

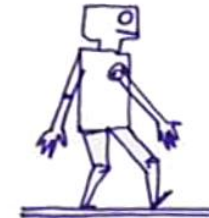


# Optimal control for **walking** robots

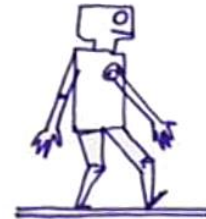
Theory and **practice** with Crocoddyl

Nicolas Mansard

Gepetto, LAAS-CNRS & ANITI

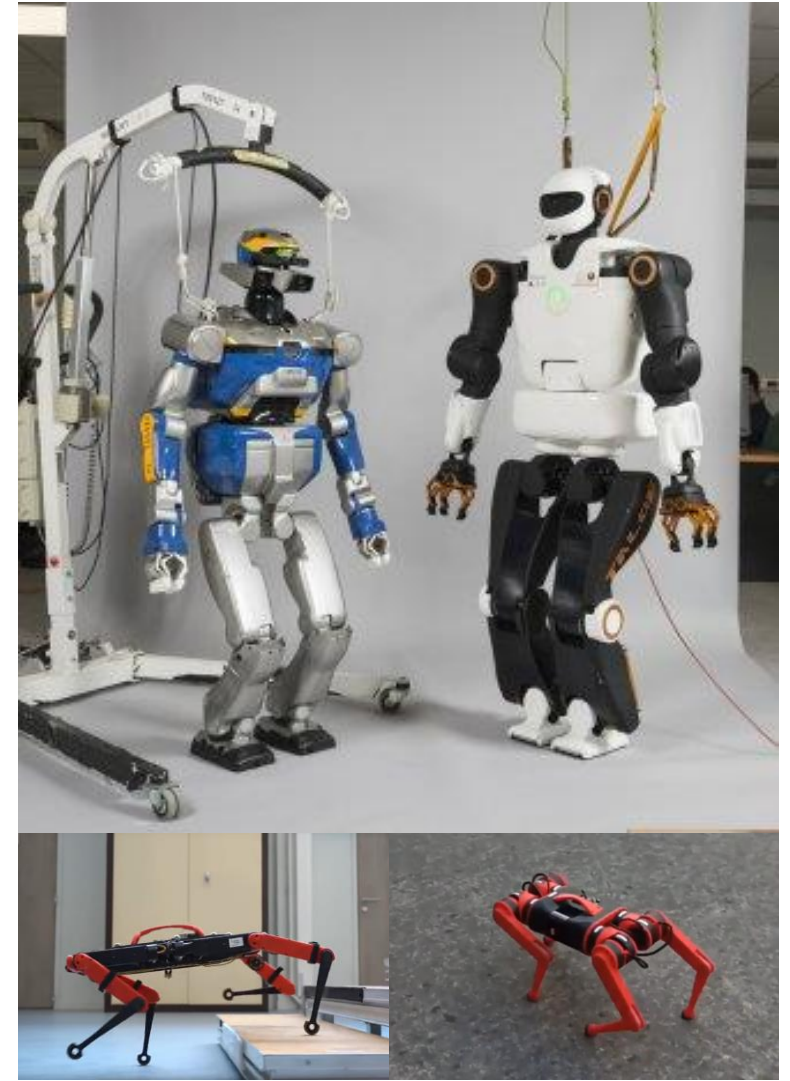


# #00: Introduction



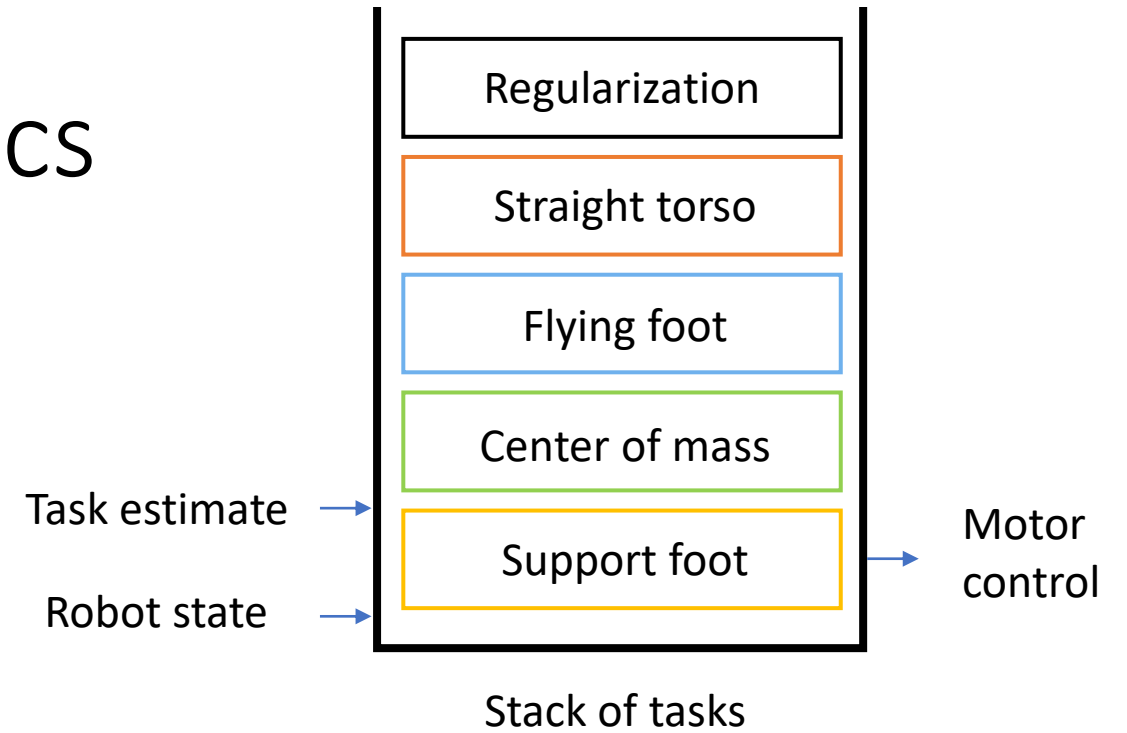
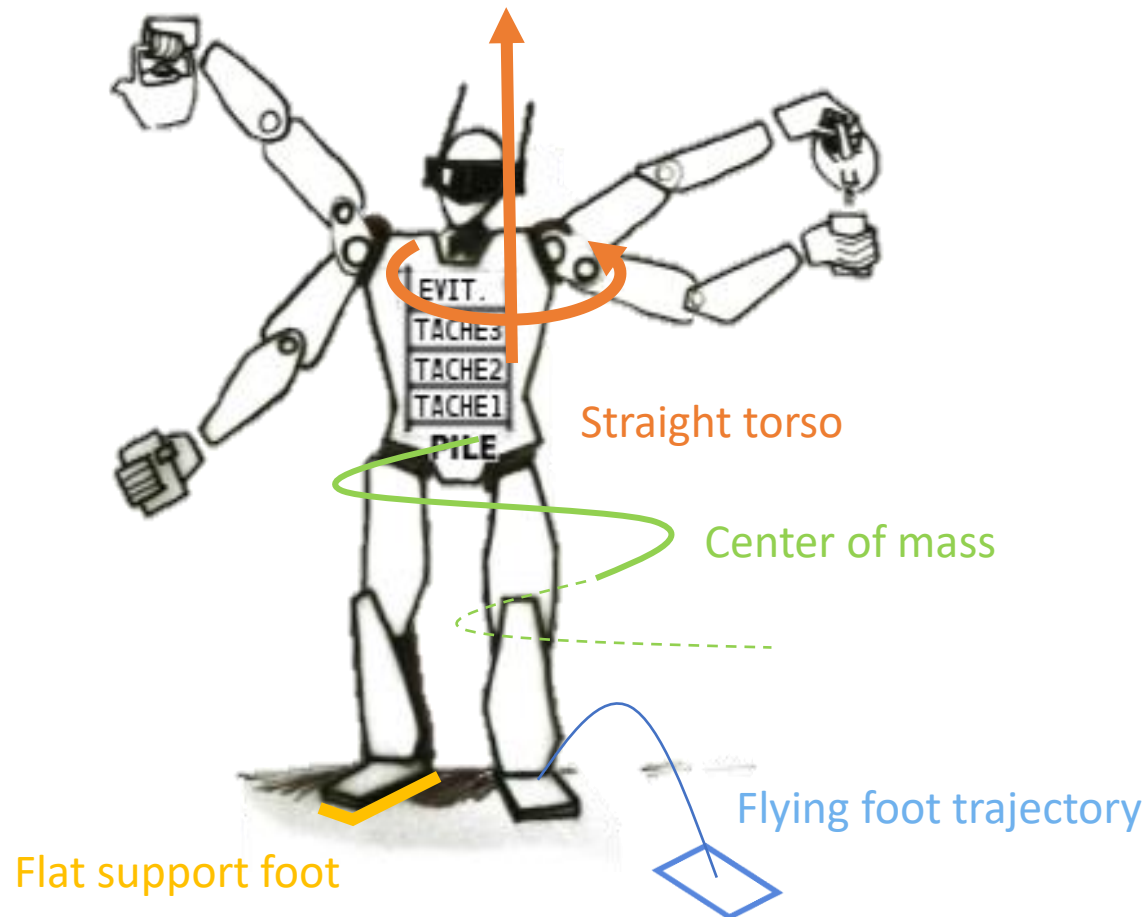
# About Myself

