

This print-out should have 11 questions. Multiple-choice questions may continue on the next column or page – find all choices before answering.

ParallelFace05c
001 10.0 points

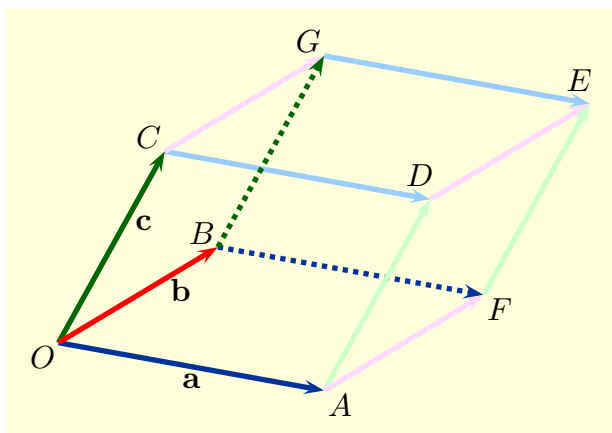
The vectors

$$\mathbf{a} = \langle 4, -3, -4 \rangle, \quad \mathbf{b} = \langle 2, -1, -3 \rangle,$$

and

$$\mathbf{c} = \langle 1, 2, 1 \rangle,$$

shown below form adjacent edges of the parallelepiped



Describe the face $CDEG$ in vector form.

1.

$$\langle 2 + 4s + t, -1 - 3s + 2t, -3 - 4s + t \rangle,$$

$$\text{for } 0 \leq s, t \leq 1.$$

2.

$$\langle 1 + 4s + 2t, 2 - 3s - t, 1 - 4s - 3t \rangle,$$

$$\text{for } 0 \leq s, t \leq 1.$$

correct

3.

$$\langle 4 + 2s + t, -3 - s + 2t, -4 - 3s + t \rangle,$$

$$\text{for } -1 \leq s, t \leq 1.$$

4.

$$\langle s + 2t, 2s - t, s - 3t \rangle,$$

$$\text{for } 0 \leq s, t \leq 1.$$

5.

$$\langle 2s + t, -s + 2t, -3s + t \rangle,$$

$$\text{for } -1 \leq s, t \leq 1.$$

6.

$$\langle 1 + 4s + 2t, 2 - 3s - t, 1 - 4s - 3t \rangle,$$

$$\text{for } -1 \leq s, t \leq 1.$$

Explanation:

The face $CDEG$ of the parallelepiped lies in the unique plane in which the vertices C , D , and G lie. Now in vector form this plane is

$$\mathbf{x} = \mathbf{c} + s\mathbf{a} + t\mathbf{b}, \quad -\infty \leq s, t \leq \infty.$$

But the points in the parallelogram $CDEG$ lying in this plane correspond to $0 \leq s \leq 1$ and $0 \leq t \leq 1$, *i.e.*, to

$$\mathbf{c} + s\mathbf{a} + t\mathbf{b}, \quad 0 \leq s, t \leq 1.$$

Consequently, the face $CDEG$ is given in vector form by

$\langle 1 + 4s + 2t, 2 - 3s - t, 1 - 4s - 3t \rangle,$

$$\text{for } 0 \leq s, t \leq 1.$$

CalC13a30aNC
002 10.0 points

Find an equation for the set of all points in 3-space equidistant from the points

$$A(-2, 2, -1), \quad B(2, 4, 2).$$

1. $4x - 6y + 8z + 15 = 0$

2. $4x + 8y - 6z - 15 = 0$
3. $8x + 4y + 6z - 15 = 0$ **correct**
4. $6x + 4y + 8z + 15 = 0$
5. $6x - 8y - 4z - 15 = 0$
6. $8x + 4y + 6z + 15 = 0$

Explanation:

