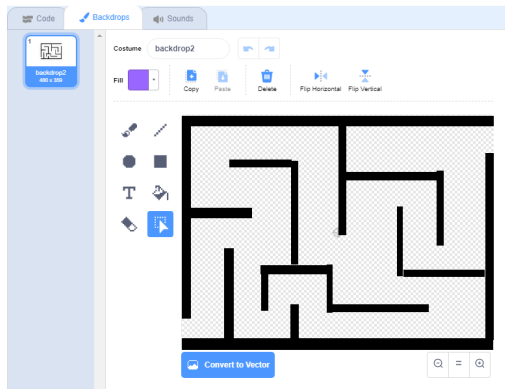


## The Amazing Maze

1. Create the following background as a bitmap (not a vector).



2. Add the following code to Sprite 1.