- Directeur de Recherche LAAS-CNRS
- Chaire ANITI « *Artificial and Natural Movements* »
- Coordinator of collaborative projects
  - Entracte (Best ANR Numeric)
  - Memory of Motion (ERF Success story and *Étoile de l'Europe*)
  - Ongoing: Agimus and Joint-lab Dynamograde
- PhD from Univ Rennes (Francois Chaumette)
- Former researcher at
  - Stanford (O.Khatib), JRL-Japan (A.Kheddar), UW (E.Todorov)
- CNRS Bronze Medal
- Initiator, former lead dev or scientific coordinator
  - Pinocchio (and Eigenpy)
  - Crocoddyl (and Aligator)
  - HappyPose
  - Open Robot Dynamic Initiative
  - TSID, StackOfTasks



# Good old control heuristics

... motion programmed *by tasks*

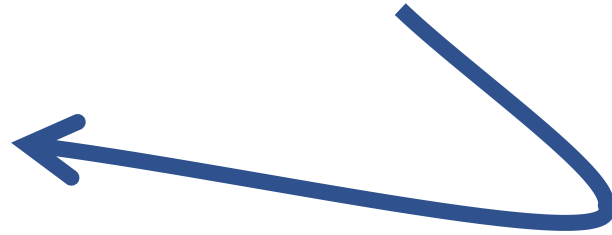


# Whole-body control decision

High-level function objective

*Go that way, bring me that object, open that door*

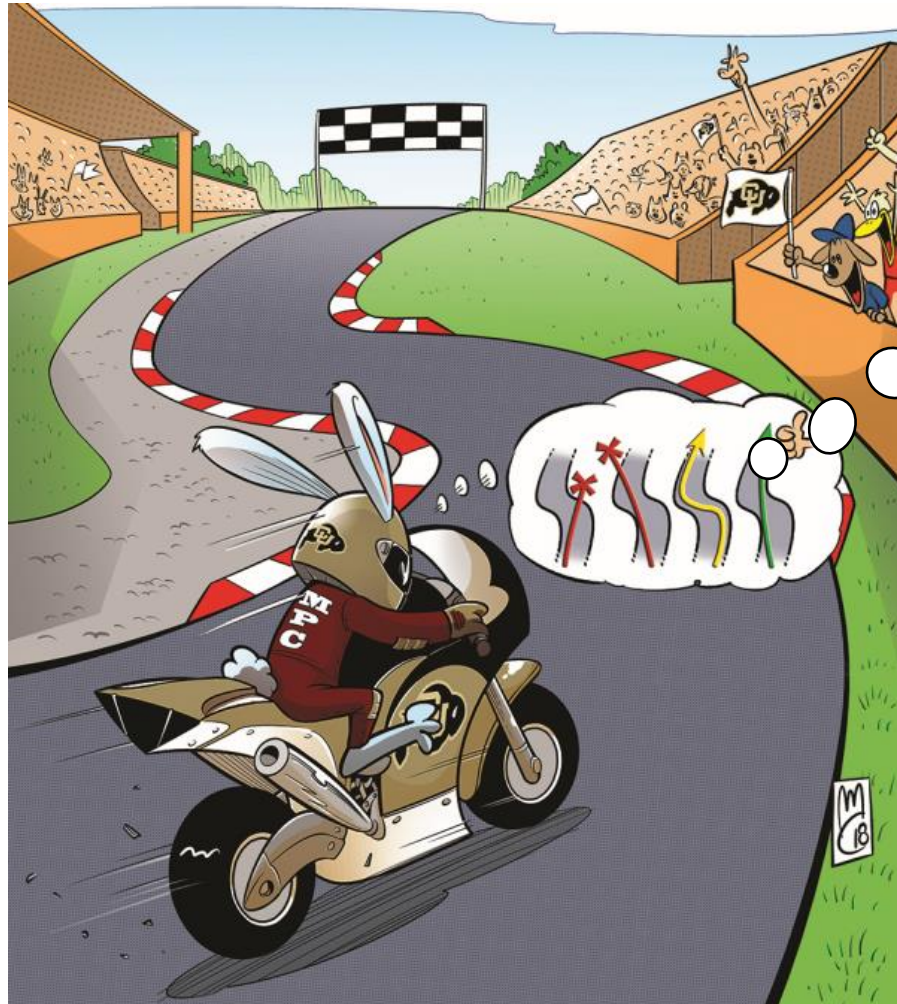
Automatic  
motion  
intelligence



Model of the motion capabilities

*From a known state, this control will bring the robot in that new state*

# Predictive control



Original artwork by Michele Carminati,  
commissioned by Marco M. Nicotra (U. Colorado Boulder)