We have to find the set of points $P(x, y, z)$ such that

$$\|\overline{AP}\| = \|\overline{BP}\|.$$

Now by the distance formula in 3-space,

$$\|\overline{AP}\|^2 = (x+2)^2 + (y-2)^2 + (z+1)^2,$$

while

$$\|\overline{BP}\|^2 = (x-2)^2 + (y-4)^2 + (z-2)^2.$$

After expansion therefore,

$$\|\overline{AP}\|^2 = x^2 + 4x + y^2 - 4y + z^2 + 2z + 9,$$

while

$$\|\overline{BP}\|^2 = x^2 - 4x + y^2 - 8y + z^2 - 4z + 24.$$

Thus $\|\overline{AP}\| = \|\overline{BP}\|$ when

$$\begin{aligned} x^2 + 4x + y^2 - 4y + z^2 + 2z + 9 \\ = x^2 - 4x + y^2 - 8y + z^2 - 4z + 24. \end{aligned}$$

Consequently, the set of all points equidistant from A and B satisfies the equation

$$8x + 4y + 6z - 15 = 0.$$

Notice that this is a plane perpendicular to the line segment joining A and B (since it must contain the perpendicular bisector of the line segment \overline{AB}).

keywords: plane, locus points, equidistant two points

CalC13d12s
003 10.0 points

If \mathbf{a} is a vector parallel to the xy -plane and \mathbf{b} is a vector parallel to \mathbf{k} , determine $\|\mathbf{a} \times \mathbf{b}\|$ when $\|\mathbf{a}\| = 3$ and $\|\mathbf{b}\| = 2$.

1. $\|\mathbf{a} \times \mathbf{b}\| = -3$
2. $\|\mathbf{a} \times \mathbf{b}\| = 6$ **correct**
3. $\|\mathbf{a} \times \mathbf{b}\| = 3\sqrt{2}$
4. $\|\mathbf{a} \times \mathbf{b}\| = 0$
5. $\|\mathbf{a} \times \mathbf{b}\| = 3$
6. $\|\mathbf{a} \times \mathbf{b}\| = -3\sqrt{2}$
7. $\|\mathbf{a} \times \mathbf{b}\| = -6$

Explanation:

For vectors \mathbf{a} and \mathbf{b} ,

$$\|\mathbf{a} \times \mathbf{b}\| = \|\mathbf{a}\| \|\mathbf{b}\| \sin \theta$$

when the angle between them is θ , $0 \leq \theta < \pi$.

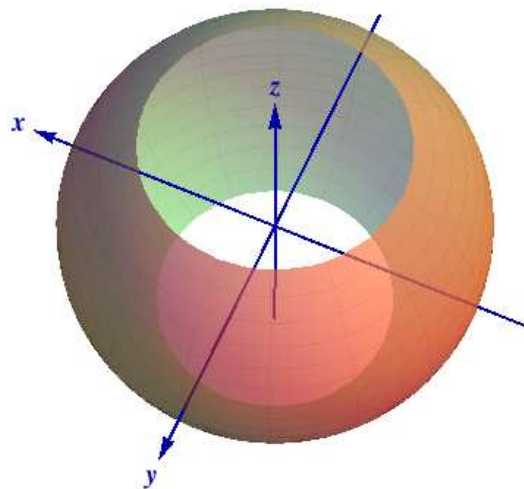
But $\theta = \pi/2$ in the case when \mathbf{a} is parallel to the xy -plane and \mathbf{b} is parallel to \mathbf{k} because \mathbf{k} is then perpendicular to the xy -plane. Consequently, for the given vectors,

$$\|\mathbf{a} \times \mathbf{b}\| = 6.$$

keywords: cross product, length, angle,

SphericalCoords04click
004 10.0 points

The surface S shown in



consists of the portion of the sphere

$$x^2 + y^2 + z^2 = 16$$

where

$$x^2 + y^2 \geq 4.$$

Use spherical polar coordinates (ρ, θ, ϕ) to describe S .

1. S = all points $P(\rho, \theta, \phi)$ with

$$\rho = 4, \quad 0 \leq \theta \leq 2\pi, \quad \frac{\pi}{3} \leq \phi \leq \frac{2\pi}{3}.$$

2. S = all points $P(\rho, \theta, \phi)$ with

$$\rho = 2, \quad 0 \leq \theta \leq 2\pi, \quad \frac{\pi}{3} \leq \phi \leq \pi.$$

3. S = all points $P(\rho, \theta, \phi)$ with

$$\rho = 2, \quad 0 \leq \theta \leq 2\pi, \quad \frac{\pi}{3} \leq \phi \leq \frac{2\pi}{3}.$$

