Nima Memarzadeh mod_4_csd43

nimamemarzadeh@Nimas-MacBook-Pro Memarzadeh_mod_4_csd430 % cd bin Using CATALINA_BASE: /Users/nimamemarzadeh/Desktop/believue/serverside Dev/csd-430/module-4/Memarz adeh_mod_4_csd430 Using CATALINA_HOME: /Users/nimamemarzadeh/Desktop/believue/serverside Dev/csd-430/module-4/Memarz adeh mod 4 csd430 Using CATALINA_TMPDIR: /Users/nimamemarzadeh/Desktop/believue/serverside Dev/csd-430/module-4/Memarz adeh_mod_4_csd430/temp
Using JRE_HOME: /Library/Java/JavaVirtualMachines/jdk-24.jdk/Contents/Home Using CLASSPATH: /Users/nimamemarzadeh/Desktop/believue/serverside Dev/csd-430/module-4/Memarz adeh_mod_4_csd430/bin/bootstrap.jar:/Users/nimamemarzadeh/Desktop/believue/serverside Dev/csd-430/mo dule-4/Memarzadeh_mod_4_csd430/bin/tomcat-juli.jar Using CATALINA_OPTS: Tomcat started. ⋩ nimamemarzadeh@Nimas—MacBook—Pro bin % 📕



Inception - Key Scenes

This table shows several major scenes from the movie **Inception**, including location, dream level, and emotional impact.

Field Descriptions:

- Scene #: Order of the scene
- Location: Where the scene occurs
- Plot Highlight: Key moment in the scene
- Dream Level: Depth of dream
- Emotional Impact: Viewer/character feeling

Scene #	Location	Plot Highlight	Dream Level	Emotional Impact
1	Paris	Ariadne folds the city	Level 1	Mind-bending
2	Hotel Dream	Gravity shifts in hallway fight	Level 2	Tense
3	Mountain Fortress	Final kick sequence	Level 3	Adrenaline-filled
4	Limbo	Dom reunites with Mal	Limbo	Emotional
5	Airport	Dom returns to his children	Reality?	Closure

webapps/JavaBeanJSPApp
 WEB-INF
 classes/scenes
 J SceneBean.class
 J SceneBean.java
 web.xml
 displayScenes.jsp
 # styles.css

```
package scenes;
public class SceneBean implements Serializable ₹
   private static final long serialVersionUID = 1L; // Required for Serializable
   // Scene attributes
   private String sceneNumber; // Identifier for the scene
   private String location;
   private String plotHighlight; // Key moment in the scene
   private String dreamLevel;
   private String emotionalImpact; // Emotional effect of the scene
   // Default constructor required for JavaBeans
    public SceneBean() {}
    public SceneBean(String sceneNumber, String location, String plotHighlight, String dreamLevel, String emotionalImpact) {
       this sceneNumber = sceneNumber:
        this.plotHighlight = plotHighlight;
       this.dreamLevel = dreamLevel;
        this.emotionalImpact = emotionalImpact;
    public String getSceneNumber() { return sceneNumber; }
    public void setSceneNumber(String sceneNumber) { this.sceneNumber = sceneNumber; }
    public String getLocation() { return location; }
    public void setLocation(String location) { this.location = location; }
    public String getPlotHighlight() { return plotHighlight; }
    public void setPlotHighlight(String plotHighlight) { this.plotHighlight = plotHighlight; }
    public String getDreamLevel() { return dreamLevel; }
    public void setDreamLevel(String dreamLevel) { this.dreamLevel = dreamLevel; }
    public String getEmotionalImpact() { return emotionalImpact; }
    public void setEmotionalImpact(String emotionalImpact) { this.emotionalImpact = emotionalImpact; }
```

```
<%@ page contentType="text/html;charset=UTF-8" language="java" %>
<%@ page import="java.util.*, scenes.SceneBean" %>
  // Step 1: Create and populate the list of SceneBean objects
   List<SceneBean> scenes = new ArrayList<>();
   // Define scene data as a 2D array
  // Convert each data row into a SceneBean object
   for (int i = 0; i < data.length; i++) {
    SceneBean s = new SceneBean();
    s.setSceneNumber(data[i][0]);</pre>
      s.setPlotHighlight(data[i][2]);
      s.setDreamLevel(data[i][3]);
      s.setEmotionalImpact(data[i][4]);
<html lang="en">
  <meta charset="UTF-8">
   <title>Inception Scene Overview</title>
   <meta name="viewport" content="width=device-width, initial-scale=1.0">
   < External stylesheet for page formatting -->
```

```
<h3>Field Descriptions:</h3>
   <strong>Scene #:</strong> Order of the scene
   <strong>Location:</strong> Where the scene occurs
   <strong>Plot Highlight:</strong> Key moment in the scene
   <strong>Dream Level:</strong> Depth of dream
   <strong>Emotional Impact:</strong> Viewer/character feeling
      Scene #
      Location
      Plot Highlight
      Dream Level
      Emotional Impact
   // Loop through each scene and display its properties
   for (SceneBean s : scenes) {
      // Set the current bean into request scope so we can use jsp:getProperty
      request.setAttribute("bean", s);
   <jsp:useBean id="bean" class="scenes.SceneBean" scope="request" />
      <jsp:getProperty name="bean" property="sceneNumber" />
      <jsp:getProperty name="bean" property="dreamLevel" />
      <jsp:getProperty name="bean" property="emotionalImpact" />
%>
```