**Decide:** future robot trajectory

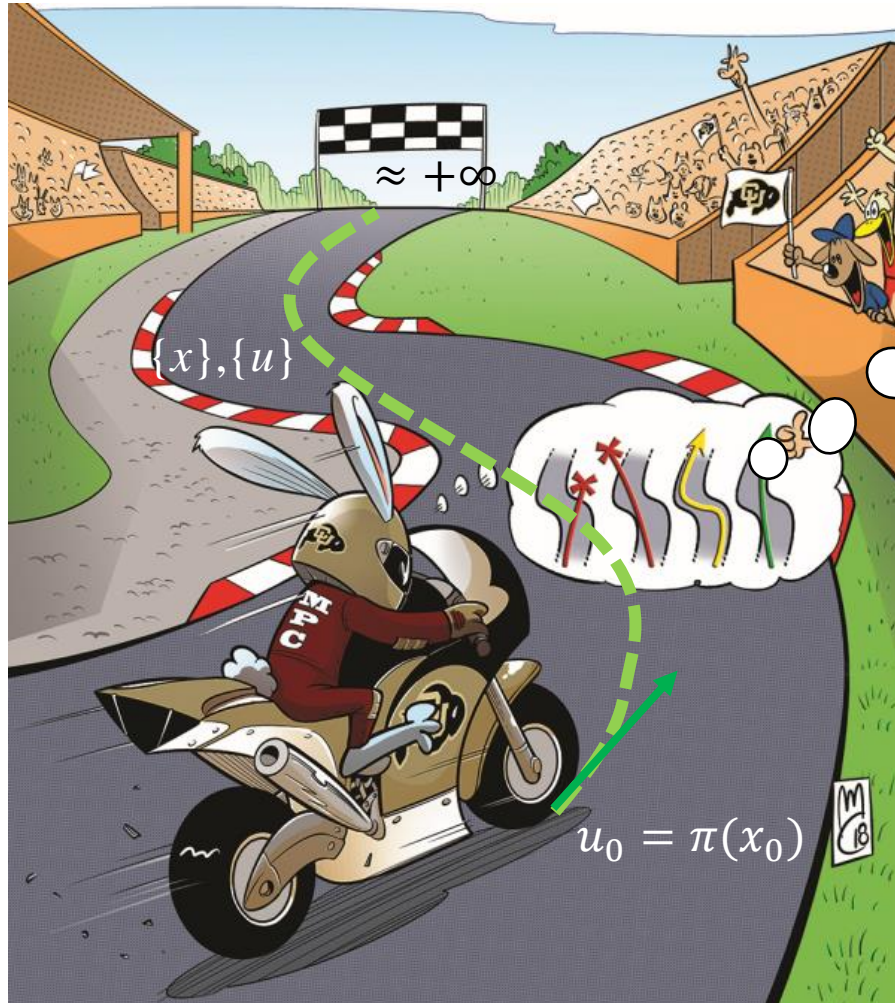
**By optimizing** an objective function  
(eg minimum energy)

**Imposing:**

- Known initial state
- Known evolution model (simulator)
- ... and other constraints



# Predictive control



Original artwork by Michele Carminati,  
commissioned by Marco M. Nicotra (U. Colorado Boulder)

so that

$$\min_{\substack{X=(Q,\dot{Q}), \\ U=\tau}} \int_0^T l(x_t, u_t) dt$$

$$\begin{aligned} x(0) &= \hat{x} \\ \dot{x}(t) &= f(x(t), u(t)), \forall t=0..T \end{aligned}$$

*Simulator*

# Efficient solvers ...

- Features expected from a good optimal control solver
  - Stable prediction: **multiple shooting**
  - Sparsity: **differential dynamic programming**
  - Strict constraints: **augmented Lagrangian**
  - Our solver incorporates all three !
- Performance on real case studies
  - 4 trot cycles for a quadruped: 8K vars, 12 iterations, **9ms / iter**
  - 2 steps for a humanoid: 12K vars, 18 iterations, **13ms / iter**



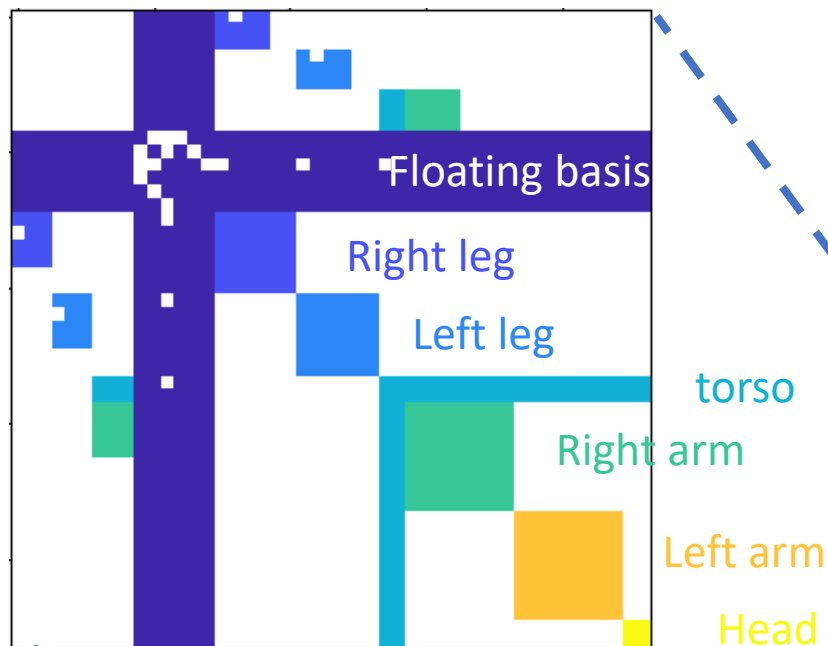
**Carlos Mastalli**

Univ. Watt @ Edinburgh





# ... for efficient problems



**Justin Carpentier**  
Inria Paris / PR[AI]RIE

$$\begin{bmatrix}
 L_{xx} & & & L_{xu} & & -I & F_x^T & & \\
 & \ddots & & & \ddots & & \ddots & \ddots & \\
 & & L_{xx} & & & & & -I & F_x^T \\
 L_{ux} & & & L_{uu} & & & F_u^T & & \\
 & \ddots & & & \ddots & & & \ddots & \\
 & & L_{ux} & & L_{uu} & & & & F_u^T \\
 -I & & & & & & & & \\
 F_x & -I & & F_u & & & & & \\
 & \ddots & & & \ddots & & & & \\
 & & F_x & -I & & & & & F_u
 \end{bmatrix}$$



