NICOLÁS MARTÍNEZ GONZÁLEZ

COMPUTER SCIENCE GRADUATE

CONTACT

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20/04/1998

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Address
Rúa Martínez Morás, A Coruña

Webpage:
My Portfolio

LANGUAGES

Spanish: Native

Galician: Native

English   High

SKILLS

- Decisive attitude
- Assetive communication
- Teamwork

MORE INFO

Inmediate incorporation
Flexible schedule
Driving license (B1)

ABOUT ME

I recently graduated in computer engineering and am looking to work in something related. I have experience as a software developer, specifically in designing and implementing systems that use artificial intelligence. My final degree project is an analysis of the use of convolutional networks for agronomic applications in which I have learned a lot about how these systems work. In addition, I am passionate about 3D and videogame design and also musical production and mixing.

SOFTWARE EXPERIENCE

Programming languages
Java, Python, C, Erlang, Elixir, OCaml, LaTeX, HTML, JavaScript

Machine Learning frameworks
PyTorch, TensorFlow, OpenCV, Numpy, Torchvision

Backend Development + Automated Tests
SpringBoot, Maven, REST srvices, JUnit, CheckStyle, SpotBugs, JETM, PiTest

3D Design and Immersive Environments
Blender, Unity, Godot

Virtualization, Version Control and other
Oracle VM VirtualBox, GitHub, GitLab, MobaXterm, Overleaf, MATLAB, R

EDUCATION

2016   **High School**
IES Nosa Señora Dos Ollos Grandes

2024   **Computer Science Degree**
Facultade de Informática de A Coruña