

# HELLO!

## My name is

# NICOLE LOPEZ.

I am a *Visual and Interactive Designer* who aims to spread happiness through design.

## OBJECTIVE

Seeking a Summer 2020 co-op / paid internship position.

## GPA

3.4/4.0

## SKILLS & TOOLS

### Design

Adobe After Effects  
Adobe Illustrator  
Adobe Indesign  
Adobe Photoshop  
Figma  
Google Suite  
Microsoft Office

### Programming

C#  
HTML  
CSS  
Javascript  
Unity  
Visual Studio

## INTERESTS

Branding  
Promotion Design  
Motion Graphics  
UI/UX Design  
App Design  
Game UI Design  
Website Design  
Website Development

## LANGUAGES

Native English  
Conversational Japanese

## PROFILE

**Portfolio Site** [www.nmlopez.com](http://www.nmlopez.com)  
**Email** [nml8330@rit.edu](mailto:nml8330@rit.edu)  
**LinkedIn** [linkedin.com/in/nmlopez360](https://linkedin.com/in/nmlopez360)  
**Phone** (646) 599-3729  
**Home** New York, NY

## EDUCATION

**AUG 2016** | **Rochester Institute of Technology** | **Rochester, NY**  
**MAY 2021** | New Media Design B.F.A.  
Modern Language Japanese Minor  
Game Design Minor

## EXPERIENCE

**MAY 2019** | **Playdots Inc.** | **New York, NY**  
**PRESENT** | **Marketing Design Contractor**  
Assists the marketing team with ideating, creating, and animating advertisements and other promotional materials for the mobile game application Two Dots.

## ACHIEVEMENTS

**MAY 2018** | **Ritsumeikan-RIT-KCG Game Jam** | **Kyoto, Japan**  
**Game Jam Winner**  
Project manager of and designer for a 4-person team that created a card game "Make a Cake" and was one of the two winners of the very first Ritsumeikan, Rochester Institute of Technology, and Kyoto Computer Gakuen game jam.

## ACTIVITIES

**SEP 2019** | **The Wizard's Code Capstone** | **Rochester, NY**  
**PRESENT** | **User Interface Designer**  
Currently branding and designing the logo, user interface, and menu for student capstone video game.

**SEP 2018** | **RIT Game Symphony Orchestra Club** | **Rochester, NY**  
**PRESENT** | **Public Relations Officer**  
Manages club social media accounts, plans fundraising activities, and leads a team of designers in creating posters and concert programs.

**AUG 2017** | **Interactive Games & Media Department** | **Rochester, NY**  
**DEC 2018** | **Student Ambassador**  
Represented and promoted RIT's Interactive Games and Media Department majors by giving tours, participating on student panels, and hosting events for IGM students on campus.