

Section 7.5 Integrals of Scalar Functions Over Surfaces

DEFINITION: The Integral of a Scalar Function Over a Surface If $f(x, y, z)$ is a real-valued continuous function defined on a parametrized surface S , we define the *integral of f over S* to be

$$\iint_S f(x, y, z) dS = \iint_S f dS = \iint_D f(\Phi(u, v)) \|\mathbf{T}_u \times \mathbf{T}_v\| du dv. \quad (1)$$

Written out, equation (1) becomes

$$\iint_S f dS = \iint_D f(x(u, v), y(u, v), z(u, v)) \sqrt{\left[\frac{\partial(x, y)}{\partial(u, v)}\right]^2 + \left[\frac{\partial(y, z)}{\partial(u, v)}\right]^2 + \left[\frac{\partial(x, z)}{\partial(u, v)}\right]^2} du dv. \quad (2)$$

EXAMPLE 1 Suppose a helicoid is described as in Example 2, Section 7.4, and let f be given by $f(x, y, z) = \sqrt{x^2 + y^2 + 1}$. Find $\iint_S f dS$.

SOLUTION As in Examples 1 and 2 of Section 7.4,

$$\frac{\partial(x, y)}{\partial(r, \theta)} = r, \quad \frac{\partial(y, z)}{\partial(r, \theta)} = \sin \theta, \quad \frac{\partial(x, z)}{\partial(r, \theta)} = \cos \theta.$$

Also, $f(r \cos \theta, r \sin \theta, \theta) = \sqrt{r^2 + 1}$. Therefore,

$$\begin{aligned} \iint_S f(x, y, z) dS &= \iint_D f(\Phi(r, \theta)) \|\mathbf{T}_r \times \mathbf{T}_\theta\| dr d\theta \\ &= \int_0^{2\pi} \int_0^1 \sqrt{r^2 + 1} \sqrt{r^2 + 1} dr d\theta = \int_0^{2\pi} \frac{4}{3} d\theta = \frac{8}{3}\pi. \quad \blacktriangle \end{aligned}$$

Surface Integrals Over Graphs

Suppose S is the graph of a C^1 function $z = g(x, y)$. Recall from Section 7.4 that we can parametrize S by

$$x = u, \quad y = v, \quad z = g(u, v),$$

and that in this case

$$\|\mathbf{T}_u \times \mathbf{T}_v\| = \sqrt{1 + \left(\frac{\partial g}{\partial u}\right)^2 + \left(\frac{\partial g}{\partial v}\right)^2},$$

so

$$\iint_S f(x, y, z) dS = \iint_D f(x, y, g(x, y)) \sqrt{1 + \left(\frac{\partial g}{\partial x}\right)^2 + \left(\frac{\partial g}{\partial y}\right)^2} dx dy. \quad (4)$$

EXAMPLE 2 Let S be the surface defined by $z = x^2 + y$, where D is the region $0 \leq x \leq 1, -1 \leq y \leq 1$. Evaluate $\iint_S x dS$.

SOLUTION If we let $z = g(x, y) = x^2 + y$, formula (4) gives

$$\begin{aligned} \iint_S x dS &= \iint_D x \sqrt{1 + \left(\frac{\partial g}{\partial x}\right)^2 + \left(\frac{\partial g}{\partial y}\right)^2} dx dy = \int_{-1}^1 \int_0^1 x \sqrt{1 + 4x^2 + 1} dx dy \\ &= \frac{1}{8} \int_{-1}^1 \left[\int_0^1 (2 + 4x^2)^{1/2} (8x dx) \right] dy = \frac{2}{3} \cdot \frac{1}{8} \int_{-1}^1 [(2 + 4x^2)^{3/2}]_0^1 dy \\ &= \frac{1}{12} \int_{-1}^1 (6^{3/2} - 2^{3/2}) dy = \frac{1}{6} (6^{3/2} - 2^{3/2}) = \sqrt{6} - \frac{\sqrt{2}}{3} \\ &= \sqrt{2} \left(\sqrt{3} - \frac{1}{3} \right). \quad \blacktriangle \end{aligned}$$

EXAMPLE 3 Evaluate $\iint_S z^2 dS$, where S is the unit sphere $x^2 + y^2 + z^2 = 1$.

SOLUTION For this problem, it is convenient to use spherical coordinates and to represent the sphere parametrically by the equations $x = \cos \theta \sin \phi$, $y = \sin \theta \sin \phi$, $z = \cos \phi$, over the region D in the $\theta\phi$ plane given by the inequalities $0 \leq \phi \leq \pi, 0 \leq \theta \leq 2\pi$. From equation (1) we get

$$\iint_S z^2 dS = \iint_D (\cos \phi)^2 \|\mathbf{T}_\theta \times \mathbf{T}_\phi\| d\theta d\phi.$$

A little computation [use formula (2) of Section 7.4; see Exercise 6] shows that

$$\|\mathbf{T}_\theta \times \mathbf{T}_\phi\| = \sin \phi.$$

(Note that for $0 \leq \phi \leq \pi$, we have $\sin \phi \geq 0$). Thus,

$$\begin{aligned} \iint_S z^2 dS &= \int_0^{2\pi} \int_0^\pi \cos^2 \phi \sin \phi d\phi d\theta \\ &= \frac{1}{3} \int_0^{2\pi} [-\cos^3 \phi]_0^\pi d\theta = \frac{2}{3} \int_0^{2\pi} d\theta = \frac{4\pi}{3}. \quad \blacktriangle \end{aligned}$$

