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C:\Users\Nick\Documents\CECS327\Homework\Assignment6\src\ArrayThread.java

```
1
2 import java.util.ArrayList;
3 import java.util.Random;
4 import java.util.concurrent.locks.Lock;
6 public class ArrayThread extends Thread {
8 // Used to index each thread for the main method
    private final int id;
10 // Used to coordinate access to the shared memory array
11 private final Lock lock;
    // The number of operations each thread will complete
    private final int NUM OPERATIONS = 50;
    // Used to generate a random number between 0 and 1100 for choosing
15 // a random number
    private final int MAX_OPERATION_VALUE = 1101;
17
    // Shared memory arrays provided by main method. Array is used for search
    // and replace operations. Pool provides strings to replace array values
18
19
    private String[] array, pool;
20
    // Used to average the amount each thread has to wait before searching
21
    // or replacing a string
    ArrayList<Double> searchWaitTimes = new ArrayList<>();
23
     ArrayList<Double> replaceWaitTimes = new ArrayList<>();
24
25
    // ArrayThread constructor taking an id, a lock on the entire array, and the
26
    // shared memory arrays array and pool
27
     public ArrayThread(int id, Lock lock, String[] array,
28
     String[] pool) {
29
      this.id = id + 1;
30
      this.lock = lock;
31
      this.array = array;
32
       this.pool = pool;
33
34
35
    // Return the shared string array
     public String[] getArray() {
37
      return array;
38
39
40
    // Takes a randomly generated integer value and performs a task
41
    // according to that value
42
     public void performTask(int operation) {
43
      if (operation \geq 0 \&\& operation \leq 999) {
44
        searchForString();
45
       } else {
46
        replaceString();
47
48
    }
49
50
    // Searches for the last occurrence of a string, randomly taken from the
51
    // pool, in the ARRAY array. The thread locks upon accessing the ARRAY,
52
    // ensuring that other threads do not access it at the same time.
53
    public void searchForString() {
54
55
      // Generate a random string from the pool
56
       String poolString = pool[new Random().nextInt(pool.length)];
```

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```
57
       // Get the initial time for when the thread starts waiting for the lock
58
       double startTime = System.nanoTime();
59
       // Lock on the shared lock
60
       lock.lock();
61
       // Get the time for when the thread stops waiting for the lock
62
       double endTime = System.nanoTime();
63
64
       // Add the wait time in seconds to searchWaitTimes ArrayList
65
       searchWaitTimes.add((endTime - startTime));
66
67
       try {
68
         // Iterate over the array starting at the last element
69
         for (int i = array.length - 1; i > 0; i--) {
70
71
           // First occurrence of the string in reverse-order iteration
72
           // is the last occurrence of the string.
73
           if (array[i].equals(poolString)) {
74
             break;
75
76
77
       } finally {
78
        // Unlock the shared lock
79
         lock.unlock();
80
       }
81
     }
82
83
     // Replaces a string within the ARRAY array with a randomly chosen
     // string from the POOL array. The thread locks upon accessing the
85
     // ARRAY array.
     public void replaceString() {
       // Generate a random integer value to determine which ARRAY value
87
88
89
       int index = new Random().nextInt(array.length);
90
       // Get the initial time for when the thread starts waiting for the lock
91
       double startTime = System.nanoTime();
92
       // Lock on the shared
93
       lock.lock();
94
95
       // Get the time for when the thread stops waiting for the lock
96
       double endTime = System.nanoTime();
97
98
       // Add the wait time in seconds to the replaceWaitTimes ArrayList
99
       replaceWaitTimes.add((endTime - startTime));
100
        try {
101
102
         // Generate a random string from the pool to replace the
103
         // ARRAY string with
104
         String replaceString = pool[new Random().nextInt(pool.length)];
105
106
         // Replace the ARRAY string with the chosen POOL string
107
         array[index] = replaceString;
108
109
        } finally {
110
         // Unlock the shared lock
         lock.unlock();
111
112
        }
113
     }
114
115
     // Run upon starting the thread. Performs 50 random operations.
```

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```
116
     @Override
     public void run() {
118
       // Perform a random operation 50 times
119
       for (int i = 0; i < NUM OPERATIONS; i++) {
120
         performTask(new Random().nextInt(MAX OPERATION VALUE));
121
122
       printWaitTimes();
123
     }
124
125
     // Used to print the average and standard deviation of the search
126
     // and replace wait times for the thread
     public void printWaitTimes() {
127
128
129
       // Average the search and replace wait time ArrayLists
130
       double averageSearchTime = average(searchWaitTimes);
131
       double averageReplaceTime = average(replaceWaitTimes);
132
133
       // Take the standard deviation of the search and wait time
134
       // ArravLists
135
       double searchStandardDev
136
       = standardDeviation(searchWaitTimes, averageSearchTime);
137
       double replaceStandardDev
138
       = standardDeviation(replaceWaitTimes, averageReplaceTime);
139
140
       // Print out the thread's id and the average and standard deviation
141
       // wait times
       System.out.println("Thread " + (id) + ": Average search wait time: "
142
143
       + (averageSearchTime) + " nanoseconds \n Average replace wait time: "
144
       + (averageReplaceTime) + " nanoseconds \n Search Time Standard Deviation: "
       + (searchStandardDev) + " nanoseconds \n Replace Time Standard Deviation: "
145
146
       + (replaceStandardDev) + " nanoseconds \n");
147
148
149
     // Used to find the average of the wait times for search and replace
     private double average(ArrayList<Double> waitTime) {
151
       double averageTime = 0;
152
153
       // Sum the wait times in the given ArrayList
154
       for (double time : waitTime) {
155
         averageTime += time;
156
157
       // Return the sum of the values divided by the ArrayList size
158
       return (averageTime / waitTime.size());
159
160
161
     // Used to find the standard deviation of the wait times for search and
162
163
     private double standardDeviation(ArrayList<Double> waitTime, double avg) {
164
165
       double standardDev = 0;
166
167
       // Find the summation for each value minus the avverage in the given
168
       // waitTime ArrayList
169
       for (double time : waitTime) {
170
         standardDev += Math.pow(time - avg, 2);
171
172
173
       // Square the variance to give the standard deviation for the
174
       // values of the ArrayList
```

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```
175 standardDev = Math.sqrt(standardDev / waitTime.size());
176
177 // Return the standard deviation
178 return standardDev;
179 }
180 }
181
```