\mathbf{e}_2 = \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix}$, $\mathbf{e}_3 = \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix}$ are unit vectors.

- If vector \mathbf{v} is nonzero, we can find a unit vector in the same direction as \mathbf{v} by dividing \mathbf{v} by its own length.
- ullet Finding a unit vector in the same direction as as vector ${f v}$ is called normalizing a vector.



Example: Vector Normalization

Example: If vector
$$\boldsymbol{v} = \begin{bmatrix} 2 \\ -1 \\ 3 \end{bmatrix}$$
 then $\|\boldsymbol{v}\| = \sqrt{14}$.

The unit vector in the same direction as \mathbf{v} is:

$$u = \left(\frac{1}{\|v\|}\right)v = \frac{1}{\sqrt{14}}\begin{bmatrix} 2\\ -1\\ 3 \end{bmatrix} = \begin{bmatrix} 2/\sqrt{14}\\ -1/\sqrt{14}\\ 3/\sqrt{14} \end{bmatrix}$$

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16



Linear Combination

A vector \boldsymbol{v} is a linear combination of vectors $\mathbf{v_1}$, $\mathbf{v_2}$, ..., $\mathbf{v_k}$ if there are scalars $\mathbf{c_1}$, $\mathbf{c_2}$, ..., $\mathbf{c_k}$ such that $\boldsymbol{v} = \mathbf{c_1}\mathbf{v_1} + \mathbf{c_2}\mathbf{v_2} + ... + \mathbf{c_k}\mathbf{v_k}$.

Example: Vector $\begin{bmatrix} 2 \\ -2 \\ -1 \end{bmatrix}$ is a linear combination of vectors $\begin{bmatrix} 1 \\ 0 \\ -1 \end{bmatrix}$, $\begin{bmatrix} 2 \\ -3 \\ 1 \end{bmatrix}$, and $\begin{bmatrix} 5 \\ -4 \\ 0 \end{bmatrix}$:

$$\begin{bmatrix}
1 \\
0 \\
-1
\end{bmatrix} + 2 \begin{bmatrix}
2 \\
-3 \\
1
\end{bmatrix} - \begin{bmatrix}
5 \\
-4 \\
0
\end{bmatrix} = \begin{bmatrix}
2 \\
-2 \\
-1
\end{bmatrix}$$



Linear Independence

- A set of vectors are linearly independent if none of the vectors can be written as <u>a linear</u> combination of the others:
 - In other words, a set of vectors is linearly independent if no vector in the set is redundant and can be expressed in terms of the other vectors in the set
 - Two vectors are linearly independent if they point in different directions in space
 - A set of vectors $\{v_1, v_2, \dots, v_n\}$ is <u>linearly independent</u> if

$$a_1 v_1 + ... + a_n v_n = 0 \implies a_1 = a_2 = ... = a_n = 0$$

- A set of vectors is **linearly dependent** if at least one of the vectors in the set can be expressed as a linear combination of the other vectors in the set
 - A set of vectors $\{v_1, v_2, \dots, v_n\}$ is <u>linearly dependent</u> if there exist scalar coefficients a_1, a_2, \dots, a_n not all zero such that $a_1v_1 + \dots + a_nv_n = \mathbf{0}$

18



Matrices

A matrix is a two-dimensional array of values (or a collection of vectors).

Examples:

$$A = \begin{bmatrix} \sqrt{5} & -1 & 0 \\ 2 & \pi & 1/2 \end{bmatrix} \qquad C = [7]$$

$$B = \begin{bmatrix} 5.1 & 1.2 & -1 \\ 6.9 & 0 & 4.4 \\ -7.3 & 9 & 8.5 \end{bmatrix} \qquad F = \begin{bmatrix} -6 \\ 14 \end{bmatrix}$$



Special Matrices

Zero matrix is a square matrix with all zeros

$$\begin{bmatrix} 0 & 0 \\ 0 & 0 \end{bmatrix} \quad \begin{bmatrix} 0 & 0 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 0 \end{bmatrix}$$

