

HELLO!

My name is

NICOLE LOPEZ.

I am a *Visual and Interactive Designer* who aims to spread happiness through design.

OBJECTIVE

Seeking a Summer 2020 co-op / paid internship position.

GPA

3.74/4.0

SKILLS & TOOLS

Design

Adobe After Effects
Adobe Illustrator
Adobe Indesign
Adobe Photoshop
Figma
Google Suite
Microsoft Office

Programming

HTML
CSS
Javascript
C#
Unity
Visual Studio

INTERESTS

Branding
Promotion Design
Motion Graphics
UI/UX Design
App Design
Game UI Design
Website Design
Website Development

LANGUAGES

Native English
Conversational Japanese

PROFILE

Portfolio Site www.nmlopez.com
Email nml8330@rit.edu
LinkedIn linkedin.com/in/nmlopez360
Phone (646) 599-3729
Home New York, NY

EDUCATION

AUG 2016 | **Rochester Institute of Technology** | **Rochester, NY**
MAY 2021 | New Media Design B.F.A.
Modern Language Japanese Minor
Game Design Minor

EXPERIENCE

MAY 2019 | **Playdots Inc.** | **New York, NY**
PRESENT | **Marketing Design Contractor**
Assists the marketing team with ideating, creating, and animating advertisements and other promotional materials for the mobile game application Two Dots.

ACHIEVEMENTS

MAY 2018 | **Ritsumeikan-RIT-KCG Game Jam** | **Kyoto, Japan**
Game Jam Winner
Project manager of and designer for a 4-person team that created a card game "Make a Cake" and was one of the two winners of the very first Ritsumeikan, Rochester Institute of Technology, and Kyoto Computer Gakuen game jam.

ACTIVITIES

SEP 2019 | **The Wizard's Code Capstone** | **Rochester, NY**
PRESENT | **User Interface Designer**
Currently branding and designing the logo and user interface for student capstone video game.

SEP 2018 | **RIT Game Symphony Orchestra Club** | **Rochester, NY**
PRESENT | **Public Relations Officer**
Manages club social media accounts, plans fundraising activities, and leads a team of designers in creating posters and concert programs for events.

AUG 2017 | **Interactive Games & Media Department** | **Rochester, NY**
DEC 2018 | **Student Ambassador**
Represented and promoted RIT's Interactive Games and Media Department majors by giving tours, participating on student panels, and hosting events for IGM students on campus.