

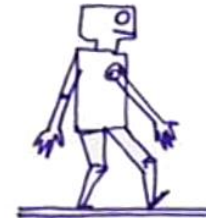


Optimal control for **walking** robots

Theory and **practice** with Crocoddyl

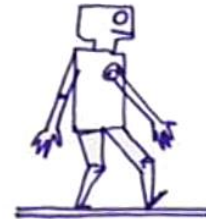
Nicolas Mansard

Gepetto, LAAS-CNRS & ANITI



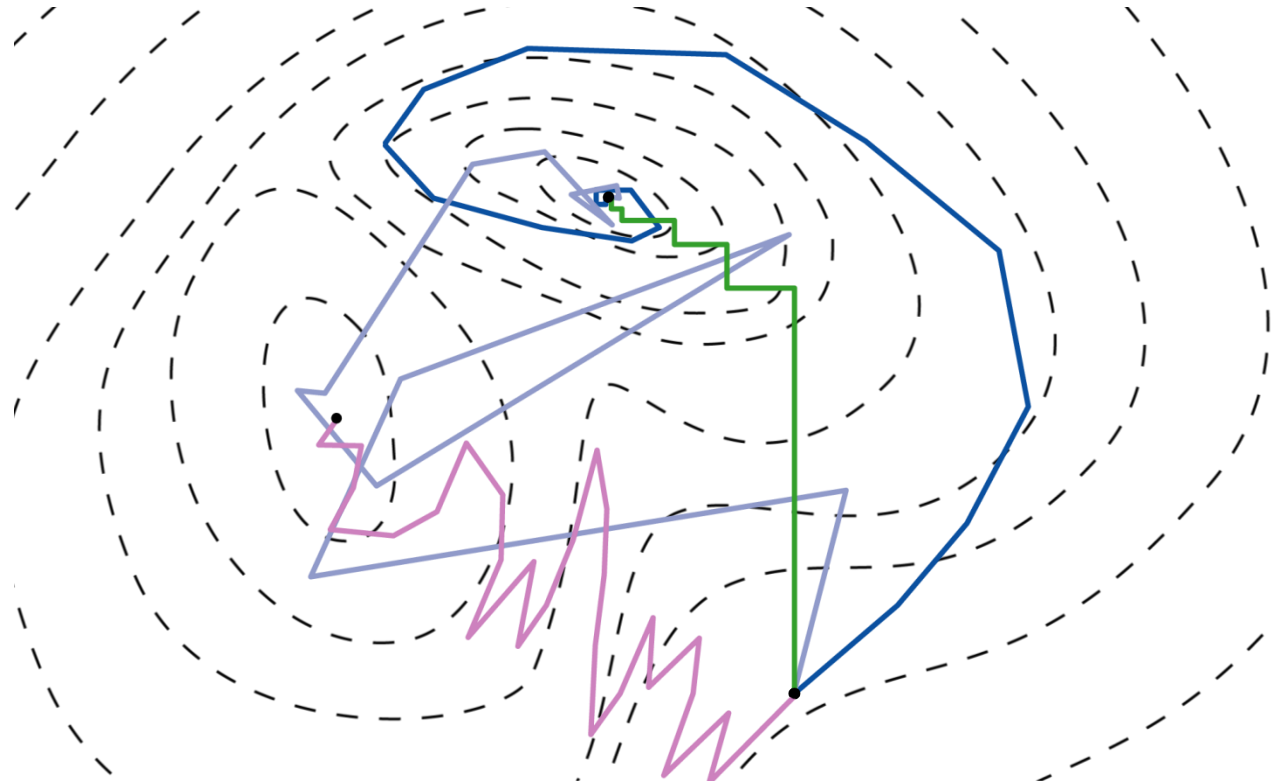
#01: Basis of

{ nonlinear
constrained } optimization



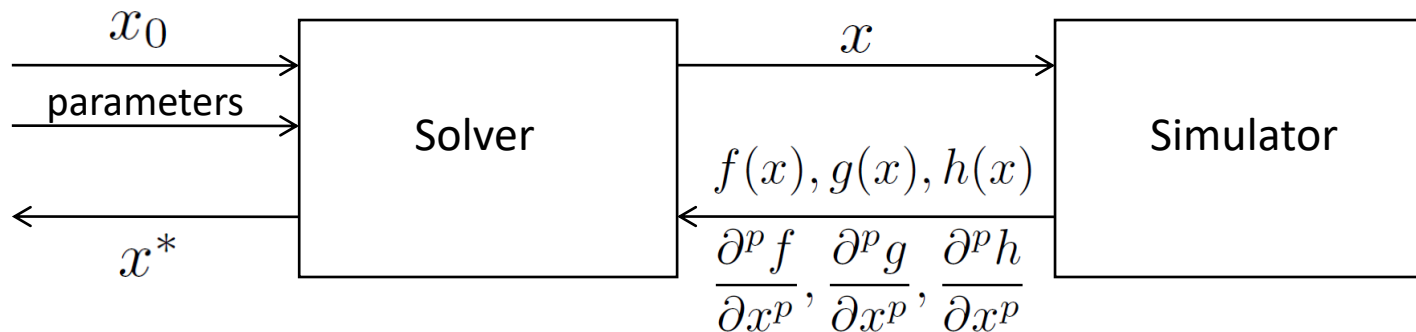
Follow the slope

- Decreasing sequence: $f(x_{k+1}) < f(x_k)$



Problem specifications

- Problem specification
 - Computing $f(x)$ is easy
 - We can differentiate $f: x \rightarrow f(x)$
 - We know the distance to the reference value