**Pinocchio**

<https://github.com/stack-of-tasks/pinocchio>

**BSD**

BSD-2 License



# Progress in numerical optimization



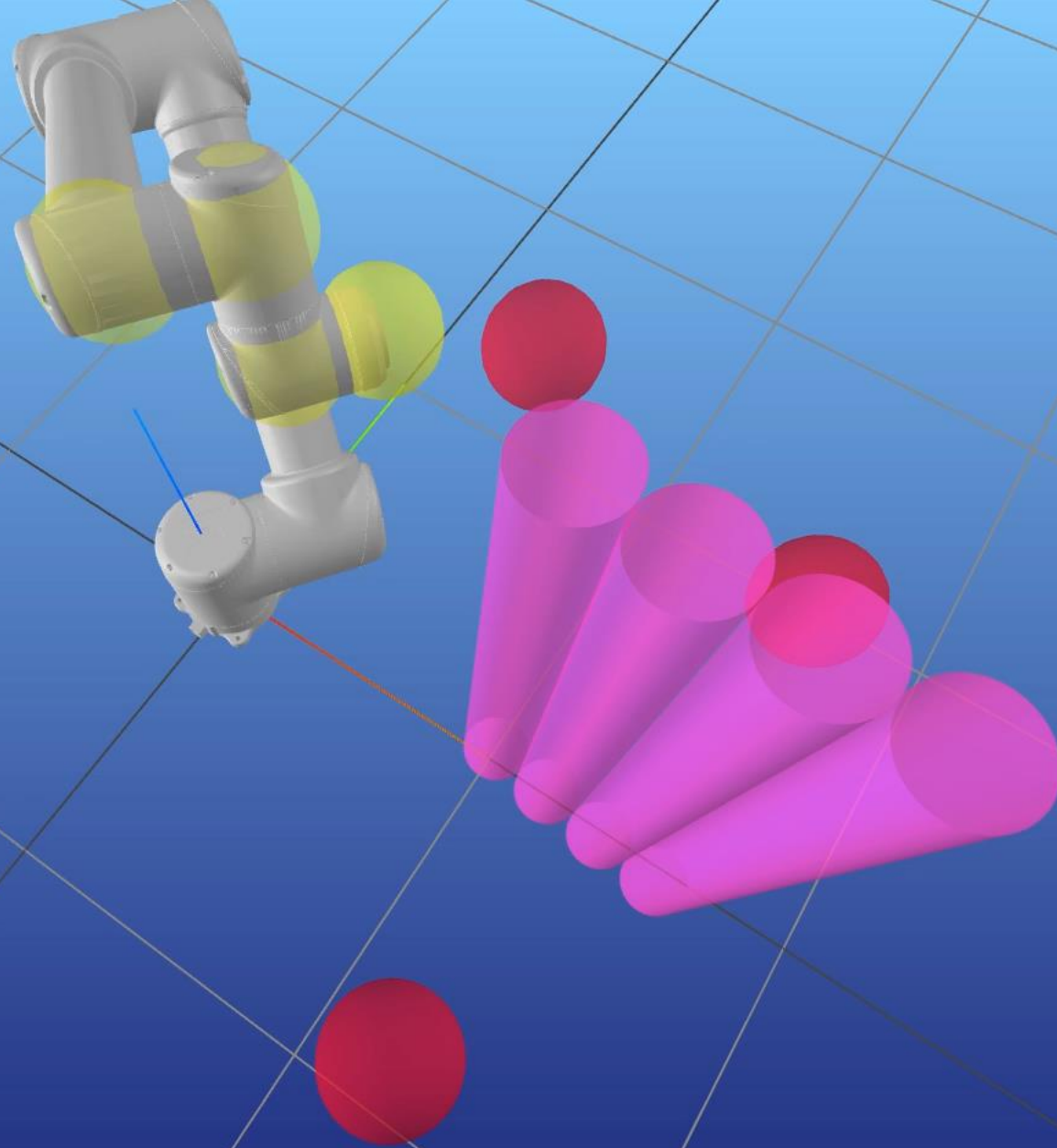
- With a SQP approach (with MiM@NYU)
  - Using the operator-splitting method (OSQP) with Ricatti linear solver
  - Following the main-stream literature
  - Implemented as an ad-on to Crocoddyl (MiM-solver package)

Jordana+Kleff+Meduri et al (subm TRO 2023) – <https://ens.hal.science/hal-04330251v1>

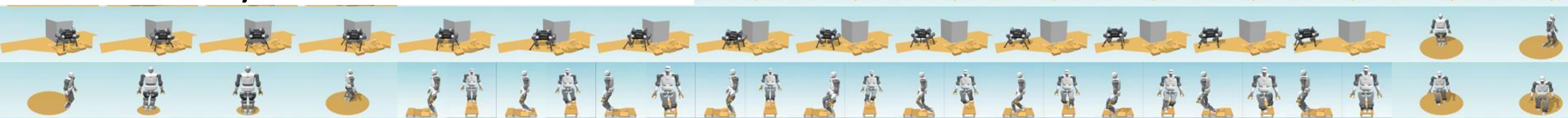
- With a augmented Lagrangian approach (with Willow@Inria)
  - Using proximal formulation to handle the conditioning
  - Following the main-stream literature
  - Implemented in a proposition of renew of Crocoddyl (Aligator package)



Jallet et al. (subm TRO 2023) – <https://hal.science/hal-04332348v1>



# Memory of motion

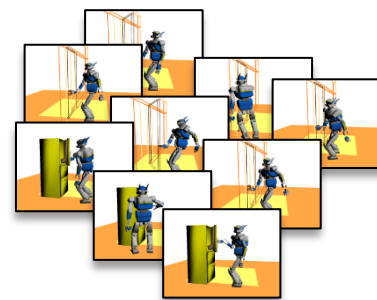


Off-line  
Optimization and encoding

$$\min_{\substack{X=(Q,\dot{Q}), \\ U=\tau}} \int_0^T l(x_t, u_t) dt$$

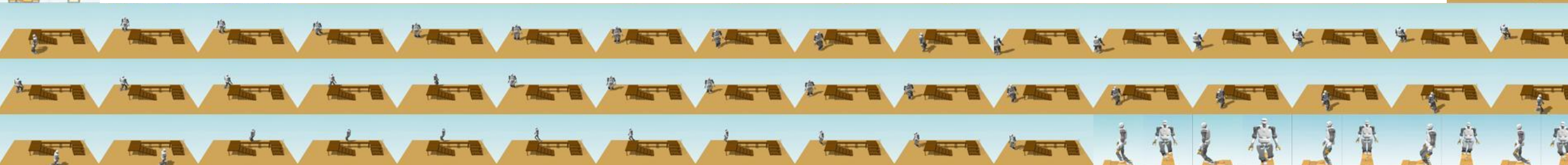
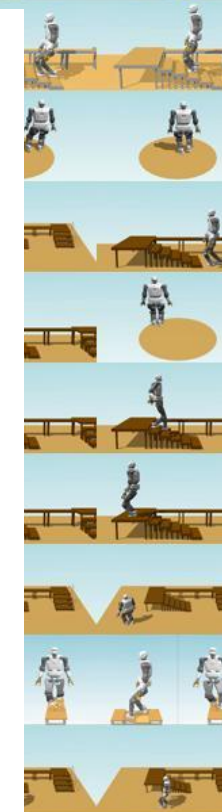
$$\text{s.t. } x(0) = \hat{x}, \\ \dot{x}(t) = f(x(t), u(t)), \forall t=0..T$$

