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SEMINAR

iproute2 and iptables packet

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1. Introduction

Networking is one of the most important topic in everyday computer use. Almost every meaningful action we do in digital forencis, sooner or later involves networkings. Whether it's simply performing backups, viewing facebook messages, sending emails, or accessing databases and utilizing VPN/SSH. As in any complex system, one surely describing network-ing, many things may go wrong and multiple attacks are possible. For the computer forensics

purpose, this essay describes basic linux networking primitives, from the time network packet enters the machine, reaches local process, and exits the machine.

It describes two tools consisting used most commonly in Linux networking. First is iptables, part of Netfilter project. Netfilter net is a framework providing various kernel hooks within network stack allowing user to modify and alter network packages. IPtables is their most commonly used utility. It shall be described in more detail in following chapters.

Iproute is a collection of userspace utilities for controlling and monitoring various aspects of networking in the Linux kernel, including routing, network interfaces, tunnels, traffic control, and network-related device drivers. In this essay the focus is only on routing, and just a brief introduction and basic/most common commands.

2. iptables

This chapter describes packet path through various iptables tables and chains. The rest of the chapter is dedicated for explaining basic ip tables concept, with next chapter showing various application. Visual overview can be seen in figure 2.1.

2.1. Rule

Iptables have various rule, when matches their target is executed. They function as if-then construct. The most common rule 'ifs' are source/destination address, protocol and/or interface. They can be combined with and/or clauses. Furthermore any valid BPF BPF bytecode can be rule 'if'

The most common rule targets are ACCEPT, DROP, REJECT ones which perform packet filtering. In NAT table, common ones are DNAT, SNAT and MASQUERADE which perform IP:port NATing. They shall be described in more detail in later sections. Other common rule targets are LOG and jump to another chain.

2.2. Chain

Chain is a list of rules which are matched in order. Rule can be terminal (most of them) or nonterminal (e.g. LOG, ULOG). Upon reaching the terminal rule (e.g. DROP) chain has reached its end. Chain can have its default policy (e.g. DROP for table filter in IN-

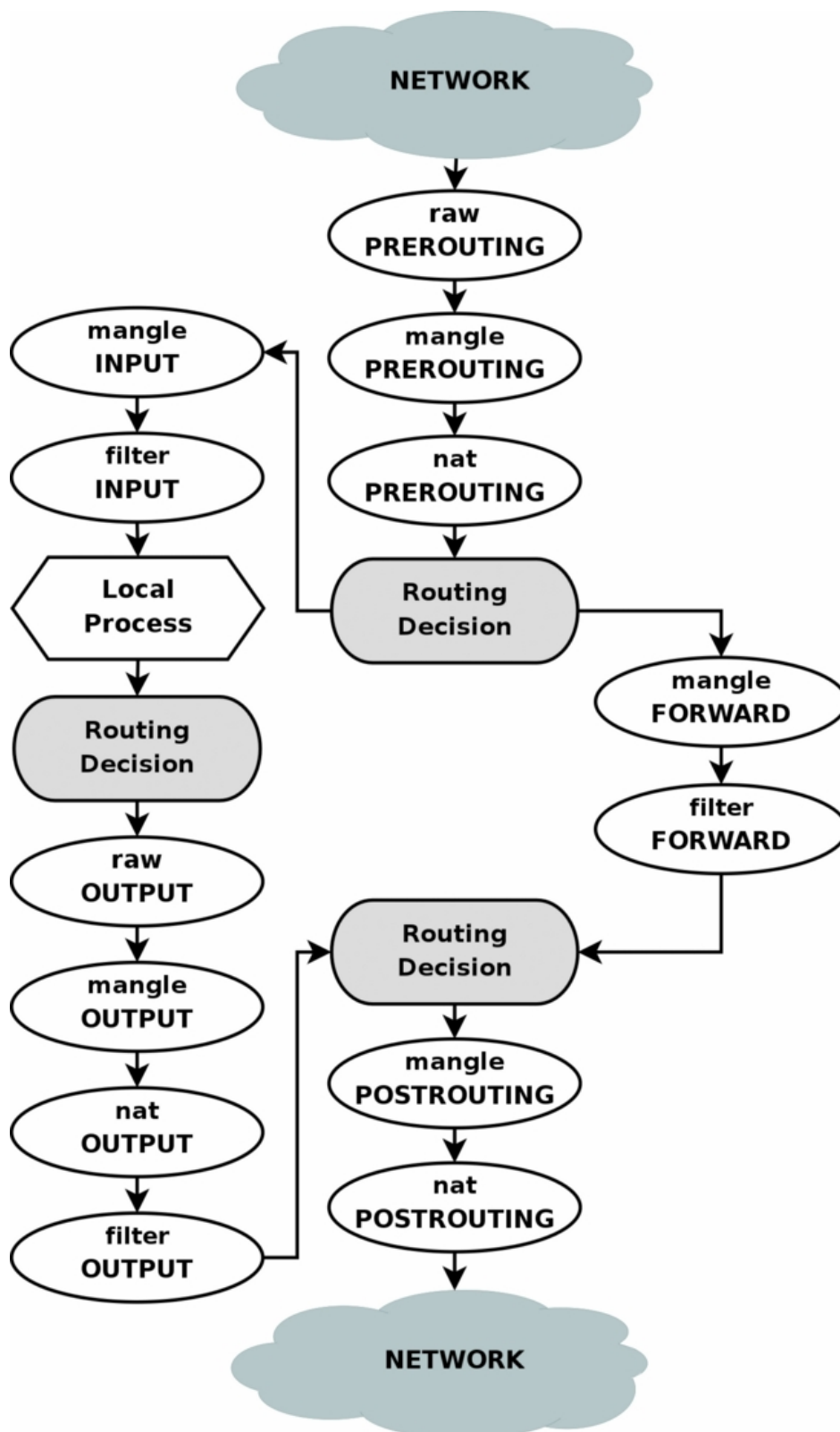


Figure 2.1: Overview of iptables. The lowercase word on top is the table and the upper case word below is the chain. Source Ipt

