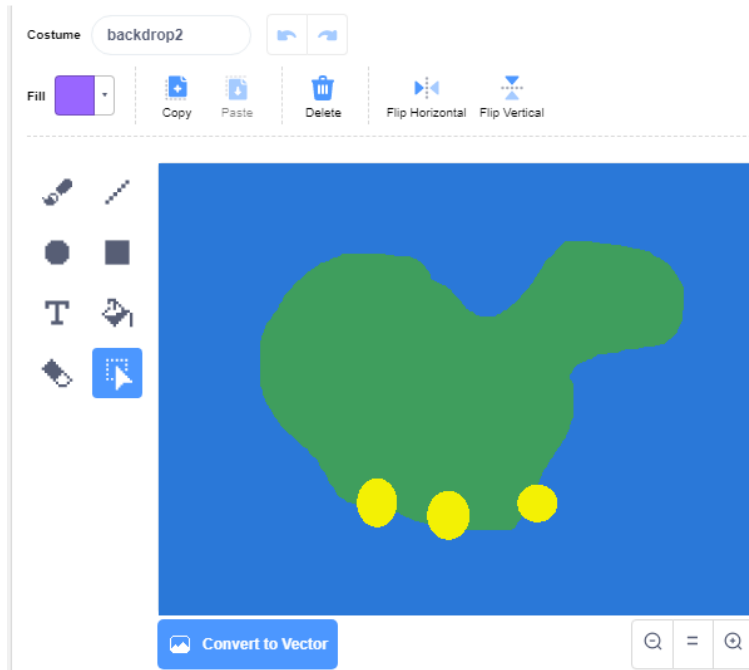
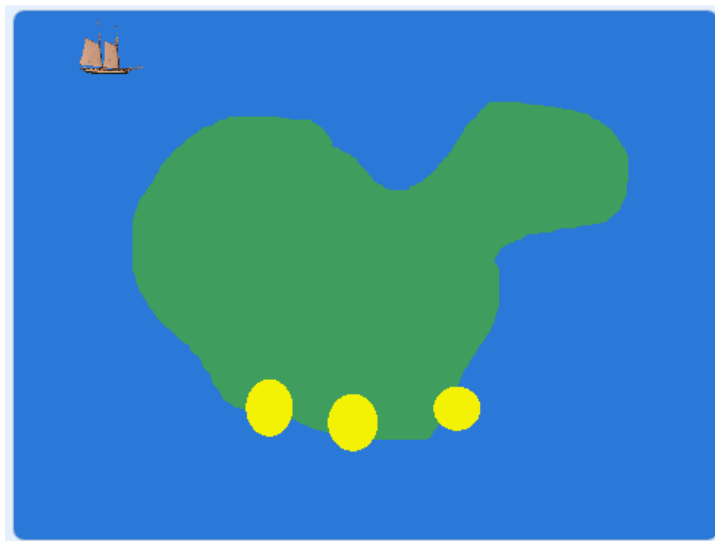


Treasure Island

1. Delete Sprite 1 (the cat)
2. Create the following Background as a bitmap (not a vector).



3. Add a sprite (I used Sailboat). Scale it to 20%



4. Add the following code to the Sailboat sprite.