Optimality principles

$$\min_x c(x)$$

- First order

$$\nabla c = 0$$

- Second order

$$\begin{aligned}\nabla c &= 0 \\ \nabla^2 c &\geq 0\end{aligned}$$

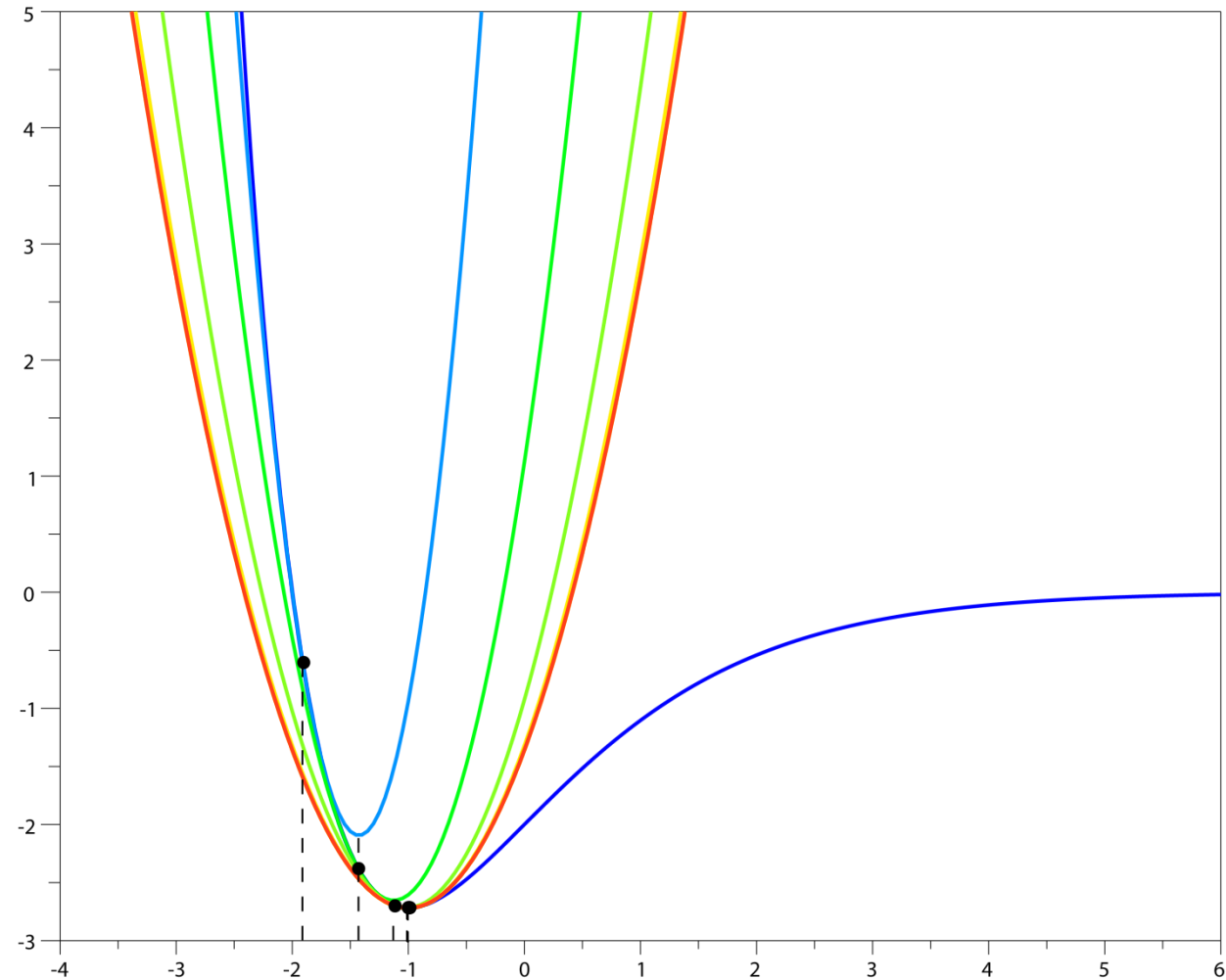