• Identity matrix is a square matrix with ones on the diagonal and zeros everywhere else:

$$I_{ij} = \begin{cases} 1 & i = j \\ 0 & i \neq j \end{cases} \qquad \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} \qquad \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

Diagonal matrix is a matrix where all non-diagonal elements are 0. This is typically denoted as D = diag(d₁, d₂, ..., d_n)

$$\mathbf{D}_{ij} = \begin{cases} d_i & i = j \\ 0 & i \neq j \end{cases} \qquad \begin{bmatrix} d_1 & 0 & 0 \\ 0 & d_2 & 0 \\ 0 & 0 & d_3 \end{bmatrix}$$

20



Matrix-Vector Product

• If we write A by rows, then we can express Ax as:

$$y = Ax = \begin{bmatrix} - & a_1^T & - \\ - & a_2^T & - \\ \vdots & & \\ - & a_m^T & - \end{bmatrix} x = \begin{bmatrix} a_1^T x \\ a_2^T x \\ \vdots \\ a_m^T x \end{bmatrix}$$

If we write A by columns, then we have:

$$y = Ax = \begin{bmatrix} \begin{vmatrix} & & & & & | \\ a^1 & a^2 & \cdots & a^n \\ & & & & | \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{bmatrix} = \begin{bmatrix} a^1 \end{bmatrix} x_1 + \begin{bmatrix} a^2 \end{bmatrix} x_2 + \ldots + \begin{bmatrix} a^n \end{bmatrix} x_n$$

linear combination

of the columns of A



Matrix-Matrix Multiplication

- Matrices can be viewed as a collection of vectors.
- Matrix-matrix multiplication is a set of vector-vector or dot products.

$$C = AB = \begin{bmatrix} - & a_1^T & - \\ - & a_2^T & - \\ \vdots & & \\ - & a_m^T & - \end{bmatrix} \begin{bmatrix} | & | & & | \\ b^1 & b^2 & \cdots & b^p \\ | & | & & | \end{bmatrix} = \begin{bmatrix} a_1^T b^1 & a_1^T b^2 & \cdots & a_1^T b^p \\ a_2^T b^1 & a_2^T b^2 & \cdots & a_2^T b^p \\ \vdots & \vdots & \ddots & \vdots \\ a_m^T b^1 & a_m^T b^2 & \cdots & a_m^T b^p \end{bmatrix}$$

• Or as a set of matrix-vector products:

$$C = AB = A \begin{bmatrix} | & | & | & | \\ b^1 & b^2 & \cdots & b^n \\ | & | & & | \end{bmatrix} = \begin{bmatrix} | & | & | & | \\ Ab^1 & Ab^2 & \cdots & Ab^n \\ | & | & & | \end{bmatrix}$$

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22



Matrix-Matrix Multiplication

- Associative: (AB)C = A(BC)
- Distributive: A(B+C) = AB + BC
- In general, matrix multiplication is not commutative: $AB \neq BA$
- For example, if $A \in R^{m \times n}$ and $B \in R^{n \times p}$, the matrix product BA does not even exist if m and p are not equal!)



Matrix Properties

• Transpose: $(A^T)_{ij} = A_{ji}$

$$(\mathbf{A}^T)^T = \mathbf{A}$$

$$(\mathbf{A}\mathbf{B})^T = \mathbf{B}^T \mathbf{A}^T$$

$$(\mathbf{A} + \mathbf{B})^T = \mathbf{A}^T + \mathbf{B}^T$$

- Symmetric: $A = A^T$
- Trace: $tr(A) = \sum_i A_{ii}$

$$tr(\mathbf{A}^{T}) = tr(\mathbf{A})$$

$$tr(\mathbf{A} + \mathbf{B}) = tr(\mathbf{A}) + tr(\mathbf{B})$$

$$tr(b\mathbf{A}) = b tr(\mathbf{A})$$

$$tr(\mathbf{AB}) = tr(\mathbf{BA})$$

24



Rank of a Matrix

- The column rank of a matrix $A \in \mathbb{R}^{m \times n}$ is the largest number of columns of A that constitute a linearly independent set.
- The row rank of a matrix $A \in R^{m \times n}$ is the largest number of rows of A that constitute a linearly independent set.
- It turns out that the column rank of A = the row rank of A so both quantities are referred to collectively as the rank of A, denoted as rank(A).
- For $A \in \mathbb{R}^{m \times n}$, $\operatorname{rank}(A) \leq \min(m, n)$. If $\operatorname{rank}(A) = \min(m, n)$, A is said to be full rank.