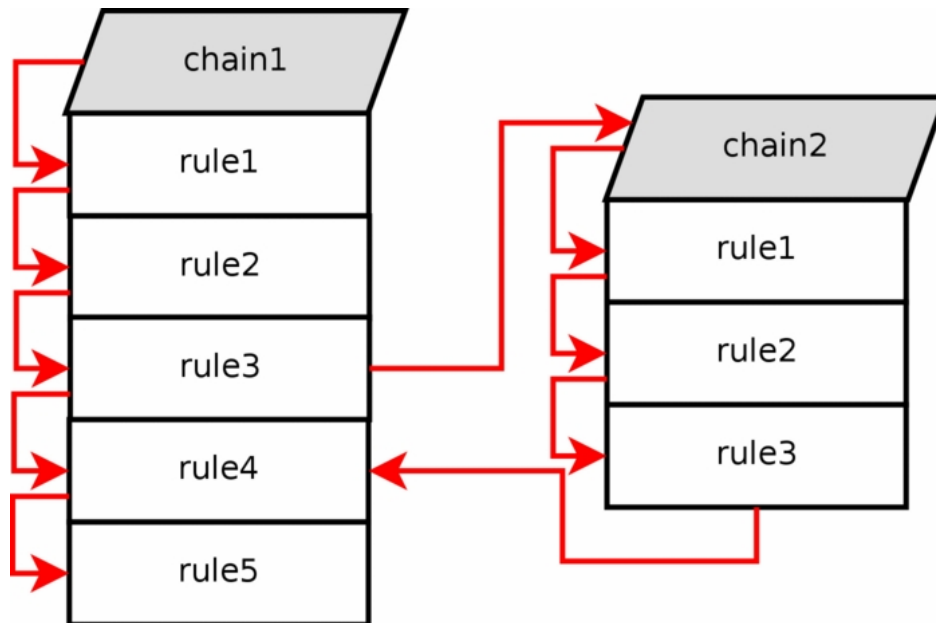


Figure 2.2: Table chain subtraversal. Source Ipt

PUT chain). There are two types of chains – system (PREROUTING, INPUT, FORWARD, OUTPUT, POSTROUTING) and user defined chains. User defined chains server se target jump within the same table (e.g. jump to user defined chain). They are created with `iptables -N <chain_name> -t <table name [filter default]>`. Chain traversal is depicted in figure 2.2. System chains are:

- PREROUTING – Packet arriving in the kernel before any routing
- INPUT – Packet is destined for the local process
- FORWARD – Packet isn't destined for the local process
- OUTPUT – Packet originated from local process
- POSTROUTING – Packet departing from the machine after all routing takes place

Refer to figure 2.1 for their interaction.

2.3. Tables

Tables are bread and butter of this package. Each table defines specific hooks in the kernel for various system chains (PREROUTING)

2.4. Table

Iptables has multiple tables each with specific purpose. Most commonly used ones are man-
gle, nat, and filter tables, while others are raw, and security. Each tables is composed of

multiple chain. Each chain is composed of rule which are evaluated in order. Rule can be terminating (e.g. ACCEPT, DROP) or non-terminating (e.g. LOG) - Each packet passed through multiple tables and chains according to 2.1. Default chains are PREROUTING, INPUT, FORWARD, OUTPUT and POSTROUTING. Their names are describing which packages traverse through with chains. For example, package arriving at the host but not intended for it shall pass PREROUTING, FORWARD and POSTROUTING chain. Packet originating from the network interface intended for local process shall pass PREROUTING and INPUT chains. Likewise packet originating from local process sent into the network shall pass OUTPUT and POSTROUTING chain.

Iptables offers multiple modules you can use. You can view all installed modules by `ls -l /lib/iptables` and iptables will load all required modules dynamically.

2.5. Routing tables

2.6. Network namespaces

3. Example usecases

pass

3.1. OpenVPN on Google cloud platform

pass

3.2. Isolating process in its own network namespace

3.3. Disabling internet access for specific device at specific time

For example you might have a really smart teen addicted to the internet. And you'd like disabling his internet access at the router level at certain times, while keeping rest functioning.

It can be simply done with one iptables command and few extra modules

```
iptables -A PREROUTING -m mac --mac-source 00:0F:EA:91:04:08 \
    -m time --timestart 9:00 --timestop 18:00 -j ACCEPT
iptables -A PREROUTING -m mac --mac-source 00:0F:EA:91:04:08 \
    -j DROP
```

This is more efficient than IP filtering since you're probably running DHCP on your network dynamically assigning IP addresses. Nevertheless, it's easy for attacker (your teen) to figure out his MAC address is filterer, and to spoof it. Yet, hopefully by the time he figures it out, he'll already be a functional adult.

4. Bibliography

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