4. S = all points $P(\rho, \theta, \phi)$ with

$$\rho = 4, \quad 0 \leq \theta \leq 2\pi, \quad \frac{\pi}{6} \leq \phi \leq \frac{5\pi}{6}.$$

correct

5. S = all points $P(\rho, \theta, \phi)$ with

$$\rho = 4, \quad 0 \leq \theta \leq 2\pi, \quad \frac{\pi}{6} \leq \phi \leq \pi.$$

6. S = all points $P(\rho, \theta, \phi)$ with

$$\rho = 2, \quad 0 \leq \theta \leq 2\pi, \quad \frac{\pi}{6} \leq \frac{5\pi}{6}.$$

Explanation:

In spherical polar coordinates (ρ, θ, ϕ) ,

$$x = \rho \sin \phi \cos \theta, \quad y = \rho \sin \phi \sin \theta,$$

and

$$z = \rho \cos \phi,$$

with $0 \leq \theta \leq 2\pi$ and $0 \leq \psi \leq \pi$. We need to find further restrictions on ρ , θ , and ϕ so that

$$x^2 + y^2 + z^2 = 16, \quad x^2 + y^2 \geq 4.$$

Now

$$\rho^2 = x^2 + y^2 + z^2 = 16,$$

i.e., $\rho = 4$. But then,

$$z^2 = 16 \cos^2 \phi = 16 - x^2 - y^2 \leq 12.$$

Consequently, S consists of all points P with $\rho = 4$ and

$$0 \leq \theta \leq 2\pi, \quad \frac{\pi}{6} \leq \phi \leq \frac{5\pi}{6}.$$

FinM4e05

005 10.0 points

Solve for X when $AX + B = C$,

$$A = \begin{bmatrix} 1 & 2 \\ 2 & 3 \end{bmatrix}, \quad B = \begin{bmatrix} 6 & 2 \\ -1 & 2 \end{bmatrix},$$

and

$$C = \begin{bmatrix} 2 & 2 \\ 1 & 2 \end{bmatrix}.$$

$$1. \quad X = \begin{bmatrix} 15 & 0 \\ -10 & 4 \end{bmatrix}$$

$$2. \quad X = \begin{bmatrix} 16 & 0 \\ -10 & 0 \end{bmatrix} \text{ correct}$$

$$3. \quad X = \begin{bmatrix} 16 & 0 \\ -6 & 4 \end{bmatrix}$$

$$4. \quad X = \begin{bmatrix} 16 & 0 \\ -9 & 1 \end{bmatrix}$$

$$5. \quad X = \begin{bmatrix} 15 & 0 \\ -9 & 0 \end{bmatrix}$$

Explanation:

By the algebra of matrices,

$$X = A^{-1}(C - B).$$

But the inverse of any 2×2 matrix

$$D = \begin{bmatrix} d_{11} & d_{12} \\ d_{21} & d_{22} \end{bmatrix}$$

is given by

$$D^{-1} = \begin{bmatrix} \frac{d_{22}}{\Delta} & -\frac{d_{12}}{\Delta} \\ -\frac{d_{21}}{\Delta} & \frac{d_{11}}{\Delta} \end{bmatrix}$$

with $\Delta = d_{11}d_{22} - d_{12}d_{21}$, so

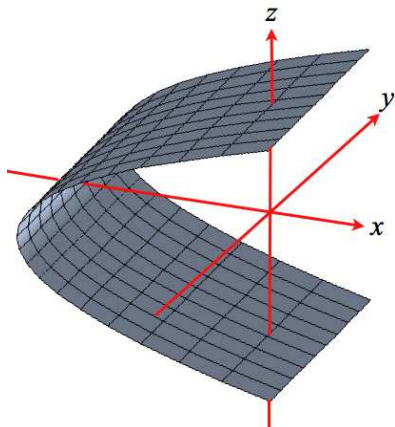
$$\begin{aligned} X &= \begin{bmatrix} -3 & 2 \\ 2 & -1 \end{bmatrix} \left(\begin{bmatrix} 2 & 2 \\ 1 & 2 \end{bmatrix} - \begin{bmatrix} 6 & 2 \\ -1 & 2 \end{bmatrix} \right) \\ &= \begin{bmatrix} -3 & 2 \\ 2 & -1 \end{bmatrix} \begin{bmatrix} -4 & 0 \\ 2 & 0 \end{bmatrix}. \end{aligned}$$