On-line  
Whole-body predictive control  
*High-freq by local convergence*



Off-line  
Exploration by optimization  
*Globalization*

<https://github.com/MeMemory-of-MOtion/docker-loco3d>





# H2020 Memmo



Case-study #1  
Humanoid in factory  
of the future



Case-study #2  
Exoskeleton  
for disabled people



Case-study #3  
Quadruped for  
inspection



@CNRS



@MPI

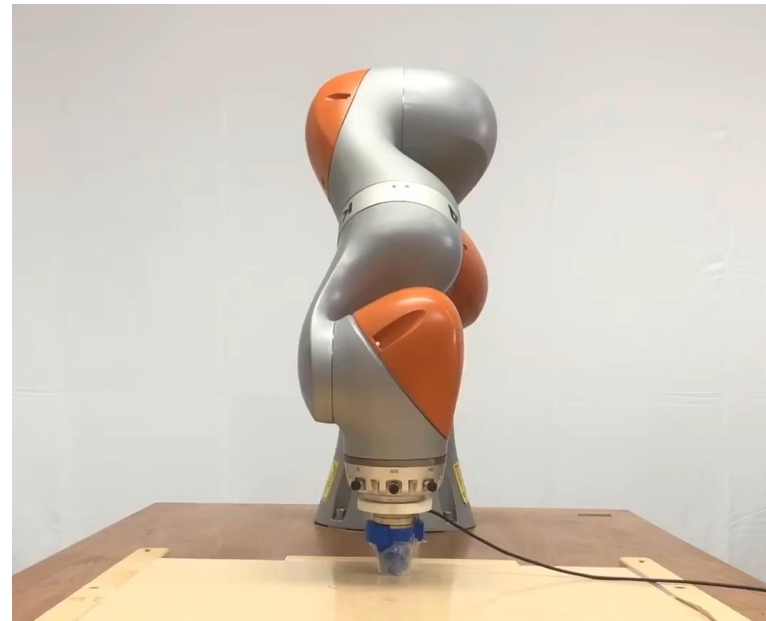
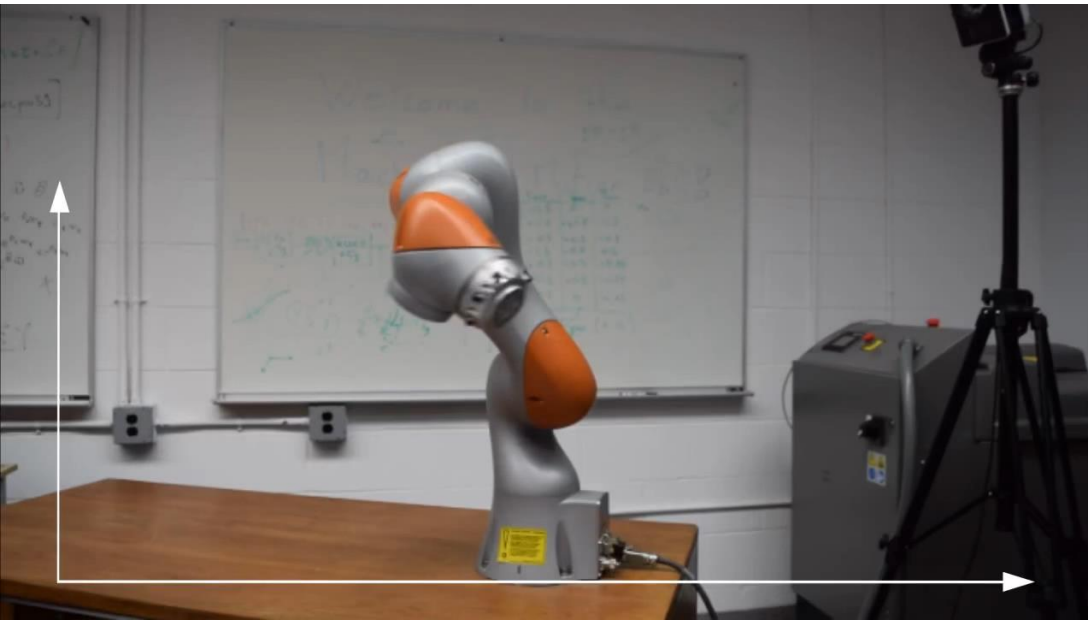


@UEDIN

Development of a **generic** methodology to generate **complex movements** for robots with **legs and arms** in **real-time**



# Efficient solver ... for efficient problems



Optimize  
1 sec of preview  
every 1 ms  
(2000 variables)



**Ludovic  
Righetti**



**Sébastien  
Kleff**



# Efficient solver ... for efficient problems



## Static objects reaching

Scene cam:



Robot cam:



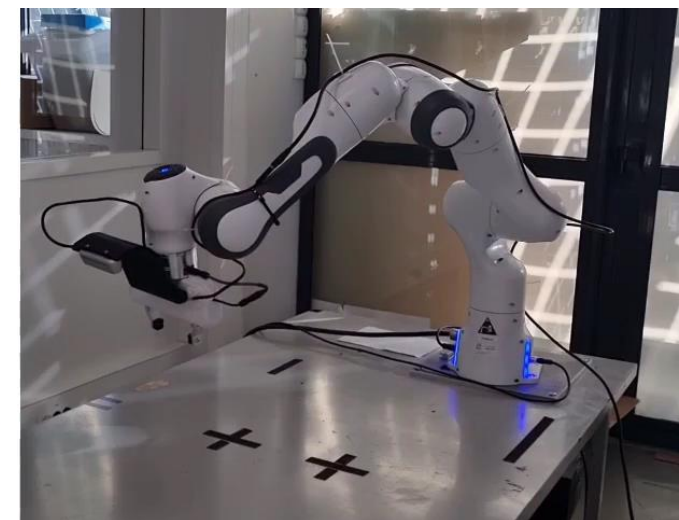
Run #1

Run #2

Run #3

Run #4

- Model Predictive Control Torque controlled robot.
- Pick and place like task while staying compliant.
- 4 different poses alternatively and randomly reached every 3s.



