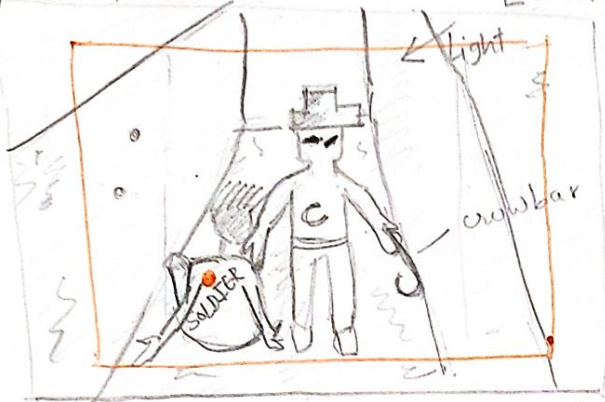


① BLACK FADE IN. SCENE STARTS.



Light flickering. Slow camera movement back keeping the Captor in focus.

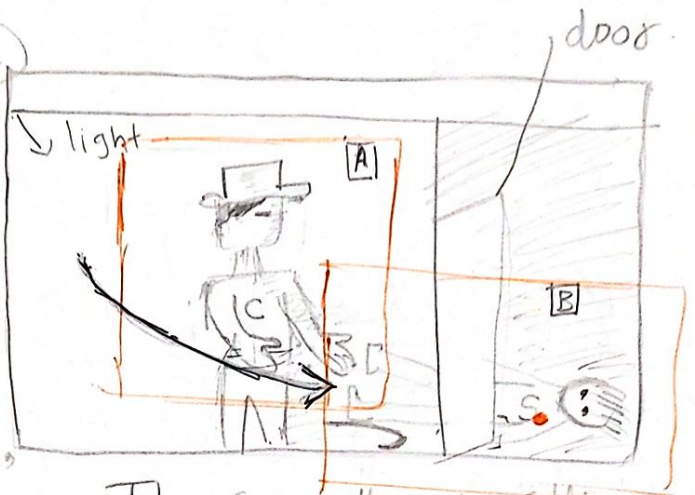
DAMAGED BUILDING

RUBBLE EVERYWHERE

SOUND: ONLY FROM LIGHT FLICKER.



②

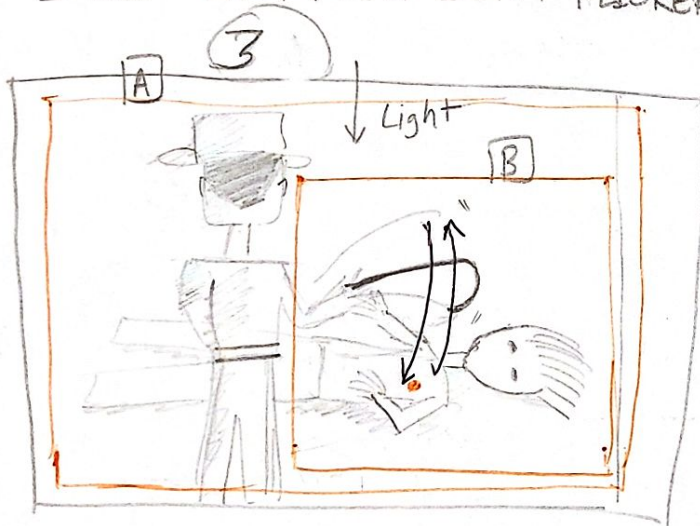


The Captor throws Soldier inside a room. LOUD THUD.

Camera pans from Shot [A]

to Shot [B] BLACK ARROW

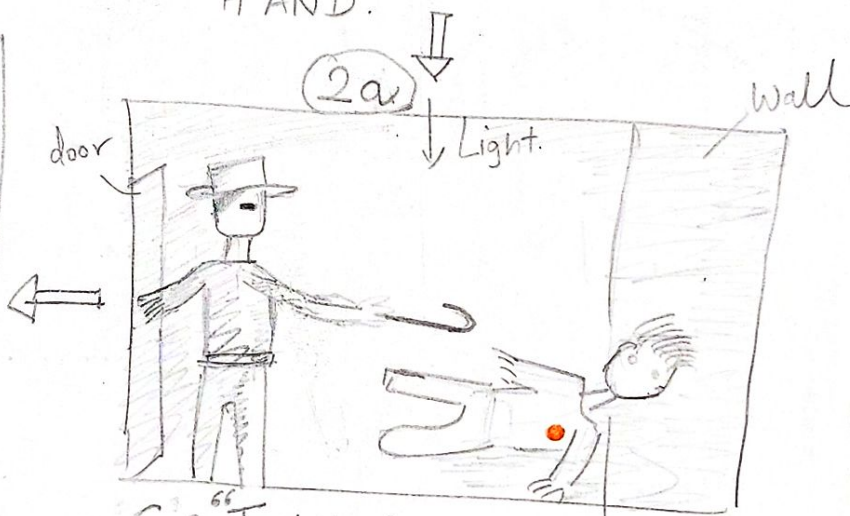
SHOWS THE MOVEMENT OF HAND.



The captor is beating the Soldier on his wound.

SHOUTS AND GROANS!

Camera pans from shot [A] to [B].



C: "I AM GOING TO ENJOY THIS."

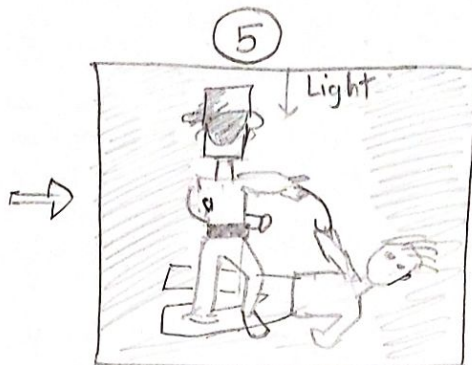
'C' shuts the door. DOOR SHUTTING SOUND. 'S' panting in pain.

'C' throws him again to the wall after throwing him into the room.

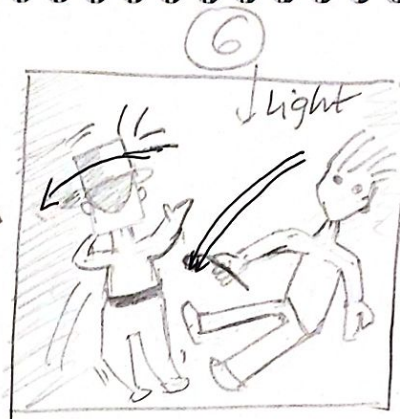
C: "YOUR SON IS GOING TO DIE AS WELL."



④
Captor is tired. Beating
Pauses for a while.
Soldier panting & groaning.

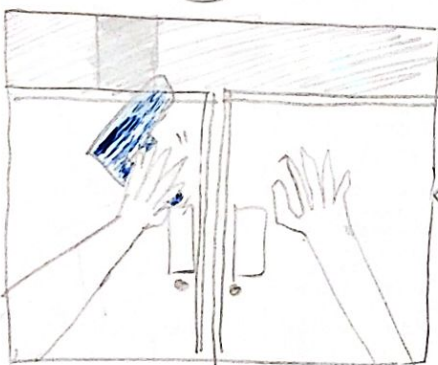


⑤
Soldier stops a blow
and the captor is
surprised. Soldier, with
a loud shout, grabs the
Crowbar.



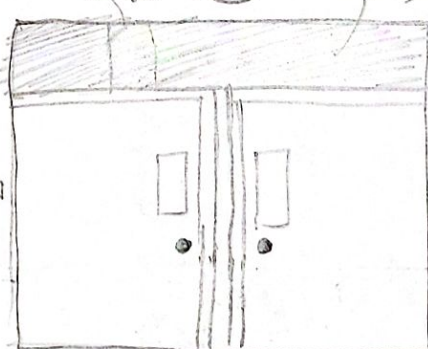
⑥
The crowbar hits
the head of the
CAPTOR. He tumbles
down and falls
with a THUD!

⑨



HE IS HAPPY BUT HE IS TIRED.
HE IS panting and tired.

silhouette of
a building ⑧



Night outside

⑦



Third person
to
first person.
transition

X
Cross fade
Scene → black
Scene ←

7a



⑦a and ⑦

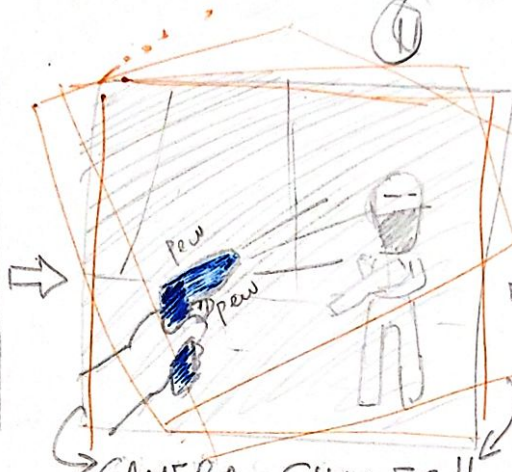
He gets up with very much
effort. PANTING AND IN PAIN.

HE is hopeful that he will see his
Son again.

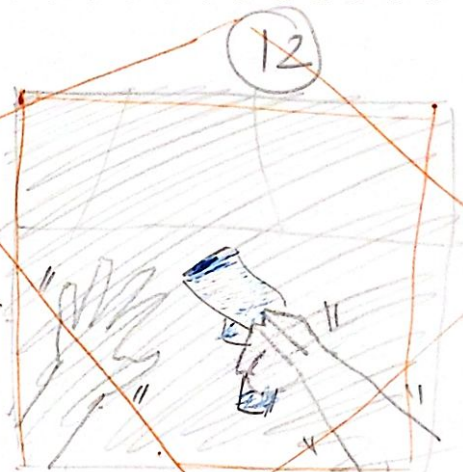
The LIGHT IS
ON THE SOLDIER
HE IS NOT IN
SHADOWS.



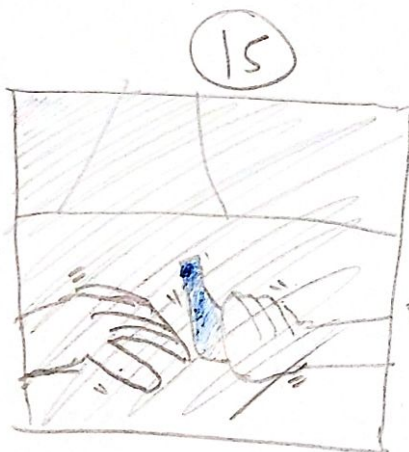
CHARACTERS BARELY
VISIBLE
GUARD: "HEY!! STOP!!"



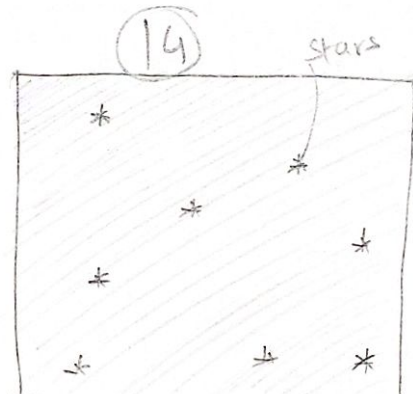
"S" MANAGES TO
SURVIVE. GRUNTS
AND GROANS.



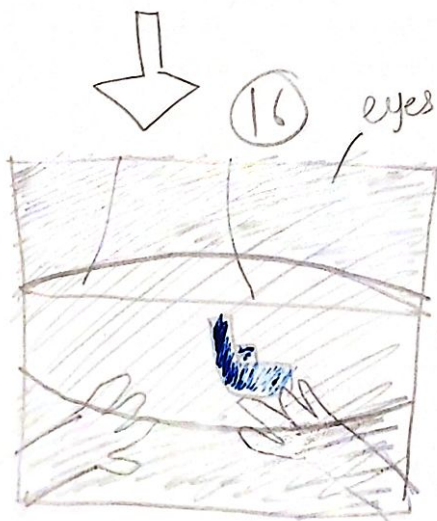
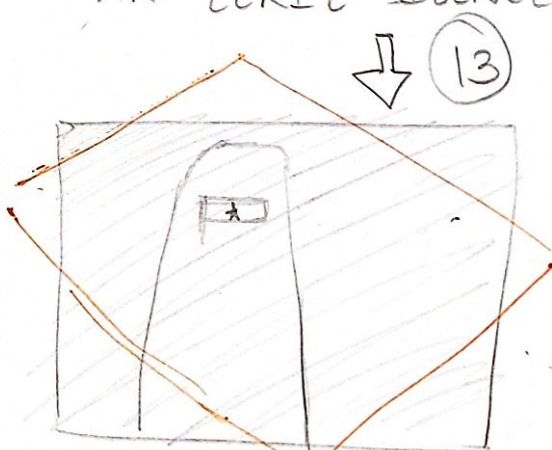
PANTING
CONTINUES AND
AN EERIE SILENCE



GROANS CONTINUE.
NO SOUNDS.



A SNIPER HAS
SHOT HIM. HE
IS STILL.



HE SAYS:
"BE BRAVE"
MANI"

FADE TO
BLACK

