# HELLO! My name is NICOLE LOPEZ.

I am a Visual and Interactive Designer who aims to spread happiness through design.

## **PROFILE**

Portfolio Site www.nmlopez.com

Email nml8330@rit.edu

**LinkedIn** linkedin.com/in/nmlopez360

**Phone** (646) 599-3729 Home New York, NY | USA

## **OBJECTIVE**

Seeking a summer 2020 co-op / paid internship position.

## **GPA**

3.74/4.0

# SKILLS & TOOLS

Design	Programming
Adobe After Effects	HTML
Adobe Illustrator	CSS
Adobe InDesign	JavaScript
Adobe Photoshop	C#
Figma	Unity
Google Suite	Visual Studio
Microsoft Office	

#### INTERESTS

Branding	App Design
Promotion Design	Video Game UI Design
Motion Graphics	Web Design
UI/UX Design	Web Development

## LANGUAGES

Native English Conversational Japanese

## **EDUCATION**

AUG 2016 Rochester Institute of Technology Rochester, NY

MAY 2021 New Media Design B.F.A.

Modern Language Japanese Minor

Game Design Minor

## EXPERIENCE

MAY 2019 Playdots Inc. New York, NY

PRESENT | Marketing Design Contractor

Assists the marketing team with ideating, creating, and animating advertisements and other promotional materials for the mobile game application Two Dots.

### **ACHIEVEMENTS**

MAY 2018

Ritsumeikan-RIT-KCG Game Jam | Kyoto, Japan

Game Jam Winner

Project manager of and designer for a 4-person team that created a card game "Make a Cake" and was one of the two winners of the very first Ritsumeikan, Rochester Institute of Technology, and Kyoto Computer Gakuin game jam.

#### **ACTIVITIES**

SEP 2019 The Wizard's Code Capstone | Rochester, NY

PRESENT User Interface Designer

Currently branding and designing the logo and user interface for a student-run group's capstone video game project.

SEP 2018 RIT Game Symphony Orchestra Club Rochester, NY

PRESENT | Public Relations Officer

Manages club social media accounts, plans fundraising activities, and leads a team of designers in creating posters and concert programs for events.

AUG 2017 Interactive Games & Media Department | Rochester, NY

DEC 2018 Student Ambassador

Represented and promoted majors offered by RIT's Interactive Games and Media Department by giving tours, participating on student panels, and hosting events for IGM students on campus.