**Mederic  
Fourmy**



**Vladimir  
Petrik**

With visual  
feedback

<https://arxiv.org/pdf/2311.05344>



**Arthur  
Haffemayer**

With collision  
avoidance

<https://hal.science/hal-04425002>

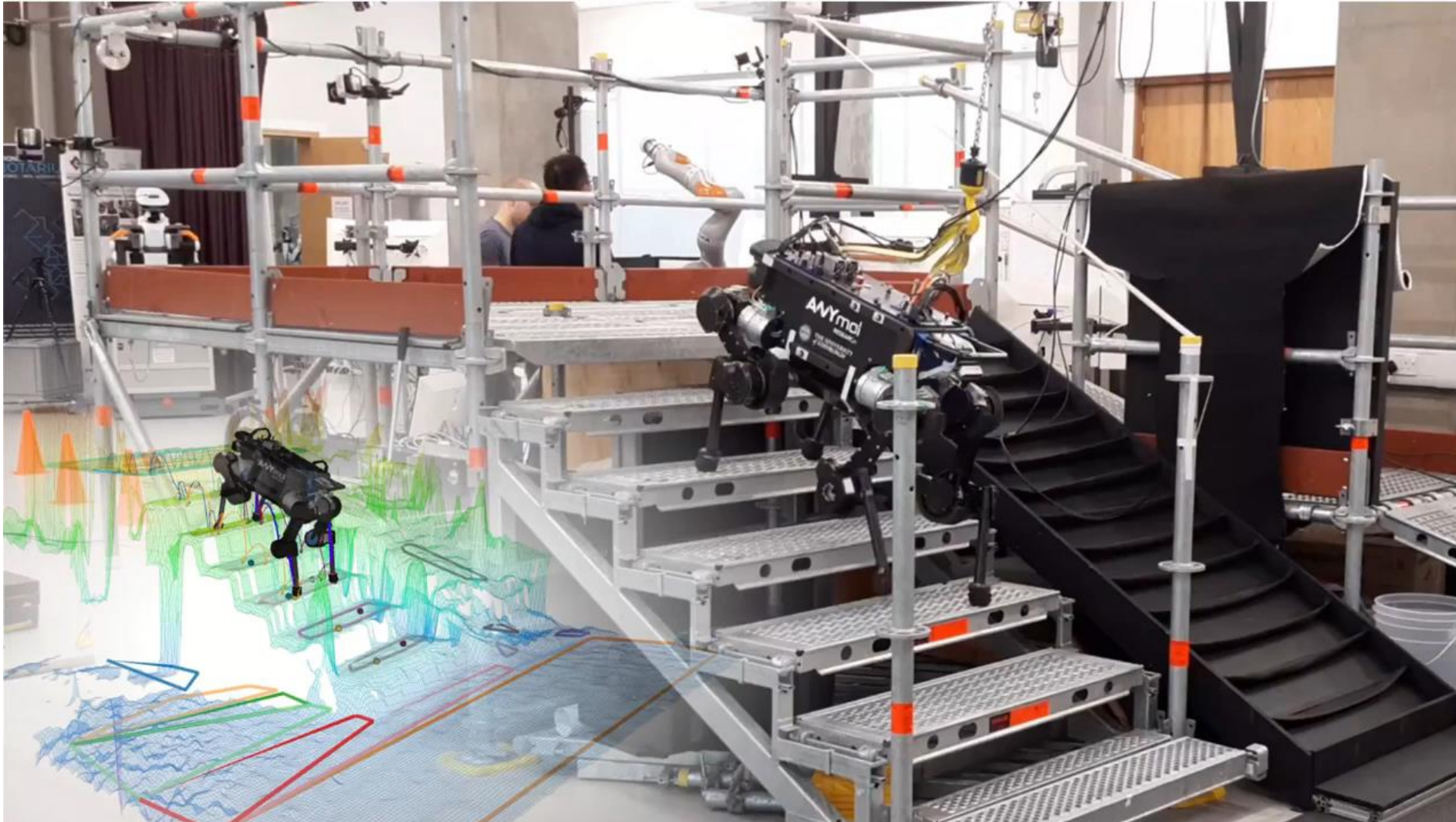
# Efficient solver ... for efficient problems



**Ewen Dantec**



# Efficient solver ... for efficient problems



**Thomas  
Corberes**



**Steve  
Tonneau**



# Efficient solver ... for efficient problems



**Fanny  
Risbourg**



**Alessandro  
Assirelli**

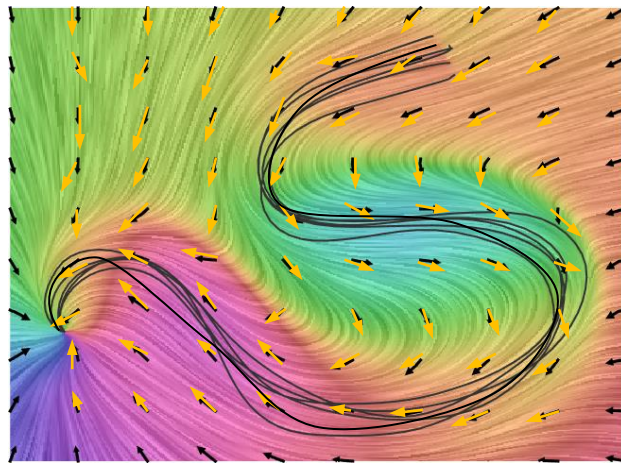


**Wilson  
Jallet**



$$\min_{\substack{X=(Q,\dot{Q}), \\ U=\tau}} \int_0^T l(x_t, u_t) dt$$

s.t.  $x(0) = \hat{x},$   
 $\dot{x}(t) = f(x(t), u(t)), \forall t=0..T$



Trajectory optimization

$U: t \rightarrow u(t)$

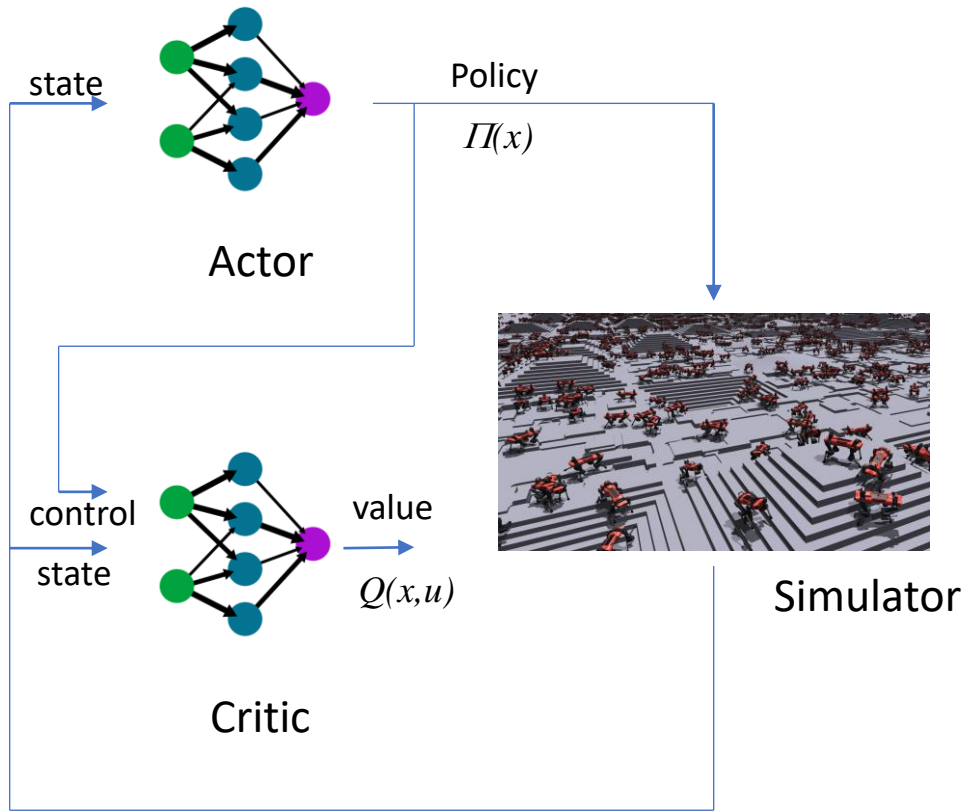
Motion planning

Policy optimization

$\Pi: x \rightarrow u = \Pi(x)$

Reinforcement learning

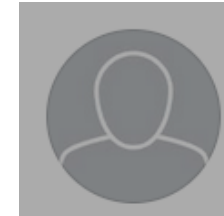
# Reinforcement learning



$$\begin{aligned} \min_{\substack{x=(Q,\dot{Q}), \\ U=\tau}} \int_0^T l(x_t, u_t) dt \\ \text{s.t. } x(0) = \hat{x}, \\ \dot{x}(t) = f(x(t), u(t)), \forall t=0..T \end{aligned}$$

Belman principle

$$\begin{aligned} \Pi(x) &= \underset{u}{\operatorname{argmin}} Q(x, u) \\ Q(x, u) &= l(x, u) + Q(x', \Pi(x)) \end{aligned}$$



**Michel  
Aractingi**



**Philippe  
Souères**



**Thomas  
Flayols**

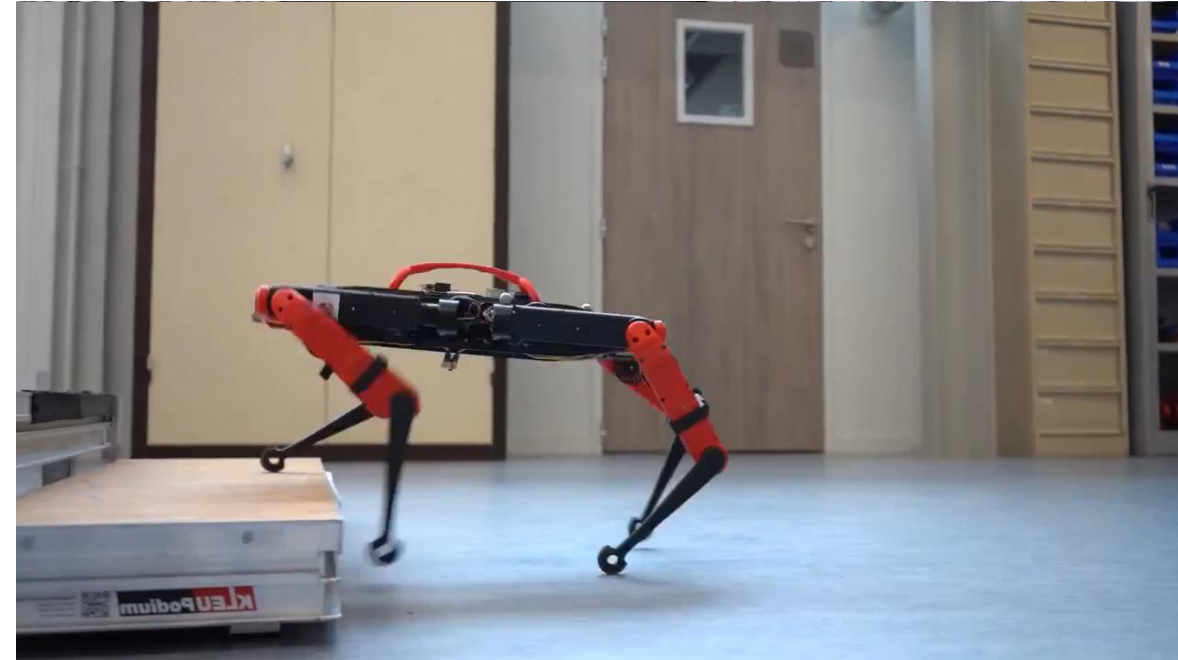
# Constraint as termination

- RL with chance constraint

$$\begin{aligned} \min_{\pi} \quad & E \left[ \sum_{t=0}^T \gamma^t l(x_t, u_t) \right] \\ \text{s.t.} \quad & x_0 = \hat{x} \\ & x_{t+1} \sim P(x_{t+1} | x_t, u_t) \\ & P[c_i(x_t, u_t) \geq 0] \leq \epsilon, \forall i \end{aligned}$$

- Reformulation as termination

$$\begin{aligned} \min_{\pi} \quad & E \left[ \sum_{t=0}^T \left( \prod_{k=0}^t \gamma(1 - \delta(x_k, u_k)) \right) l(x_t, u_t) \right] \\ \text{s.t.} \quad & x_0 = \hat{x} \\ & x_{t+1} \sim P(x_{t+1} | x_t, u_t) \end{aligned}$$



**Elliot  
Chane-Sane**

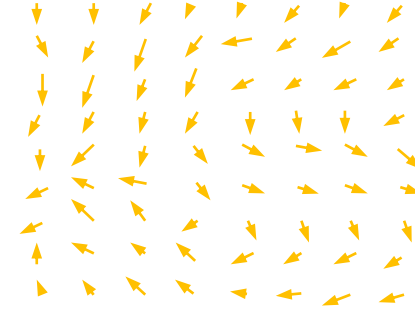
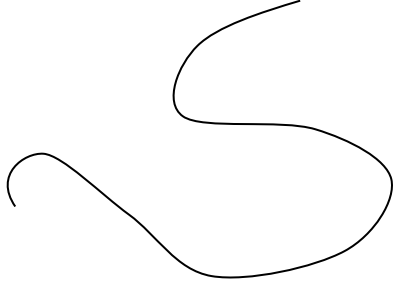


**Pierre-Alexandre  
Leziart**



**Thomas  
Flayols**

$$\begin{aligned} \min_{\substack{x=(Q,\dot{Q}), \\ U=\tau}} \int_0^T l(x_t, u_t) dt \\ \text{s.t. } x(0) = \hat{x}, \\ \dot{x}(t) = f(x(t), u(t)), \forall t=0..T \end{aligned}$$

