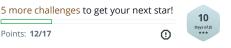
Day 4: Create a Rectangle Object ★

5 more challenges to get your next star! Points: 12/17



1/3

Your Day 4: Create a Rectangle Object submission got 15.00 points. Compart Tweet	×				
You are now 5 challenges away from the 4th star for your 10 days of js badge. Try the next challenge Try a Random Challenge					

Problem	Submissions	Leaderboard	Editorial 🛆	Topics		
Objective						
In this challenge, we practice creating objects. Check out the attached tutorial for more details.						
Task						
Complete the function in the editor. It has two parameters: a and b . It must return an object modeling a rectangle that has the following properties:						
• <i>length</i> : This value is equal to <i>a</i> .						
• width : This value						
• $perimeter$: This value is equal to $2 \cdot (a+b)$						
• \emph{area} : This value is equal to $\emph{a} \cdot \emph{b}$						
Note: The names of the object's properties must be spelled correctly to pass this challenge.						
Input Format						
The first line contains an integer denoting $oldsymbol{a}$.						
The second line contains an integer denoting $oldsymbol{b}$.						
Constraints						
• $1 \le a, b \le 100$						
Output Format						
Return a object that has the properties specified above. Locked code in the editor prints the returned object's <i>length</i> , <i>width</i> , <i>perimeter</i> , and <i>area</i> to STDOUT.						
Sample Input 0						
4 5						
3						
Sample Output 0						
4						
5 18						
20						
Explanation 0						
Given a length of a	= 4 and a $width$ of b =	= 5 , the Rectangle obje	ct's perimeter is 4 +	$4+5+5=18$ and its $ extit{area}$ is $4\cdot 5=20$.		

```
Change Theme Language: JavaScript (Node.js) 57 63
      'use strict'; …
  1
 24
 25
      /*
 26
       * Complete the Rectangle function
       */
 27
      function Rectangle(a, b) {
 28
 29
           this.length = a;
           this.width = b;
 30
 31
           this.perimeter = 2 * a + 2 * b;
           this.area = a * b;
 32
           Object.freeze(this);
 33
 34
      }
 35
 36
 37
      function main() {
 38
           const a = +(readLine());
 39
           const b = +(readLine());
 40
           const rec = new Rectangle(a, b);
 41
 42
 43
           console.log(rec.length);
 44
           console.log(rec.width);
 45
           console.log(rec.perimeter);
           console.log(rec.area);
 46
                                                                                                              Line: 33 Col: 25
1 Upload Code as File
                   ☐ Test against custom input
                                                                                                              Submit Code
                                                                                                Run Code
```

You have earned 15.00 points!

You are now 5 challenges away from the 4th star for your 10 days of js badge.

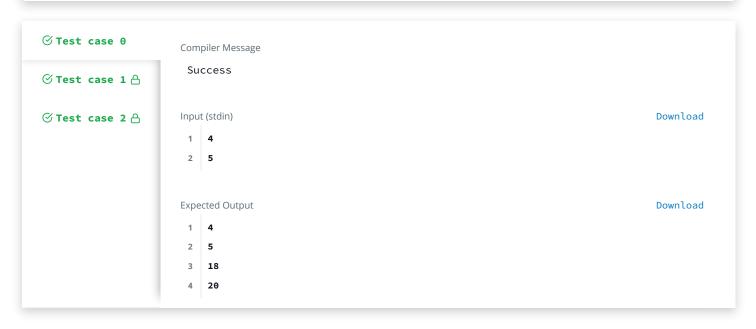
29% 12/17

10 Days of JS

Congratulations

You solved this challenge. Would you like to challenge your friends?

Next Challenge



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