necessary

$$\begin{aligned}\nabla c &= 0 \\ \nabla^2 c &> 0\end{aligned}$$

sufficient

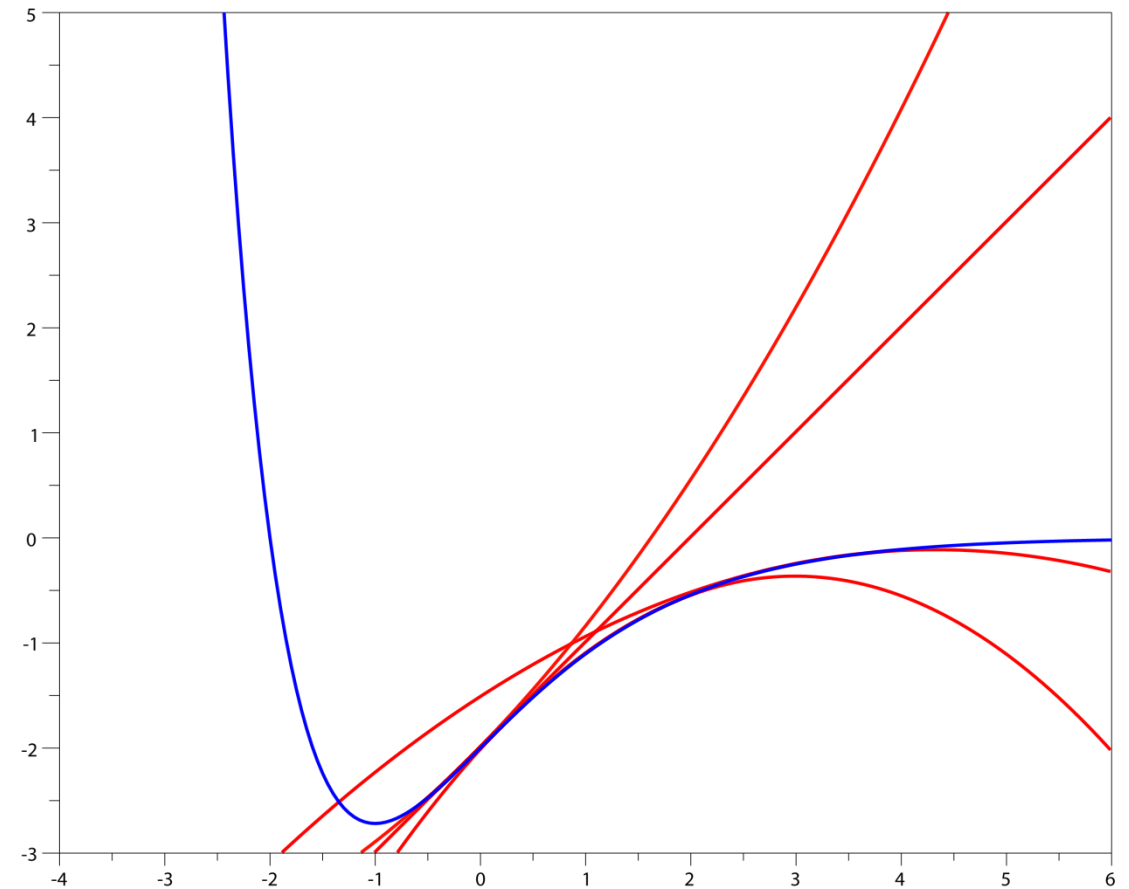
Newton method (unconstrained)