Inverse of a Square Matrix

• The inverse of a square matrix $A \in \mathbb{R}^{n \times n}$ is denoted A^{-1} and is the unique matrix such that

$$A^{-1}A = AA^{-1} = I$$

- A is invertible or non-singular if A^{-1} exists and non-invertible or singular otherwise.
- In order for a square matrix A to have an inverse A^{-1} , then A must be full rank.
- Properties (Assuming $A, B \in \mathbb{R}^{n \times n}$ are non-singular):

$$-(A^{-1})^{-1}=A$$

$$-(AB)^{-1} = B^{-1}A^{-1}$$

$$-(A^{-1})^T = (A^T)^{-1}$$

26



Orthogonal Matrices

- Two vectors $x, y \in \mathbb{R}^n$ are orthogonal if $x^T y = 0$.
- A vector $x \in \mathbb{R}^n$ is normalized if $||x||_2 = 1$.
- A square matrix $U \in \mathbb{R}^{n \times n}$ is orthogonal if all its columns are orthogonal to each other and are normalized (the columns are then referred to as being orthonormal).
- Properties:
 - The inverse of an orthogonal matrix is its transpose (${\it U}^{-1}={\it U}^{\it T}$).

$$U^TU = UU^T = I$$

- Operating on a vector with an orthogonal matrix will not change its Euclidean norm, i.e.,

$$\|\mathbf{U}\,\mathbf{v}\|_2 = \|\mathbf{v}\|_2$$

for any $x \in \mathbb{R}^n$, $A \in \mathbb{R}^{n \times n}$ orthogonal.



The Determinant

- The determinant of a square matrix $A \in \mathbb{R}^{n \times n}$, is a function det : $\mathbb{R}^{n \times n} \to \mathbb{R}$, and is denoted |A| or det A.
- Given a matrix

$$\begin{bmatrix} - & a_1^T & - \\ - & a_2^T & - \\ \vdots & & \vdots \\ - & a_n^T & - \end{bmatrix}$$

consider the set of points $S \subset \mathbb{R}^n$ as follows:

$$S = \{v \in \mathbb{R}^n : v = \sum_{i=1}^n \alpha_i a_i \text{ where } 0 \le \alpha_i \le 1, i = 1, \dots, n\}$$

• The absolute value of the determinant of A is a measure of the "volume" of the set S.

28



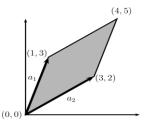
Visualization of The Determinant

• For example, consider the 2 × 2 matrix,

$$A = \left[\begin{array}{cc} 1 & 3 \\ 3 & 2 \end{array} \right]$$

• Here, the rows of the matrix are

$$a_1 = \begin{bmatrix} 1 \\ 3 \end{bmatrix}$$
 $a_2 = \begin{bmatrix} 3 \\ 2 \end{bmatrix}$



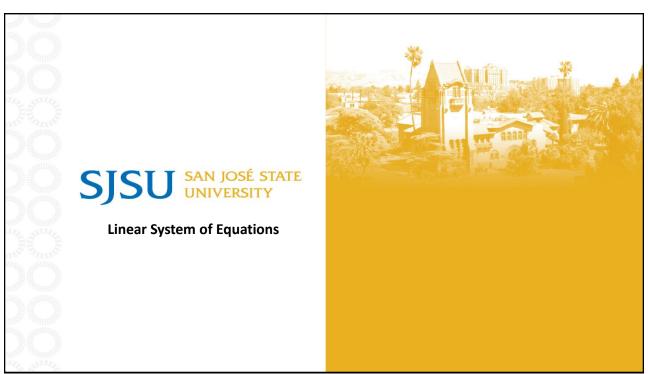
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Properties of The Determinant

- For $A \in \mathbb{R}^{n \times n}$, $|A| = |A^T|$.
- For $A, B \in \mathbb{R}^{n \times n}$, |AB| = |A||B|.
- For $A \in \mathbb{R}^{n \times n}$, |A| = 0 if and only if A is singular (i.e., non-invertible).
- For $A \in \mathbb{R}^{n \times n}$ and A is non-singular, $|A^{-1}| = 1/|A|$.

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30





Matrix Equations

• N unknowns $(x_1, x_2, ..., x_N)$ and N equations

$$a_{11}x_1 + a_{12}x_2 + \dots + a_{1N}x_N = b_1$$

$$a_{21}x_1 + a_{22}x_2 + \dots + a_{2N}x_N = b_2$$

$$\vdots$$

$$a_{N1}x_1 + a_{N2}x_2 + \dots + a_{NN}x_N = b_N$$

- These equations have <u>unique solution</u> if all equations are <u>linearly-independent</u>.
- Matrix form: $[\mathbf{A}] \cdot \{\mathbf{x}\} = \{\mathbf{b}\}$

$$[\mathbf{A}] = \begin{bmatrix} a_{11} & a_{12} & \cdots & a_{1N} \\ a_{21} & a_{22} & \cdots & a_{2N} \\ \vdots & \vdots & \ddots & \vdots \\ a_{N1} & a_{N2} & \cdots & a_{NN} \end{bmatrix} \quad \{\mathbf{x}\} = \begin{cases} x_1 \\ x_2 \\ \vdots \\ x_N \end{cases}, \quad \{\mathbf{b}\} = \begin{cases} b_1 \\ b_2 \\ \vdots \\ b_N \end{cases}$$

ສູ່ງະບຸລັຊີງະບຸລັຊີງະບຸລັຊີງະບຸລັຊີງະບຸລັຊີງະບຸລັຊີງະບຸລັຊີງະບຸລັຊີງະບຸລັຊີງະບຸລັຊີງະບຸລັຊີງະບຸລັຊີງະບຸລັຊີງະບ ການສຳຄັນ

32



Matrix Equations

• Solution to the linear system: [A]⁻¹ exists or [A] is not singular

$$[A]^{-1}[A] \cdot \{x\} = [A]^{-1} \cdot \{b\}$$

 $[I] \cdot \{x\} = [A]^{-1} \cdot \{b\}$

$$\{\mathbf{x}\} = [\mathbf{A}]^{-1} \cdot \{\mathbf{b}\}$$



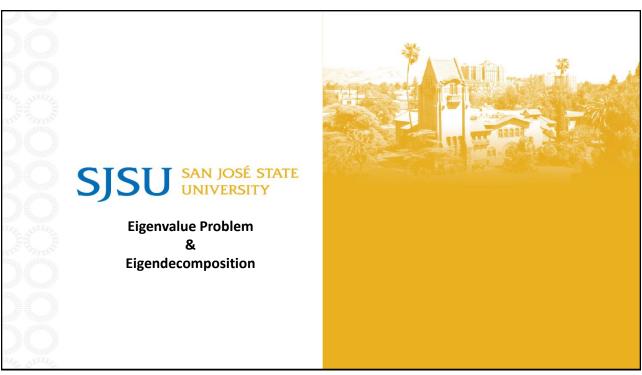
Example: Linear System of Equations

Solve the following linear system:

$$\begin{bmatrix} 2 & -1 \\ -1 & 2 \end{bmatrix} \begin{Bmatrix} x_1 \\ x_2 \end{Bmatrix} = \begin{Bmatrix} 1 \\ 0 \end{Bmatrix}$$

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34





Eigenvalues and Eigenvectors



 $-\lambda$: Eigenvalues

− {x}: Eigenvectors

• How to solve?

$$[\mathbf{A}] \cdot \{\mathbf{x}\} - \lambda \{\mathbf{x}\} = \{\mathbf{0}\}$$

$$[\mathbf{A}] \cdot \{\mathbf{x}\} - \lambda [\mathbf{I}] \{\mathbf{x}\} = \{\mathbf{0}\}$$

$$[\mathbf{A} - \lambda \mathbf{I}] \cdot \{\mathbf{x}\} = \{\mathbf{0}\}$$



$$|\mathbf{A} - \lambda \mathbf{I}| = 0$$

- Calculate λ from this equation and calculate $\{x\}$ from the eigenvalue problem.

36



Example: Eigenvalue Problem

Find the eigenvalues and eigenvectors of the matrix: $\mathbf{A} = \begin{bmatrix} 2 & -1 \\ -1 & 2 \end{bmatrix}$



What is Eigendecomposition?

- Eigendecomposition is the process of breaking a square matrix into its eigenvalues and eigenvectors.
- If a matrix $A \in \mathbb{R}^{n \times n}$ has n linearly independent eigenvectors, it can be written as:

$$A = \Phi \Lambda \Phi^{-1}$$

- Eigendecomposition is possible when **A** is <u>diagonalizable</u>, i.e., it has **n** linearly independent eigenvectors.
- All symmetric matrices (i.e., $A = A^T$) are <u>always diagonalizable</u> with <u>real eigenvalues</u>.

38



Example:

• Perform eigendecomposition on $A = \begin{bmatrix} 2 & -1 \\ -1 & 2 \end{bmatrix}$

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Applications of Eigendecomposition

Matrix powers:

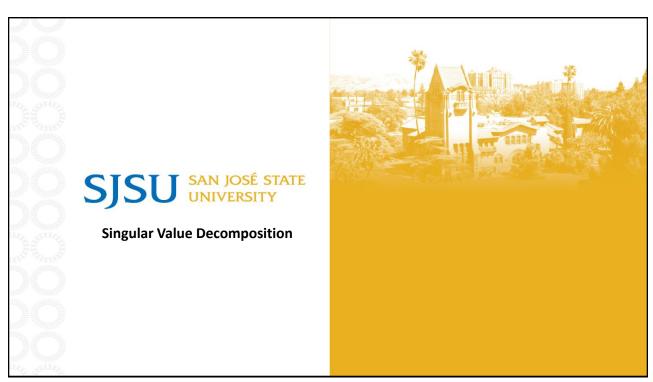
$$A^k = \mathbf{\Phi} \, \mathbf{\Lambda}^k \, \mathbf{\Phi}^{-1}$$

Efficient for computing powers of A.

- Principal Component Analysis (PCA): Uses eigendecomposition of covariance matrices to reduce dimensionality.
- Differential equations: Solutions often involve eigenvalues and eigenvectors of a system matrix.
- Simplifies understanding of matrix behavior: scaling along directions defined by eigenvectors.

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40





Singular Value Decomposition

• A given matrix A can be decomposed as:

$$A_{m\times n}=U_{m\times m}S_{m\times n}V_{n\times n}^*$$

where U and V are unitary (orthogonal), and S is "diagonal"

$$A = USV^* = \begin{bmatrix} u_1 \ u_2 \ \dots \ u_m \end{bmatrix} \begin{bmatrix} \sigma_1 & 0 & \dots & 0 \\ 0 & \sigma_2 & \dots & 0 \\ \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & \dots & \sigma_n \\ 0 & 0 & \dots & 0 \\ \vdots & \vdots & & \vdots \\ 0 & 0 & \dots & 0 \end{bmatrix} \begin{bmatrix} v_1^* \\ v_2^* \\ \vdots \\ v_n^* \end{bmatrix} \qquad S = \begin{bmatrix} \sigma_1 & 0 & \dots & 0 \\ 0 & \sigma_2 & \dots & 0 \\ \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & \dots & \sigma_n \\ 0 & 0 & \dots & 0 \\ \vdots & \vdots & & \vdots \\ 0 & 0 & \dots & 0 \end{bmatrix} \text{ or } S = \begin{bmatrix} \sigma_1 & 0 & \dots & 0 & 0 & \dots & 0 \\ 0 & \sigma_2 & \dots & 0 & 0 & \dots & 0 \\ 0 & \sigma_2 & \dots & 0 & 0 & \dots & 0 \\ \vdots & \vdots & \ddots & \vdots & 0 & \dots & 0 \\ 0 & 0 & \dots & \sigma_m & 0 & \dots & 0 \end{bmatrix}$$

 $\sigma_1 \geq \sigma_2 \geq \cdots \geq \sigma_r$ real & positive

42



Singular Value Decomposition

• The columns of **U** and **V** are called the left and right singular vectors

$$U = [u_1 \ u_2 \ \dots \ u_m]$$

 $V = [v_1 \ v_2 \ \dots \ v_n].$

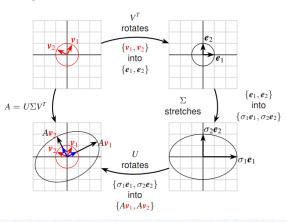
$$A = USV^*$$
 \Rightarrow $AV = US$ \Rightarrow $Av_k = \sigma_k u_k$

$$AV = US$$
 $Av_k = \sigma_k u_k$ $A^*Av_k = \sigma_k^2 v_k$ eigenvalues & eigenvectors of A*A



Singular Value Decomposition Illustration

• SVD = rotation + scaling + rotation



44

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SVD Truncation

Recall

$$A = USV^* = \begin{bmatrix} u_1 \ u_2 \ \dots \ u_m \end{bmatrix} \begin{bmatrix} v_1 & v_2 & \dots & 0 \\ 0 & \sigma_2 & \dots & 0 \\ \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & \dots & \sigma_n \\ 0 & 0 & \dots & 0 \\ \vdots & \vdots & & \vdots \\ 0 & 0 & \dots & 0 \end{bmatrix} \begin{bmatrix} v_1^* \\ v_2^* \\ \vdots \\ v_n^* \end{bmatrix}$$

$$A = \begin{bmatrix} \sigma_1 u_1 v_1^* + \sigma_2 u_2 v_2^* + \dots + \sigma_n u_n v_n^* \end{bmatrix}$$

• We can form a "truncated" version of A with fewer # of terms:

$$A_k = \sigma_1 u_1 v_1^* + \sigma_2 u_2 v_2^* + \dots + \sigma_k u_k v_k^*$$

• Error of truncation:
$$A_n - A_k = \sigma_{k+1} u_{k+1} v_{k+1}^* + \dots + \sigma_n u_n v_n^*$$



SVD Example

Consider the 4×5 matrix

$$\mathbf{M} = \begin{bmatrix} 1 & 0 & 0 & 0 & 2 \\ 0 & 0 & 3 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 \\ 0 & 2 & 0 & 0 & 0 \end{bmatrix}$$

$$\mathbf{U} = \begin{bmatrix} 0 & -1 & 0 & 0 \\ -1 & 0 & 0 & 0 \\ 0 & 0 & 0 & -1 \\ 0 & 0 & -1 & 0 \end{bmatrix}$$

$$\mathbf{\Sigma} = \begin{bmatrix} 3 & 0 & 0 & 0 & 0 \\ 0 & \sqrt{5} & 0 & 0 & 0 \\ 0 & 0 & 2 & 0 & 0 \end{bmatrix}$$

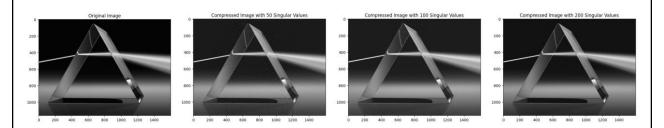
$$\mathbf{U} = \begin{bmatrix} 0 & -1 & 0 & 0 \\ -1 & 0 & 0 & 0 \\ 0 & 0 & 0 & -1 \\ 0 & 0 & -1 & 0 \end{bmatrix} \qquad \mathbf{\Sigma} = \begin{bmatrix} 3 & 0 & 0 & 0 & 0 \\ 0 & \sqrt{5} & 0 & 0 & 0 \\ 0 & 0 & 2 & 0 & 0 \\ 0 & 0 & 0 & \mathbf{0} & 0 \end{bmatrix} \qquad \mathbf{V}^* = \begin{bmatrix} 0 & 0 & -1 & 0 & 0 \\ -\sqrt{0.2} & 0 & 0 & 0 & -\sqrt{0.8} \\ 0 & -1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 & 0 \\ -\sqrt{0.8} & 0 & 0 & 0 & \sqrt{0.2} \end{bmatrix}$$