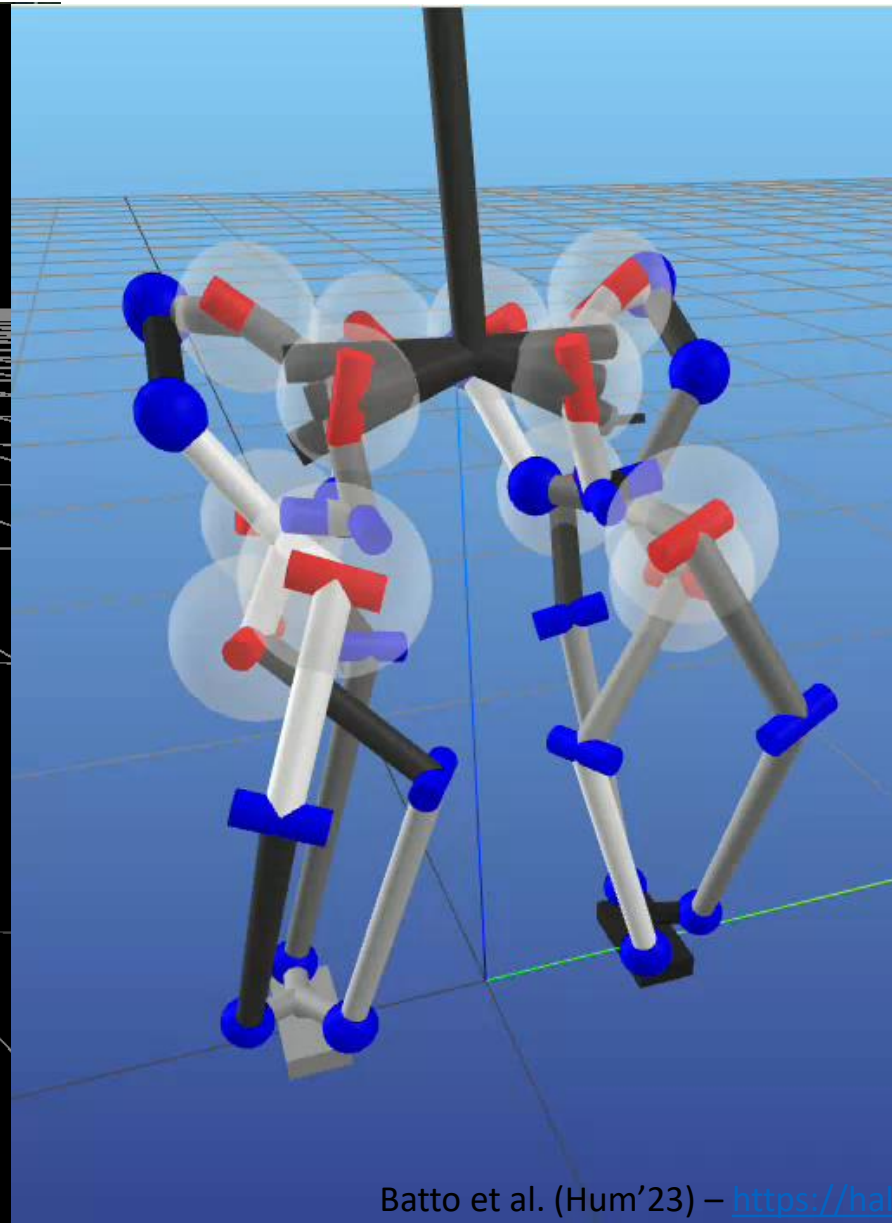
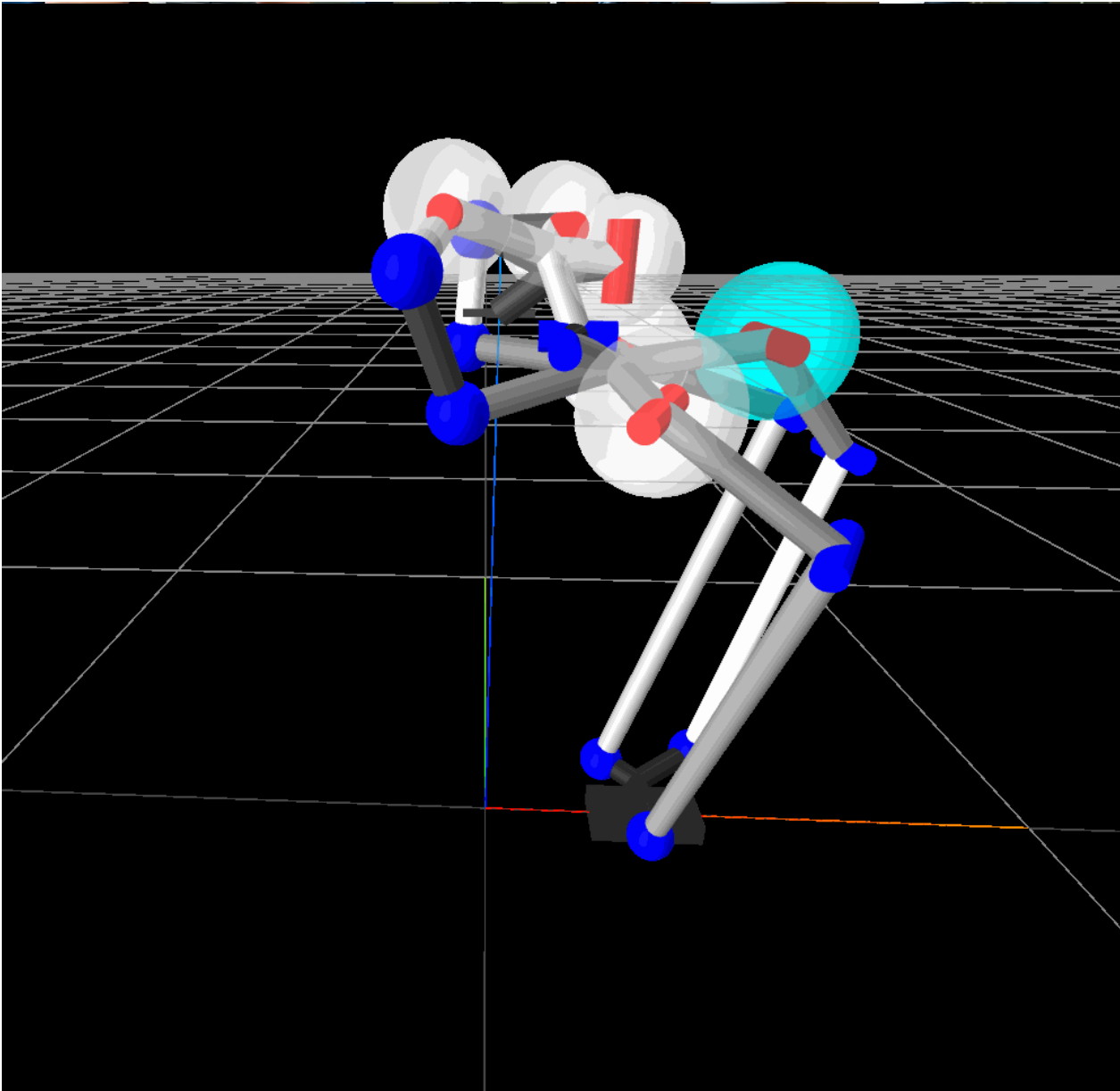


- ✓ trajectory optimization
- ✓ super-linear convergence
- ✓ real-time computation
- ✓ constraint satisfaction
- local minima (no global policy)
- difficulty with discontinuous dynamics
- no inclusion of multi-modal sensing

- ✓ (global) policy optimization
- ✓ handles discontinuities
- ✓ multi-modal sensing inclusion
- no guaranteed convergence
- little use of model information
- difficult transfer to robots
- no constraint satisfaction



# Software can't anything without (good)



meetah  
h platform  
urce



**Thomas Flayols**

esign ...



**Virgile Batto**



# Main messages

We should both  
**OPTIMISE** and **LEARN**  
the movements of a robot !



- **Trajectory optimization** is necessary
  - 10,000 variables in 10 ms
  - Accurate convergence, constraints satisfaction, generalization
- **Policy learning** is necessary
  - Globalization using a memory of motion
  - Toward super-linear reinforcement algorithms

# Main software



- Pinocchio: models and derivatives

Current v2.7 ... secret v3.0 in binary with future public release

<https://github.com/stack-of-tasks/pinocchio>



- Crocodyl: fast optimal control for whole-body models

Current v2.1 ... Aligator released with Pinocchio v3.0 dependency

<https://github.com/loco-3d/crocodyl/>



- HappyPose: accurate object pose estimation

Current v0.0 ... v0.1 soon (10 days?)

<https://github.com/agimus-project/happypose>

- MPC on Panda (and future TiagoSEA / TiagoPRO)

WIP, sources are public

# Agenda

- Day 1

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  - Intro
  - Basis of nonlinear constrained optimization
  - Optimal control and dynamic programming
  - Transcription: from OCP to NLP
  - First practical case study (with Casadi)
- Day 2

---

  - Differential dynamic programming (DDP)
  - Optimal control with hard constraints
  - Second practical case study (with Crocoddyl)
  - Model predictive control
  - Q&A, a look at the C++ code
- Day 3

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  - Let's make an exoskeleton climb the stairs
  - Hackaton style?
- Options

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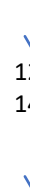
  - Connections between trajectory optimization and reinforcement learning
  - Derivatives

9h30



18h30

9h30



12h30

14h

18h30

9h



18h