$x_0 = -1.9$
 $x_1 = -1.4263158$
 $x_2 = -1.1274228$
 $x_3 = -1.0144015$
 $x_4 = -1.0002045$
 $x_5 = -1.00000004$
 $x_6 = -1.$



Newton method (unconstrained)

- Ill-conditioned hessian
- Non positive hessian



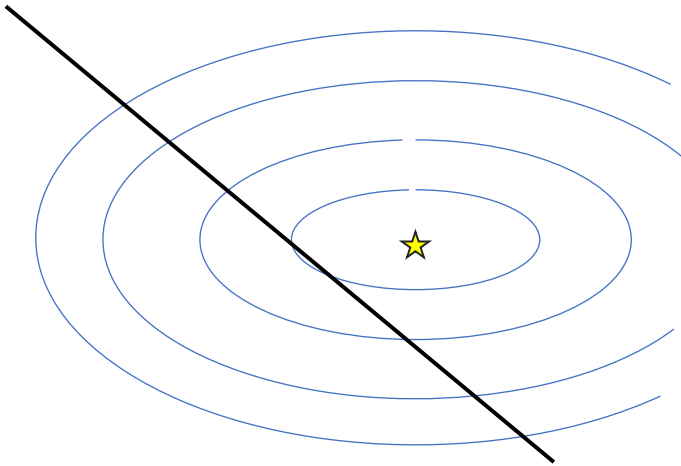
Main algorithms to understand

- Gradient descent
- Newton descent
- Quasi-newton principle (BFGS example)
- Gauss-Newton and Levenberg-Marquardt descent

Optimization with constraint

- Linearly-Constrained Quadratic Program (LCQP)

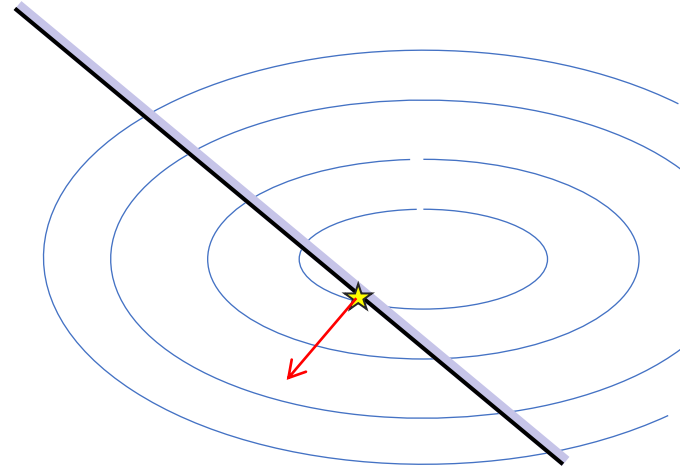
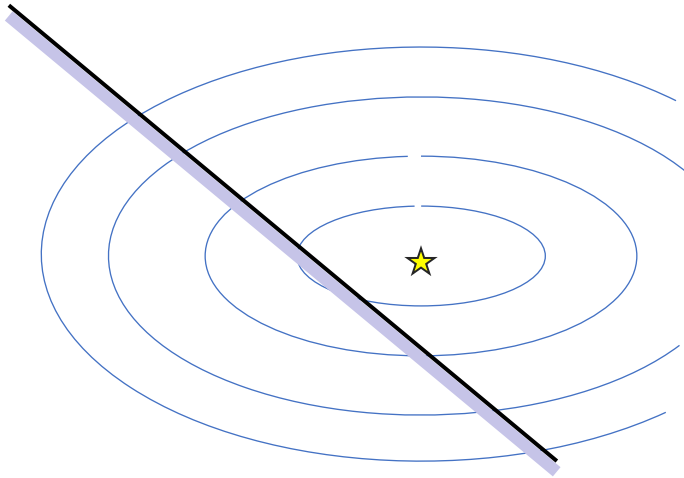
$$\begin{array}{ll} \min_x & ||Ax - b||^2 \\ \text{s.t.} & Cx = d \end{array}$$