Integrals Over Graphs

We now develop another formula for surface integrals when the surface can be represented as a graph. To do so, we let S be the graph of $z = g(x, y)$ and consider formula (4). We claim that

$$\iint_S f(x, y, z) dS = \iint_D \frac{f(x, y, g(x, y))}{\cos \theta} dx dy, \quad (5)$$

where θ is the angle the normal to the surface makes with the unit vector \mathbf{k} at the point $(x, y, g(x, y))$ (see Figure 7.5.2). Describing the surface by the equation $\phi(x, y, z) = z - g(x, y) = 0$, a normal vector \mathbf{N} is $\nabla \phi$; that is,

$$\mathbf{N} = -\frac{\partial g}{\partial x} \mathbf{i} - \frac{\partial g}{\partial y} \mathbf{j} + \mathbf{k} \quad (6)$$

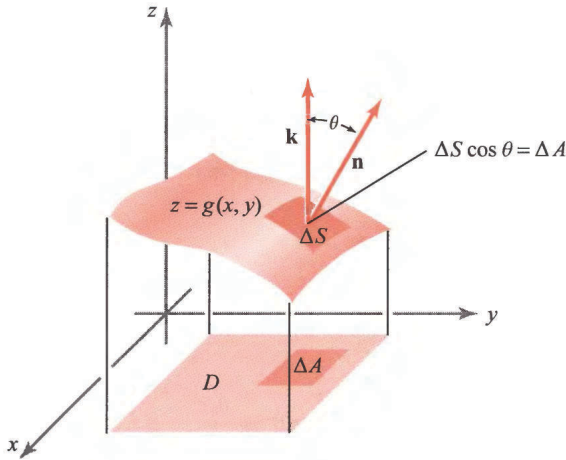


Figure 7.5.2 The area of a patch of area ΔS over a patch ΔA is $\Delta S = \Delta A / \cos \theta$, where θ is the angle the unit normal \mathbf{n} makes with \mathbf{k} .

[see Example 4 of Section 7.3, or recall that the normal to a surface with equation $g(x, y, z) = \text{constant}$ is given by ∇g]. Thus,

$$\cos \theta = \frac{\mathbf{N} \cdot \mathbf{k}}{\|\mathbf{N}\|} = \frac{1}{\sqrt{(\partial g / \partial x)^2 + (\partial g / \partial y)^2 + 1}}.$$

Substitution of this formula into equation (4) gives equation (5). Note that $\cos \theta = \mathbf{n} \cdot \mathbf{k}$, where $\mathbf{n} = \mathbf{N} / \|\mathbf{N}\|$ is the unit normal. Thus, we can write

$$dS = \frac{dx dy}{\mathbf{n} \cdot \mathbf{k}}$$

The result is, in fact, obvious geometrically, for if a small rectangle in the xy plane has area ΔA , then the area of the portion above it on the surface is $\Delta S = \Delta A / \cos \theta$ (Figure 7.5.2). This intuitive approach can help us to remember formula (5) and to apply it in problems.

EXAMPLE 4 Compute $\iint_S x dS$, where S is the triangle with vertices $(1, 0, 0)$, $(0, 1, 0)$, $(0, 0, 1)$ (see Figure 7.5.3).

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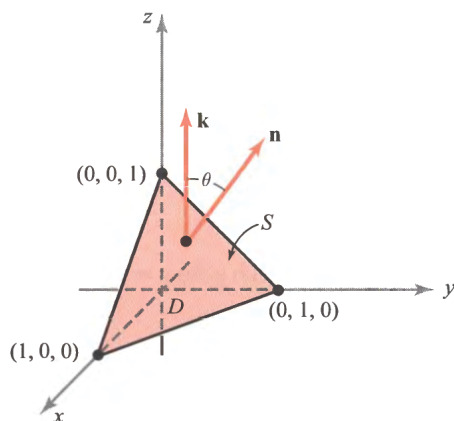


Figure 7.5.3 In computing a specific surface integral, one finds a formula for the unit normal \mathbf{n} and computes the angle θ in preparation for formula (5).

SOLUTION This surface is the plane described by the equation $x + y + z = 1$. Because the surface is a plane, the angle θ is constant and a unit normal vector is $\mathbf{n} = (1/\sqrt{3}, 1/\sqrt{3}, 1/\sqrt{3})$. Thus, $\cos \theta = \mathbf{n} \cdot \mathbf{k} = 1/\sqrt{3}$, and by equation (5),

$$\iint_S x dS = \sqrt{3} \iint_D x dx dy,$$

where D is the domain in the xy plane. But

$$\sqrt{3} \iint_D x dx dy = \sqrt{3} \int_0^1 \int_0^{1-x} x dy dx = \sqrt{3} \int_0^1 x(1-x) dx = \frac{\sqrt{3}}{6}. \quad \blacktriangle$$