Thus

$$X = \begin{bmatrix} 16 & 0 \\ -10 & 0 \end{bmatrix}.$$

CalC13f04c
006 10.0 points

Which one of the following equations has graph



1. $x - z^2 + 4 = 0$ **correct**

2. $z - y^2 + 4 = 0$

3. $y - x^2 + 4 = 0$

4. $y + z^2 - 4 = 0$

5. $x + y^2 - 4 = 0$

6. $z + x^2 - 4 = 0$

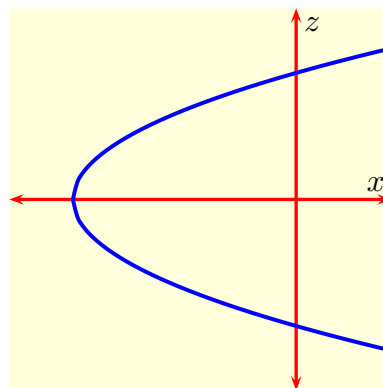
Explanation:

The graph is a parabolic cylinder that has constant value on any line parallel to the y -axis, so it will be the graph of an equation containing no y -term. This already eliminates the equations

$$x + y^2 - 4 = 0, \quad y + z^2 - 4 = 0,$$

$$y - x^2 + 4 = 0, \quad z - y^2 + 4 = 0.$$

On the other hand, the intersection of the graph with the xz -plane, *i.e.* the $y = 0$ plane, is a parabola opening to the right on the x -axis as shown in



Consequently, the graph is that of the equation

$$x - z^2 + 4 = 0.$$

keywords: quadric surface, graph of equation, cylinder, 3D graph, parabolic cylinder, trace

CalC15b16s
007 10.0 points

Find $\lim_{(x,y) \rightarrow (0,0)} \frac{7xy^4}{x^2 + y^8}$, if it exists.

1. 7

2. 3.5

3. 14

4. The limit does not exist. **correct**

5. 0

Explanation:

CalC15d11s
008 10.0 points

Find the linearization, $L(x, y)$, of

$$f(x, y) = y\sqrt{x}$$

at the point $(4, -2)$.

1. $L(x, y) = -4 + x + \frac{1}{2}y$
2. $L(x, y) = 2 - \frac{1}{2}x + 2y$ **correct**
3. $L(x, y) = -2 + \frac{1}{2}x + 2y$
4. $L(x, y) = -2 + 2x + \frac{1}{2}y$
5. $L(x, y) = -4 + \frac{1}{2}x - y$
6. $L(x, y) = 2 + 2x - \frac{1}{2}y$

Explanation:

The linearization of $f = f(x, y)$ at a point (a, b) is given by

$$L(x, y) = f(a, b) + (x-a)\frac{\partial f}{\partial x}\Big|_{(a,b)} + (y-b)\frac{\partial f}{\partial y}\Big|_{(a,b)}.$$

But when $f(x, y) = y\sqrt{x}$,

$$\frac{\partial f}{\partial x} = \frac{y}{2\sqrt{x}}, \quad \frac{\partial f}{\partial y} = \sqrt{x};$$

thus when $(a, b) = (4, -2)$,

$$\frac{\partial f}{\partial x}\Big|_{(a,b)} = -\frac{1}{2}, \quad \frac{\partial f}{\partial y}\Big|_{(a,b)} = 2,$$

while $f(a, b) = -4$. Consequently,

$$L(x, y) = 2 - \frac{1}{2}x + 2y.$$

keywords:

Tangent01a
009 10.0 points

If $\mathbf{r}(x)$ is the vector function whose graph is trace of the surface

$$z = f(x, y) = 3x^2 - y^2 - 3x + 3y$$

on the plane $y = 2x$, determine the tangent vector to $\mathbf{r}(x)$ at $x = 1$.