Optimization with constraint

- Linearly-Constrained Quadratic Program (LCQP)

$$\begin{array}{ll} \min_x & ||Ax - b||^2 \\ \text{s.t.} & Cx \leq d \end{array}$$



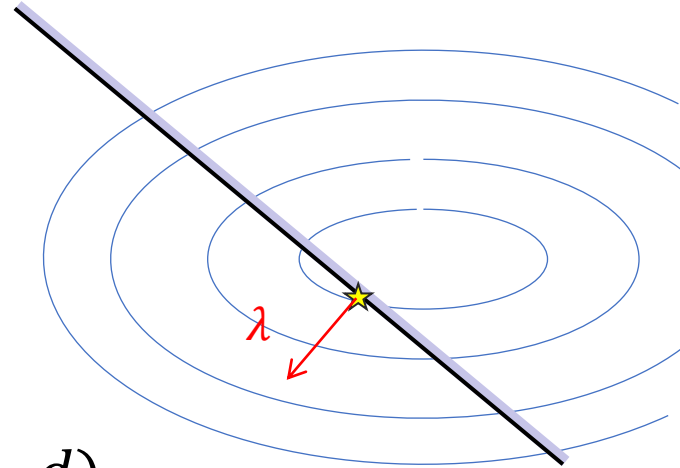
Optimization with constraint

- Linearly-Constrained Quadratic Program (LCQP)

$$\begin{array}{ll} \min_x & ||Ax - b||^2 \\ \text{s.t.} & Cx \leq d \end{array}$$

λ is called a Lagrange multiplier

$$\mathcal{L}(x, \lambda) = ||Ax - b||^2 + \lambda^T (Cx - d)$$



Duality in optimization

- The dual variable is an auxiliary quantity
 - Needed to assert the optimality condition

$$\min_x \max_{\lambda} \mathcal{L}(x, \lambda)$$

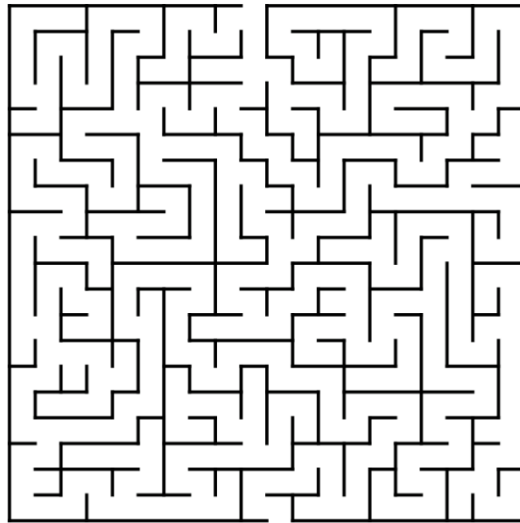
$$\begin{array}{ll} \min_x & c^T x \\ \text{s.t.} & Ax \geq b \end{array} \quad (\text{LP})$$

Primal problem

$$\begin{array}{ll} \max_{\lambda} & b^T \lambda \\ \text{s.t.} & A^T \lambda = c, \lambda \geq 0 \end{array} \quad (\text{LP}^*)$$

