martinnickr@gmail.com

303.815.4928

linkedin.com/in/martinnickr

Nicholas Martin
interactive developer

skills

HTML5
CSS3
Sass
JavaScript
jQuery
JS Libraries/Plugins
Responsive Web Design
Version Control
Information Architecture
Agile Development
Adobe Creative Suite
Adobe XD
InVision

projects

Interactive Mars Map | HTML, CSS3, Sass, Leaflet.js
December 2017

Web application built using Leaflet.js, an open-source JavaScript library for creating custom maps. Modified open-source CSS files to provide unique UI aesthetic.

Space Blastin' | HTML, CSS3, Sass, JavaScript
October 2017

Implemented reusable JavaScript functions to present a simple "game", in which CSS class changes initiate keyframed animations for multiple elements.

riffBites | Photoshop, Adobe XD, InVision
December 2017

Audio recording application geared towards collaboration between multiple users, designed using industry standard tools, and later tested for usability.

education

Minneapolis College of Art & Design
August 2016 — Present

Post-Baccalaureate
Interactive Design & Marketing

Master of Arts
Web & Graphic Design

University of Denver
January 2004 — May 2007

Bachelor of Arts
International Studies

experience

Code for Denver | Volunteer Developer
January 2018 — Ongoing

Assist in achieving technological solutions for non-profits as well as community driven initiatives. Work collaboratively with teams of diverse skill sets to produce websites and applications that provide Denver communities with digital tools and resources to fit their needs.

Centura Health | Credentialed Epic Trainer
July 2016 — August 2017

Trained health providers on the Epic electronic medical records system as part of roll-out & on-going support for Centura Health facilities. Fostered user proficiency through personalization and optimization of system to suit particular workflows, which often involved a degree of in-system coding.