1. tangent vector = $\langle 1, 2, 3 \rangle$
2. tangent vector = $\langle 1, 2, 1 \rangle$ **correct**
3. tangent vector = $\langle 2, 0, 3 \rangle$
4. tangent vector = $\langle 2, 2, 1 \rangle$
5. tangent vector = $\langle 1, 0, 1 \rangle$
6. tangent vector = $\langle 2, 1, 3 \rangle$

Explanation:

The graph of

$$z = f(x, y) = 3x^2 - y^2 - 3x + 3y$$

is the set of all points

$$(x, y, f(x, y))$$

as x, y vary in 3-space. So the intersection of the surface with the plane $y = 2x$ is the set of all points

$$(x, 2x, f(x, 2x)), \quad -\infty < x < \infty.$$

But

$$f(x, 2x) = -x^2 + 3x.$$

Thus the surface and the plane $y = 2x$ intersect in the graph of

$$\mathbf{r}(x) = \langle x, 2x, -x^2 + 3x \rangle.$$

Now the tangent vector to the graph of $\mathbf{r}(x)$ is the derivative

$$\mathbf{r}'(x) = \langle 1, 2, -2x + 3 \rangle.$$

Consequently, at $x = 1$ the graph of $\mathbf{r}(x)$ has

$$\text{tangent vector} = \langle 1, 2, 1 \rangle.$$

keywords:

CalC15e07s
010 10.0 points

Use the Chain Rule to find $\frac{\partial z}{\partial s}$ when

$$z = x^2 + 3xy + y^2,$$

and

$$x = 4s - t, \quad y = st.$$

1. $\frac{\partial z}{\partial s} = -2x + 12y + 3xs + 2ys$
2. $\frac{\partial z}{\partial s} = -2x - 3y + 3xs + 2ys$
3. $\frac{\partial z}{\partial s} = 8x + 12y + 3xs + 2ys$
4. $\frac{\partial z}{\partial s} = 8x + 12y + 3xt + 2yt$ **correct**
5. $\frac{\partial z}{\partial s} = 8x - 3y + 3xt + 2yt$
6. $\frac{\partial z}{\partial s} = -2x - 3y + 3xt + 2yt$

Explanation:

By the Chain Rule for Partial Differentiation,

$$\frac{\partial z}{\partial s} = \frac{\partial z}{\partial x} \frac{\partial x}{\partial s} + \frac{\partial z}{\partial y} \frac{\partial y}{\partial s}.$$

Now

$$\frac{\partial z}{\partial x} = 2x + 3y, \quad \frac{\partial x}{\partial s} = 4$$

while

$$\frac{\partial z}{\partial y} = 3x + 2y, \quad \frac{\partial y}{\partial s} = t.$$

Thus

$$\frac{\partial z}{\partial s} = 4(2x + 3y) + t(3x + 2y).$$

Consequently,

$$\frac{\partial z}{\partial s} = 8x + 12y + 3xt + 2yt.$$

CalC15f11s
011 10.0 points

Find the directional derivative, $f_{\mathbf{v}}$, of the function

$$f(x, y) = 4 + x\sqrt{y}$$

at the point $P(3, 9)$ in the direction of the vector

$$\mathbf{v} = \langle 3, 4 \rangle.$$

1. $f_{\mathbf{v}} = \frac{32}{15}$
2. $f_{\mathbf{v}} = \frac{31}{15}$
3. $f_{\mathbf{v}} = \frac{11}{5}$ **correct**
4. $f_{\mathbf{v}} = \frac{34}{15}$
5. $f_{\mathbf{v}} = 2$

Explanation:

Now for an arbitrary vector \mathbf{v} ,

$$f_{\mathbf{v}} = \nabla f \cdot \left(\frac{\mathbf{v}}{|\mathbf{v}|} \right),$$

where we have normalized so that the direction vector has unit length. But when

$$f(x, y) = 4 + x\sqrt{y},$$

then

$$\nabla f = (\sqrt{y})\mathbf{i} + \frac{1}{2} \left(\frac{x}{\sqrt{y}} \right) \mathbf{j}.$$

At $P(3, 9)$, therefore,

$$\nabla f|_P = 3\mathbf{i} + \frac{1}{2}\mathbf{j}.$$

Consequently, when $\mathbf{v} = \langle 3, 4 \rangle$,

$$f_{\mathbf{v}}(3, 9) = \left\langle 3, \frac{1}{2} \right\rangle \cdot \left(\frac{\mathbf{v}}{|\mathbf{v}|} \right) = \frac{11}{5}.$$

keywords: