

# NATHAN MANNES

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## EMPLOYMENT

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Academia.edu · Software Engineer

Sept. 2021 to May 2023

Chicago, IL (remote)

- Analyzed user data to determine whether or not projects were viable
- Designed database schema for a novel social media experience catered to academics
- Ideated and implemented a ETL data pipeline that processed and imported multiple terabytes worth of structured academic paper metadata
- Interviewed candidates. Conducted tech screens and virtual-onsite interview
- Ideated and conducted AB tests on email marketing and site content that resulted in hundreds of thousands of additional papers claimed
- Created and edited many API endpoints and webpages in a Ruby on Rails/React framework
- Helped to onboard 2 senior engineers and a new grad

Sezzle Inc. · Software Engineer

Sept. 2019 to Aug. 2021

Minneapolis, MN

- Modeled database, implemented changes to checkout process and frontend to create Sezzle Spend, a way of giving customers a discount on future orders, like a giftcard
- Managed a software engineer intern for 2 months
- Created rewards program that encourages users to pay with ACH instead of the expensive Stripe integration
- Combined affiliate links and a Sezzle-issued credit card to allow customers to pay with Sezzle at retailers that Sezzle does not yet partner with
- Wrote several webpages to automate customer-service work flow, saving at least 1,000 customer service hours over 9 months, using React.js with Redux, and wrote backend code in various HTTP-based Go microservices to support the functionality

Carleton College · Computer Graphics Course Assistant

Jan. 2019 to Mar. 2019

Northfield, MN

- Tutored students 1-on-1 in the course material and graded homework

## EDUCATION

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Carleton College · Sept. 2015 to June 2019

B.A. Computer Science 2019

GPA: 3.33

Political Science Coursework: American Politics, Political Philosophy, Politics and Political History in Cinema, Media and Electoral Politics

CS/Math Coursework: Data Structures, Algorithms, Data Science, Linear Algebra, Software Design, Computability and Complexity, Natural Language

Processing, Artificial Intelligence, Quantum Computing, Computer Graphics

Athletics: Finished 3rd at D-III College Ultimate Frisbee Nationals in 2018 and 2019

## PROJECTS

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Political Rhetoric Analysis

Oct. 2018 to Nov. 2018

Scraped text of political rallies and programmatically analyzed them for populist rhetoric. Found, with statistical significance, that rallies held in swing states had a higher average amount of populist speech than those outside of swing states. Used Python and R

## ACTIVITIES/VOLUNTEERING

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Brandon Johnson for Mayor

Mar. 2023 to Mar. 2023

Chicago, IL

Knocked doors

Dean Phillips For Congress (House MN-03)

May 2020 to Nov. 2020

Wayzata, MN

Produced several HTML/CSS-based graphics for the candidate's website

Bernie Sanders for President

Jan. 2020 to Mar. 2020

Minneapolis, MN

Knocked doors in the run up to Super Tuesday. It was cold outside

## SKILLS

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**PROFICIENT TECHNOLOGIES (ALPHABETICAL):** CSS/HTML, Git, Golang/Go, JavaScript, Microsoft Excel, Microsoft Office, Python, R, React, Ruby on Rails, SQL

**TECHNOLOGIES I HAVE USED:** Bash/Shell Scripting, C, dbt, Java, Redis, Ubuntu/Linux, Vue.js

**OTHER INTERESTS:** Baking, Bowling, Comedy, Cooking, Historical nonfiction, Ultimate Frisbee