Community Event Website — Group Project Brief

Overview

In this project, your team will create a **fully responsive website** for a fictional community event. Each group will collaborate to design, structure, and style the site using **HTML**, **CSS**, **Flexbox**, **and/or Grid**, while also using Git/GitLab workflows for version control and collaboration.

Project Goals:

- Reinforce **responsive design** principles (Flexbox & Grid).
- Strengthen team collaboration & Git workflows (branches, merge requests, code review).
- Practice real-world project planning (consistent styles, navigation, and layout).
- Improve UI/UX with structured layouts, accessible forms, and simple animations.

Team Structure & Roles

Each group will have **4-5 members**, with each member responsible for **one key page**. Work together to ensure **consistency in layout, colors, and styling**.

Role	Responsibilities	
Team Maintainer	Coordinates tasks, ensures merge requests are reviewed & merged. Handles the Home Page.	
HTML & Content Lead	Owns the About Page, ensures clear and well-structured content.	
Layout & Styling Lead	Handles the Schedule Page, ensures proper CSS Grid/Flexbox usage.	
Forms & UI Lead	Builds the Contact/Sign-Up Page, works on usability & accessibility.	
Extra Member (or Extra Work)	Works on the Gallery Page or refines animations/global styles.	

Website Structure

Each team must create a **multi-page website** with the following sections:

1 Home Page

- Hero section with event name, date, location, and a call-to-action.
- A brief event description and key details.
- Navigation bar linking to all pages.
- Uses Flexbox or Grid for layout.

2 About the Event Page

- Detailed event description (why it exists, who organizes it).
- Uses two-column layout (image + text).
- Includes testimonials or mission statement.

3 Event Schedule Page (Layout & Styling Lead)

- ▼ Table or Grid-based layout for event times & details.
- Groups may choose from the following:
 - Music Festival: Different stages and artist performance times.
 - Food Festival: Vendor listings with their specialties.
- Uses CSS Grid or Flexbox for organization.

4 Contact / Volunteer / Sign-Up Page (Forms & Ul Lead)

- Simple contact form with name, email, and message fields.
- Styled buttons, properly labeled input fields.
- Uses form validation techniques (required fields, clear labels, etc.).

5 Gallery Page (Extra Member / Shared Task)

- Responsive **image gallery** showing event highlights.
- Uses CSS Grid or Flexbox for layout.
- Includes hover effects or basic animations.

Shared Global Styles & Navigation (Whole Team)

- Global CSS for colors and typography.
- Consistent navigation bar on all pages.
- Basic and consistent animations for UI polish (button hover effects, smooth transitions).
- Professional UX/UI with consistent and strategic color pallet and typography.

Collaboration & Git Workflow

1 Project Setup

- The team leader creates the repository in GitLab.
- Each member clones the repo to their desktop and creates a feature branch for page.

2 Development Process

Work on individual feature branches (e.g., `about-page`, `schedule-page`, `global-css`, etc.).

Use **frequent commits** with clear messages.

Before merging, rebase with the latest master to avoid and minimize conflicts:

git checkout master
git pull (will rebase on pull because we've)
git checkout feature-branch
git rebase master

3 Merge Requests & Code Review

- When ready, create a Merge Request in GitLab.
- Assign a teammate to review the code before merging.
- The group maintainer is responsible for final merges.

Clean Up After Merge Requests

- Once merged, delete local feature branches:

git bashgit bash	
git checkout master	
git pullrebase	
git branch -d feature-branch	

Suggested Project Timeline (4 Days)

Day	Task
Day 1	Finalize Project Plan: Assign pages, set up repo, establish shared styles. Work on initial page structures.
Day 2	Complete page layouts using Grid/Flexbox. Ensure responsiveness.
Day 3	Add final styles, refine navigation, and polish animations. Submit merge requests for review.
Day 4	Complete code reviews, merge all branches, final testing, and presentation.

Key Takeaways from Last Time

- Collaboration is key communicate regularly with your teammates.
- Plan your layout and styles first to avoid conflicts later.
- ✓ Use Git effectively commit frequently, rebase before merging, pull regularly and review each other's work.
- **Focus on responsiveness** the site should work effortlessly on both desktop and mobile devices.
- Your goal is to build a **clean**, **visually appealing**, **and well-structured** event website while working as a team! Happy hacking!

Grading Criteria

Category	Points	Description
Technical Execution	40 pts	Does the site work as intended? Is it fully responsive? Are layout and styles well-implemented?
Collaboration & Git Workflow	30 pts	Did the team use Git correctly? Were merge requests meaningful? Did they follow the rebase process?
Code Quality & Organization	20 pts	Is the code well-structured, commented, and easy to read? Were styles properly organized?
Presentation & Polish	10 pts	Is the project visually consistent and appealing? Are there small details (animations, hover effects, smooth layouts) that make it feel professional?
Individual developer^	+/- 10 pts	Did the developer work effectively within the team, contribute ideas, work and support

[^]Individual developer grades can be adjusted up or down based on the student's performance within that group. adjustment based upon:

✓ Instructor review — GitLab activity: Commits, code reviews, good use of git and GitLab.

✓ Peer evaluations — Teammates' rating of the developer on contribution and teamwork.

Final adjustments:

• Scores are finalized for each individual developer based on a combination of project performance and individual contribution.