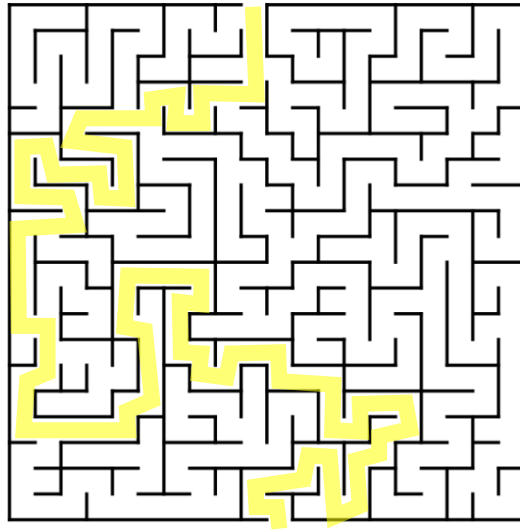
Dual problem

Duality in optimization



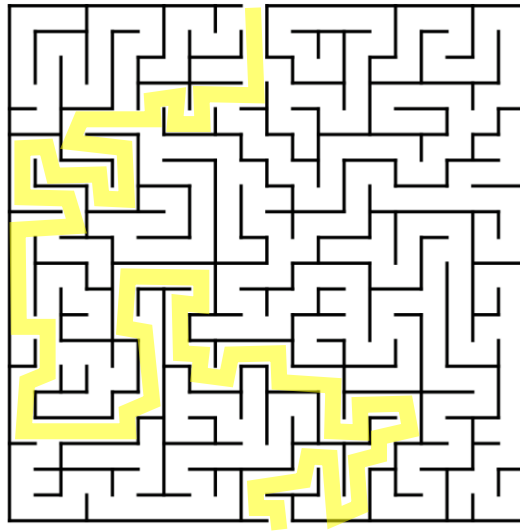
IS IT FEASIBLE ?

Duality in optimization

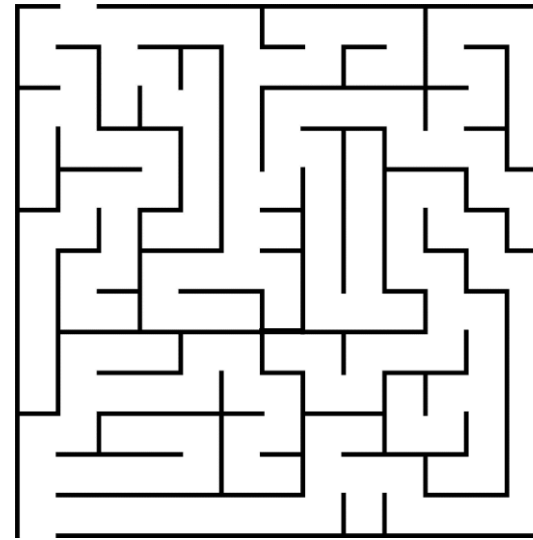


Feasible = I can demonstrate the
existence of a path

Duality in optimization

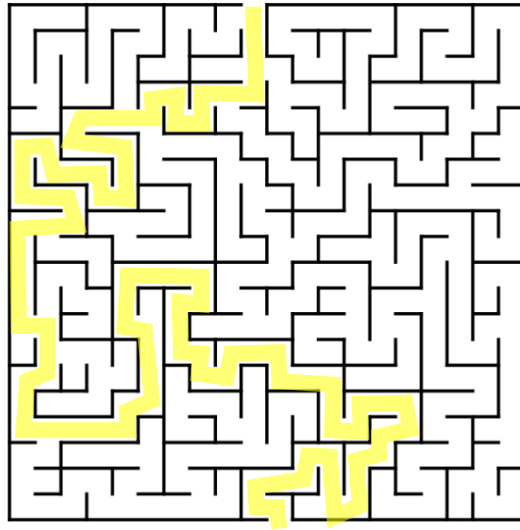


Feasible = I can demonstrate the existence of a path



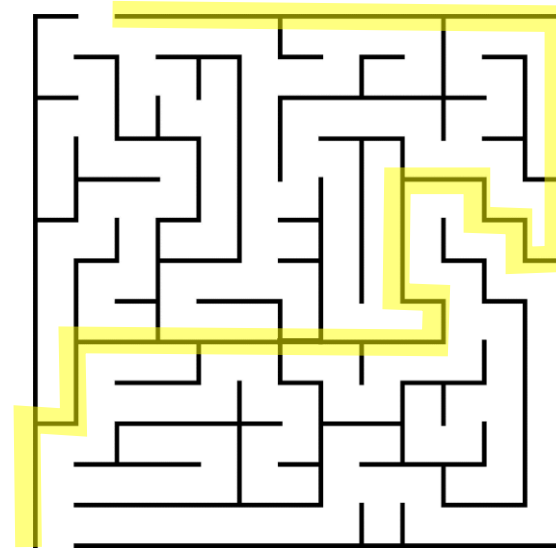
IS THIS ONE FEASIBLE ?