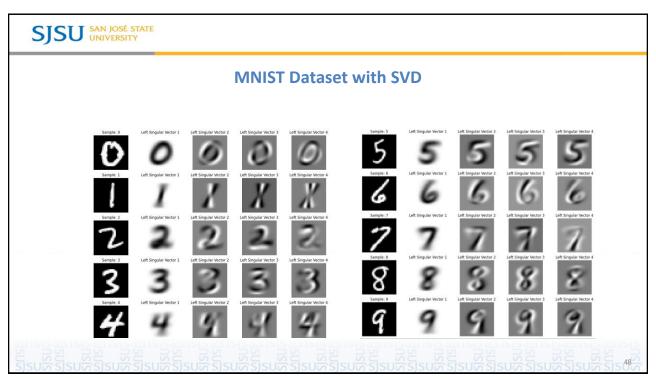
46

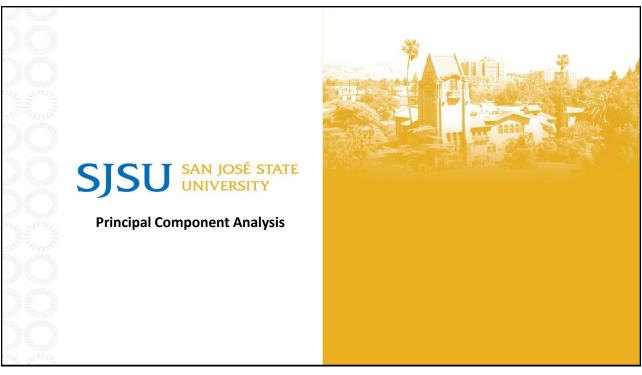


SVD Example: Image Processing

• SVD can be applied to image compression:



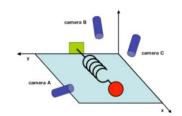




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Principal Component Analysis (PCA)

- PCA: A numerical procedure that uses an orthogonal transformation to convert a set of observations of possibly correlated variables into a set of values of linearly uncorrelated variables called principal components
- The original data are projected onto a much smaller space, resulting in dimensionality reduction
- Method: Find the eigenvectors of the covariance matrix, and these eigenvectors define the new space

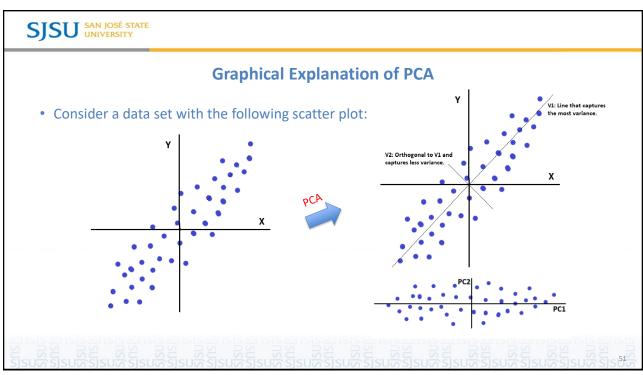








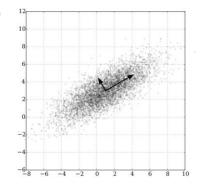
50



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Principal Component Analysis (Method)

- PCA Steps
 - Standardize the Data (i.e. zero mean & unit standard deviation)
 - Compute covariance matrix
 - Compute eigenvalues & eigenvectors
 - Sort eigenvalues
 - Select principal components (top k eigenvectors)
 - Transform the Data
- Works for numeric data only



52