Duality in optimization



Feasible = I can demonstrate the existence of a path

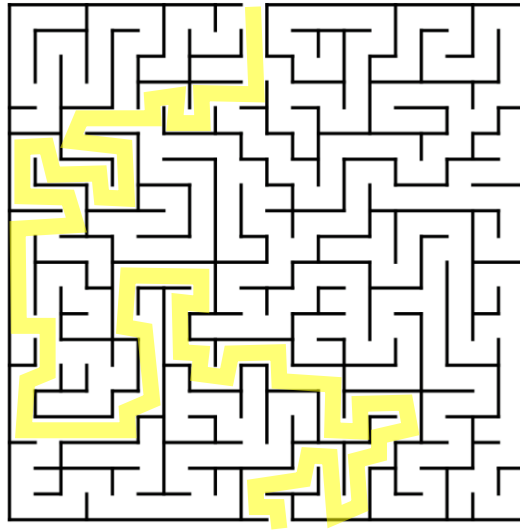
white



Unfeasible = I can demonstrate the
existence of a wall

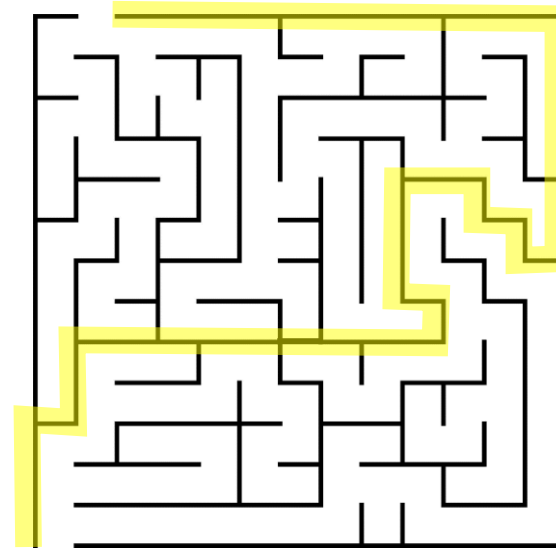
black path

Duality in optimization



Feasible = I can demonstrate the existence of a path

Primal problem



Unfeasible = I can demonstrate the existence of a wall

Dual problem

Optimality conditions (KKT conditions)

$$\min_x f(x) \quad \text{s.t.} \quad g(x) \geq 0$$

- x, λ are solutions if they respects:

$$\mathcal{L}(x, \lambda) = f(x) - \lambda^T g(x) \quad \text{Lagrangian}$$

$$\nabla_x \mathcal{L} = \nabla f - \lambda^T \nabla g = 0 \quad \text{Gradient normal to constraints}$$

$$\nabla_\lambda \mathcal{L} = g(x) \geq 0 \quad \text{Constraint satisfied}$$

$$\lambda^T g(x) = 0 \quad \text{Complementarity}$$

Dynamics for simulation

- Complementarity problem

$$\ddot{q} = M^{-1}(\tau - b + J^T f)$$

$$J\ddot{q} + \dot{J}\dot{q} \geq 0 \quad \perp \quad f \geq 0$$

no penetration

no pulling

one or the other

- Equivalent to a principled QP

$$\min_{\ddot{q}} \|\ddot{q} - \ddot{q}_{free}\|_M \quad \text{s.t.} \quad J\ddot{q} + \dot{J}\dot{q} \geq 0$$

Main algorithms to understand

- Projection algorithms
 - Sequential quadratic programming
- Penalty algorithms
 - Soft penalties
 - Interior points ... not good for warm-start
 - Augmented Lagrangian